Kaixuan Chen

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EDUCATION

Undergraduate student in Robotics Engineering at the School of Future Technology (Institute of Artificial Intelligence), Shanghai University (August 2023 - Present).

- **GPA**: 3.3/4.0
- Coursework: Robot Vision, Pattern Recognition

TECHNICAL SKILLS

- Software Solidworks, AutoCAD, Arduino IDE, VS Code, Unity, Isaac Sim, Isaac gym, Comsol
- Programming Language C, C++, C#, Python, Matlab
- **Research Interest** combine deep learning algorithms and robotics control theory to make the performance better, apply llms to entities to make thinkable embodied AI.

Publications

Learning Whole-body Motion Control through Instruction Learning and Human Motion Data

Jun 2025

Zhipeng Xu, Kaixuan Chen, Linqi Ye, Boyang Xing

Under review at The 18th International Conference on Intelligent Robotics and Applications (ICIRA 2025).

Selected Awards

Asia and Pacific Mathematical Contest in Modeling (APMCM)

Jul 2024

- Problem D: Exploring Frontiers in Quantum-Accelerated AI
- Competition Level: National
- Award level: Second prize
- Tools Used: Solidworks, Arduino IDE

Shanghai Collegiate Mechanical Engineering Innovation Competition

May 2025

- Topic: Compact Portable Fitness & Relaxation Gear
- Competition Level: Provincial
- Award level: Third prize
- Tools Used: Matlab, Python

Projects

Meow Genie: An AI-Driven Pet Virtual Avatar Auto-Generator

will be uploaded soon

- Topic: Building an Integrated Platform for Cat Breed Recognition and Virtual Avatar Generation from a Single Image.
- Tools Used: Python, HuggingFace

Selected Course Projects

Vision-Based Robotic Arm Grasping

Robot Vision, click here

• Tools Used: Python, Robotics Toolbox for Python