

DATA MINING

Assoc. Prof. Dr. Salha Alzahrani

College of Computers and Information Technology
Taif University
Saudi Arabia

s.zahrani@tu.edu.sa

Prediction | Association Rule Mining- Part: II

Recap of Previous Lecture

Content of This Lecture

Summary & Checklist

Recap of Lecture 8

- Association Rule Mining- Part: II: Introduction
- Transactions and Itemsets
- Support for an Itemset
- Association Rules
- Generating Association Rules: Apriori Algorithm
- Generating Association Rules: Apriori-gen Algorithm
- Generating association rules using Apriori algorithm:
 Example
- Handout (7): Generating Association Rules for Market Basked Using Apriori Algorithm

Clustering Data mining and knowledge discovery

Recap of Previous Lecture

Content of This Lecture

Summary & Checklist

Content of Lecture 9

- Introduction: What is clustering?
- Distance Measure between Objects
- Centroid
- K-means Clustering Algorithm
- K-means Clustering Algorithm: Example
- Handout (8): Example of using the k-means Clustering Algorithm
- Summary & Checklist.

Clustering | What is clustering?

Clustering: Grouping together objects (e.g. instances in a dataset) that are similar to each other and (relatively) dissimilar to the objects belonging to other clusters.

- In many fields there are obvious benefits to be had from grouping together similar objects. For example
 - In an economics application, we might be interested in finding countries whose economies are similar.
 - In a marketing application, we might wish to find clusters of customers with similar buying behaviour.
 - In a medical application, we might wish to find clusters of patients with similar symptoms.
 - In a document retrieval application, we might wish to find clusters of documents with related content.

Clustering | Introduction

- Object can be described by the values of just two attributes.
- So, we can represent them as points in a two-dimensional space (a plane).

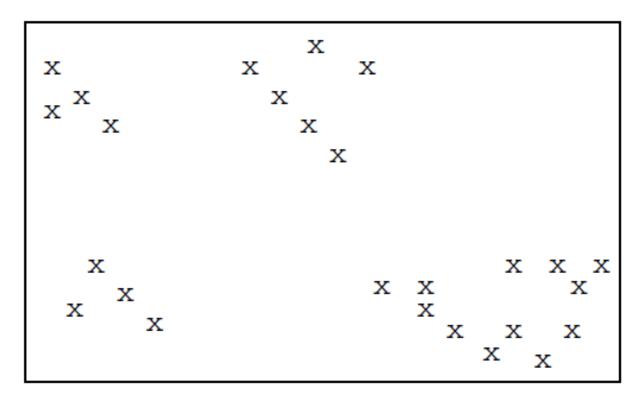


Figure 14.1 Objects for Clustering

Clustering | Introduction

- It is usually easy to visualise clusters in two dimensions.
- The points seem to fall naturally into four groups as shown by the curves drawn surrounding sets of points.

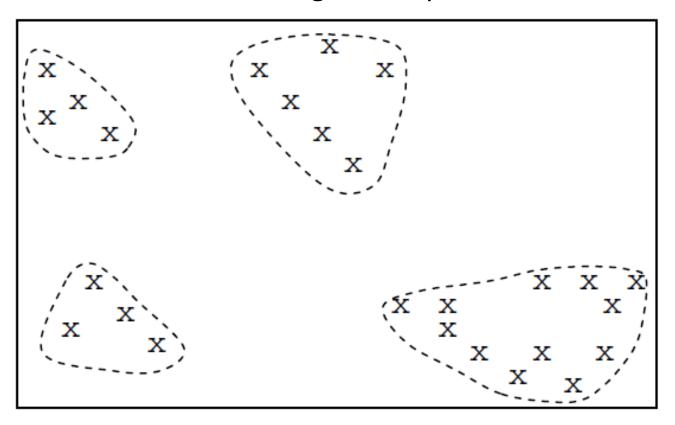


Figure 14.2 Clustering of Objects in Figure 14.1(a)

Clustering | Introduction

However, there is frequently more than one possibility.

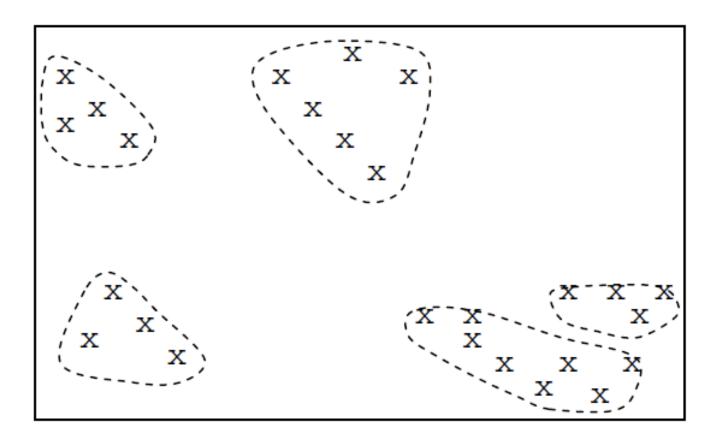


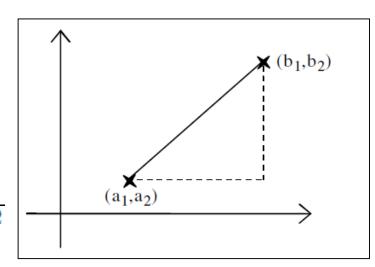
Figure 14.3 Clustering of Objects in Figure 14.1(b)

Clustering Distance Measure between Objects

- It is first necessary to decide on a way of measuring the distance between two points.
- As for nearest neighbour classification, a measure commonly used when clustering is the Euclidean distance.
- We will assume that all attribute values are continuous.

$$\sqrt{(a_1-b_1)^2+(a_2-b_2)^2}$$

$$\sqrt{(a_1-b_1)^2+(a_2-b_2)^2+(a_3-b_3)^2}$$



$$\sqrt{(a_1-b_1)^2+(a_2-b_2)^2+...+(a_n-b_n)^2}$$

Clustering | Centroid

- We need to introduce the notion of the 'centre' of a cluster, generally called its centroid.
- Assuming that we are using Euclidean distance or something similar as a measure, we define the centroid of a cluster to be the point for which each attribute value is the average of the values of the corresponding attribute for all the points in the cluster.
- Example: the centroid of the four points (with 6 attributes):

8.0	7.2	0.3	23.1	11.1	-6.1
2.0	-3.4	0.8	24.2	18.3	-5.2
-3.5	8.1	0.9	20.6	10.2	-7.3
-6.0	6.7	0.5	12.5	9.2	-8.4

would be

$ \begin{vmatrix} 0.125 & 4.65 & 0.625 & 20.1 & 12.2 & -6.75 $

There are many methods of clustering. The most commonly used algorithms are: *k-means clustering* and *hierarchical clustering*.

- k-means clustering is an exclusive clustering algorithm. Each object is assigned to precisely one of a set of clusters.
- For this method of clustering, we start by deciding how many clusters we would like to form from the data.
 We call this value k.
- The value of k is generally a small integer, such as 2, 3, 4 or 5, but may be larger.

- 1. Choose a value of k.
- 2. Select k objects in an arbitrary fashion. Use these as the initial set of k centroids.
- 3. Assign each of the objects to the cluster for which it is nearest to the centroid.
- 4. Recalculate the centroids of the k clusters.
- 5. Repeat steps 3 and 4 until the centroids no longer move.

Figure 14.4 The k-Means Clustering Algorithm

- We will use the k-means algorithm to cluster 16 objects.
- Each object with two attributes x and y.

x	y
6.8	12.6
0.8	9.8
1.2	11.6
2.8	9.6
3.8	9.9
4.4	6.5
4.8	1.1
6.0	19.9
6.2	18.5
7.6	17.4
7.8	12.2
6.6	7.7
8.2	4.5
8.4	6.9
9.0	3.4
9.6	11.1

Figure 14.5 Objects For Clustering (Attribute Values)

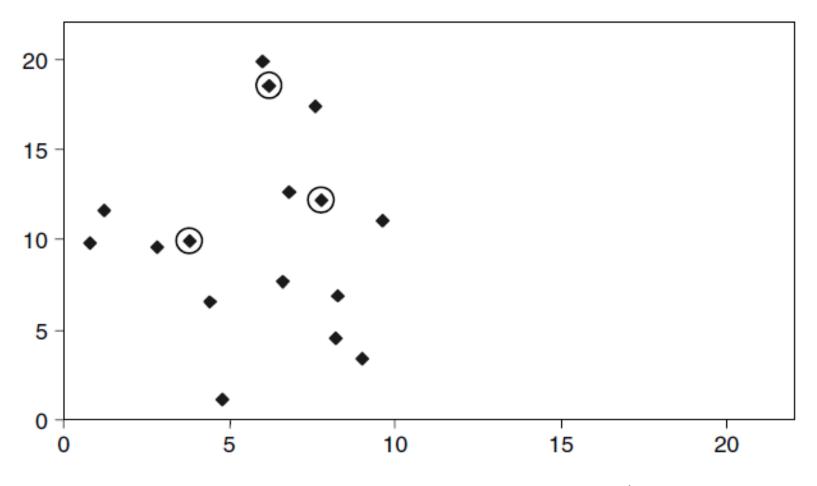


Figure 14.6 Objects For Clustering

Step 1: Set initial k and initial centroids

- We will assume that we have chosen k = 3 and that three points have been selected to be the locations of the initial three centroids.
- This initial (arbitrary) centroids are shown below.

	Initial	
	\boldsymbol{x}	y
Centroid 1	3.8	9.9
Centroid 2	7.8	12.2
Centroid 3	6.2	18.5

Figure 14.7 Initial Choice of Centroids

Step 2: Calculate the Euclidean distance

- Calculate the Euclidean distance of each of the 16 points from the three centroids.
- For example, the distance of the first point (6.8, 12.6) from the first centroid (3.8, 9.9) is simply

$$\sqrt{(6.8-3.8)^2+(12.6-9.9)^2}=4.0$$
 (to one decimal place)

Step 3: Assign objects to clusters

The column 'cluster' indicates the centroid closest to each point and thus the cluster to which it should be assigned.

x	y	d1	d2	d3	cluster
6.8	12.6	4.0	1.1	5.9	2
0.8	9.8	3.0	7.4	10.2	1
1.2	11.6	3.1	6.6	8.5	1
2.8	9.6	1.0	5.6	9.5	1
3.8	9.9	0.0	4.6	8.9	1
4.4	6.5	3.5	6.6	12.1	1
4.8	1.1	8.9	11.5	17.5	1
6.0	19.9	10.2	7.9	1.4	3
6.2	18.5	8.9	6.5	0.0	3
7.6	17.4	8.4	5.2	1.8	3
7.8	12.2	4.6	0.0	6.5	2
6.6	7.7	3.6	4.7	10.8	1
8.2	4.5	7.0	7.7	14.1	1
8.4	6.9	5.5	5.3	11.8	2
9.0	3.4	8.3	8.9	15.4	1
9.6	11.1	5.9	2.1	8.1	2

Figure 14.8 Objects For Clustering (Augmented)

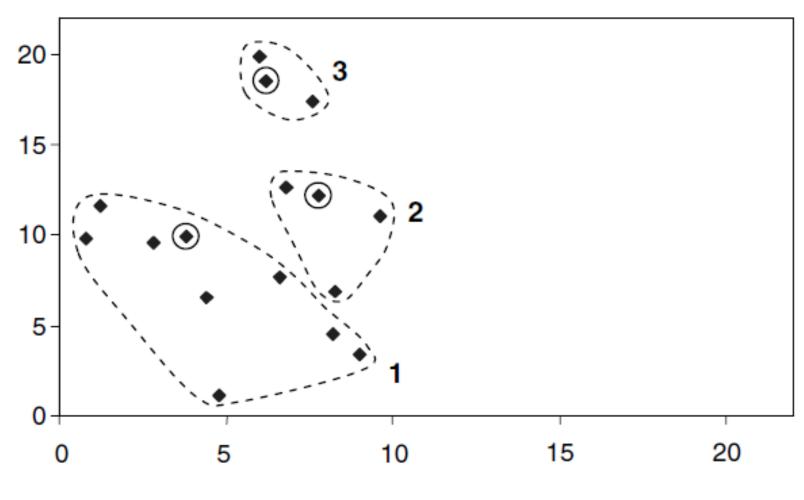


Figure 14.9 Initial Clusters

Step 4: Recalcaute the centroids of each cluster

We next calculate the centroids of the three clusters using the x and y values of the objects currently assigned to each one.

	Initial		After first iteration		
	\boldsymbol{x}	y	x	y	
Centroid 1	3.8	9.9	4.6	7.1	
Centroid 2	7.8	12.2	8.2	10.7	
Centroid 3	6.2	18.5	6.6	18.6	

Figure 14.10 Centroids After First Iteration

The three centroids have all been moved by the assignment process, but the movement of the third one is less than for the other two.

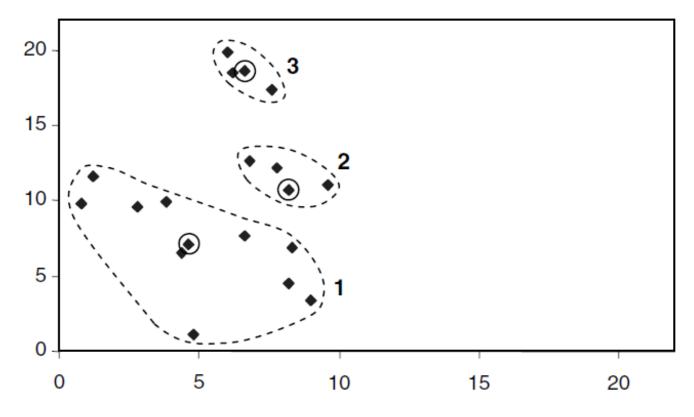


Figure 14.11 Revised Clusters

Repeat Step 2 & Step 3: Calculate the Euclidean distance from new centroids, then assign objects to clusters

- This gives the revised set of clusters shown in Figure 14.11.
- The centroids from now on the
- centroids are 'imaginary points' corresponding to the 'centre' of each cluster, not actual points within the clusters.
- In fact only one point has moved. The object at (8.3, 6.9) has moved from cluster 2 to cluster 1.

\boldsymbol{x}	y	d1	d2	<i>d3</i>	Cluste
6.8	12.6				r
0.8	9.8				
1.2	11.6				
2.8	9.6				
3.8	9.9				
4.4	6.5				
4.8	1.1				
6.0	19.9				
6.2	18.5				
7.6	17.4				
7.8	12.2				
6.6	7.7				
8.2	4.5				
8.4	6.9				
9.0	3.4				
9.6	11.1				

Repeat Step 4: recalculate the positions of the three centroids.

	Initial		After first iteration		After second iteration	
	\boldsymbol{x}	y	\boldsymbol{x}	y	x	y
Centroid 1	3.8	9.9	4.6	7.1	5.0	7.1
Centroid 2	7.8	12.2	8.2	10.7	8.1	12.0
Centroid 3	6.2	18.5	6.6	18.6	6.6	18.6

Figure 14.12 Centroids After First Two Iterations

- The first two centroids have moved a little, but the third has not moved at all.
- We assign the 16 objects to clusters once again, as below.

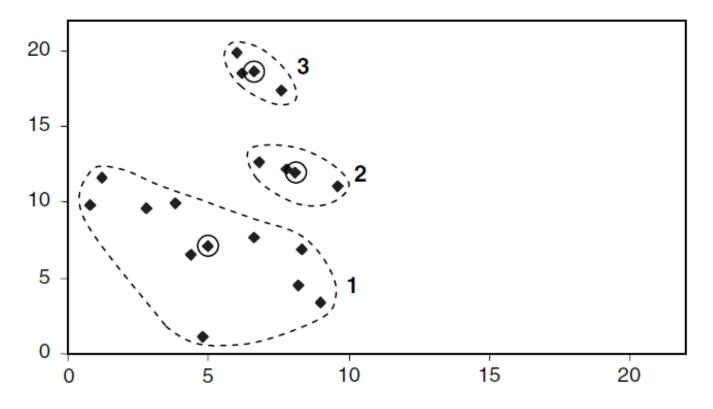


Figure 14.13 Third Set of Clusters

- These are the same clusters as before.
- Their centroids will be the same as those from which the clusters were generated.
- Hence the <u>termination condition</u> of the *k*-means algorithm 'repeat ... until the centroids no longer move' has been met and these are the final clusters produced by the algorithm.

Clustering | Handout (8): Example of using the k-means Clustering Algorithm



Recap of Previous Lecture

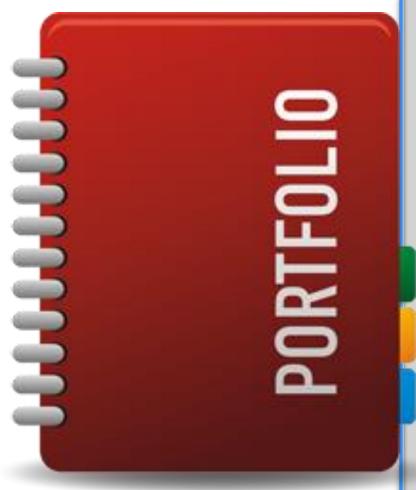
Content of This Lecture

Summary & Checklist

Summary & Checklist

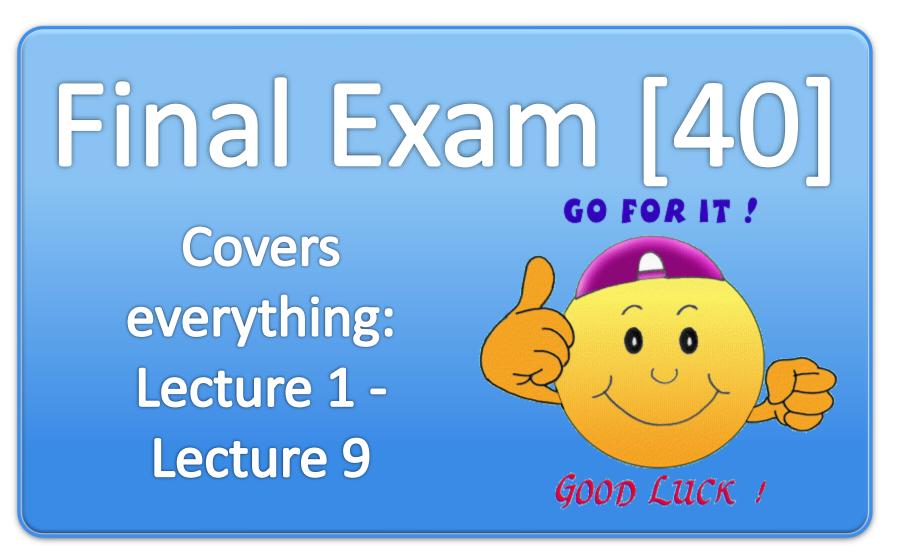
- Introduction: What is clustering?
- Distance Measure between Objects
- Centroid
- K-means Clustering Algorithm
- K-means Clustering Algorithm: Example
- Handout (8): Example of using the k-means Clustering Algorithm.

Reminder | Student Portfolio



- Each student should prepare her own course portfolio!
- Portfolios should include the following parts:
 - 1) Course Syllabus
 - 2) Lecture notes (slides)
 - 3) Assignments
 - 4) Quizzes
 - 5) Mid-term exam and answer sheet.
 - 6) Research articles and other supporting materials.
 - 7) Lab lecture notes, exercises, and MATLAB codes.
 - 8) Glossary
- Portfolios will be checked regularly by the instructor.
- Students who prepare good course portfolios may be given a BONUS +2/+5 on their examinations, if needed.

Final Exam | Be Ready!



Thank You!



⊠ s.zahrani@tu.edu.sa