

Transport Tycoon - Part 3

In the third exercise new requirements come up and we need to change the model and the implementation.

By using the logs and the visualization tools introduced in part 2 you have powerful tools at hand. Use these tools to understand and implement the new requirements!

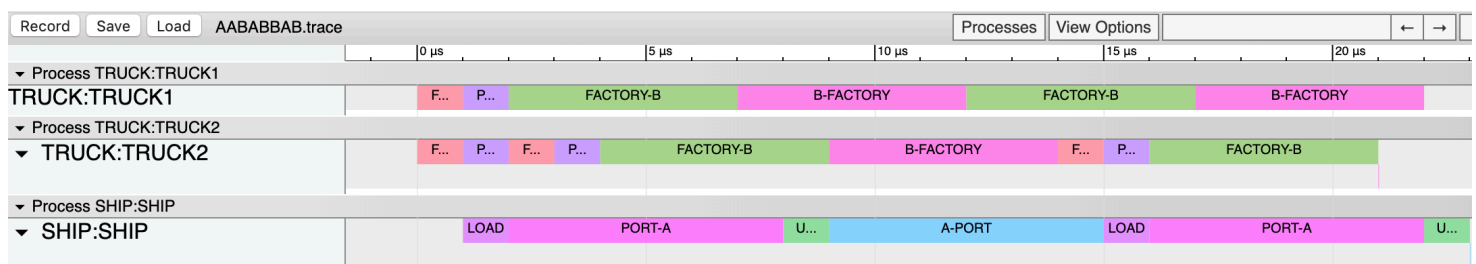
Task

Add new rules to the code:

- **Ship can take up to 4 containers, but is slower now:**
 - Ship takes 1 hour to load *all* cargo
 - Ship takes 1 hour to unload *all* cargo
 - Ship takes 6 hours to travel in each direction
 - Note, that ship doesn't wait to be full in order to DEPART. It just LOADs the available cargo and leaves.
- Add LOAD and UNLOAD events to the domain output. They have similar schema as ARRIVE, are published at the beginning of the operation and have duration field (0 for TRUCK and 1 for the SHIP)

Reference Traces

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