}

Employee Inheritence:

```
'use strict';
const fs = require('fs');
process.stdin.resume();
process.stdin.setEncoding("ascii");
let inputString = "";
let currentLine = 0;
process.stdin.on("data", function (chunk) {
  inputString += chunk;
process.stdin.on("end", function () {
  inputString = inputString.split('\n');
  main();
function readLine() {
 return inputString[currentLine++];
function Employee(title) {
  this.title = title;
  this.setTitle = function(tE){
    this.title = tE;
```

```
this.getTitle = function(){
    return this title:
Employee.prototype.setTitle = function(tE){
 this.title = tE;
Employee.prototype.getTitle = function(tE){
  return this title:
function Engineer(title, isManager) {
 Employee.call(this, title);
 this.isManager = isManager;
 this.setIsManager = function(isM){
    this.isManager = isM;
 this.getIsManager = function(){
    return this.isManager;
Engineer.prototype.setIsManager = function(tE){
 this.isManager = tE;
```

```
Engineer.prototype.getIsManager = function(){
 return this.isManager;
function main() {
 const ws = fs.createWriteStream(process.env.OUTPUT_PATH);
 var inputs = readLine().split(' ');
 var engineerObject = new Engineer(inputs[0], inputs[1].toLowerCase() === 'true');
 ws.write(`Initial Employee Profile - Title is ${engineerObject.getTitle()}. ${engineerObject.getIsMan}
ager() ? 'Is' : 'Is not'} a Manager\n`)
  engineerObject.setTitle(readLine());
  engineerObject.setIsManager(readLine().toLowerCase() === 'true');
  ws.write(`Final Employee Profile - Title is ${engineerObject.getTitle()}. ${engineerObject.getIsMan}
ager() ? 'Is' : 'Is not'} a Manager\n`)
 ws.write(`Engineer.prototype has property setTitle: ${Engineer.prototype.hasOwnProperty('setTitl
e')}\n`);
 ws.write(`Engineer.prototype has property getTitle: ${Engineer.prototype.hasOwnProperty('getTitl
e')}\n`);
 ws.write(`Engineer.prototype has property setIsManager: ${Engineer.prototype.hasOwnProperty('
setIsManager')}\n`);
  ws.write(`Engineer.prototype has property getIsManager: ${Engineer.prototype.hasOwnProperty('
getIsManager')}\n');
```