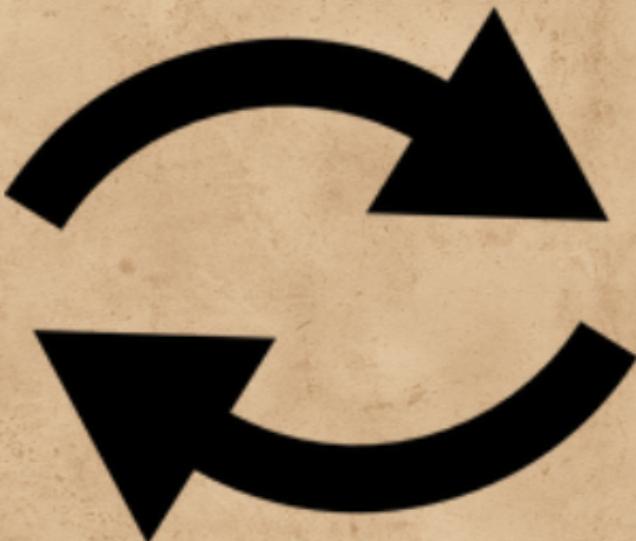
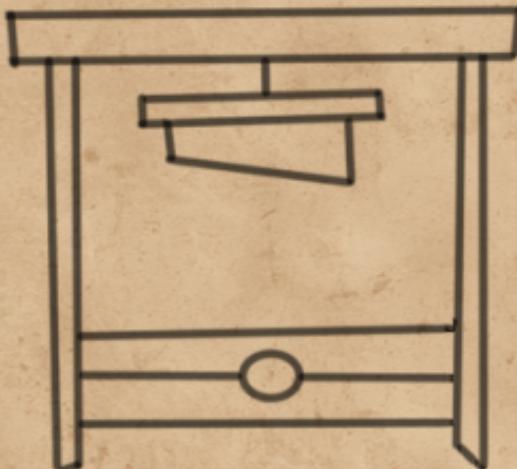


Transposition



Exchange positions with the player on their left or right side. Continue the round with the next player in the playing direction based on the caster's new position.

Condemn



Kill any player at the end
of the caster's next turn
if attack is not blocked.
If the caster's next turn
is skipped, the kill will
be postponed to the turn
after that

Self-Clearance

Instinct



Player who uses this card
could counter the Condemn
card targeted to themselves
and avoid death.

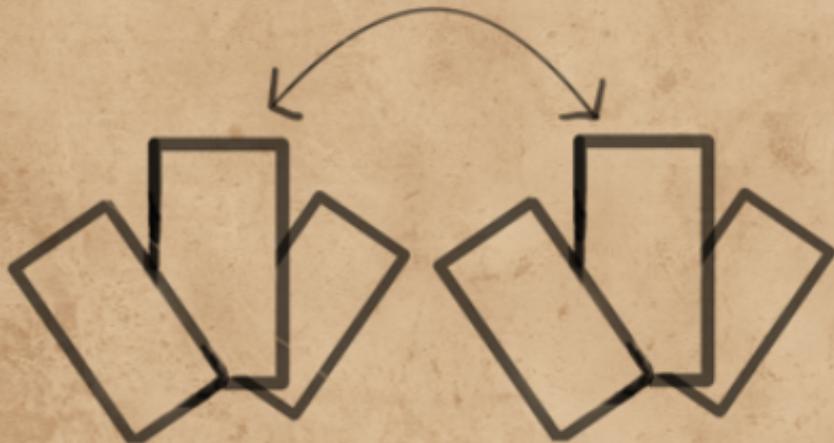
Counter-Condemn

Instinct



Counter the Condemn card, avoid death, and reverse the effect of that Condemn card back to its caster. If the caster of the Condemn is the Emperor, this card serves as Self Clearance.

Swap



Swap one of your identity cards with one identity card from any player that you choose. Cannot choose the Emperor as the target.

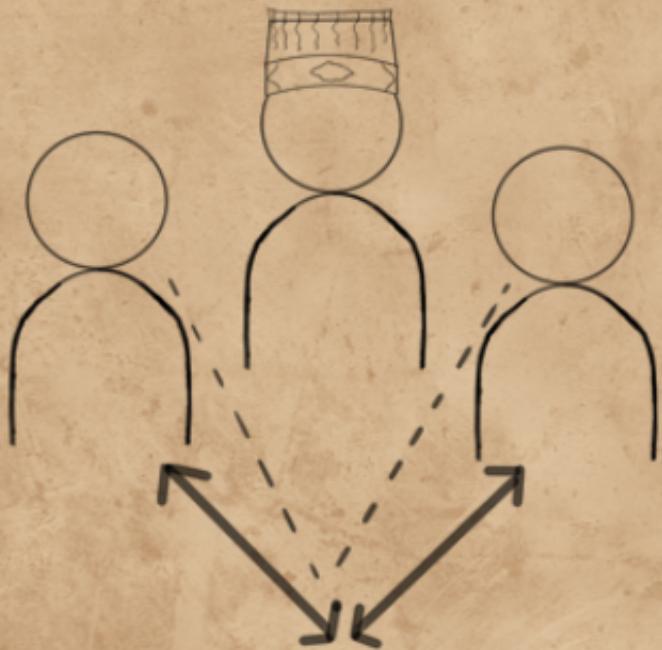
Investigation



Check one identity card from
two players

Guarding

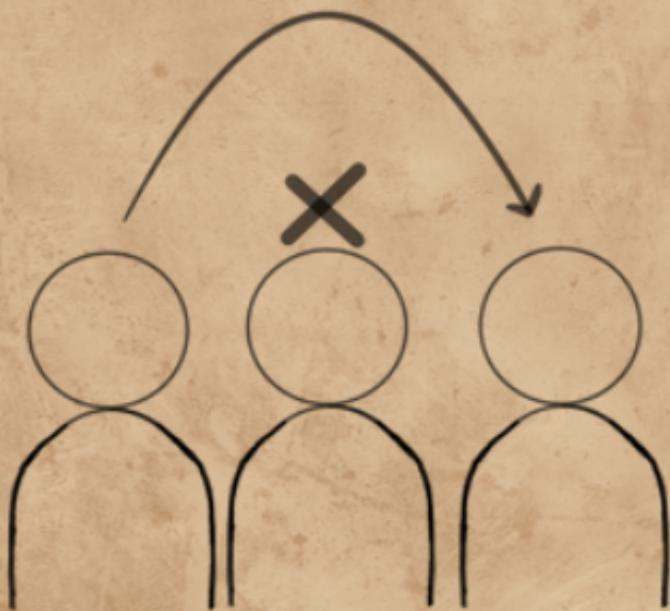
Instinct



Switch position with player on
the left or right side of the
Emperor

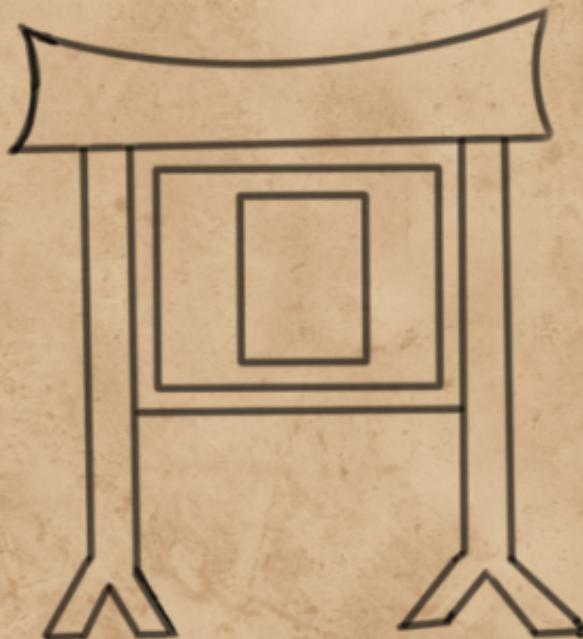
Accuse

Instinct



Choose a player and
their next turn is
skipped.

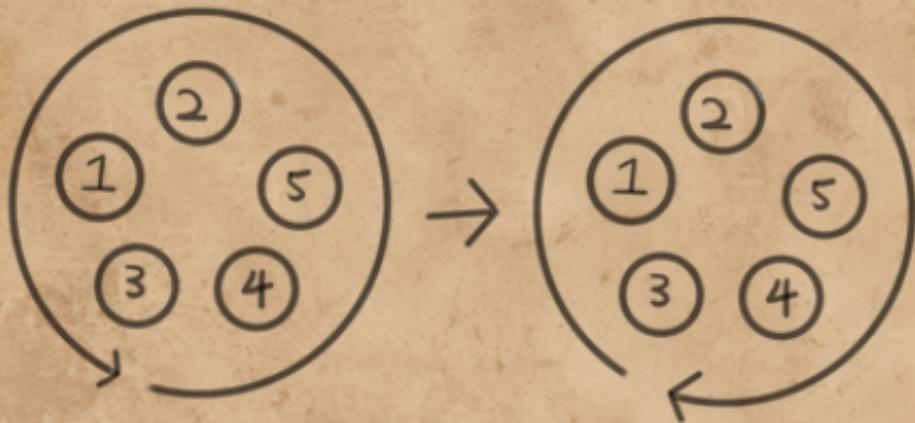
Reveal



Reveal one identity card of
any player you choose to
everyone, and stay revealed
until the target shuffles
their identity cards

Reverse

Instinct



Reverse the
direction of turn of
this round

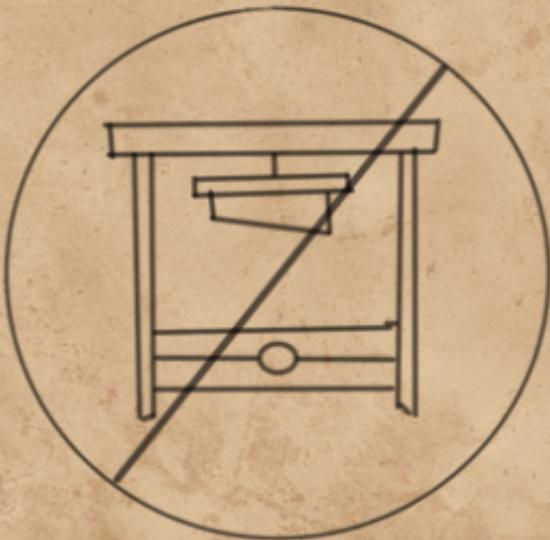
Steal



Steal all the ability
cards of one player and
discard extra cards

Clearance

Instinct



Player who uses this card
could counter the Condemn
card targeted to anyone and
avoid death of the target.

Emperor



Loyalist



Rebel

