



When:
2002

Main use:

KISS principle (keep it simple, stupid)
Minimal breakage with updates, pragmatic
Focus on customizability over
user-friendliness



Size:

Less than 2GiB of storage

Requirements:

Any x86_64-compatible machine with minimum of 512 MiB RAM, minimum of 800 MB disc space

Games:

Simulation
Action and adventure
racing
Strategy and more...



https://wiki.archlinux.org/title/List_of_games
<https://wiki.archlinux.org/title/VirtualBox>
<https://www.howtoforge.com/tutorial/install-arch-linux-on-virtualbox/#initializing-installation-with-oracle-virtualbox-manager>

