Vector Analysis-Outline

1. Definition:

Scalar; symbole, m, example: mass, temperature, potential vector; symbole, \overline{a} , example: force, velocity, displacement

- $\begin{tabular}{ll} 2. & Notation-Unit vector-rectangular coordinates \\ Right-hand & system \end{tabular}$
- $\overline{i},\ \overline{j},\ \overline{k}$ are unit vectors (also written i, j, k)

$$\overline{a} = ia_x + ja_y + ka_z$$

$$\bar{b} = ib_x + jb_y + kb_z$$

$$\overline{V} = iu_x + jv_y + kw_z$$

3. The dot or Scalar Product

$$\overline{AB} = AB\cos\theta$$

$$\overline{AB} = \overline{BA}$$
 (commutative law)

$$\overline{A}(\overline{B} + \overline{C}) = \overline{AB} + \overline{AC}$$
 (distributive law)

$$m(\overline{AB}) = (m\overline{A})\overline{B} = \overline{A}(m\overline{B}) = (\overline{AB})m$$

$$ii = jj = kk = 1, \quad ij = jk = ki = 0$$

$$if \overline{A} = iA_x + jA_y + kA_z, \overline{B} = iB_x + jB_y + kB_z$$

$$C = \overline{AB} = A_x B_x + A_y B_y + A_z B_z, \quad |C| = AB \cos \theta$$

$$\overline{AA} = A^2 = A_x^2 + A_y^2 + A_z^2$$

$$\overline{BB} = B^2 = B_x^2 + B_y^2 + B_z^2$$

4. Cross Product

$$\overline{D} = \overline{A} \times \overline{B} = \left| \begin{array}{ccc} i & j & k \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{array} \right|, \quad |D| = AB \sin \theta$$

where
$$\overline{A} = iA_x + jA_y + kA_z$$
, $\overline{B} = iB_x + jB_y + kB_z$

$$\overline{A} \times \overline{B} = -\overline{B} \times \overline{A}$$
 (commutative law fails)

$$\overline{A} \times (\overline{B} + \overline{C}) = \overline{A} \times \overline{B} + \overline{A} \times \overline{C}$$
 (distributive law)

$$m(\overline{A} \times \overline{B}) = m(\overline{A}) \times \overline{B} = \overline{A}m(\times \overline{B}) = (\overline{A} \times \overline{B})m$$

$$i \times i = j \times j = k \times k = 0, \ i \times j = k, \ j \times k = i, \ k \times i = j$$

5. Differentiation Formulas

$$\begin{split} \frac{d}{du}(\overline{A} + \overline{B}) &= \frac{d\overline{A}}{du} + \frac{d\overline{B}}{du} \\ \frac{d}{du}(\overline{AB}) &= \overline{A}\frac{d\overline{B}}{du} + \frac{d\overline{A}}{du}\overline{B} \\ \frac{d}{du}(\overline{A} \times \overline{B}) &= \overline{A} \times \frac{d\overline{B}}{du} + \frac{d\overline{A}}{du} \times \overline{B} \\ \frac{d}{du}(\phi \times \overline{A}) &= \phi \frac{d\overline{B}}{du} + d \frac{\phi}{du}\overline{A} \\ \frac{d}{du}(\overline{AB} \times \overline{C}) &= \overline{AB} \times \frac{d\overline{C}}{du} + \overline{A}\frac{d\overline{B}}{du} \times \overline{C} + \frac{d\overline{A}}{du}\overline{B} \times \overline{C} \\ \frac{d}{du}\{\overline{A} \times (\overline{B} \times \overline{C})\} &= \overline{A} \times (\overline{B} \times \frac{d\overline{C}}{du}) + \overline{A} \times (\frac{d\overline{B}}{du} \times \overline{C}) + \frac{d\overline{A}}{du} \times (\overline{B} \times \overline{C}) \end{split}$$

The order in these products may be important.

6. Gradient, Divergence and Curl (Rotation)

The vector differential operator-Del

Define:
$$\nabla \equiv \frac{\partial}{\partial x}i + \frac{\partial}{\partial y}j + \frac{\partial}{\partial z}k = i\frac{\partial}{\partial x} + j\frac{\partial}{\partial y} + k\frac{\partial}{\partial z}$$

(The Gradient)

$$\nabla\phi\ (grad\phi) = (\frac{\partial}{\partial x}i + \frac{\partial}{\partial y}j + \frac{\partial}{\partial z}k)\phi = (\frac{\partial\phi}{\partial x}i + \frac{\partial\phi}{\partial y}j + \frac{\partial\phi}{\partial z}k)\phi$$

Note that $\nabla \phi$ defines a vector field.

(The Divergence)

Let
$$\overline{V} = V_x i + V_y j + V_z k$$

$$\nabla \overline{V} = \left(\frac{\partial}{\partial x} i + \frac{\partial}{\partial y} j + \frac{\partial}{\partial z} k\right) (V_x i + V_y j + V_z k)$$

$$\frac{\partial V_x}{\partial x} i + \frac{\partial V_y}{\partial y} j + \frac{\partial V_z}{\partial z} k$$

Note that $\nabla \overline{V} \neq \overline{V} \nabla$

(The Curl or Rotation)

Let
$$\overline{V} = V_x i + V_y j + V_z k$$

$$\nabla \times \overline{V} = \left(\frac{\partial}{\partial x} i + \frac{\partial}{\partial y} j + \frac{\partial}{\partial z} k\right) \times (V_x i + V_y j + V_z k)$$

$$= \begin{vmatrix} i & j & k \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ V_x & V_x & V_z \end{vmatrix}$$

Example 1. (Gradiednt)

If ϕ $(x, y, z) = 3x^2y - y^3z^2$, find $\nabla \phi$ at the point (1, -2, -1). (Sol.)

$$\nabla \phi = \left(\frac{\partial}{\partial x}i + \frac{\partial}{\partial y}j + \frac{\partial}{\partial z}k\right)(3x^2y - y^3z^2)$$

$$= 6xyi + (3x^2 - 3y^2z^2)j - 2y^3zk$$
At point $(1, -2, -1)$, $\nabla \phi = -12i - 9j - 16k$

Example 2. (Divergence)

(Sol.) Find
$$\nabla \phi i f \phi = \ln |\overline{r}|$$
.

where
$$\overline{r} = xi + yj + zk$$

$$\begin{split} |\overline{r}| &= \sqrt{x^2 + y^2 + z^2}, \quad \phi = \ln |\overline{r}| = \frac{1}{2} \ln(x^2 + y^2 + z^2) \\ \nabla \phi &= \frac{1}{2} \{ i \frac{2x}{x^2 + y^2 + z^2} + j \frac{2x}{x^2 + y^2 + z^2} + k \frac{2x}{x^2 + y^2 + z^2} \} \\ &= \frac{xi + yj + zk}{x^2 + y^2 + z^2} = \frac{|\overline{r}|}{r^2} \end{split}$$

Example 3. (Divergence)

Given $\phi = 2x^3y^2z^4$, find $\nabla\nabla\phi$ (div grad ϕ).

$$\begin{split} \nabla \phi &= i \frac{\partial}{\partial x} (2x^3y^2z^4) + j \frac{\partial}{\partial y} (2x^3y^2z^4) + \frac{\partial}{\partial z} (2x^3y^2z^4) \\ &= 6x^2y^2x^4i + 4x^3yz^4j + 8x^3y^2z^3k \\ \nabla \nabla \phi &= \frac{\partial}{\partial x} (6x^2y^2z^4) + \frac{\partial}{\partial y} (4x^3yz^4) + \frac{\partial}{\partial z} (8x^3y^2z^3) \\ &= 12xy^2z^4 + 4x^3z^4 + 24x^3y^2z^2 \end{split}$$

Example 4. (Curl or Rot)

If
$$\overline{A} = x^2yi - 2xzj + 2yzk$$
, find curl curl \overline{A} .

$$\nabla \times (\nabla \times \overline{A}) = \begin{vmatrix} i & j & k \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ x^2 y & -2xz & 2yz \end{vmatrix}$$

$$= \nabla \times \{(2x+2z)i - (x^2+2z)k\}$$

$$= \begin{vmatrix} i & j & k \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 2x+2z & 0 & -x^2-2z \end{vmatrix} = 2(x+1)j$$