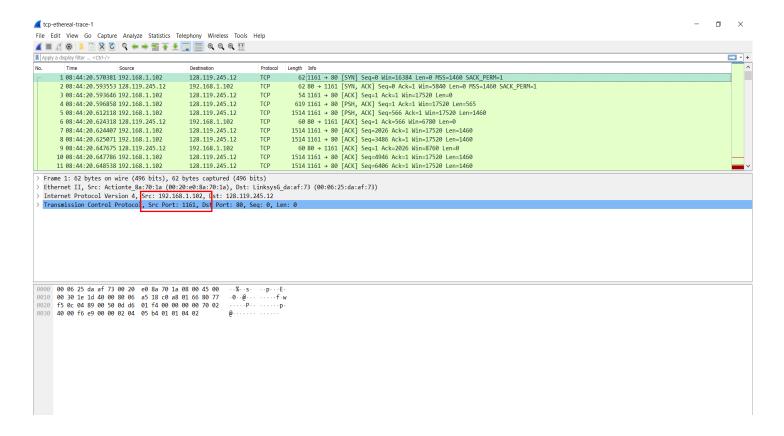
1. What is the IP address and TCP port number used by the client computer (source) that is transferring the file to gaia.cs.umass.edu? To answer this question, it's probably easiest to select an HTTP message and explore the details of the TCP packet used to carry this HTTP message, using the "details of the selected packet header window" (refer to Figure 2 in the "Getting Started with Wireshark" Lab if you're uncertain about the Wireshark windows.

Solution 1:

SRC IP - 192.168.1.102

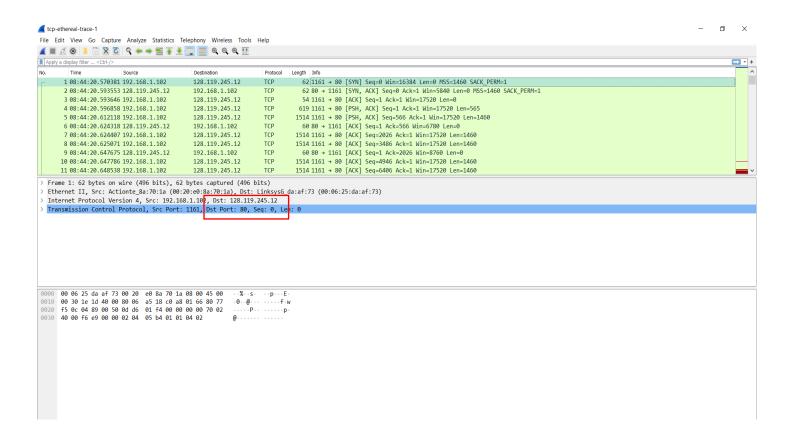
**TCP Port Number – 1161** 



2. What is the IP address of gaia.cs.umass.edu? On what port number is it sending and receiving TCP segments for this connection?

### Solution 2:

gaia.cs.umass.edu IP address – 128.119.245.12
It is sending and receiving TCP segments on PORT – 80 (HTTP port)



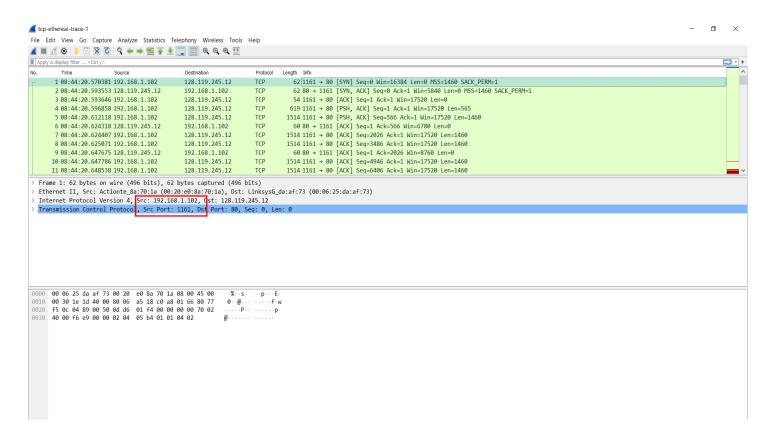
If you have been able to create your own trace, answer the following question:

3. What is the IP address and TCP port number used by your client computer (source) to transfer the file to gaia.cs.umass.edu?
Solution 3:

### No Trace provided in the material is used

SRC IP - 192.168.1.102

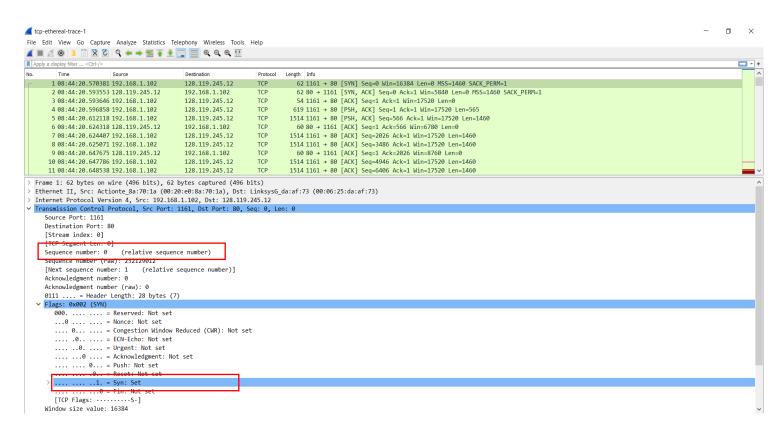
**TCP Port Number – 1161** 



4. What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and gaia.cs.umass.edu? What is it in the segment that identifies the segment as a SYN segment?

#### Solution 4:

Sequence number of the TCP SYN segment – 0
SYN Flag is SET in Flags identifying this is a SYN segment



5. What is the sequence number of the SYNACK segment sent by gaia.cs.umass.edu to the client computer in reply to the SYN? What is the value of the Acknowledgement field in the SYNACK segment? How did gaia.cs.umass.edu determine that value? What is it in the segment that identifies the segment as a SYNACK segment?

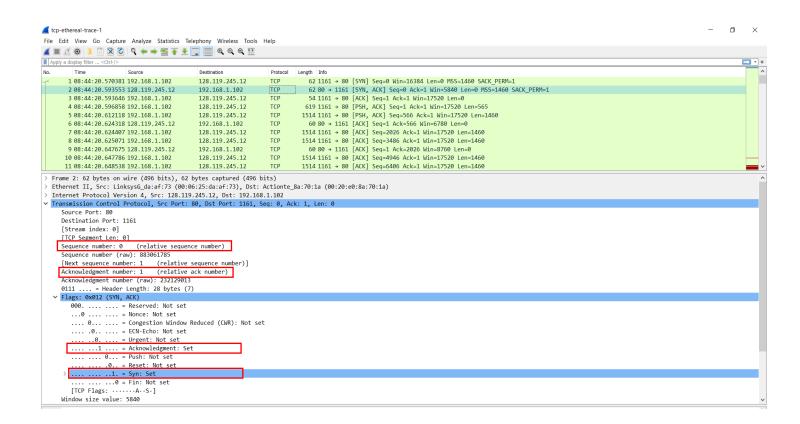
#### Solution 5:

Sequence number of SYNACK segment sent by gaia.cs.umass.edu to client computer in reply to SYN-0

Acknowledgement field in the SYNACK segment - 1

gaia.cs.umass.edu determined this value by adding 1 to the initial sequence number i.e. 0 in SYN segment from client.

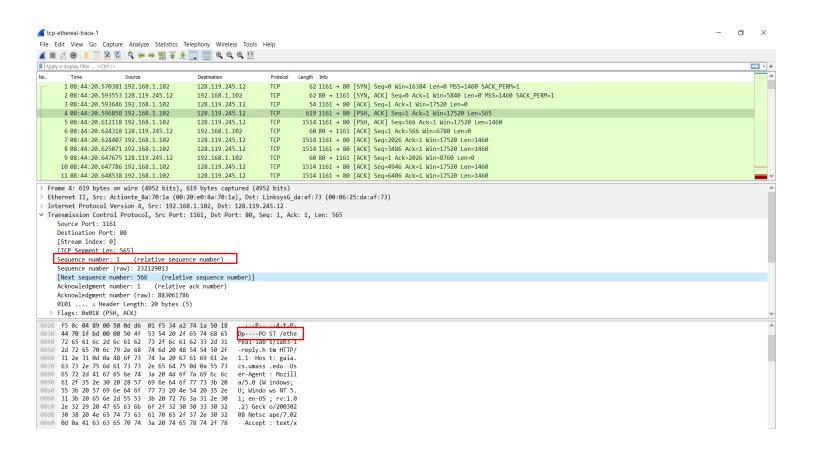
Both SYN & ACK are SET in the FLAGS indicating it is SYNACK segment.



6. What is the sequence number of the TCP segment containing the HTTP POST command? Note that in order to find the POST command, you'll need to dig into the packet content field at the bottom of the Wireshark window, looking for a segment with a "POST" within its DATA field.

### Solution 6:

### Sequence number of the TCP segment containing the HTTP POST command - 1



7. Consider the TCP segment containing the HTTP POST as the first segment in the TCP connection. What are the sequence numbers of the first six segments in the TCP connection (including the segment containing the HTTP POST)? At what time was each segment sent? When was the ACK for each segment received? Given the difference between when each TCP segment was sent, and when its acknowledgement was received, what is the RTT value for each of the six segments? What is the EstimatedRTT value (see Section 3.5.3, page 242 in text) after the receipt of each ACK? Assume that the value of the EstimatedRTT is equal to the measured RTT for the first segment, and then is computed using the EstimatedRTT equation on page 242 for all subsequent segments. Note: Wireshark has a nice feature that allows you to plot the RTT for each of the TCP segments sent. Select a TCP segment in the "listing of captured packets" window that is being sent from the client to the gaia.cs.umass.edu server. Then select: Statistics->TCP Stream Graph>Round Trip Time Graph.

### **Solution 7:**

### 1st Segment -

Sequence	Segment Sent	ACK Receive	RTT (seconds)	Estimated RTT
Number	Time	Time		(seconds)
1	0.026477	0.053937	0.02746	0.02746

### EstimatedRTT = 0.875 \* EstimatedRTT + 0.125 \* SampleRTT

### 2<sup>nd</sup> Segment -

Sequence	Segment Sent	ACK Receive	RTT (seconds)	Estimated RTT
Number	Time	Time		(seconds)
566	0.041737	0.077294	0.035557	0.028472125

# 3rd Segment -

Sequence Number	Segment Sent Time	ACK Receive Time	RTT (seconds)	Estimated RTT (seconds)
2026	0.054026	0.124085	0.070059	0.03367049

# 4<sup>th</sup> Segment –

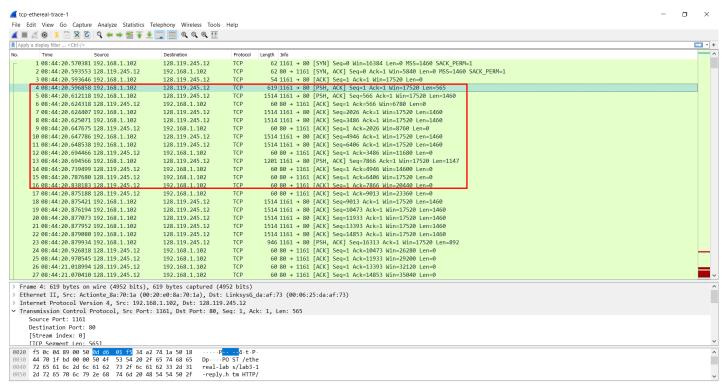
Sequence	Segment Sent	ACK Receive	RTT (seconds)	Estimated RTT
Number	Time	Time		(seconds)
3486	0.054690	0.169118	0.114428	0.04376518

# 5<sup>th</sup> Segment –

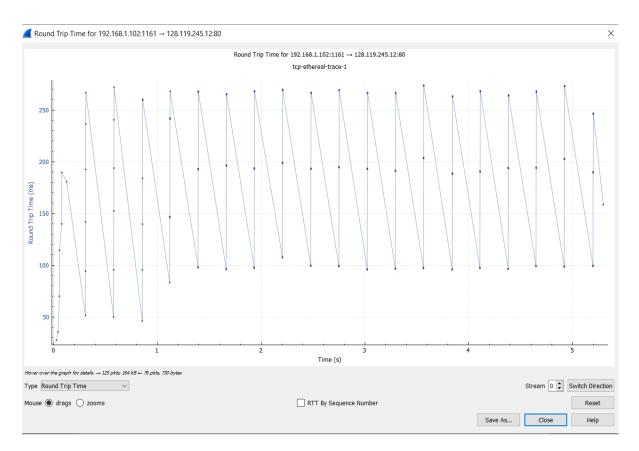
Sequence Number	Segment Sent Time	ACK Receive Time	RTT (seconds)	Estimated RTT (seconds)
4946	0.077405	0.217299	0.139894	0.05

## 6<sup>th</sup> Segment -

Sequence	Segment Sent	ACK Receive	RTT (seconds)	Estimated RTT
Number	Time	Time		(seconds)
6406	0.078157	0.267802	0.18964	0.07



### **RTT PLOT -**



8. What is the each of the first six TCP segments?

### Solution 8:

First Segment Length - 565 Bytes

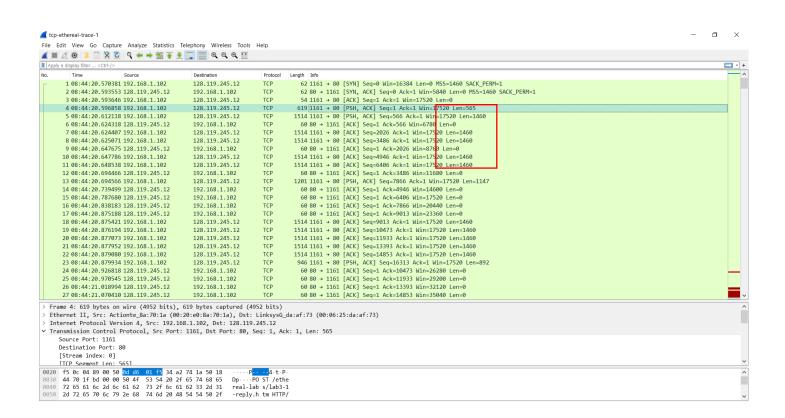
Second Segment Length - 1460 Bytes

Third Segment Length - 1460 Bytes

Fourth Segment Length - 1460 Bytes

Fifth Segment Length - 1460 Bytes

Sixth Segment Length - 1460 Bytes



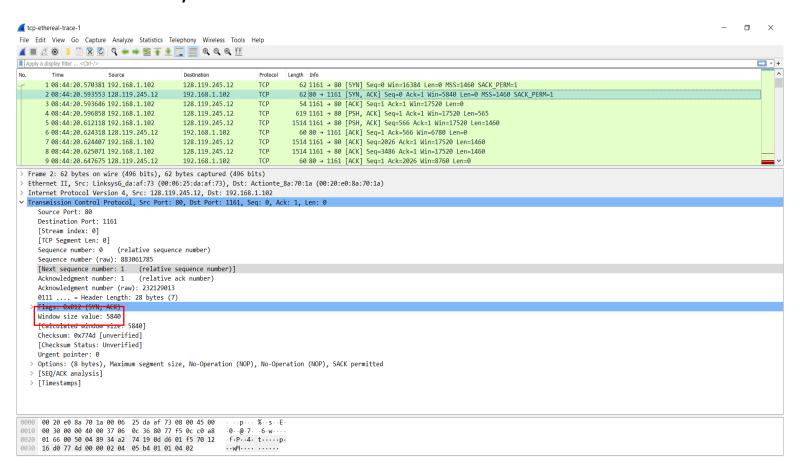
9. What is the minimum amount of available buffer space advertised at the received for the entire trace? Does the lack of receiver buffer space ever throttle the sender?

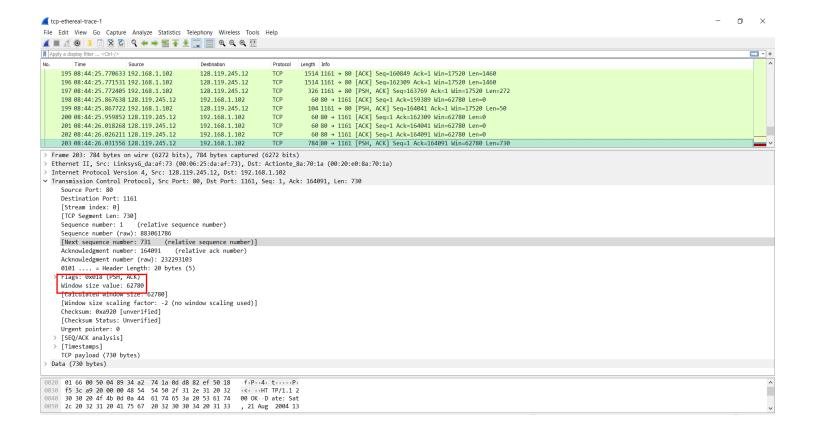
### Solution 9:

What is the minimum amount of available buffer space advertised at the received for the entire trace – 5840 bytes.

Maximum buffer space available - 62780 bytes

No, the sender never throttles due to lack of receiver buffer space therefore increases steadily.



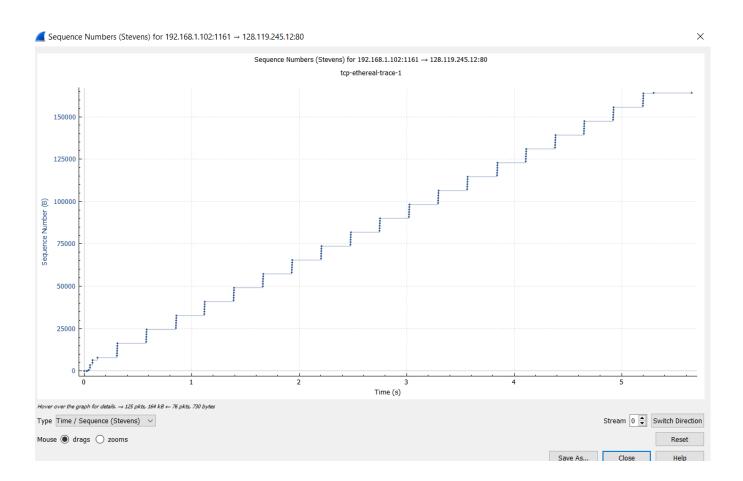


10 . Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question?

### Solution 10:

No, there are No retransmitted segments in the trace files.

We can check this by analyzing the time vs sequence number graph. There is a linear or gradual increase in sequence number with respect to Time and there is not occurrence of retransmission of segments.



11. How much data does the receiver typically acknowledge in an ACK? Can you identify cases where the receiver is ACKing every other received segment (see Table 3.2 on page 250 in the text).

#### Solution 11:

The Amount of data the receiver typically acknowledge in an ACK would the difference between Two consecutive ACKs.

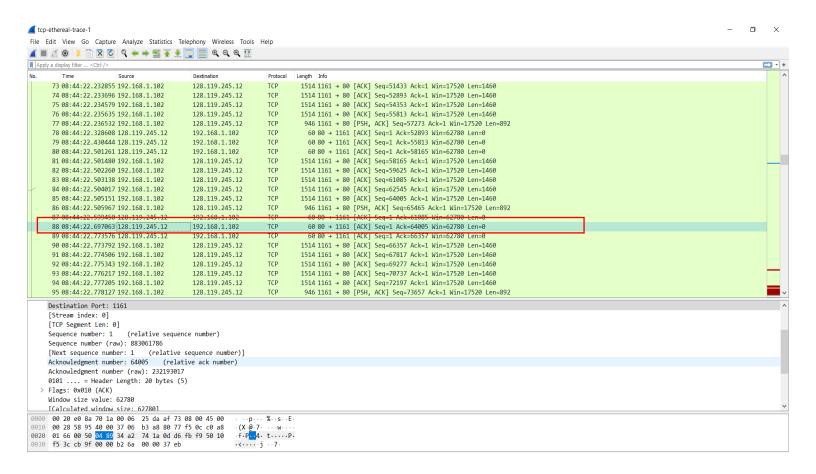
ACK 2 = 2026 ACK 3 = 3486

ACK3 - ACK2 = 3486 - 2026 = 1460 bytes of data

Can you identify cases where the receiver is ACKing every other received segment -

YES we can see the receiver ACKing every other received segment.

Taking an example of segment 88 which Acknowledges every other received segment.



12. What is the throughput (bytes transferred per unit time) for the TCP connection? Explain how you calculated this value.

### **Solution 12:**

Last ACK = 164091

1<sup>st</sup> Sequence Number = 1

Total Amount of data =

(Acknowledge Sequence Number of Last ACK – 1st Sequence Number )

= (164091 - 1) = 164090 bytes

**Last ACK Time = 5.455830** 

**1**<sup>st</sup> Segment Time = **0.026477** 

Total Transmission Time = (Last ACK Time – 1st Segment Time )

= (5.455830 - 0.026477) = 5.4294 seconds

Average Throughput = Ratio of total amount data and total transmission time.

= 164090/5.4294

= 30.222 KB/s

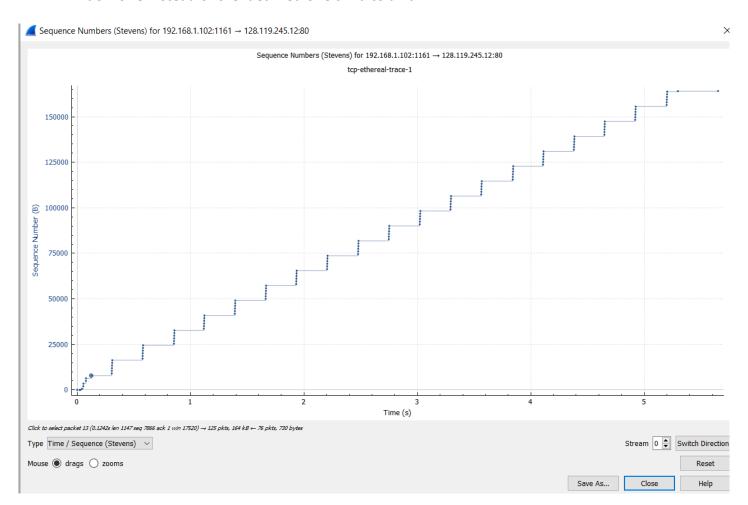
13. Use the Time-Sequence-Graph(Stevens) plotting tool to view the sequence number versus time plot of segments being sent from the client to the gaia.cs.umass.edu server. Can you identify where TCP's slowstart phase begins and ends, and where congestion avoidance takes over? Comment on ways in which the measured data differs from the idealized behavior of TCP that we've studied in the text

### **Solution 13:**

Start Time = 0 Seconds

End Time = 0.1242 Seconds

After this congestion avoidance takes over. The measured data is only using a fraction of the window size instead of the idealized one third to a half.



14. Answer each of two questions above for the trace that you have gathered when you transferred a file from your computer to gaia.cs.umass.edu

### Solution 14:

N.A. – ALL the Above Questions are Answered.