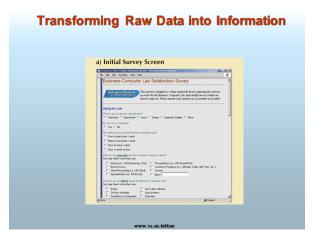


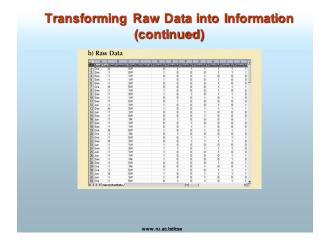
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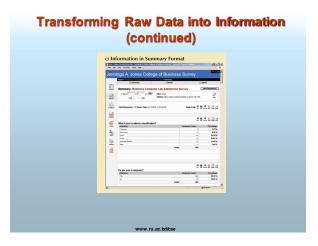
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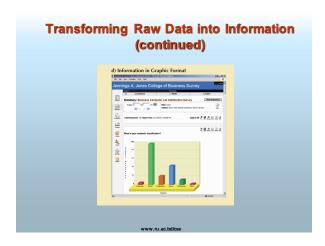
Purpose of Database Systems View of Data Data Models Data Definition Language Data Manipulation Language

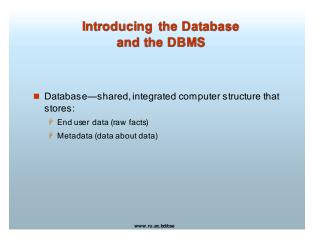
Data: P Raw facts; building blocks of information P Unprocessed information Information: P Data processed to reveal meaning Accurate, relevant, and timely information is key for good decision making Good decision making is the key for survival in a global environment ■ Good decision making is the key for survival in a global environment











Introducing the Database and the DBMS (continued)

- DBMS (database management system):
 - P Collection of programs that manages database structure and controls access to data
 - Possible to share data among multiple applications or users
 - P Makes data management more efficient and effective

Database Management System (DBMS) Database Applications: P Banking: all transactions Airlines: reservations, schedules

- P Universities: registration, grades
- Sales: customers, products, purchases
- Manufacturing: production, inventory, orders, supply chain P Human resources: employ ee records, salaries, tax deductions
- Databases touch all aspects of our lives

Role and Advantages of the DBMS (continued)

- End users have better access to more and better-managed data
 - Promotes integrated view of organization's operations
 - Probability of data inconsistency is greatly reduced
 - Possible to produce quick answers to ad hoc queries

Role and Advantages of the DBMS (continued) The DBMS manages the interaction between the end user and the database

Types of Databases Single-user: Supports only one user at a time Desktop: Single-user database running on a personal computer

Supports multiple users at the same time

Types of Databases (continued)

- ■Workgroup:
 - Multi-user database that supports a small group of users or a single department
- ■Enterprise:
 - Multi-user database that supports a large group of users or an entire organization

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Types of Databases (continued)

Can be classified by location:

Centralized:

■ Multi-user:

- PSupports data located at a single site
- Distributed:
 - Supports data distributed across several sites

Types of Databases (continued)

Can be classified by use:

- Transactional (or production):
 - P Supports a company's day-to-day operations
- Data warehouse:
 - Stores data used to generate information required to make tactical or strategic decisions
 - POften used to store historical data
 - Structure is quite different

Why Database Design is Important

- Defines the database's expected use
- Different approach needed for different types of databases
- Avoid redundant data
- Poorly designed database generates errors → leads to bad decisions → can lead to failure of organization

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Purpose of Database System

- In the early days, database applications were built on top of file systems
- Drawbacks of using file systems to store data:
 - P Data redundancy and inconsistency
 - Multiple file formats, duplication of information in different files
 - P Difficulty in accessing data
 - Need to write a new program to carry out each new task
 - P Data isolation multiple files and formats
 - Integrity problems
 - Integrity constraints (e.g. account balance > 0) become part of program code
 - f Hard to add new constraints or change existing ones

Purpose of Database Systems (Cont.)

- Drawbacks of using file systems (cont.)
 - Atomicity of updates
 - Failures may leave database in an inconsistent state with partial updates carried out
 - SE.g. transfer of funds from one account to another should either complete or not happen at all
 - P Concurrent access by multiple users
 - $\ensuremath{\texttt{g}}$ Concurrent accessed needed for performance
 - $\hspace{0.1cm} \textbf{ @ Uncontrolled concurrent accesses can lead to inconsistencies } \\$
 - E.g. two people reading a balance and updating it at the same time
 - Security problems
- Database systems offer solutions to all the above problems

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Historical Roots: Files and File Systems

- Managing data with file systems is obsolete
 - Understanding file system characteristics makes database design easier to understand
 - Awareness of problems with file systems helps prevent similar problems in DBMS
 - Knowledge of file systems is helpful if you plan to convert an obsolete file system to a DBMS

Historical Roots: Files and File Systems (continued)

Manual File systems:

- Collection of file folders kept in file cabinet
- Organization within folders based on data's expected use (ideally logically related)
- System adequate for small amounts of data with few reporting requirements
- Finding and using data in growing collections of file folders became time-consuming and cumbersome

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Historical Roots: Files and File Systems (continued)

Conversion from manual to computer system:

- Could be technically complex, requiring hiring of data processing (DP) specialists
- Initially, computer files were similar in design to manual files (see Figure 1.3)

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Systems (continued) TABLE 1.2 Basic File Terminology	
Data	"Raw" facts, such as a telephone number, a birth date, a customer name, and a year-to-date (YTD) sales value. Data have little meaning unless they have been organized in some logical manner. The smallest piece of data that can be "recognized" by the computer is a single character, such as the letter A, the number 5, or a symbol such as / A single character requires 1 byte of computer storage.
Field	A character or group of characters (alphabetic or numeric) that has a specific meaning. A field is used to define and store data.
Record	A logically connected set of one or more fields that describes a person, place, or thing. For example, the fields that constitute a record for a customer named J. D. Rudd might consist of J. D. Rudd's name, address, phone number, date of birth, credit limit, and unpaid balance.
File	A collection of related records. For example, a file might contain data about vendors of ROBCOR Company, or a file might contain the records for the students currently enrolled at Gigantic University.

Historical Roots: Files and File Systems (continued)

- DP specialist wrote programs for reports:
 - Monthly summaries of types and amounts of insurance sold by agents
 - Monthly reports about which customers should be contacted for renewal
 - Reports that analyzed ratios of insurance types sold by agent
 - P Customer contact letters summarizing coverage

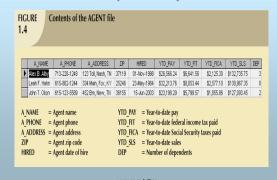
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Historical Roots: Files and File Systems (continued)

- Other departments requested databases be written for them
 - SALES database created for sales department
 - AGENT database created for personnel department

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Historical Roots: Files and File Systems (continued)



Historical Roots: Files and File Systems (continued)

- As number of databases increased, small file system evolved
- Each file used its own application programs
- Each file was owned by individual or department who commissioned its creation



Example of Early Database Design (continued) As system grew, demand for DP's programming skills grew Additional programmers hired DP specialist evolved into DP manager, supervising a DP department Primary activity of department (and DP manager) remained programming

Problems with File System Data Management Every task requires extensive programming in a third-generation language (3GL) Programmer must specify task and how it must be

- Modern databases use fourth-generation languages (4GL)
 - Allow users to specify what must be done without specifying how it is to be done

TABLE 1.3 3GL vs. 4GL Sample Code 1.3 3GL (GENERIC CODE) DO WHILE NOT EOFO) READ CUSTOMER IF CUSTOMERC ZIP = '36123' THEN PRINT C_NAME, C_PHONE, C_ZIP; ENDDO; ENDDO; THEN PRINT C_NAME, C_PHONE, C_ZIP; ENDDO;

Problems with File System Data Management

- Time-consuming, high-level activity
- As number of files expands, system administration becomes difficult
- Making changes in existing file structure is difficult
- File structure changes require modifications in all programs that use data in that file

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Problems with File System Data Management

- Modifications are likely to produce errors, requiring additional time to "debug" the program
- Security features hard to program and therefore often omitted

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Structural and Data Dependence

- Structural dependence
 - Access to a file depends on its structure

Structural and Data Dependence (continued)

- Data dependence
 - Changes in the data storage characteristics without affecting the application program's ability to access the data
 - Logical data format
 - Physical data format
 - ⊕ How the computer "sees" the data

Field Definitions and Naming Conventions

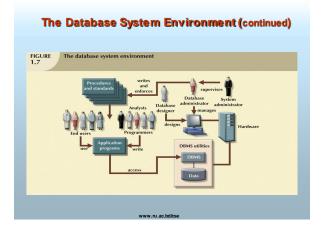
 Flexible record definition anticipates reporting requirements by breaking up fields into their component parts

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Problems inherent in file systems make using a database system desirable File system Many separate and unrelated files Database Logically related data stored in a single logical data repository

Contrasting database and file systems A Database System A Database System Database System A Database System Personnel dept. A File System Personnel dept. A File System Accounting dept. A File System A File

The Database System Environment Database system is composed of five main parts: Hardware Software Soperating system software DBMS software Application programs and utility software People Procedures Data



■ DBMS performs functions that guarantee integrity and consistency of data P Data dictionary management defines data elements and their relationships Data storage management stores data and related data entry forms, report definitions, etc.

DBMS Functions (continued) P Data transformation and presentation ■ translates logical requests into commands to physically locate and retrieve the requested data P Security management ■ enforces user security and data privacy within database

P Multiuser access control ■ uses sophisticated algorithms to ensure multiple users can access the database concurrently without compromising the integrity of the database ■ Backup and recovery management ■ provides backup and data recovery procedures ■ Data integrity management ■ promotes and enforces integrity rules

DBMS Functions (continued)

- Database access languages and application programming interfaces
 - provide data access through a query language
- P Database communication interfaces
 - allow database to accept end-user requests via multiple, different network environments

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Data Abstraction

- Major aim of a DBMS is to provide users with an abstract view of data
- Hides certain details of how the data are stored & maintained
- DBMS must retrieve data efficiently
- Need for efficiency has led designers to use complex data structures to represent the data in the database
- Most DB users are not computer trained, developers hide complexity through several levels of abstraction to simplifyuser's interaction with the systems

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Levels of Abstraction

- Physical level describes how a record (e.g., customer) is stored.
- Logical level: describes data stored in database, and the relationships among the data.

type customer = record
 name : string;
 street: string;
 city: integer;
 end;

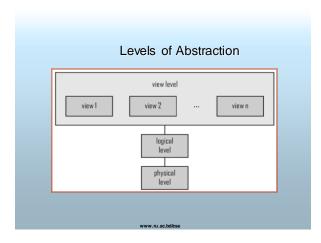
View level: application programs hide details of data types.
 Views can also hide information (e.g., salary) for security purposes.

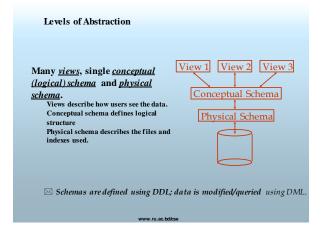
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3 Levels of Abstraction

■ Logical or Conceptual Level

- P Describes what data are stored in the DB & what relationships exist among those data
- Describes the entire DB in terms of relatively simpler structures
- Implementation of these simple structures at this level may involve complex physical-level structures
- Users of the logical level need not be aware of this complexity
- DBAs, who decide what information to keep in DB, use the logical level of abstraction





Instances & Schemas

Collection of information stored in the DB at a particular moment is called an INSTANCE

The overall design of the DB is called a SCHEMA

A DB has many schemas

Physical Conceptual/Logical Sub-schemas

DB design with requirements analysis

Requirements of individual users are integrated into a single community view, called "conceptual schema"

Represents "entities", their "attributes", & their "relationships"

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Instances & Schemas

Is independent of the DBMS, application programs, & physical considerations

Conceptual schema is translated into a schema that is compatible with the chosen DBMS

Relationships between entities as reflected in the conceptual schema may not be implementable with the chosen DBMS

Version of the conceptual schema that can be presented to the DBMS is called the "Logical Schema"

In a RDBMS, the logical schema describes all relations stored in the DB

Instances & Schemas

Users are presented with the subsets, called "subschemas", of the logical schema

Subschemas are also in terms of the data model of the DBMS

Allow data access to be customized & authorized at the level of individual users or group of users Each subschema consists of a collection of one or more "views" & relations from the logical schema Logical schema is mapped to physical storage such as disk or tape

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Example: University Database

- Logical schema:
 - Students(sid: string, name: string, login: string, age: integer, gpa:real)
 - Faculty(fid:string, fname:string, sal:real)
 - Courses(cid: string, cname:string, credits:integer)
 - Enrolled(sid:string, cid:string, grade:string)
- Physical schema:
 - Relations stored as unordered files.
 - Index on first column of Students.
- External Schema (View):
 - Course_info(cid:string.fname:string, enrollment:integer)

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ANSI/SPARC 3-Tier Architecture

Proposal for standard terminology & general architecture for DBSs produced in 1971 by DBTG (Data Base Task Group) appointed by Conference on DBSs & Languages (CODASYL)

DBTG recognized the need for a 2-tier architecture with system view (schema) & user view (subschema)

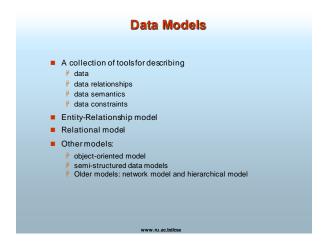
ANSI (American National Standards Institute)-SPARC (Standards

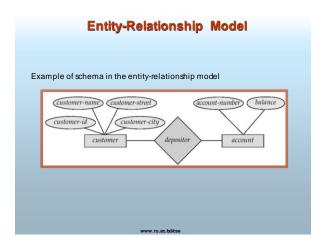
ANSI (American National Standards Institute)-SFARC (Standards Planning & Requirements Committee) produced similar terminology & architecture in 1975(ANSI/X3/SPARC)* in 1975

ANSI-SPARC recognized the need for a 3-tier architecture

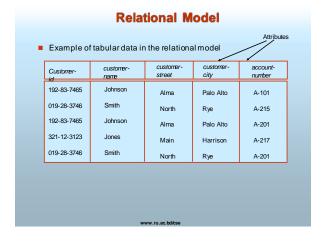
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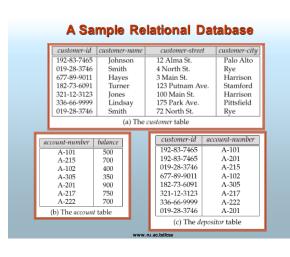
ANSI/SPARC 3-Tier Architecture User 1 User 2 User n View n Logical DI Conceptual/Logical Conceptual Schema Physical DI C/I Mapping Internal Level Physical Schema Database

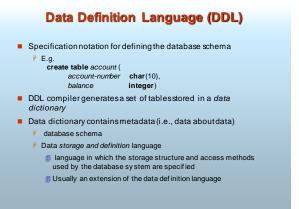




■ E-R model of real world Pentities (objects) E.g. customers, accounts, bank branch Relationships between entities E.g. Account A-101 is held by customer Johnson Relationship set depositor associates customers with accounts Widely used for database design Database design in E-R model usually converted to design in the relational model (coming up next) which is used for storage and processing









■ SQL: widely used non-procedural language P E.g. find the name of the customer with customer-id 192-83-7465 select customer.customer-name from customer where customer.customer-id = '192-83-7465' P E.g. find the balances of all accounts held by the customer with customer-id 192-83-7465 select account.balance from depositor, account where depositor, customer-id = '192-83-7465' and depositor, account-number = account.account-number ■ Application programs generally access databases through one of P Language extensions to allow embedded SQL P Application program interface (e.g. ODBC/JDBC) which allow SQL queries to be sent to a database

Database Users

- Users are differentiated by the way they expect to interact with the system
- Application programmers interact with system through DML calls
- Sophisticated users form requests in a database query language
- Specialized users write specialized database applications that do not fit into the traditional data processing framework
- Naïve users invoke one of the permanent application programs that have been written previously
 - E.g. people accessing database over the web, bank tellers, clerical

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Database Administrator

- Coordinates all the activities of the database system; the database administrator has a good understanding of the enterprise's information resources and needs.
- Database administrator's duties include:
 - Schema definition
 - Storage structure and access method definition
 - Schema and phy sical organization modification
 - P Granting user authority to access the database
 - Specifying integrity constraints
 - Acting as liaison with users
 - Monitoring performance and responding to changes in requirements

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Transaction Management

- A transaction is a collection of operations that performs a single logical function in a database application
- Transaction-management component ensures that the database remains in a consistent (correct) state despite system failures (e.g., power failures and operating system crashes) and transaction failures.
- Concurrency-control manager controls the interaction among the concurrent transactions, to ensure the consistency of the database.

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Storage Management

- Storage manager is a program module that provides the interface between the low-level data stored in the database and the application programs and queries submitted to the system.
- The storage manager is responsible to the following tasks:
 - P interaction with the file manager
 - efficient storing, retrieving and updating of data

