

# Full Stack for Front-End



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**FRONT END  
HAPPY HOUR**

# Slides

[jemyoung.com/fsfe](http://jemyoung.com/fsfe)

# Part 1

getting started

- “Full Stack”
- Command line
- Shells
- How the internet works
- VIM

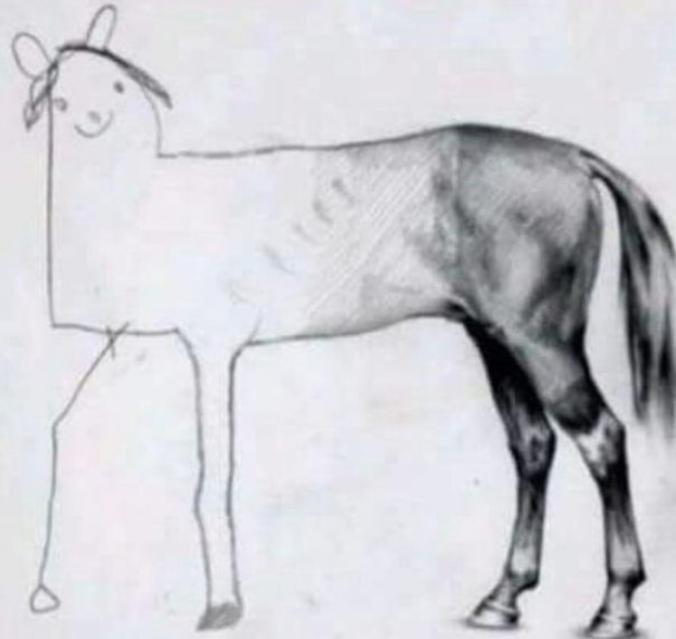
# What is “Full Stack?”



Brian Holt  
@holtbt

▼

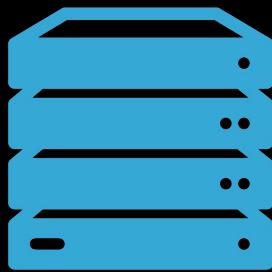
"Fullstack" developer.



# Frontend



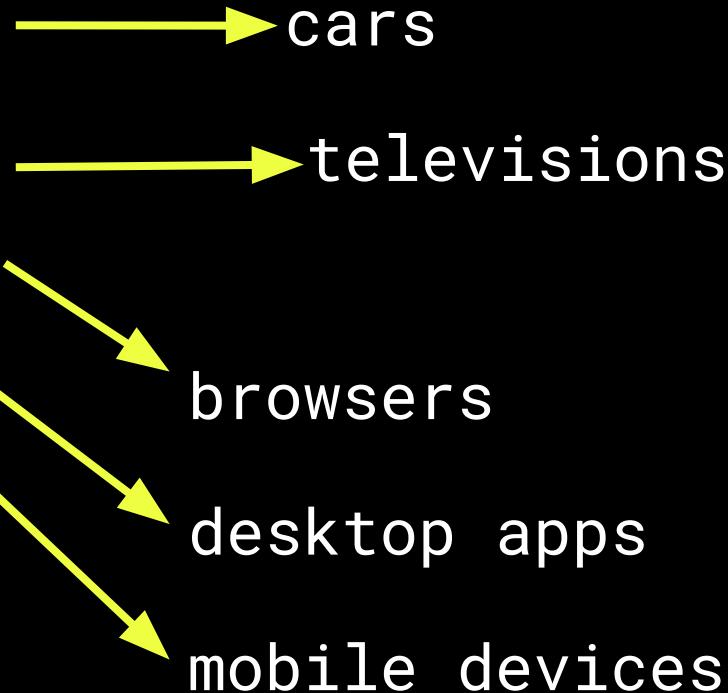
# Backend



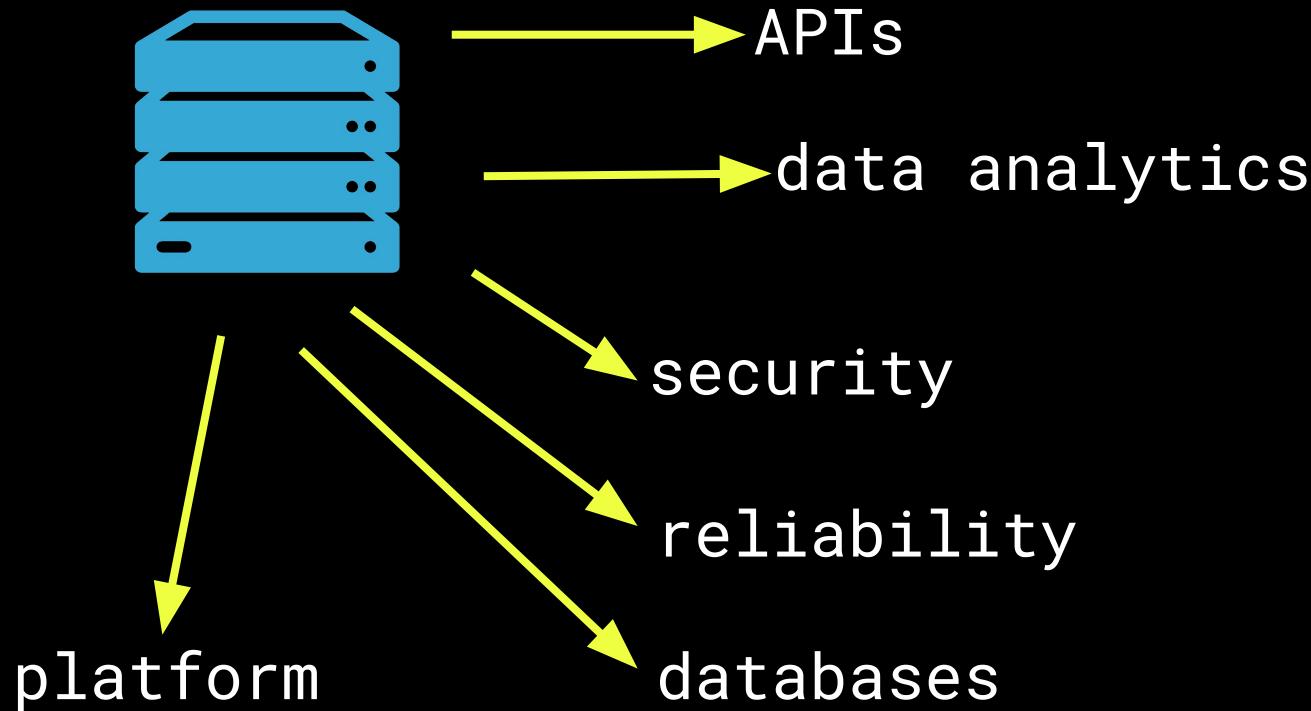
magic?



# Frontend



# Backend



# What is “Full Stack?”

Someone who can  
build an application  
from start to finish

Full Stack Engineer

# Why Full Stack?

# Command Line

# Command Line

---

- Fast
- Consistent
- Easier to automate

Why the command line?

# Exercise

Command Line

# Command Line

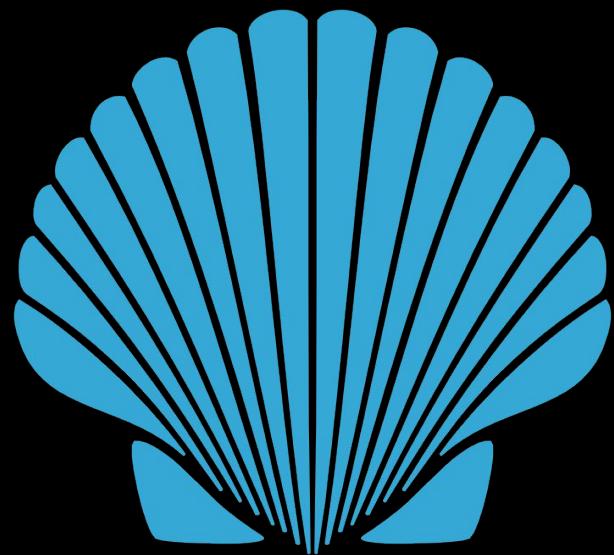
---

- **cd** - change directory
  - **ls** - list directory contents
  - **pwd** - print working directory
  - **mkdir** - make directory
  - **rmdir** - remove directory
- 
- **cat** - show file contents
  - **man** - command manual
  - **less** - show file contents by page
  - **rm** - remove file
  - **echo** - repeat input

# Shells

# Shells

---



# Shells

---

Command interpreter to  
interface with system

Shell

Runs shell applications

Terminal

# Shells

---



Show current shell

```
$ echo $0
```

# How does the internet work?

---

# How does the internet work?

---

A system of globally  
interconnected devices

Internet

# How does the internet work?

---

Private internet

Intranet

# How does the internet work?

---

Internet Protocol

IP

A label assigned to  
an internet  
connected device

IP Address

# How does the internet work?

---

8.8.8.8

IPv4

2001:4860:4860:8888

IPv6

# How does the internet work?

---

Transmission Control Protocol      TCP

User Datagram Protocol      UDP

# Exercise

Ping

```
$ ping twitter.com
```

```
$ ping twitter.com
PING twitter.com (104.244.42.193): 56 data bytes
64 bytes from 104.244.42.193: icmp_seq=0 ttl=57 time=10.650 ms
64 bytes from 104.244.42.193: icmp_seq=1 ttl=57 time=16.752 ms
64 bytes from 104.244.42.193: icmp_seq=2 ttl=57 time=39.176 ms
64 bytes from 104.244.42.193: icmp_seq=3 ttl=57 time=11.582 ms
^C
--- twitter.com ping statistics ---
4 packets transmitted, 4 packets received, 0.0% packet loss
round-trip min/avg/max/stddev = 10.650/19.540/39.176/11.573 ms
```

# How does the internet work?

---

Domain Name  
System

DNS

# How does the internet work?

---

subdomain

blog.jemyoung.com

tld

domain

# How does the internet work?

---

jemyoung.com

=====>

23.23.185.61

# How does the internet work?

---

Map domains to IP  
addresses

Nameservers

# Exercise

Trace Route

Traceroute manual

\$ man traceroute

Run traceroute

\$ traceroute google.com

```
$ traceroute google.com
traceroute to google.com (172.217.164.110), 64 hops max, 52 byte packets
 1 gateway (172.22.216.1)  3.586 ms  6.615 ms  6.322 ms
 2 69.53.241.253 (69.53.241.253)  6.514 ms
    69.53.241.245 (69.53.241.245)  9.761 ms  9.872 ms
 3 69.53.254.249 (69.53.254.249)  4.700 ms  10.539 ms
    69.53.254.253 (69.53.254.253)  3.938 ms
 4 23.246.0.210 (23.246.0.210)  3.492 ms  71.771 ms
    23.246.0.208 (23.246.0.208)  4.796 ms
 5 23.246.0.23 (23.246.0.23)  10.490 ms
    23.246.0.21 (23.246.0.21)  10.696 ms  9.592 ms
 6 4.7.18.29 (4.7.18.29)  3.681 ms  4.621 ms  5.335 ms
 7 ae-2-7.edge1.sanjose3.level3.net (4.69.209.169)  4.229 ms
    ae-1-8.edge1.sanjose3.level3.net (4.69.209.165)  6.249 ms
    108.170.242.225 (108.170.242.225)  5.223 ms
 8 209.85.252.251 (209.85.252.251)  6.190 ms
    72.14.223.91 (72.14.223.91)  5.705 ms
    209.85.252.251 (209.85.252.251)  6.324 ms
 9 108.170.242.225 (108.170.242.225)  7.904 ms
    sfo03s18-in-f14.1e100.net (172.217.164.110)  5.659 ms
    108.170.243.1 (108.170.243.1)  7.450 ms
```

```
$ traceroute frontendmasters.com
```

# How does the internet work?

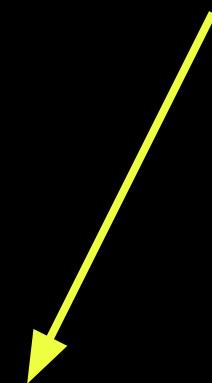
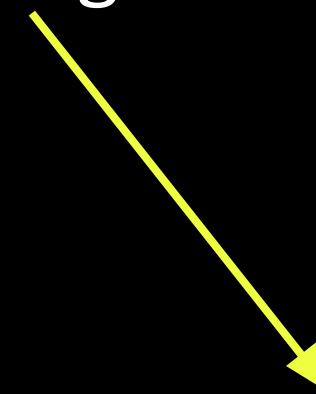
---

Internet Control  
Message Protocol

ping

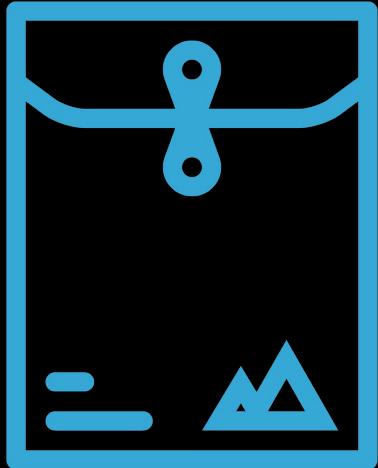
traceroute

ICMP



# How does the internet work?

---



Packet

(Again) How does the  
internet work?

---

domain → IP → <sup>TCP</sup> ?

# VIM

VIM

---

Vi Improved

VIM

# VIM

---

**insert mode**

Text editing

**command mode**

Primary mode

**last line mode**

Searching, saving, exiting

# VIM

---

insert mode

i

command mode

ESC

last line mode

:

VIM

---

## HOW TO QUIT VIM

ESC :q !

# VIM

---

<https://linuxmoz.com/vi-commands-cheat-sheet/>

## Vi Page Down

**Ctrl+F** – Vi page down – Moves forward a page    **Ctrl+D** – Moves forward half a page

## Vi Page Up

**Ctrl+B** – Vi page up – Moves back a page    **Ctrl+U** – Moves backward a half-page

## Vi Delete Line

**dd** – Vi delete line, regardless of the cursors position on the line

**D** – Deletes all text from the cursor position to the end of the line

**dL** – Deletes all text from the cursor position to the end of the screen

**dG** – Deletes all text from the cursor to the EOF

**d^** – Deletes all text from the beginning of the line to the cursor

## Vi Save & Exit

**:q** – Vi exit – this will close Vi

**:wq** – Vi save & exit

**:x** – Vi exit, and prompts it you want to save on exit.

**Shift+ZZ** – Alternative way to save and exit Vi

**:q!** – Exits vi and discards and changes you made

**:wq!** – Vi Save and exit if you are root and do not have the write bit set for the file you are attempting to write.

[http://vim.wikia.com/wiki/Copy,\\_cut\\_and\\_paste](http://vim.wikia.com/wiki/Copy,_cut_and_paste)

# Exercise

VIM

```
$ man vi
```

```
$ vi
```

# Exercise

Creating and  
editing in VIM

```
$ vi temp
```

# Part 2

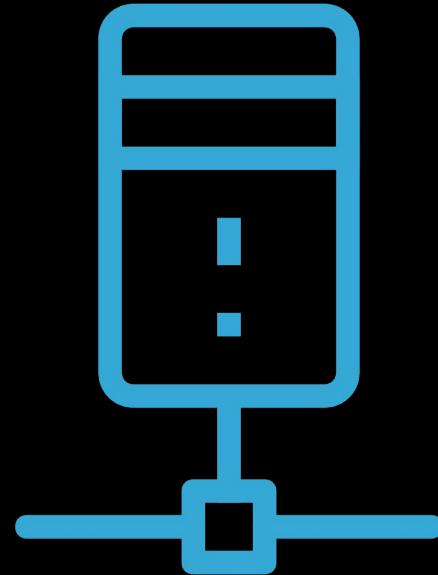
servers ftw

- Servers
- The cloud
- VPS
- SSH
- Buying a domain

# Servers

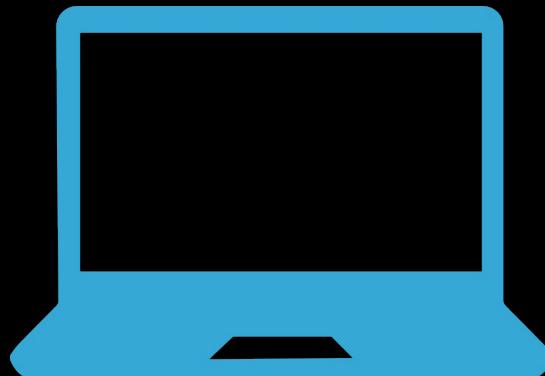
# Servers

What does a server do?



# Servers

---



# Exercise

Let's make a  
server!

```
$ vi simpleServer.js
```

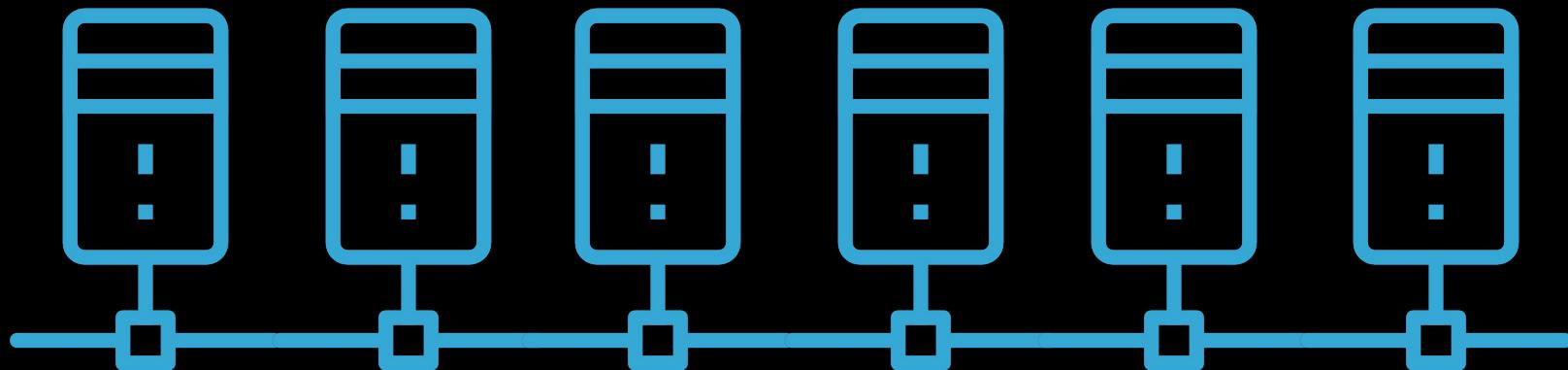
```
1 const http = require('http');
2
3 http.createServer(function (req, res) {
4   res.write('Hello, World!');
5   res.end();
6 }).listen(8080);
7
8 console.log('Server started! Listening on port 8080');
9
10
```

Run NodeJS script

```
$ node simpleServer.js
```

# Servers

---



# Servers

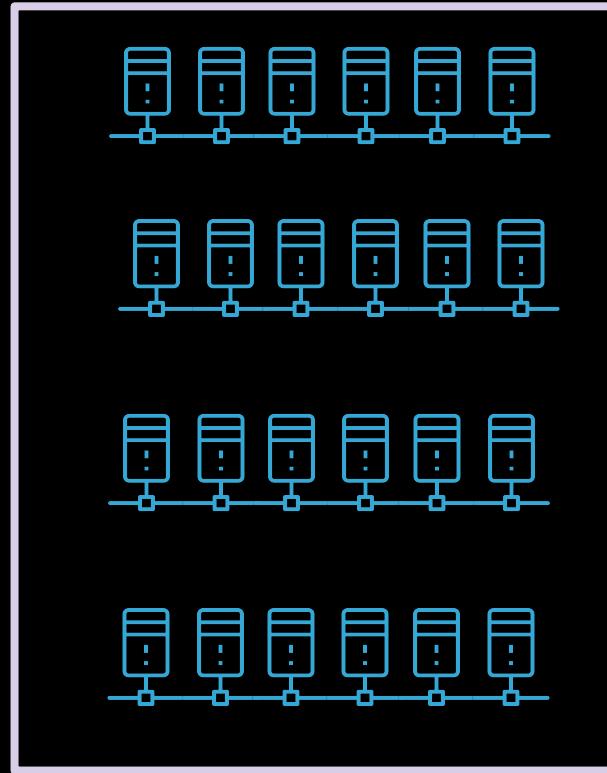
---



# Servers

---

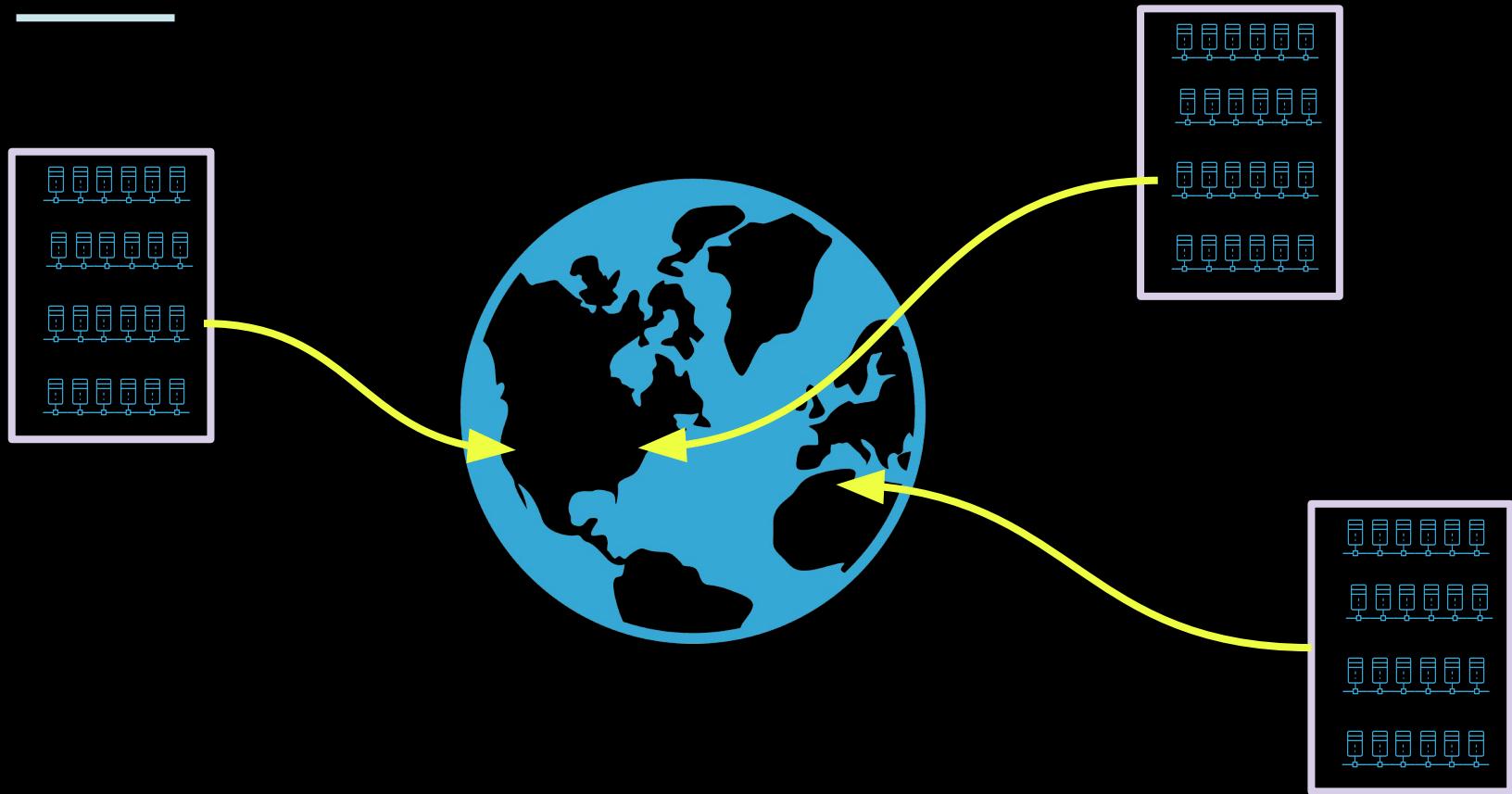
Datacenter



# The cloud

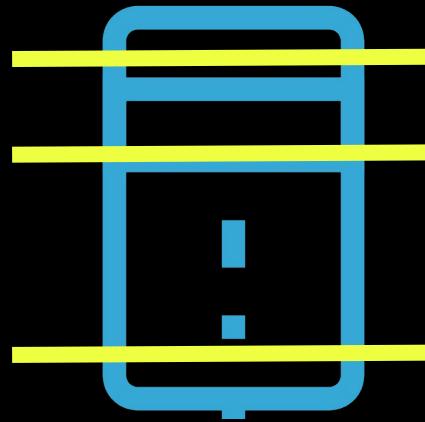
# The cloud

---



# The cloud

---



# The cloud

Virtual Private Server

VPS

# Exercise

Buying a VPS

VPS

---

[www.digitalocean.com](http://www.digitalocean.com)

# Operating Systems

# Operating Systems

---



Ubuntu

18.04.3 (LTS) x64



FreeBSD

Select version



Fedora

Select version



Debian

Select version



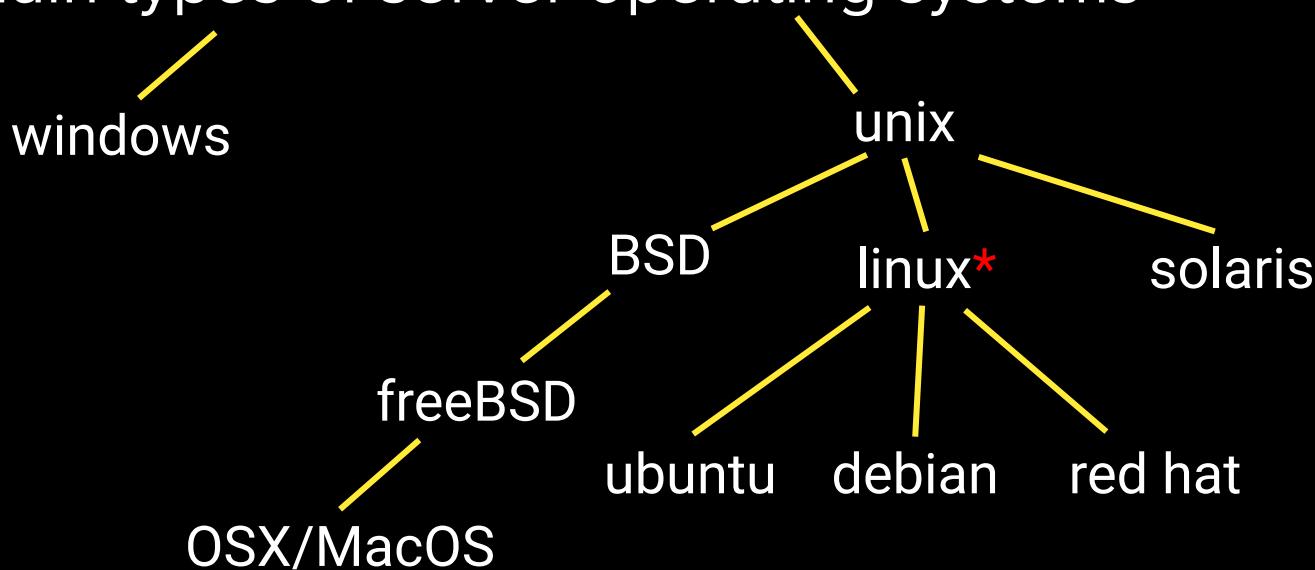
CentOS

Select version



# Operating Systems

Two main types of server operating systems



\*there are a lot more than 3

# Operating Systems

Kernel

Utilities

# Operating Systems

---

 Ubuntu  18.04.3 (LTS) x64 ▾	 FreeBSD  Select version ▾	 Fedora  Select version ▾	 Debian  Select version ▾	 CentOS  Select version ▾
--	--	---	---	---

# Operating Systems

Long Term Support

LTS

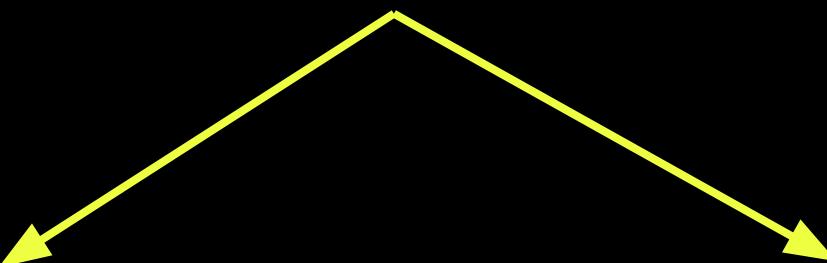
# SSH

# SSH

## Authentication

username/password

ssh key



SSH

Secure Socket Shell

SSH

# SSH

---

SSH key pair

public key

private key

# SSH

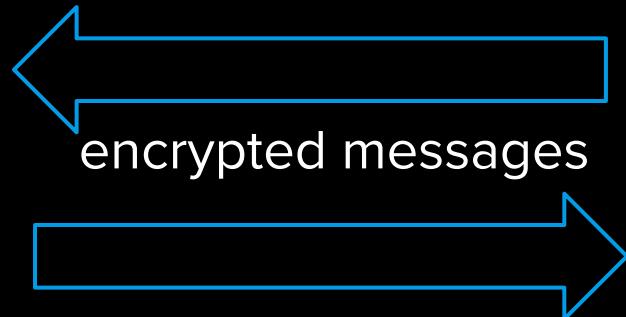
---

your computer

**private key**  
*(secret)*

server

**public key**



Move into .ssh directory

```
$ cd ~/.ssh
```

List files

```
$ ls
```

Generate ssh key

```
$ ssh-keygen
```

# Exercise

SSH Key

```
$ ssh-keygen
Generating public/private rsa key pair.
Enter file in which to save the key (/Users/jem/.ssh/id_rsa): fsfe
Enter passphrase (empty for no passphrase):
Enter same passphrase again:
Your identification has been saved in fsfe.
Your public key has been saved in fsfe.pub.
The key fingerprint is:
SHA256:40LYSHF/dHqBkvmMAXYo+gVhiXdPAc5iqDn3pju+dxA jem@jem.local
The key's randomart image is:
+---[RSA 2048]---+
|   .+o=+o+..o   |
|   .o=*oo*..o .  |
|   .o++oo.*o .  |
| o.oE=. o.o.    |
| + ..ooo S      |
| o .o. . .      |
|   o... .        |
|   .o. . .       |
|   .== .         |
+---[SHA256]---+
```

```
$ ls | grep fsfe
```

```
fsfe ← private key
```

```
fsfe.pub ← public key
```

# Exercise

Logging in

SSH into server

```
$ ssh root@YOUR_IP
```

SSH into server with key file

```
$ ssh -i ~/.ssh/fsfe root@YOUR_IP
```

Welcome to Ubuntu 18.04.3 LTS (GNU/Linux 4.15.0-58-generic x86\_64)

- \* Documentation: <https://help.ubuntu.com>
- \* Management: <https://landscape.canonical.com>
- \* Support: <https://ubuntu.com/advantage>

System information as of Wed Sep 11 01:44:06 UTC 2019

System load:	0.0	Processes:	81
Usage of /:	4.0% of 24.06GB	Users logged in:	0
Memory usage:	11%	IP address for eth0:	134.209.122.30
Swap usage:	0%		

0 packages can be updated.

0 updates are security updates.

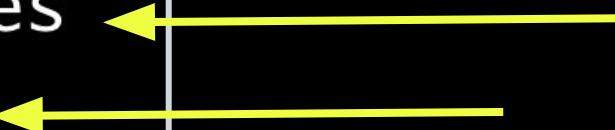
Last login: Wed Sep 11 01:38:46 2019 from 69.53.245.200

root@ubuntu-s-1vcpu-1gb-nyc1-01:~# █

Make sure keychain is active

```
$ vi ~/.ssh/config
```

```
Host *
  AddKeysToAgent yes
  UseKeychain yes
```



```
ssh-add -K ~/.ssh/fsfe
          Add private key to keychain
```

SSH into server

```
$ ssh root@YOUR_IP
```

# Exercise

Buying a domain

# Buying a domain

[www.namecheap.com](http://www.namecheap.com)

# DNS Records

## DNS Records

Maps name to IP address

A record

Maps name to name

CNAME

# DNS Records

---

www.jemyouq.com



23.23.185.61

# DNS Records

---

blog.jemyoug.com



23.23.185.61

# DNS Records

---

```
$ dig blog.jemyoung.com
```

```
;; ANSWER SECTION:  
blog.jemyoung.com.      1308      IN      CNAME    jemyoung.com.  
jemyoung.com.            1220      IN      A        23.23.185.61
```

# Exercise

Domain Setup

# DNS Records

---

Add 2 **A Records** with your IP address

- @
  - www
- 
- Use digital ocean to add domain
  - Update nameserver on namecheap

# Part 3

Satisfying  
Server Setup

- Server setup
- Nginx
- NodeJS

# Server Setup

# Server Setup

1. Update software
2. Create a new user
3. Make that user a **super user**
4. Enable login for new user
5. Disable root login

# Server Setup

---

Update software

```
# apt update
```

Upgrade software

```
# apt upgrade
```

Add new user

```
# adduser $USERNAME
```

# Server Setup

Add user to “sudo” group

```
# usermod -aG sudo $YOUR_USERNAME
```

Switch user

```
# su $YOUR_USERNAME
```

Check sudo access

```
$ sudo cat /var/log/auth.log
```

# Server Setup

Change to home directory

```
$ cd ~
```

Create a new directory if it doesn't exist

```
$ mkdir -p ~/.ssh
```

Create authorized\_keys file and paste PUBLIC key

```
$ vi ~/.ssh/authorized_keys
```

# Server Setup

---

Exit

```
$ exit  
# exit
```

Login with new user

```
$ ssh $USERNAME@IP_ADDRESS
```

# Server Setup

Change file permissions

```
$ chmod 644 ~/.ssh/authorized_keys
```

Disable root login

```
$ sudo vi /etc/ssh/sshd_config
```

# Server Setup

Restart ssh daemon

```
$ sudo service sshd restart
```

# Nginx

# Nginx

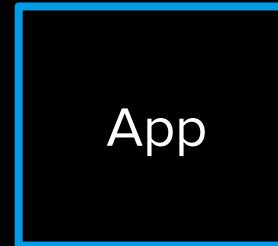
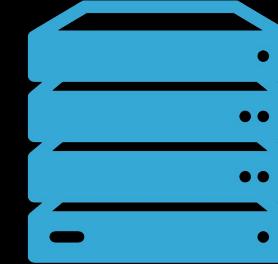
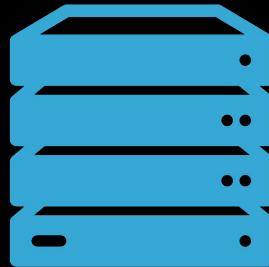
- Reverse proxy
- Web server
- Proxy server

Nginx  
(engine-x)

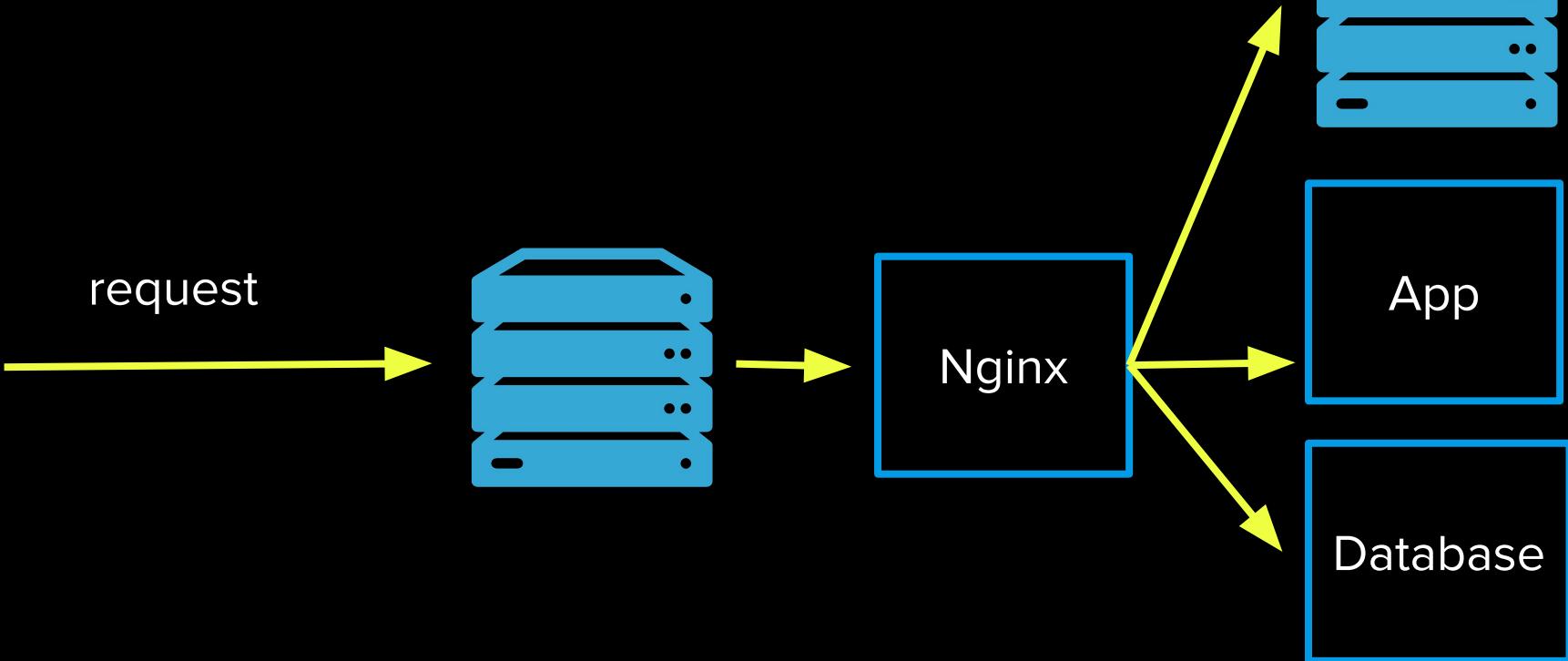
# Nginx

---

request



# Nginx



# Exercise

Nginx

Install nginx

```
$ sudo apt install nginx
```

Start nginx

```
$ sudo service nginx start
```

# Welcome to nginx!

If you see this page, the nginx web server is successfully installed and working. Further configuration is required.

For online documentation and support please refer to [nginx.org](http://nginx.org).  
Commercial support is available at [nginx.com](http://nginx.com).

*Thank you for using nginx.*

# Nginx



## Welcome to nginx!

If you see this page, the nginx web server is successfully installed and working. Further configuration is required.

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Commercial support is available at [nginx.com](http://nginx.com).

*Thank you for using nginx.*

# Nginx

Show nginx configuration

```
$ sudo less /etc/nginx/sites-available/default
```

# Nginx

```
root /var/www/html;
```



```
# Add index.php to the list if you are using PHP
index index.html index.htm index.nginx-debian.html;

server_name _;

location / {
    # First attempt to serve request as file, then
    # as directory, then fall back to displaying a 404.
    try_files $uri $uri/ =404;
}
```

base directory for requests

# Nginx

```
root /var/www/html;

# Add index.php to the list if you are using PHP
index index.html index.htm index.nginx-debian.html;

server_name _;                                location block
                                                
location / {
    # First attempt to serve request as file, then
    # as directory, then fall back to displaying a 404.
    try_files $uri $uri/ =404;
}
```

# Nginx

```
root /var/www/html;

# Add index.php to the list if you are using PHP
index index.html index.htm index.nginx-debian.html;

server_name _;

location / {
    # First attempt to serve request as file, then
    # as directory, then fall back to displaying a 404.
directive → try_files $uri $uri/ =404;
}
```

# Nginx

html defaults



```
root /var/www/html;
```

```
[ # Add index.php to the list if you are using PHP  
[ index index.html index.htm index.nginx-debian.html; ]
```

```
server_name _;
```

```
location / {  
    # First attempt to serve request as file, then  
    # as directory, then fall back to displaying a 404.  
    try_files $uri $uri/ =404;  
}
```

# Exercise

Default page

Create and edit index.html

```
$ sudo vi /var/www/html/index.html
```

# NodeJS

# NodeJS



# NodeJS

Install NodeJS and npm

```
$ sudo apt install nodejs npm
```

Install git

```
$ sudo apt install git
```

# Part 4

Master of the  
stack

- Application Server
- Process Manager
- Git

# Application Architecture

# Application Architecture

---



# Exercise

Application Setup

Change ownership of the www directory to the current

```
$user sudo chown -R $USER:$USER /var/www
```

Create application directory

```
$ mkdir /var/www/app
```

Move into app directory and initialize empty git repo

```
$ cd /var/www/app && git init
```

Create directories

```
$ mkdir -p ui/js ui/html ui/css
```

Create empty app file

```
$ touch app.js
```

Initialize project

```
$ npm init
```

install express

```
$ npm i express --save
```

edit app

```
$ vi app.js
```

```
const express = require('express');
const app = express();
const port = 3000;

app.get('/', (req, res) => {
    res.send('Hello World!');
};

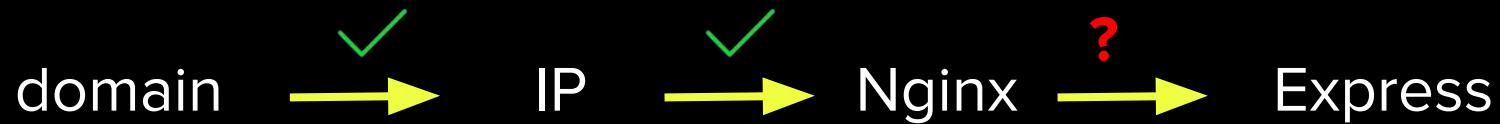
app.listen(port, () => console.log(`Example app listening on port ${port}!`));
```

<https://expressjs.com/en/starter/hello-world.html>

Run application

```
$ node app.js
```

# Nginx



# Nginx

---

```
location / {  
    proxy_pass URL_TO_PROXY_TO;  
}
```

# Exercise

Proxy pass

## Edit nginx config

```
$ sudo vi /etc/nginx/sites-available/default
```

```
location / {  
    proxy_pass http://127.0.0.1:3000/;  
}
```

What about server  
restarts?

# Process Manager

# Process Manager

- Keeps your application running
- Handles errors and restarts
- Can handle logging and clustering

# Exercise

## Process Manager

Install PM2

```
$ sudo npm i -g pm2
```

Start PM2

```
$ pm2 start app.js
```

Setup auto restart

```
$ pm2 save
```

```
$ pm2 startup
```

# Version Control

# Version Control

Record changes to a file system to preserve the history.

Version Control

- Git
- Subversion
- Mercurial

# Static Files

# Static Files

---

```
app.use(express.static('ui'))
```

# Exercise

## Git

1. Create git repository
2. Create SSH key
3. Add SSH key to Github
4. Add remote repo
5. Push local repository to Github\*

\*Don't forget to add a .gitignore file so you don't commit *node\_modules/*

# Congratulations!



# Further Exploration

---

## Install Fail2ban

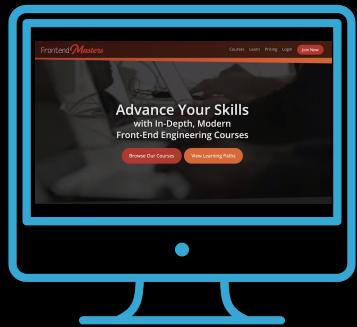
- <https://www.techrepublic.com/article/how-to-install-fail2ban-on-ubuntu-server-18-04/>

## ExpressJS performance tips

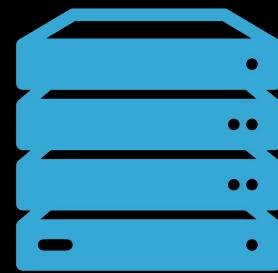
- <http://expressjs.com/en/advanced/best-practice-performance.html>

# Recap

Frontend



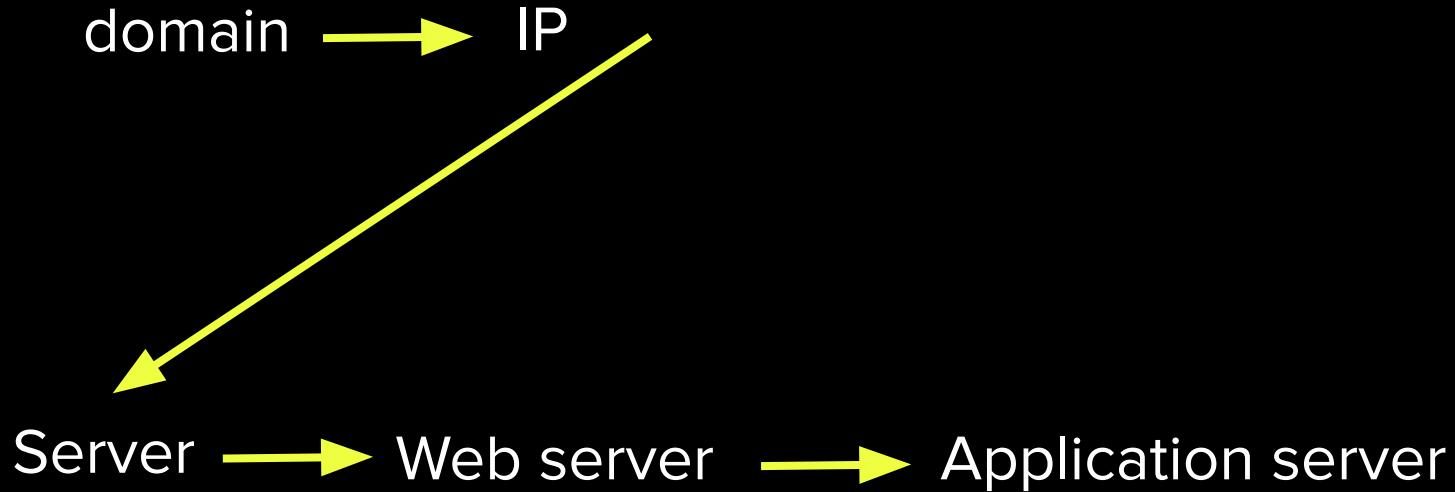
Backend



magic?



## Recap



# Recap

- Command line basics
- How the internet works
- How to create and manage a web server
- Create a Node application

# Part 1

bit of this, bit  
of that

- Standard streams
- Redirection
- Finding things
- Nginx

# Standard Streams

# Standard Streams

---

- standard output
  - `stdout`
- standard input
  - `stdin`
- standard error
  - `stderr`

# Redirection

# Redirection

---

- |
  - read from stdout
- >
  - write stdout to file
- >>
  - append stdout to file
- <
  - read from stdin
- 2>
  - read from stderr

# Redirection

---

What does this do?

foo > bar

# Finding Things

---

# Finding things

search file **names**

**find**

search file **contents**

**grep**

# Finding things

```
$ find /bar -name foo.txt      find  
[find] [directory] [option] [file/folder]
```

# Finding things

## useful options

find

- -name
- -type
- -empty
- -executable
- -writable

# Exercise

Find

Find all log files in /var/log

```
$ find /var/log/nginx -type f -name “*.log”
```

Find all directories with the name ‘log’

```
$ find / -type d -name log
```

# Finding things

```
$ grep -i 'jem' /var/www grep
```

grep      options      search expression      directory

```
$ zgrep FILE
```

search inside gzip file

# Exercise

Grep

Find running node processes

```
$ ps aux | grep node
```

# Nginx

# Nginx - Redirect

```
location /help {  
    return 301 https://developer.mozilla.org/en-US/;  
}
```

# Nginx - Subdomain

```
server {  
    listen 80;  
    listen [::]80; # IPV6 notation  
  
    server_name test.jemisthe.best;  
  
    location / {  
        proxy_pass http://localhost:3000;  
    }  
}
```

# Nginx - Gzip

```
##          /etc/nginx/nginx.conf
# Gzip Settings
##
gzip on;
gzip_disable "msie6";

# gzip_vary on;
# gzip_proxied any;
# gzip_comp_level 6;
# gzip_buffers 16 8k;
# gzip_http_version 1.1;
```

# Part 2

## Security

- Controlling access
- Securing applications
- Firewalls
- Permissions
- Upgrade NodeJS

# Security

Read auth.log

```
$ sudo cat /var/log/auth.log
```

# Security

What could someone do if they  
gained ~~root~~ access to your server?

# Security

- SSH
- Firewalls
- Updates
- Two factor authentication
- VPN

# Updates

# Application Updates

Install unattended upgrades

```
$ sudo apt install unattended-upgrades
```

View conf file

```
$ cat /etc/apt/apt.conf.d/50unattended-upgrades
```

# Firewalls

# Firewall

“A network security device that monitors incoming and outgoing network traffic and decides whether to allow or block specific traffic based on a defined set of security rules.”

Firewall

<https://www.cisco.com/c/en/us/products/security/firewalls/what-is-a-firewall.html>

# Firewall

---



# Exercise

nmap

Install nmap

```
$ sudo apt install nmap
```

```
$ man nmap
```

Run nmap

```
$ nmap YOUR_SERVER_IP_ADDRESS
```

Run nmap with more service/version info

```
$ nmap -sV YOUR_SERVER_IP_ADDRESS
```

```
Starting Nmap 7.60 ( https://nmap.org ) at 2019-09-24 03:37 UTC
Nmap scan report for ubuntu-s-1vcpu-1gb-sfo2-01 (157.245.171.164)
Host is up (0.000076s latency).

Not shown: 997 closed ports
PORT      STATE SERVICE VERSION
22/tcp    open  ssh      OpenSSH 7.6p1 Ubuntu 4ubuntu0.3 (Ubuntu Linux; protocol 2.0)
80/tcp    open  http     nginx 1.14.0 (Ubuntu)
3000/tcp  open  http     Node.js (Express middleware)

Service Info: OS: Linux; CPE: cpe:/o:linux:linux_kernel
```

# Firewall

communication port  
endpoint that maps  
to a specific process  
or network service

# Firewall

---

\$ less /etc/services

```
tcpmux      1/tcp          # TCP port service multiplexer
echo        7/tcp
echo        7/udp
discard     9/tcp          sink null
discard     9/udp          sink null
systat      11/tcp         users
daytime     13/tcp
daytime     13/udp
netstat     15/tcp
qotd       17/tcp          quote
msp         18/tcp          # message send protocol
msp         18/udp
chargen    19/tcp          ttyst source
chargen    19/udp          ttyst source
ftp-data   20/tcp
ftp         21/tcp
fsp         21/udp          fspd
ssh         22/tcp          # SSH Remote Login Protocol
```

# Firewall

```
iptables -p tcp --dport 80 -j REJECT
```

# Firewall

---

uncomplicated  
firewall

ufw

# Firewall

---

http

https

\$ ufw allow ssh

deny

reject

# Exercise

ufw

Check firewall status

```
$ sudo ufw status
```

Enable ssh

```
$ sudo ufw allow ssh
```

Enable firewall

```
$ sudo ufw enable
```

Status: active

To	Action	From
--	-----	----
80	ALLOW	Anywhere
22/tcp	ALLOW	Anywhere
80 (v6)	ALLOW	Anywhere (v6)
22/tcp (v6)	ALLOW	Anywhere (v6)

How would you create a  
ufw rule to block all HTTP  
connections?

```
sudo ufw reject http
```

# Permissions

# Permissions

---

rwx rwx rwx	chmod 777 filename chmod -R 777 dir	Anybody can read, write, execute.
rwx rwx r-x	chmod 775 filename chmod -R 775 dir	Owner & Group can read, write, execute. Everyone else can read, execute.
rwx rwx r-	chmod 774 filename chmod -R 774 dir	Owner & Group can read, write, execute. Everyone else can read.
rwx r-x r-x	chmod 755 filename chmod -R 755 dir	Owner can read, write, execute. Everyone else can read, execute.

# Exercise

Upgrade node

Download setup script from nodesource

```
$ curl -sL https://deb.nodesource.com/setup_10.x -o  
nodesource_setup.sh
```

Run script

```
$ sudo bash nodesource_setup.sh
```

Install nodejs

```
$ sudo apt install nodejs
```

# Application Updates

Update outdated packages

```
$ sudo npm update -g
```

# Part 3

HTTP/\*

- HTTP
- Headers
- Status codes
- HTTPS
- Certbot
- HTTP/2
- HTTP/3

# HTTP

HTTP

hypertext transport  
protocol

HTTP

# HTTP

HTTP

request

response



# HTTP

```
GET / HTTP/1.1
Host: jemisthe.best
User-Agent: Mozilla/5.0 (Macintosh; Intel
Mac OS X 10_14_5) AppleWebKit/537.36
(KHTML, like Gecko) Chrome/76.0.3809.132
Safari/537.36
Accept: text/html
Accept-Encoding: gzip, br
Accept-Language: en, en-US
```

request

# HTTP Headers

# HTTP

---

```
GET / HTTP/1.1
Host: jemisthe.best
User-Agent: Mozilla/5.0 (Macintosh; Intel
Mac OS X 10_14_5) AppleWebKit/537.36
(KHTML, like Gecko) Chrome/76.0.3809.132
Safari/537.36
Accept: text/html
Accept-Encoding: gzip, br
Accept-Language: en,en-US
```

request

# HTTP

---

## common headers

User-agent	The requesting device type
Accept	What the device will handle
Accept-language	Browser languages
Content-type	The type of media
Set-cookie	Sets stateful information
X-	Typically used for custom headers

# HTTP



HTTP/1.1 200 OK

Server: nginx/1.14.0 (Ubuntu)

Date: Wed, 25 Sep 2019 02:13:13 GMT

Content-Type: text/html; charset=utf-8

Content-Length: 12

**response**

# Status Codes

# Status Codes

---

Indicates the status  
of an HTTP request

HTTP Status  
Code

# Status Codes

---

<b>200</b>	OK
<b>301</b>	Moved permanently
<b>302</b>	Found (temporary redirect)
<b>401</b>	Not authorized
<b>500</b>	Internal server error

# Status Codes

---

<b>1xx</b>	Information
<b>2xx</b>	Success
<b>3xx</b>	Redirect
<b>4xx</b>	Client error
<b>5xx</b>	Server error

What is the proper status  
code for a successful  
POST request?

# Exercise

Headers and  
Status Codes

In your app, create a path  
that returns 418 and a  
custom header.

*hint: res.status(), res.set()*

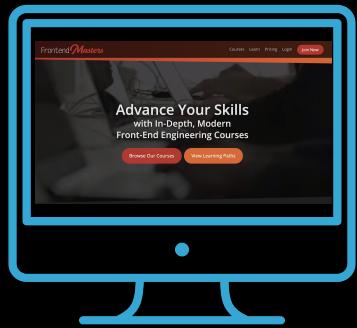
```
app.get('/demo', (req, res) => {
  res.set('X-full-stack', '4life');
  res.status(418);
  res.send('I prefer coffee');
});
```

# HTTPS

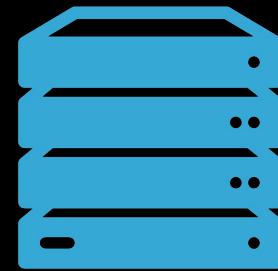
# HTTPS

---

frontendmasters.com



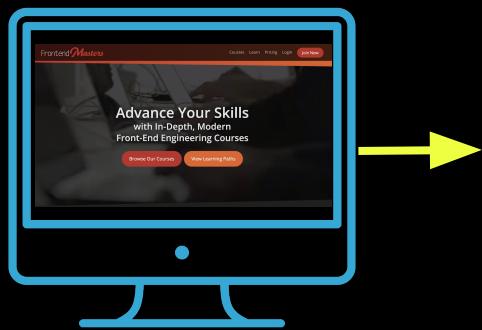
Visa 4235529596901600



# HTTPS

---

frontendmasters.com



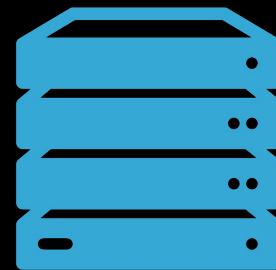
# HTTPS

---

<https://frontendmasters.com>

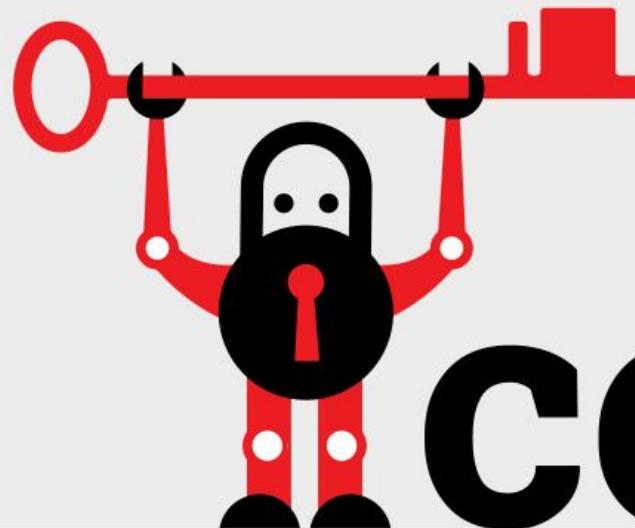


\*Ifkfi24fh243&&o9#\$kD#!8b



HTTPS

---



certbot

Automatically enable HTTPS on your website.

# Exercise

Certbot

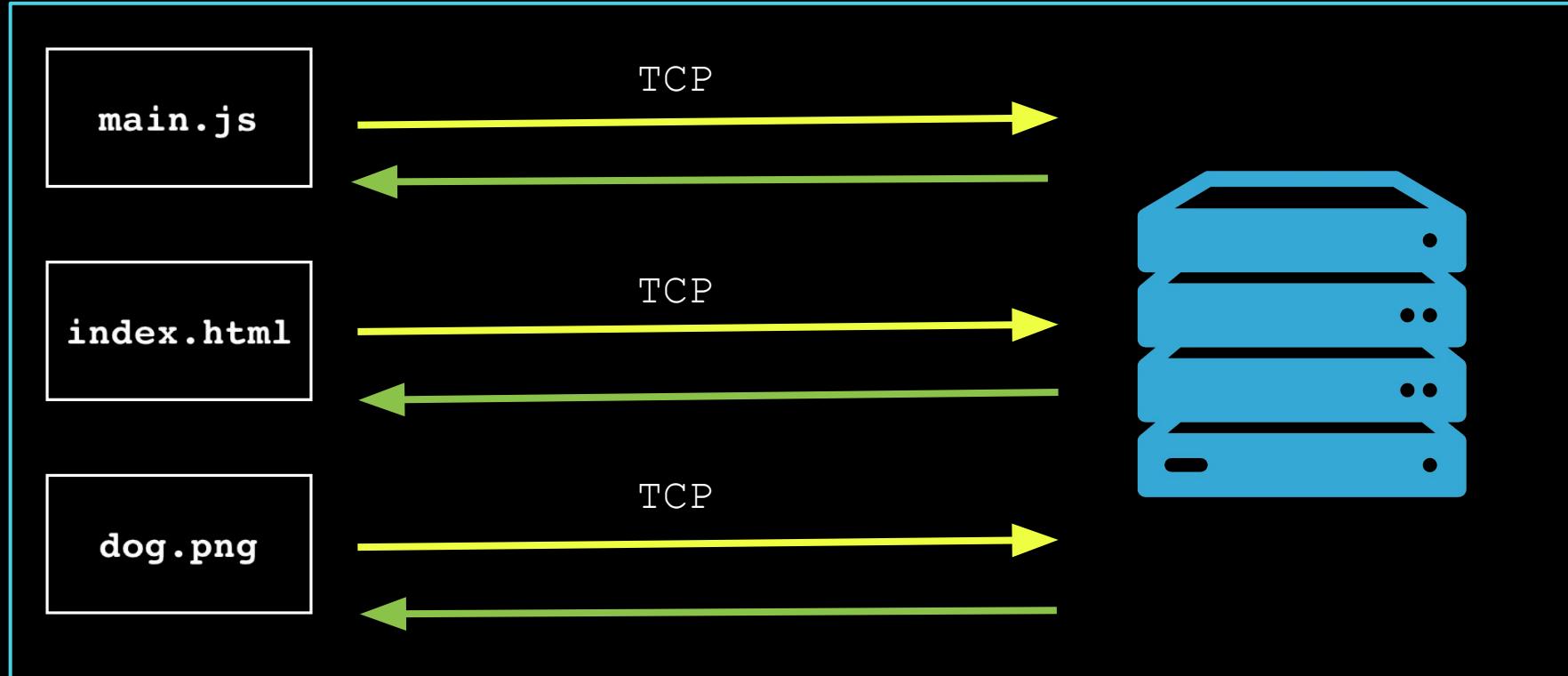
<https://certbot.eff.org/>



# HTTP/2

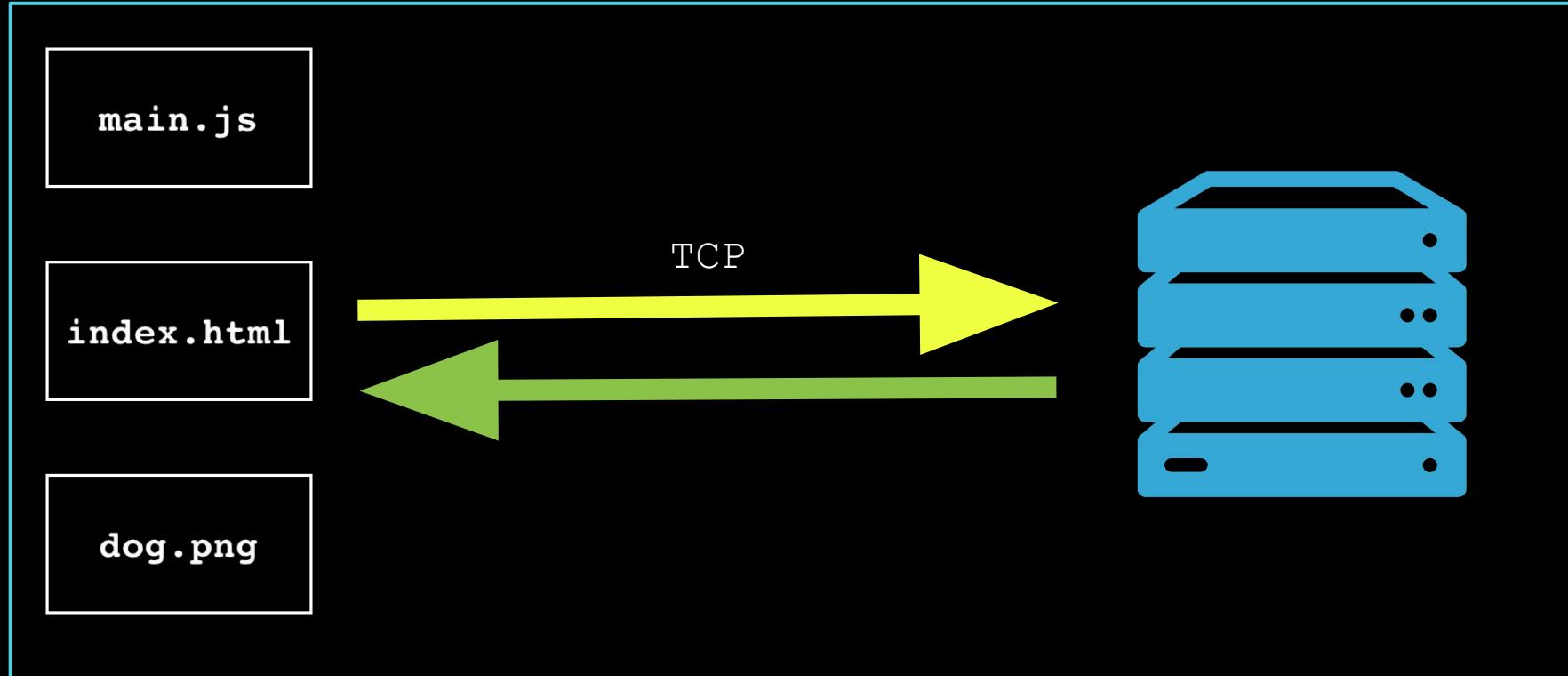
# HTTP/2

http/1.1



# HTTP/2

http/2



# Exercise

http/2

Edit nginx config

```
$ sudo vi /etc/nginx/sites-available/default
```



```
listen 443 http2 ssl;
```

# HTTP/3

# HTTP/3

Quick UDP Internet  
Connections

QUIC

Method	Status	Protocol
GET	200	http/2+quic/46

# Part 4

## Containers

- Microservices
- Containers
- Orchestration
- Load balancers
- Deployments

# Microservices

# Microservices

---

Architecture of  
loosely connected  
services

Microservices

# Misconceptions

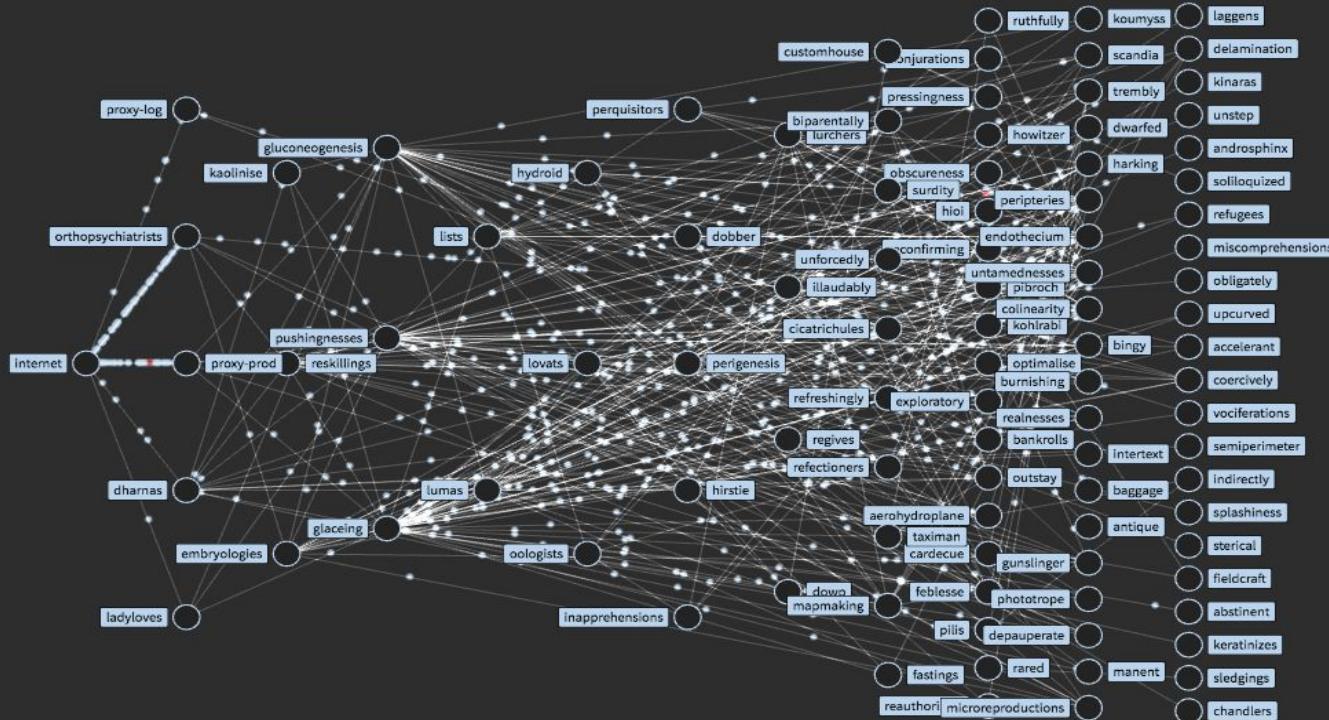
VIZCERAL

Feedback

global / us-east-1 ⏪

99 services / 2 filtered (show) Locate Service

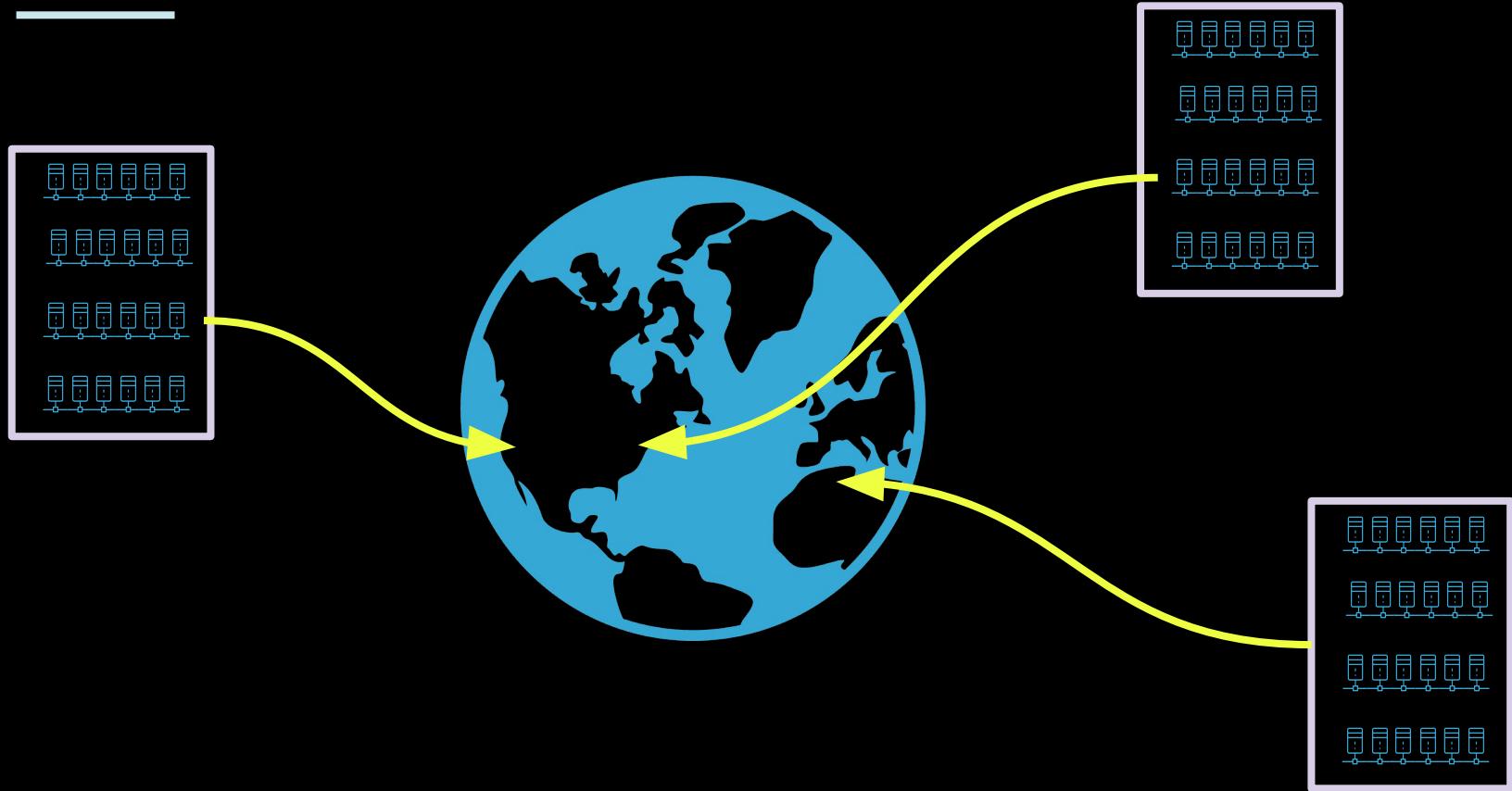
Filters ▾ Display ▾



# Containers

# The cloud

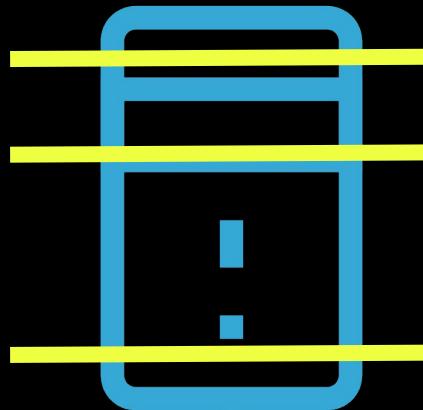
---



# Containers

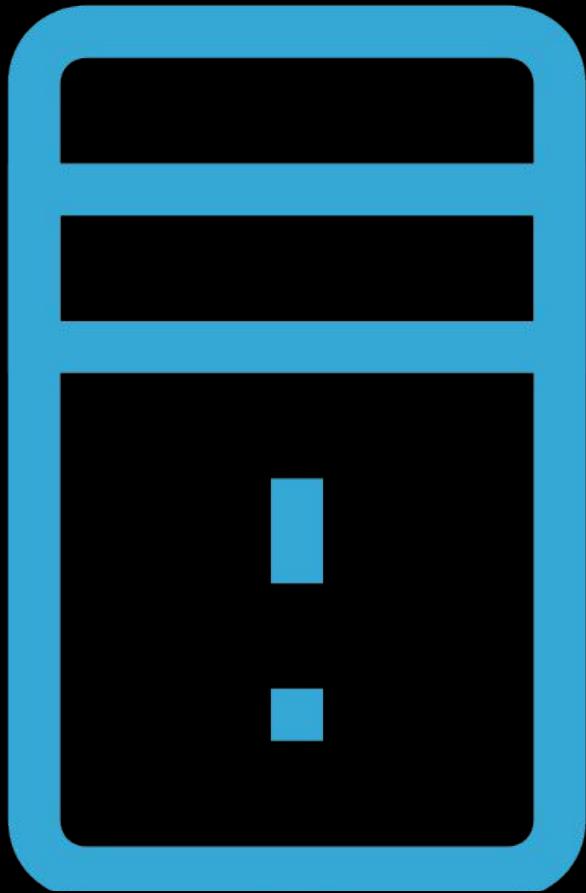
---

VPS



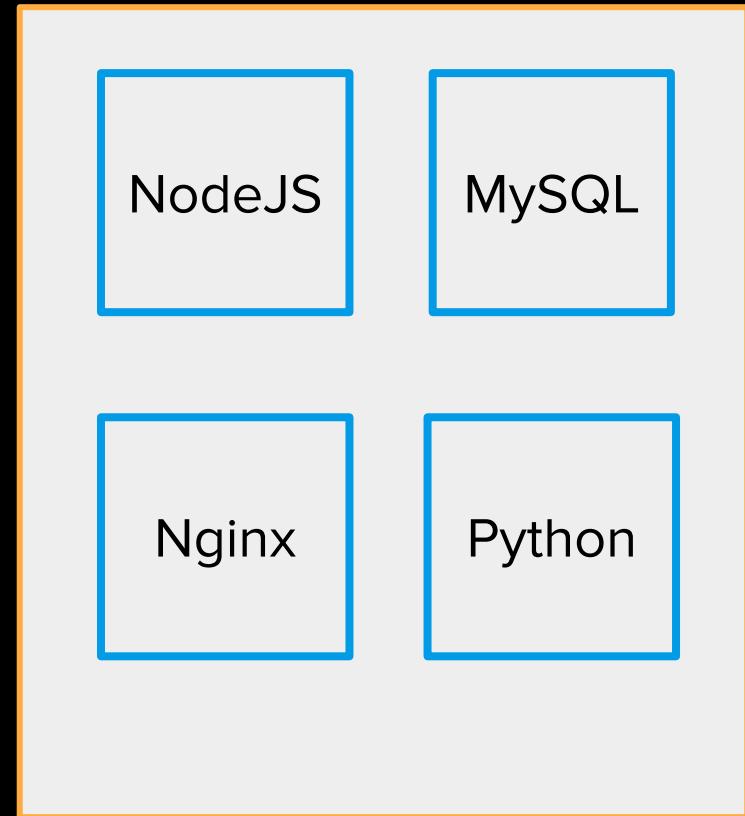
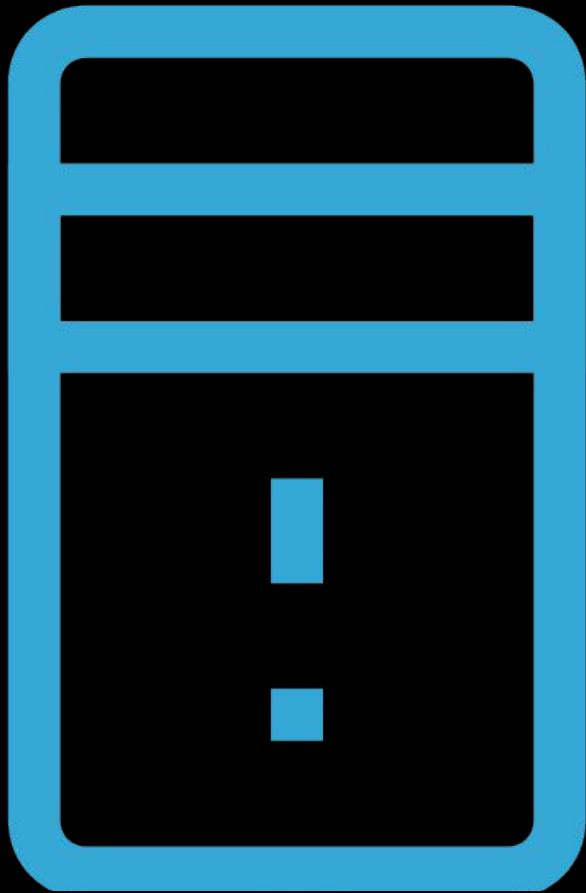
# Containers

---



# Containers

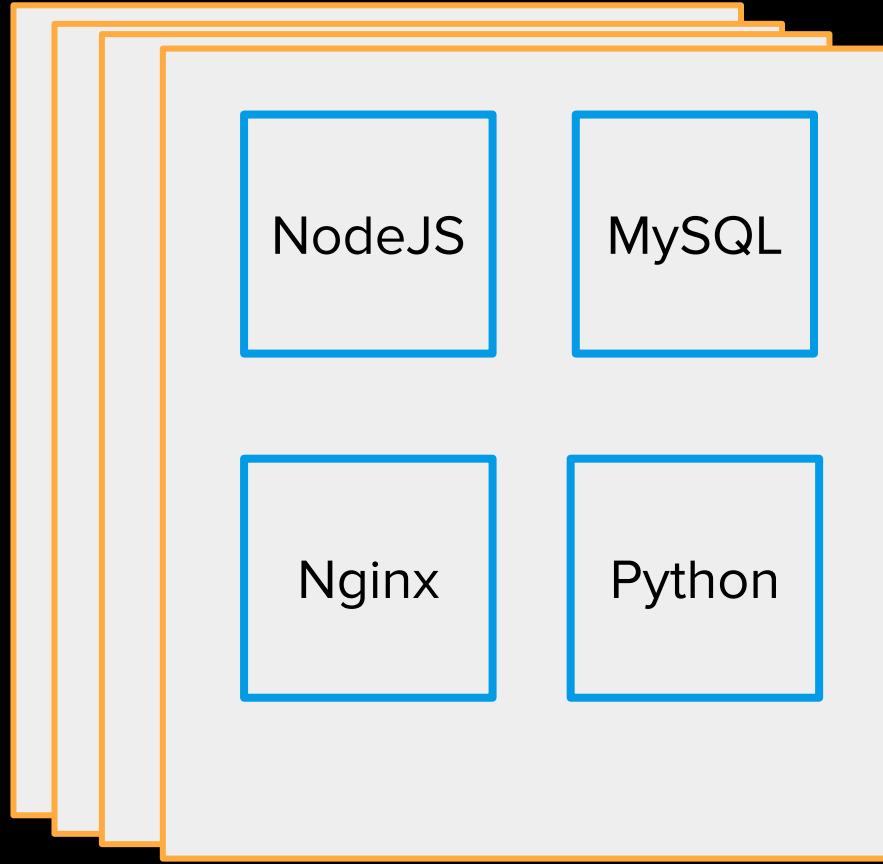
---



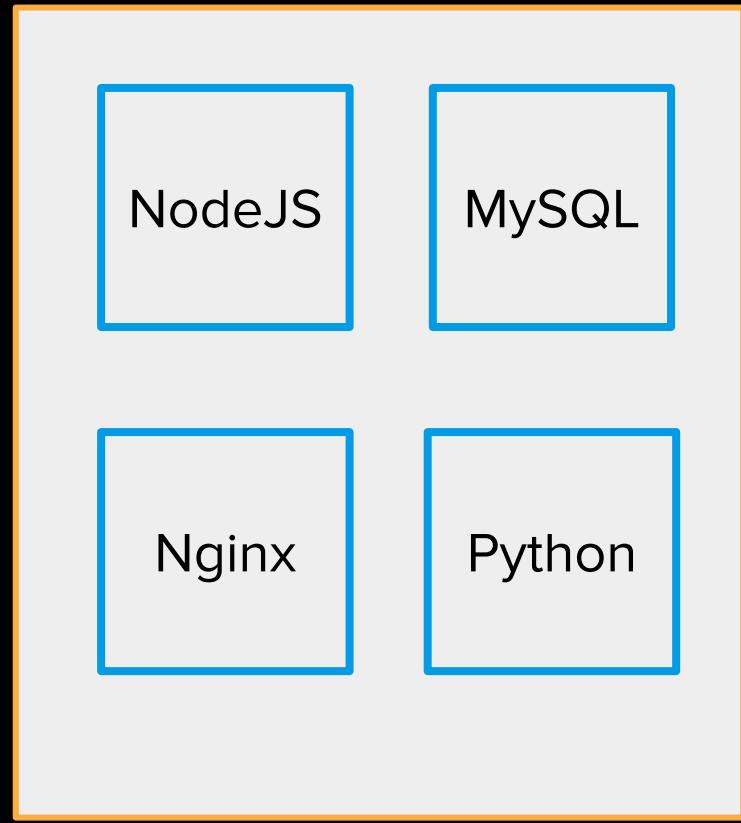
# Containers

---

OSX



Fedora



# Containers

---

- Lightweight
- Portable
- Easier for development
- Easier to manage
- Faster startup
- Decouple application  
from infrastructure

# Containers

---

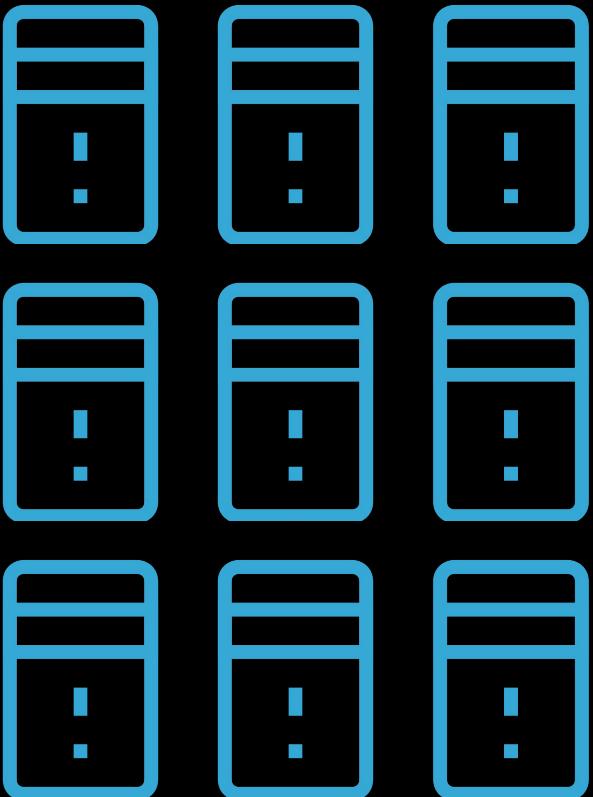
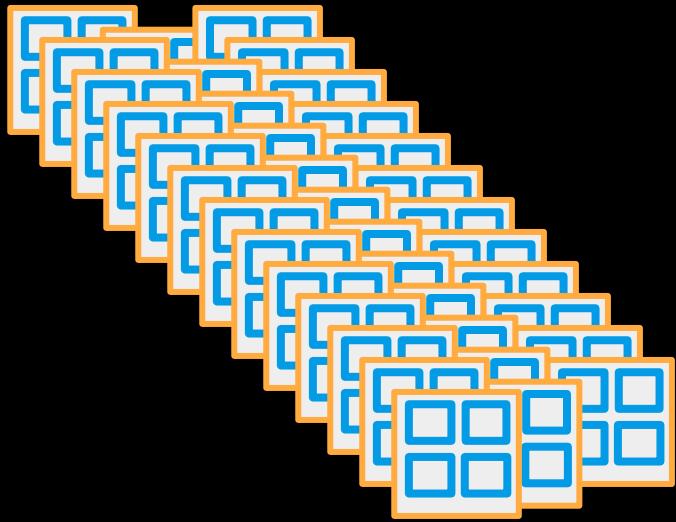


- Amazon ECS
- Apache Mesos
- CoreOS rkt

# Orchestration

# Orchestration

---



# Orchestration

---



Kubernetes  
“K8s”

- Docker Swarm
- Amazon EKS
- Apache Mesos
- AKS

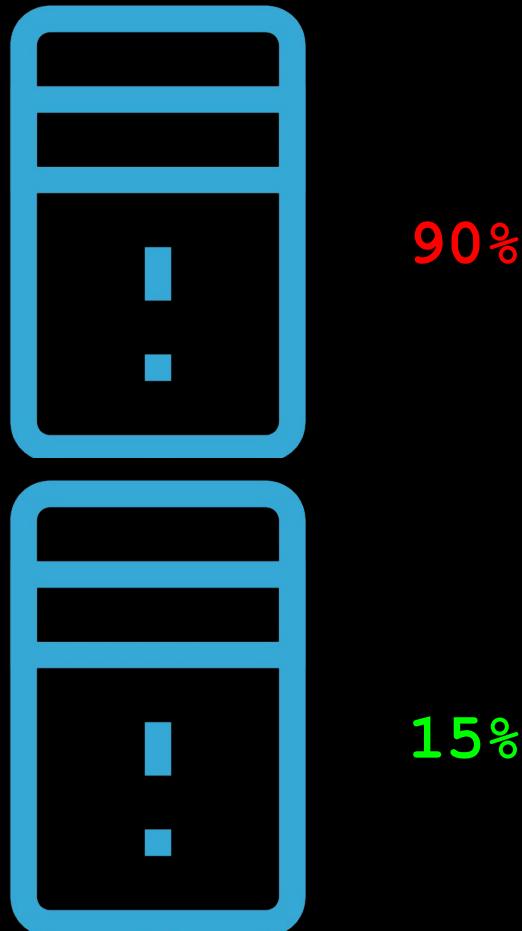
# Load Balancers

# Load Balancers

---

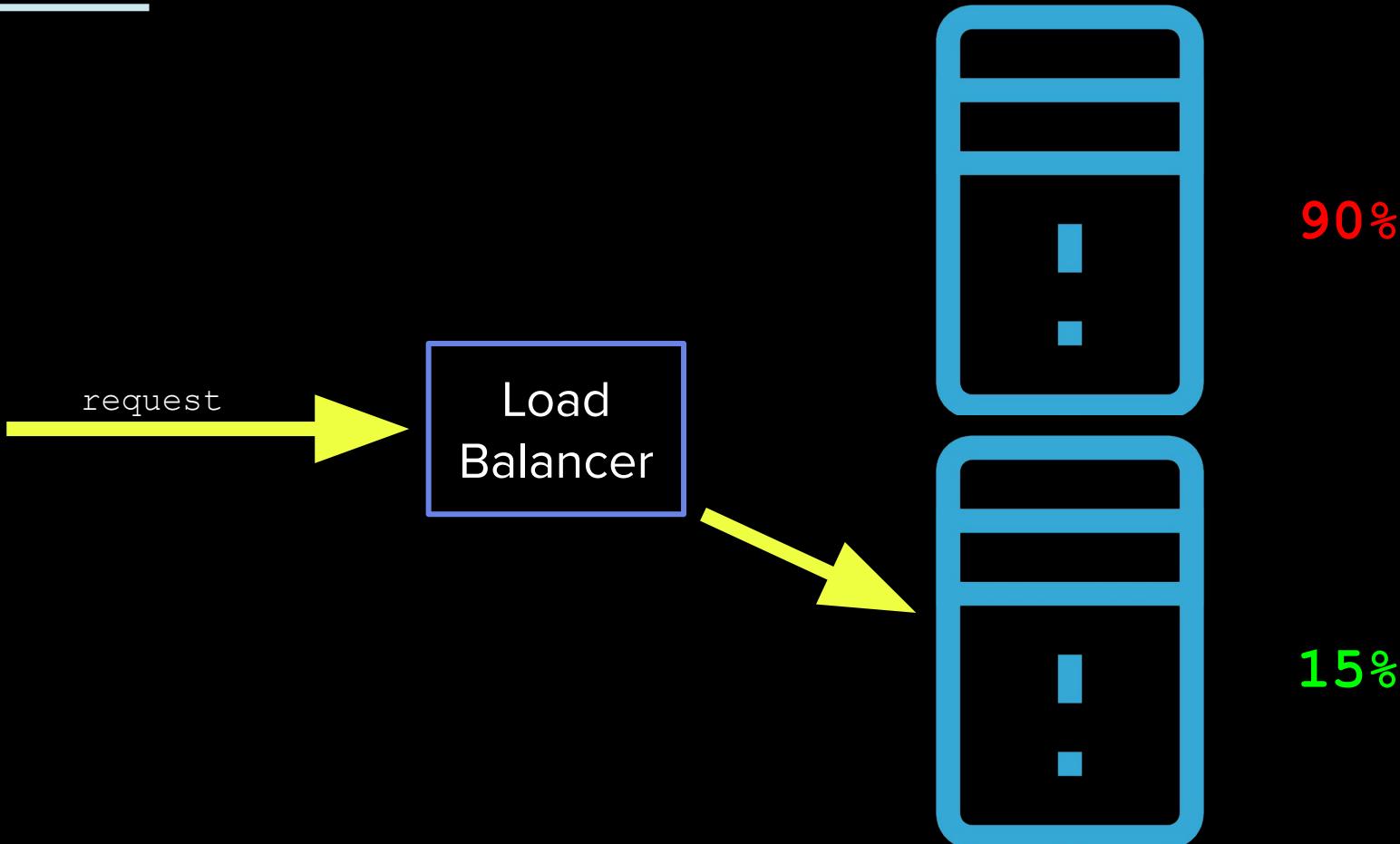
request →

?



# Load Balancers

---



# Load Balancers

---

## Scheduling Algorithms

- Round Robin\*
- IP Hashing
- Random Choice
- Least Connections
- Least Load

# Exercise

top

Display running processes

```
$ top
```

Install htop

```
$ sudo apt install htop
```

Display running processes

```
$ htop
```

# Load Balancers

---

```
upstream backend {
    server backend1.example.com;
    server backend2.example.com;
    server 192.0.0.1 backup;
}

server {
    location / {
        proxy_pass http://backend;
    }
}
```

# Load Balancers

---

```
upstream backend {  
    least_conn;  
    server backend1.example.com;  
    server backend2.example.com;  
}
```

<https://docs.nginx.com/nginx/admin-guide/load-balancer/http-load-balancer/>

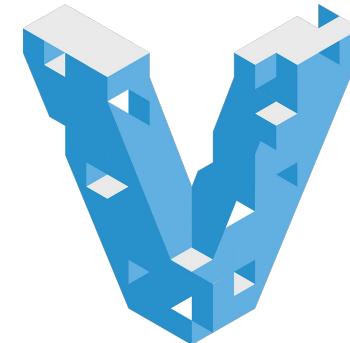
# Deployments

# Deployments

---



ANSIBLE



VAGRANT



puppet

# Part 5

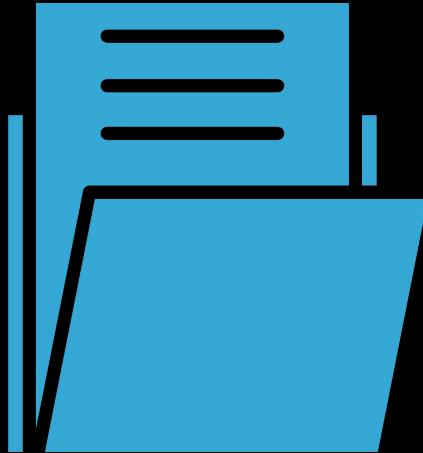
Saving Data

- Files
- Databases

# Files

# Files

---



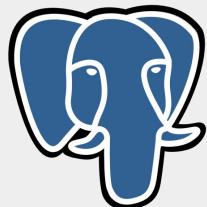
Why not save everything to a file?

# Databases

# Databases

---

## relational



PostgreSQL



- SQL
- Tables
- Related data
- Strict structure

# Databases

---

## non-relational



redis



elastic



mongoDB®



cassandra

- NoSQL
- Data agnostic
- Loose structure

# Redis

# Redis

---

Install redis server

```
$ sudo apt install redis-server
```

Edit config to start with system

```
$ sudo vi /etc/redis/redis.conf
```

supervised systemd



Restart redis server

```
$ sudo systemctl restart redis.service
```

# Redis

---

[https://github.com/NodeRedis/node\\_redis](https://github.com/NodeRedis/node_redis)

# MySQL

# MySQL

Install mysql server

```
$ sudo apt install mysql-server
```

Run setup

```
$ mysql_secure_installation
```

# MySQL

<https://github.com/mysqljs/mysql>

# Part 6

Final Project

- Websockets

# Websockets

# Websockets

Persistent bidirectional  
connection between  
client and server

WebSocket

# Websockets

---

```
location / {  
    proxy_set_header Upgrade $http_upgrade;  
    proxy_set_header Connection "upgrade";  
  
    proxy_pass http://127.0.0.1:3000;  
}
```

# Final Project

# Final Project

<https://github.com/young/fsfev2>

1. Create a chat bot using websockets

# Congratulations!

