Nahid UI Islam

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• https://github.com/Nahid1992

SUMMARY

- Six months of internship experience on Machine Learning and Computer Vision from Intel Corporation.
- Research experience in Machine Learning, Computer Vision and Image processing.
- Proficiency in advanced level Programming, Algorithms, Data Structure and Database Design.
- Experience in Java (7 years), C/C++ (5 years), MATLAB (5 years) and Python (2 year).
- Strong knowledge in Object-Oriented Analysis/Design and Programming with C/C++ (STL) and Java.

PROFESSIONAL EXPERIENCE

• Summer Internship in Machine Learning and Computer Vision

May'2017 to Aug'2017

Graduate Technical Intern at Intel Corporation (Client Computing Group)

Hillsboro, OR

- ➤ Introduced deep learning and computer vision approach for obstacle detection/classification and collision prediction for moving objects using different deep neural network implementations (i.e. R-CNN, Fast RCNN, Faster RCNN, Mask RCNN). [Python]
- ➤ Investigated and analyzed the results from the experiments and presented findings as well as data to the team towards pathfinding/technical readiness.

Internship in Machine Learning and Computer Vision

Feb'2017 to May'2017

Graduate Software Engineering Intern at Intel Corporation (Client Computing Group)

Hillsboro, OR

- Researched the application of Deep Learning technologies to recognize Human Activities from video, with application to novel peace-of-mind Smart Home usages.
- ➤ Developed a human activity recognition system based on computer vision and deep learning technology, starting with an established deep learning network framework and adapting it to the project requirements by configuring metadata, customizing scripts, iteratively making changes and checking results to improve the accuracy/results etc. Used different deep learning and computer vision frameworks/algorithms such as CAFFE, convolutional neural network, optical flow. [Python]
- Proposed a solution for creating related dataset and built a proof-of-concept to test it out.
- ➤ Enhanced the direction of the different phases of the project by thoroughly analyzing the data collected by the iterative experiments. Moreover, data analysis was done for evaluating results of multiple methods and comparison between them.

EDUCATION

Doctor of Philosophy, Computer Science Arizona State University, USA

Aug'18 - Present

Masters of Science, Computer Science University of Texas at San Antonio, USA

Aug'15 - Dec'17 GPA: 3.90

 Bachelor of Science, Computer Science BRAC University, Bangladesh

Aug'10 - Sept'14

RESEARCH INTEREST

Machine Learning

Computer Vision

Image Processing

TECHNICAL SKILLS

- Programming Languages
 C/C++, Java, MATLAB, Python
- Machine Learning Framework/Library

Caffe, TensorFlow, TFLearn, Keras, OpenCV, Scikit-learn

- App Design
 Android Studio, Android SDK,
 Eclipse with ADT plugins
- Scripting Language
 PHP, HTML, CSS, XML, JavaScript
- Database
 MySQL, SQLite

- Operating System Windows, Linux
- Tools

Junit, Anaconda, PyCharm, Visual Studio, Eclipse, Netbeans, Graphviz Dreamweaver, WorkBench

RESEARCH EXPERIENCE & PROJECTS

Research experience in Machine Learning and Computer Vision

(M.Sc. Thesis)

Worked on Face Detection, Gender Classification and Age Estimation classification algorithm enhancement using Discrete Cosine Transformation, Histogram of Oriented Features as Feature Extraction and Convolutional Neural Network and Support Vector Machine as Machine Learning techniques. (Supervisor: Dr. Qi Tian) [MatLab]

Research experience in Image Processing

(B.Sc. Thesis)

➤ Developed an Automated parking lot management system for Bengali Language, by using Connected Component labeling, Bounding Box, Canny Edge Detection & Hough Transformation for license plate localization and used OCR for pattern recognition following by database to store as well as manipulating the system. [MatLab & MySQL]

• Restaurant Review Prediction on Yelp Dataset

Worked on Yelp Dataset to data process, transform and analyze for selecting and reducing features/attributes to build a review prediction system using different tools/frameworks of Python (Numpy, SciPy, Matplotlib, Pandas and Scikit). Also analyzed the performance in different machine learning algorithms (Linear Regression, Lasso Mode, Adaboost Regression, Decision Tree Classification etc). [Python]

Implementation of a Core Compiler

➤ Developed a compiler for the TL language as described by the TL15.0 specification. The resulting compiler compiles TL source code and produces MIPS assembly code after performing lexical analysis, AST Tree creation, and Code generation and performance optimization. [Java & Graphviz]

Operating System Scheduling Algorithms

➤ Designed and developed a simulator for Scheduling Algorithms such as FCFS, SJF, PSJF and RR using state machine design. [C/C++]

Distributed System & Multithreaded Programming

- ➤ Implemented Distributed n-queen problem solver using multithreaded server/client programming in Linux environment. To handle multithreaded programming and server/client relations, POSIX threads and Connection-Oriented UICI framework were used. [C/C++]
- > Developed a distributed client-server paradigm as well as peer to peer paradigm tracking and chatting system using Java RMI. [Java]

Software Testing and Quality Assurance

- ➤ Performed Graphical User Interface (GUI) testing for an open source Android Project known as Wikipedia using Espresso Testing Framework. [Android Studio & Java]
- Implemented JUnit Test Framework to write test cases for the Java Mail API also knows as Common Email (version 1.3.2). [Java]

Android Projects

- ➤ Designed and developed an OCR and SQLite enhanced android application to extract purchase information from receipt and store into database for monthly spend tracking. Implementation: OCR, SQLite. [Eclipse & ADT-Java]
- Implemented a mobile application for managing vCard by taking pictures of the business cards with the phone camera and recognizing the name and address information using OCR technology. [Eclipse & ADT-Java]
- > Designed and developed a score keeping application for professionally known as Taiwanese Mahjong board game. [Android Studio]

Database & Web-Design

- ➤ Developed a database system for an Online Media Shopping mall for both Admin as well as Client side called "SearchN'Shop" (http://searchnshop-tech.eu5.org/). People can browse through the products and can add to cart items that are to be bought along with an auto generated receipt. Registered users can recharge money to their accounts by buying scratch cards. [PHP & MySQL]
- Developed desktop phonebook application for storing contacts and information. [Java & MySQL]

TEACHING EXPERIENCES

- Graduate Teaching Assistant at Arizona State University. [Academic year 18-19]
- Grader of Undergraduate Application Programming course at University of Texas San Antonio. [Fall'17]
- Grader of Undergraduate Computer Organization course at University of Texas San Antonio. [Fall'16]
- Teach & mentor 25 students to learn programming language "Scratch" in San Antonio Youth Code Jam 2015.

HONOR, AWARD, LEADERSHIP AND TEAM-WORK

- Received prestigious CIDSE Doctoral Fellowship for the academic year 2018-2019 at Arizona State University.
- Elected as Executive Committee Member at UTSA Bangladesh Student Association.
- Honored by VC's List Award for securing highest GPA (4.0 out of 4.0) in the last semester enrolling 13 credits (Undergrad Studies).
- Ranked as "Supernova" for being an award-winning performer in Cultural Club in BRAC University.