Data Structures

Lecture 4
Linked List Variations + Doubly Linked List

Singly Linked List (Problems)

- 1. Traversal
- 2. Determine where to stop
- 3. Operations near the end
- 4. Moving back in Time

Types of Linked List

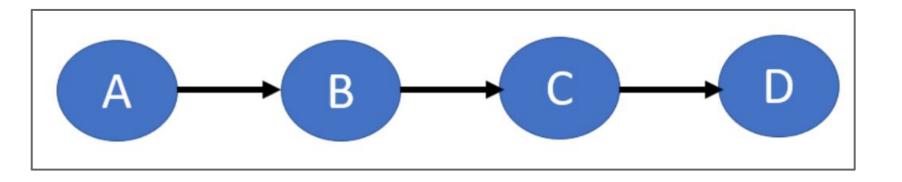
Head Type

Connection

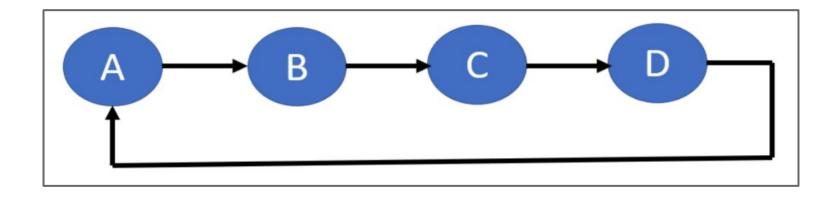
Structure

Category 1	Category 2	Category 3
Non-Dummy Headed	Singly	Linear
Dummy Headed	Doubly	Circular

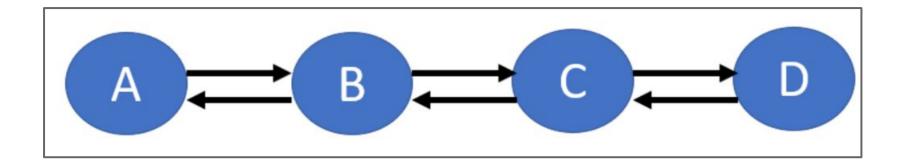
Non-Dummy Headed Singly Linear Linked List



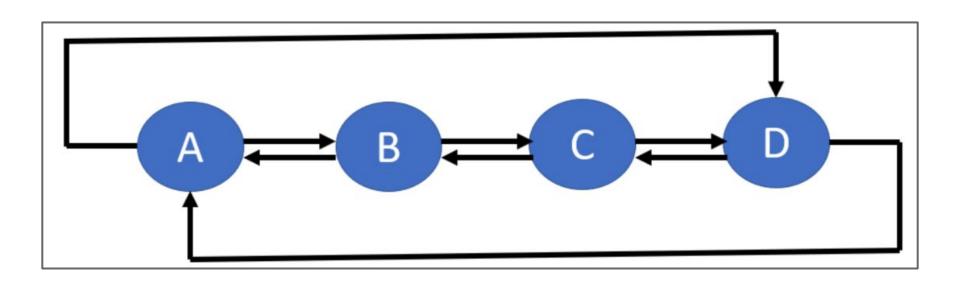
Non-Dummy Headed Singly Circular Linked List



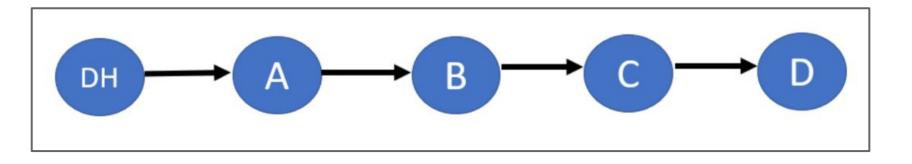
Non-Dummy Headed Doubly Linear Linked List



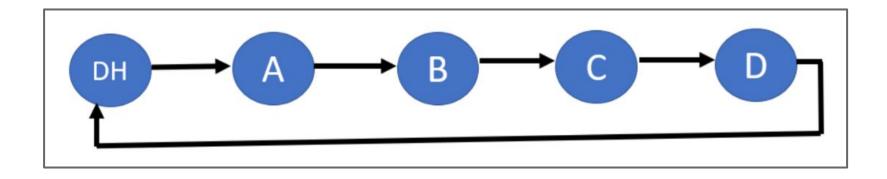
Non-Dummy Headed Doubly Circular Linked List



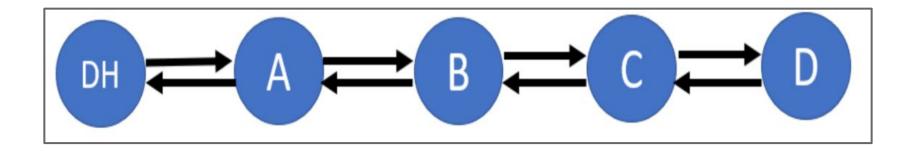
Dummy Headed Singly Linear Linked List



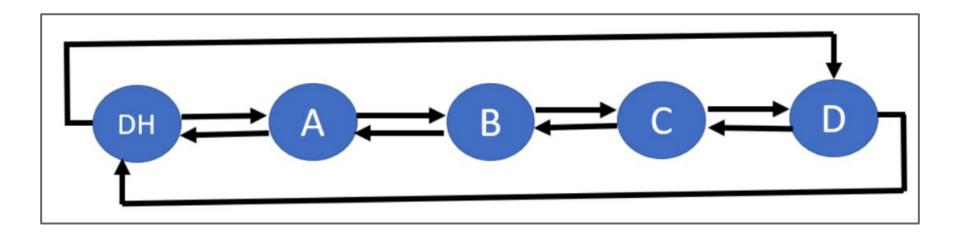
Dummy Headed Singly Circular Linked List



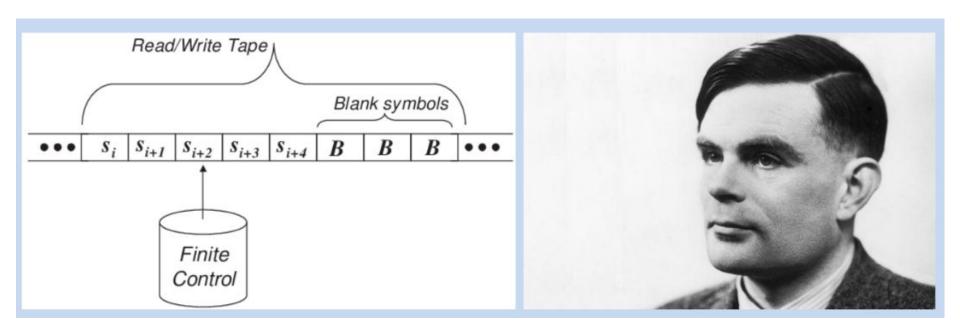
Dummy Headed Doubly Linear Linked List



Dummy Headed Doubly Circular Linked List



Why Doubly Linked List



Doubly Linked List (Node Class)

```
class DoublyNode:
    def __init__(self, elem, next, prev):
        self.elem = elem
        self.next = next # To store the next node's reference.
        self.prev = prev # To store the previous node's reference.
```

DH Doubly Linked List (Creation)

```
FUNCTION createList(arr):
    dh = DoublyNode(None, None, None)
3.
    dh.next = dh
   dh.prev = dh
5.
    tail = dh
6.
    FOR i in range(len(arr)):
      n = DoublyNode(arr[i], dh, tail)
8.
9.
     tail.next = n
tail = tail.next
11.
    dh.prev = tail
12.
13. RETURN dh
14. END FUNCTION
```

Doubly Linked List (Creation)

```
def createList(a):
  dh = DoublyNode(None, None, None)
  dh.next = dh
  dh.prev = dh
  tail = dh
  for i in range(len(a)):
    n = DoublyNode(a[i], dh, tail)
    tail.next = n
    tail = tail.next
    dh.prev = tail
  return dh
```

DH Doubly Linked List (Iteration)

- FUNCTION iteration(dh):
- 2. temp = dh.next
- 3. WHILE temp != dh:
- PRINT temp.elem
- temp = temp.next
- END FUNCTION

DH Doubly Linked List (Iteration)

```
def iteration(dh):
  temp = dh.next
  while temp != dh:
    print(temp.elem)
    temp = temp.next
```

DH Doubly Linked List (GetNode)

```
    FUNCTION nodeAt(dh, idx):

   temp = dh.next
3. c = 0
4. WHILE temp != dh:
5. If c == idx:
6.
      RETURN temp
7. c += 1
8.
     temp = temp.next
    RETURN None # Invalid Index
10. END FUNCTION
```

DH Doubly Linked List (GetNode)

```
def nodeAt(dh, idx):
  temp = dh.next
  c = 0
  while temp != dh:
    if c == idx:
     return temp
    c += 1
    temp = temp.next
  return None # Invalid Index
```

DH Doubly Linked List (Insertion)

- 1. FUNCTION insertion(dh, elem, idx):
- # Assuming the idx is valid
- node_to_insert = DoublyNode(elem, None, None)
- 4. indexed node = nodeAt(dh, idx) # Retriving the node at that index
- 5. prev_node = indexed_node.prev # There will always be a previous node
- # Change the connection
- 7. # Observe that no special case is needed
- 8. node to insert.next = indexed node
- 9. node to insert.prev = prev node
- 10. prev node.next = node to insert
- 11. indexed_node.prev = node to insert
- 12. END FUNCTION

DH Doubly Linked List (Insertion)

```
def insertion(dh, elem, idx):
  # Assuming the idx is valid
  node to insert = DoublyNode(elem, None, None)
  indexed node = nodeAt(dh, idx) # Retriving the node at that index
  prev node = indexed node.prev # There will always be a previous node
  # Change the connection
  # Observe that no special case is needed
  node to insert.next = indexed node
  node_to_insert.prev = prev_node
  prev node.next = node to insert
  indexed_node.prev = node to insert
```

DH Doubly Linked List (Removal)

- 1. FUNCTION removal(dh, idx):
- 2. # Assuming the idx is valid
- 3. node to remove = nodeAt(dh, idx)
- 4. prev node = node to remove.prev
- 5. next_node = node_to_remove.next
- 6. # Change the connection
- 7. # No special case is needed
- 8. prev node.next = next_node
- 9. next_node.prev = prev_node
- 10. node to remove.next = None
- 11. node to remove.prev = None
- 12. RETURN node_to_remove.elem # Returning the removed element
- 13. END FUNCTION

DH Doubly Linked List (Removal)

```
def removal(dh, idx):
 # Assuming the idx is valid
  node to remove = nodeAt(dh, idx)
  prev node = node to remove.prev
  next node = node to remove.next
  # Change the connection
 # No special case is needed
  prev node.next = next_node
  next node.prev = prev node
  node to remove.next = None
  node_to_remove.prev = None
  return node to remove.elem # Returning the removed element
```