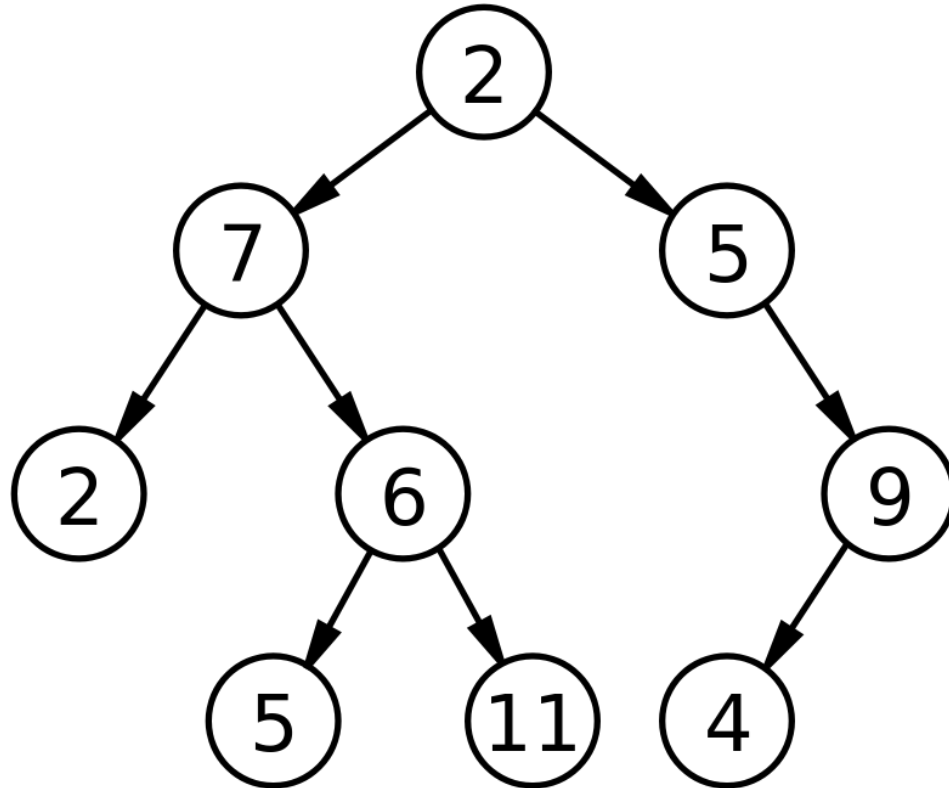


# Data Structures

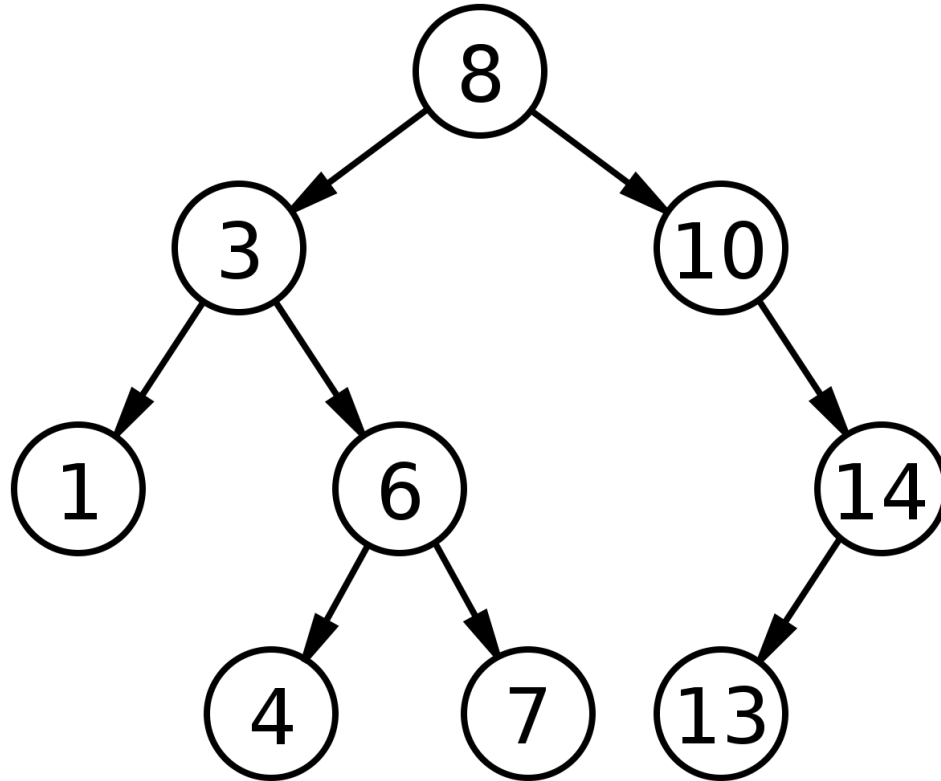


## Lecture 12 Binary Search Tree

# Binary Tree



# Binary Search Tree



# Binary Search Tree - Restrictions

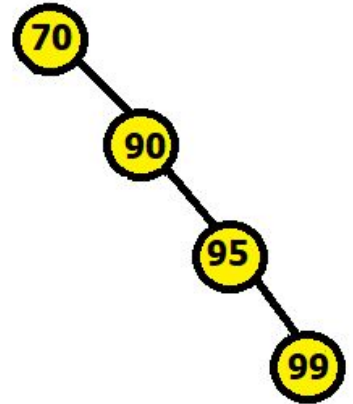
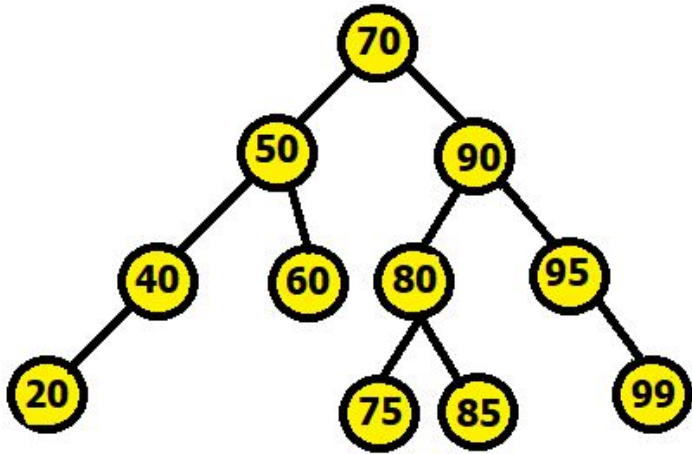
Elements of **Left Subtree**  $\blacktriangleleft$  Element of **Parent**

Elements of **Right Subtree**  $\blacktriangleright$  Element of **Parent**

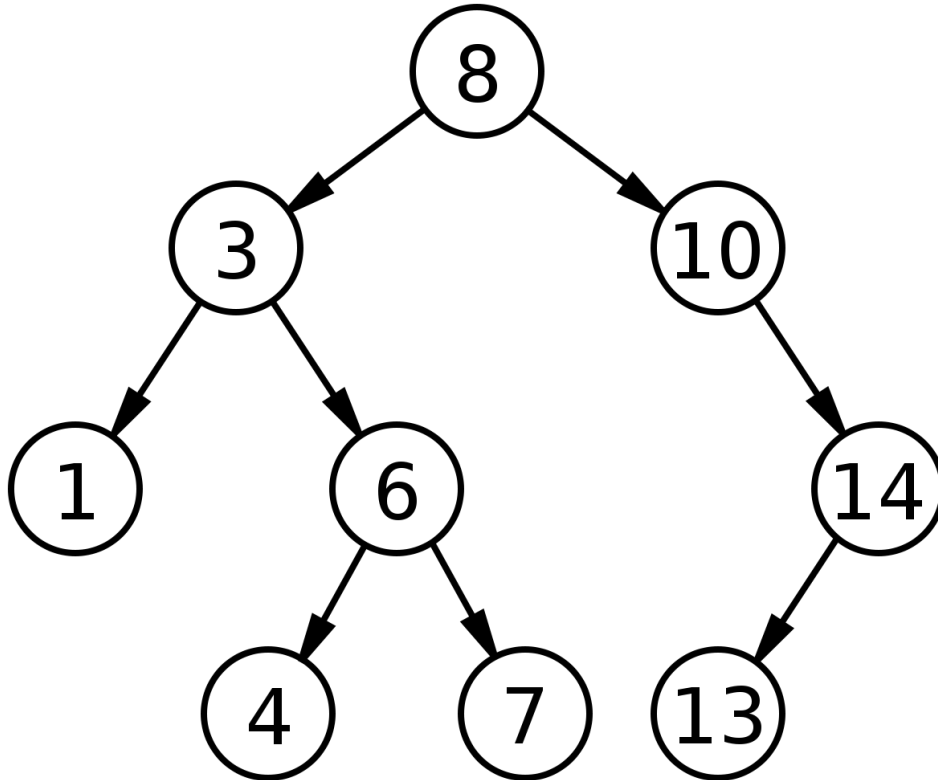
**Left and Right Subtree also BST's**

**No Duplicate Values**

# Binary Search Tree



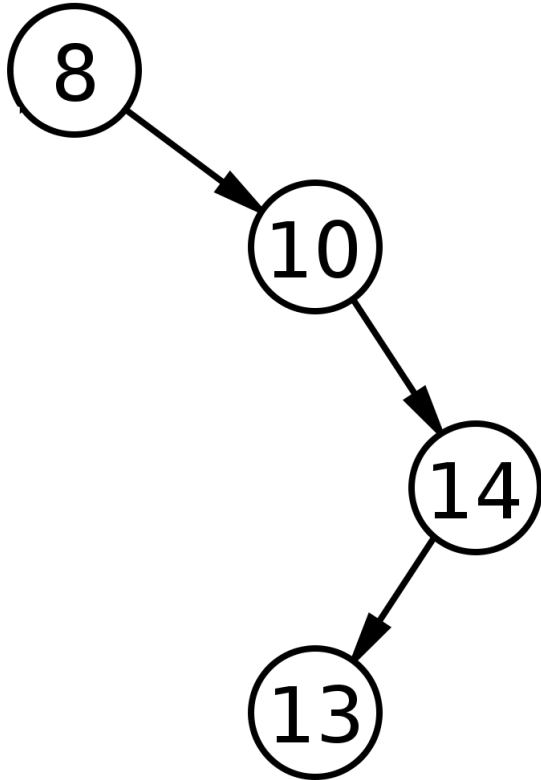
# Binary Search Tree - Why to use



Search 7

Search 5

# Binary Search Tree - Why to use



Search 12

Must be Balanced

# Binary Search Tree - Creation

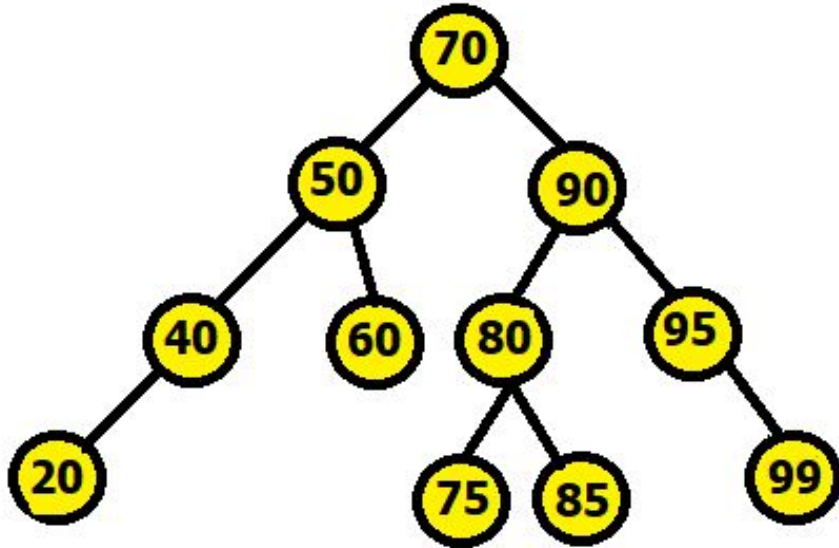
**70, 50, 40, 90, 20, 95, 99, 80, 85, 75**



# Binary Search Tree - Creation

**70, 50, 40, 90, 20, 95, 99, 80, 85, 75**

# Binary Search Tree - Insertion



**Insert 10**

**Insert 5**

**Must Make Balanced**

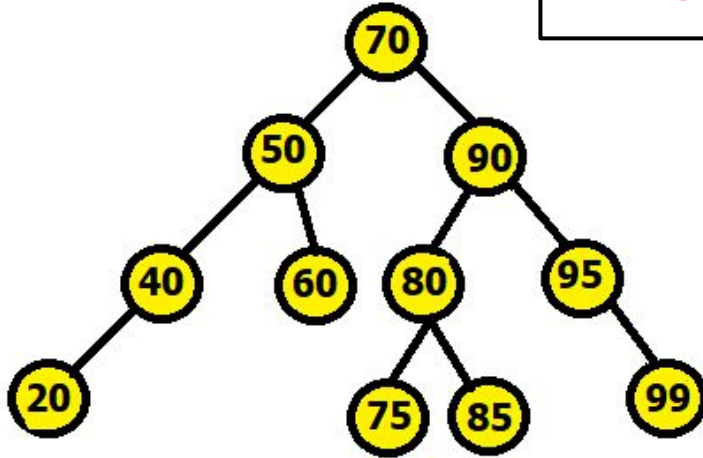
# Binary Search Tree - Insert Node

```
def addNode(root, i): #Adding Nodes
    if i<root.elem and root.left==None:
        n= Node(i)
        root.left= n
    elif i>root.elem and root.right==None:
        n= Node(i)
        root.right= n
    if i<root.elem and root.left!=None:
        addNode(root.left, i)
    elif i>root.elem and root.right!=None:
        addNode(root.right, i)
```

# Binary Search Tree - Deletion

**Case 1: No Subtree or Children**

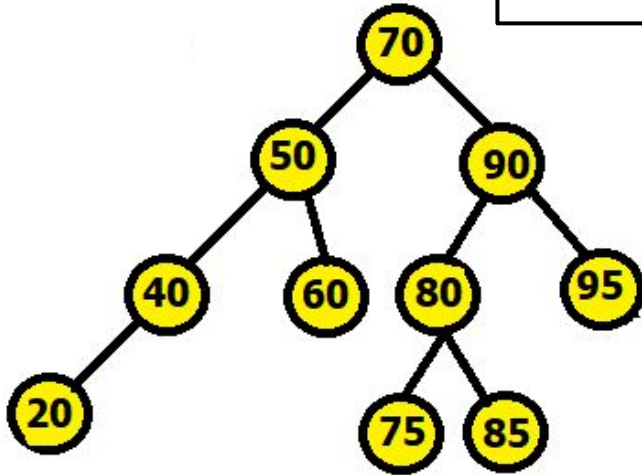
**Delete 99**



# Binary Search Tree - Deletion

**Case 2: Only 1 Subtree or Child**

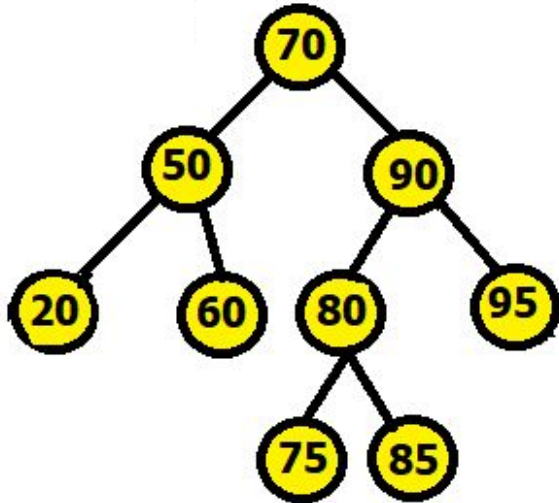
**Delete 40**



# Binary Search Tree - Deletion

**Case 3: 2 Subtrees or Children** (Replace by **Inorder Successor**)

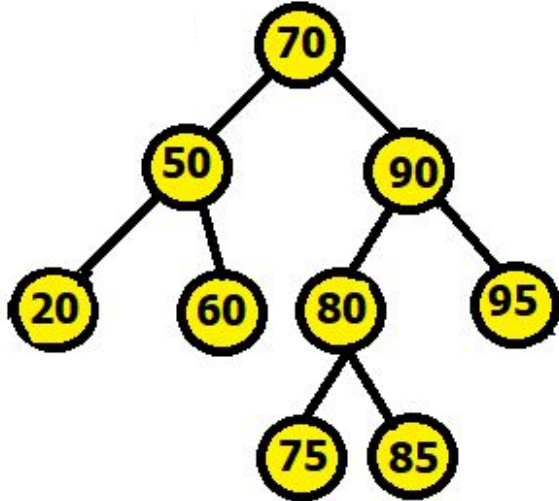
**Delete 90**



# Binary Search Tree - Deletion

**Case 3: 2 Subtrees or Children** (Replace by Inorder Predecessor)

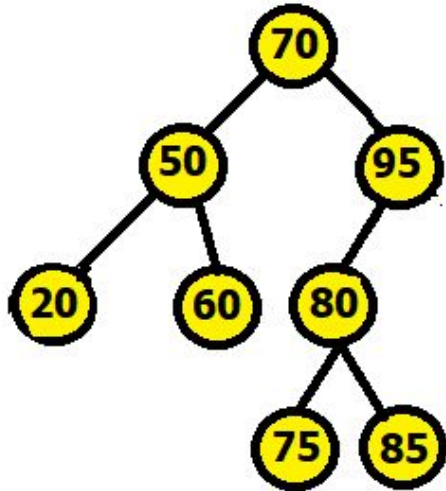
**Delete 90**



# Binary Search Tree - Deletion

**Case 3: 2 Subtrees or Children** (Replace by **Inorder Successor**)

**Delete 70**

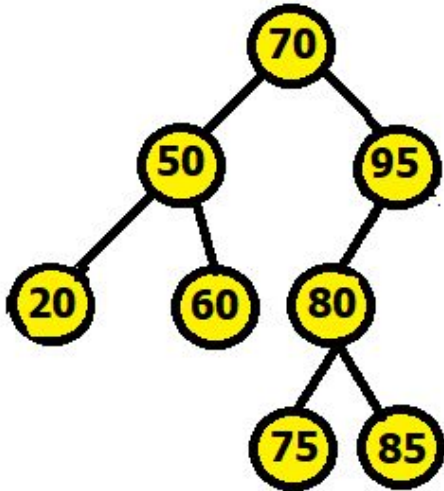




# Binary Search Tree - Deletion

**Case 3: 2 Subtrees or Children** (Replace by Inorder Predecessor)

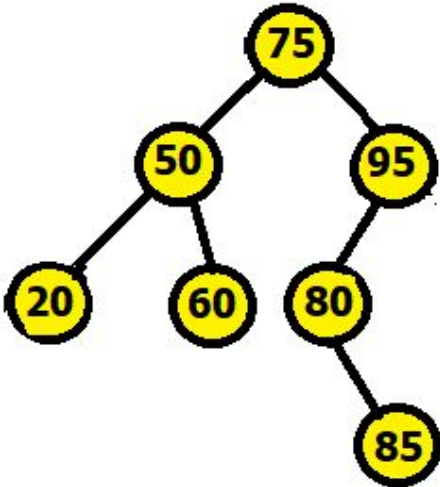
**Delete 70**



# Binary Search Tree - Deletion

**Case 3: 2 Subtrees or Children** (Replace by **Inorder Successor**)

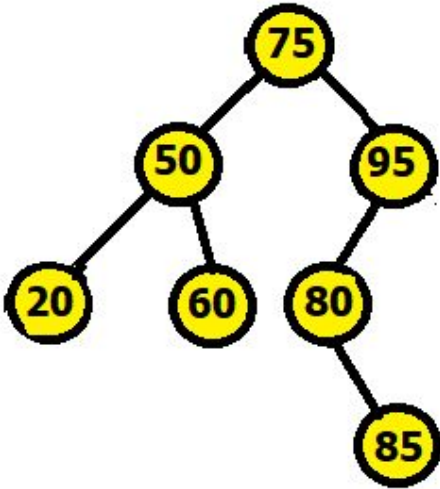
**Delete 75**



# Binary Search Tree - Deletion

**Case 3: 2 Subtrees or Children** (Replace by Inorder Predecessor)

**Delete 75**



# Binary Search Tree - Delete Node

```
def minValueNode(node):  
    current = node  
    while(current.left is not None): # loop down to find the leftmost leaf  
        current = current.left  
    return current
```

# Binary Search Tree - Delete Node

```
def deleteNode(root, key):  
    if root is None:  
        return root  
    # If the key to be deleted is smaller than the root's key then it lies in left subtree  
    if key < root.elem:  
        root.left = deleteNode(root.left, key)  
    # If the key to be delete is greater than the root's key then it lies in right subtree  
    elif(key > root.elem):  
        root.right = deleteNode(root.right, key)
```

# Binary Search Tree - Delete Node

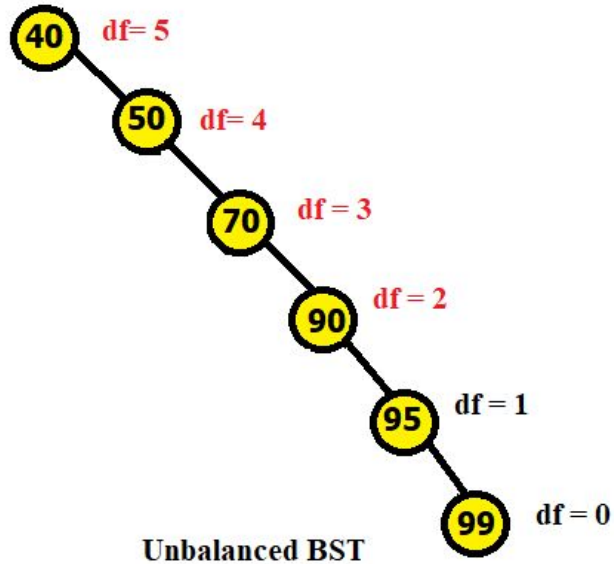
```
# If key is same as root's key, then this is the node to be deleted
else:
    # Node with only one child or no child
    if root.left is None:
        temp = root.right
        root = None
        return temp
    elif root.right is None:
        temp = root.left
        root = None
        return temp
    # Node with two children:
    # Get the inorder successor (smallest in the right subtree)
    temp = minValueNode(root.right)
    # Copy the inorder successor's content to this node
    root.key = temp.elem
    root.right = deleteNode(root.right, temp.elem) # Delete the inorder successor
return root
```

# Binary Search Tree - Balancing

AVL Tree, Red-Black Tree, B+ Tree, B Tree, Splay Tree, Treap, etc.

AVL Tree

# Binary Search Tree - Balancing



Inorder Traversal

40	50	70	90	95	99
----	----	----	----	----	----

root



40	50	70
----	----	----

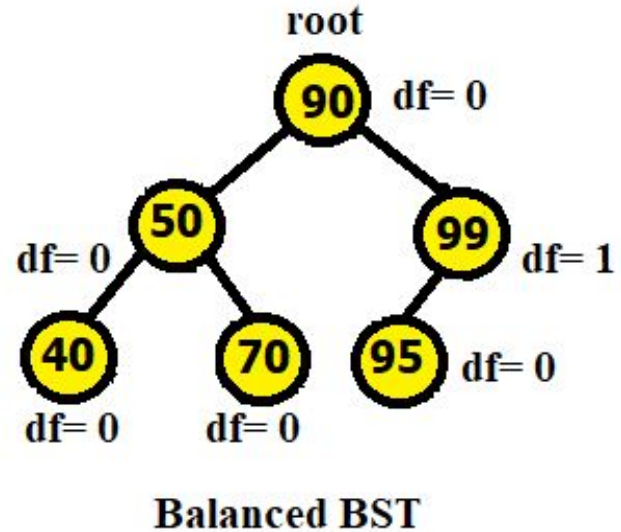
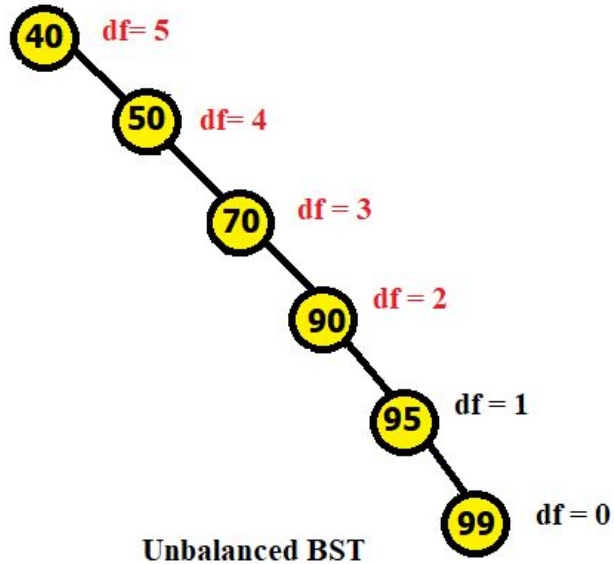
array for  
left subtree

95	99
----	----

array for  
right subtree



# Binary Search Tree - Balancing



# Binary Search Tree - Balance Tree

```
#Appends into a list with tree nodes using inorder traversal
def pushTreeNodes(root, arr):
    if root is None:
        return
    pushTreeNodes(root.left, arr)
    arr.append(root)
    pushTreeNodes(root.right, arr)
```

# Binary Search Tree - Balance Tree

```
# Recursive function to construct a height-balanced BST from
# given nodes in sorted order
def buildBalancedBST(arr, start, end):
    if start > end:
        return None
    mid = (start + end) // 2 # find the middle index
    root = arr[mid] # The root node will be a node present at the mid-index
    # recursively construct left and right subtree
    root.left = buildBalancedBST(arr, start, mid - 1)
    root.right = buildBalancedBST(arr, mid + 1, end)
    return root
```

# Binary Search Tree - Search Node in Tree

**Search a node in a BST**

**DIY**