

## BFS BY BUBU

```
#include<iostream>
#include<queue>
//#include<bits/stdc++.h>
using namespace std;
int n = 9;
int main(){
    int v[n];
    int g[n][n];
    int color[n];
    int parent[n];
    int dist[n];
    int i;
    for(i=0; i<n; i++){
        v[i] = 0;
        color[i] = 0;
        parent[i] = 0;
        dist[i] = 0;
    }
    for(i=0; i<n; i++){
        for(int j = 0; j<n; j++){
            g[i][j] = 0;
        }
    }
    g[0][1] = 1;
    g[0][2] = 1;
    g[0][3] = 1;
    g[1][4] = 1;
    g[1][5] = 1;
    g[2][3] = 1;
    g[2][6] = 1;
    g[3][7] = 1;
    g[3][8] = 1;
    g[7][8] = 1;
    int c = 0;
    queue<int>q;
    q.push(0);
    color[0] = 1;
    parent[0] = -1;
    v[0] = 1;
    while(!q.empty()){
        int k = q.front();
        cout<<k<<" "<<dist[k]<<"\n";
        q.pop();
```

```

        for(i=0; i<n; i++){
            if(g[k][i]==1 && color[i] == 0){
                q.push(i);
                color[i] = 1;
                parent[i] = k;
                dist[i] = dist[k] + 1;
                v[i] = 1;
            }
            else if(g[k][i]==1 && color[i] == 1 && v[i]==1 && parent[k]!=i){
                c++;
                g[k][i] = 0;
            }
        }
        color[k] = 2;
    }
    cout<<"Number of cycles: "<<c<<"\n";
    for(i=0;i<n;i++){
        if(parent[i]!=-1) cout<<"Child: "<<i<<" -> "<<"Parent:
"<<parent[i]<<"\n";
        if(parent[i]==-1) cout<<"Root Child: "<<i<<" -> "<<"NULL(since its the
root)\n";
    }
    int x;
    cout<<"the node to find: ";
    cin>>x;
    vector<int>s;
    if(x>-1){
        while(x!=-1){
            s.push_back(x);
            x = parent[x];
        }
        for(i=0;i<s.size();i++) cout<<s[i]<<" ";

    }
    else cout<<"No files were found"<<endl<<-1<<endl;

}

```

MOCK ONLINE

```

#include<bits/stdc++.h>
using namespace std;
int ad[100][100];
int mark[100];

```

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int dist[100];
int parent[100];
int visited[100];
void initadj()
{
    int i,j;
    for(i=0;i<100;i++)
    {
        for(j=0;j<100;j++)
        {
            ad[i][j] = 0;
        }
    }
}
void initmark()
{
    int i;
    for(i=0;i<100;i++)
    {
        mark[i] = 0;
        visited[i] = 0;
    }
}
void initdist()
{
    int i;
    for(i=0;i<100;i++)
    {
        dist[i] = -1;
    }
}
void initparent()
{
    int i;
    for(i=0;i<100;i++)
    {
        parent[i] = -1;
    }
}
void bfs(int start,int n)
{
    queue<int> q;
    q.push(start);
    int king;
    while(q.size()!=0)

```

```
{
    king = q.front();
    q.pop();
    cout<<king<<" ";
    for(int i=0;i<n;i++)
    {
        if(ad[king][i]==1 && mark[i]==0)
        {
            q.push(i);
            visited[i]=1;
            mark[i] = 1;
            dist[i] = dist[king]+1;
            parent[i] = king;
        }
    }
}

int main()
{
    initadj();
    initmark();
    int n,e,i,j,c=0;
    while(1){
        cin>>n>>e;
        for(i=0;i<e;i++)
        {
            int x,y;
            cin>>x>>y;
            ad[x][y] = 1;
        }
        for(i=0;i<n;i++)
        {
            if(visited[i]==0)
            {
                c++;
                bfs(i,n);
            }
        }
        cout<<"Number of water supply stations: "<<c<<"\n";
    }
    /*for(i=0;i<n;i++)
    {
        for(j=0;j<n;j++)
        {
            cout<<ad[i][j]<<" ";
        }
    }
```

```

        cout<<"\n";
    }*/
}

```

## DFS PARENT CYCLE DETECT

```

#include<bits/stdc++.h>
using namespace std;
int n = 9;

int main()
{
    int v[n];
    int g[n][n];
    int color[n];
    int parent[n];
    int dist[n];
    int i;
    for(i=0; i<n; i++)
    {
        v[i] = 0;
        color[i] = 0;
        parent[i] = 0;
        dist[i] = 0;
    }
    for(i=0; i<n; i++)
    {
        for(int j = 0; j<n; j++)
        {
            g[i][j] = 0;
        }
    }
    g[0][1] = 1;
    g[0][2] = 1;
    g[0][3] = 1;
    g[1][4] = 1;
    g[1][5] = 1;
    g[2][3] = 1;
    g[2][6] = 1;
    g[3][7] = 1;
    g[3][8] = 1;
    g[7][8] = 1;
    int c = 0;
    stack<int>s;
}

```

```

s.push(0);
color[0] = 1;
parent[0] = 0;
v[0] = 1;
while(!s.empty())
{
    int k = s.top();
    cout<<k<<"\n";
    s.pop();
    for(i=0; i<n; i++)
    {
        if(g[k][i]==1 && color[i] == 0 && v[i]==0)
        {
            s.push(i);
            color[i] = 1;
            parent[i] = k;
            dist[i] = dist[k] + 1;
            v[i] = 1;
        }
        else if(g[k][i]==1 && v[i]==1 && parent[k]!=i)
        {
            c++;
            g[k][i] = 0;
        }
    }
    color[k] = 2;
}
cout<<"Number of cycles: "<<c<<"\n";
for(i=0;i<n;i++)
{
    if(parent[i]!=-1)
    {
        cout<<i<<" -> "<<parent[i]<<"\n";
    }
    if(parent[i]==-1)
    {
        cout<<i<<" -> "<<"NULL(since its the root)\n";
    }
}
}

```

DFS ANIKA

```
#include<bits/stdc++.h>

using namespace std;

int count_=0;

int g[5][5]={0};

int v[5];

int color[5]={0};

int dist[5]={0};

void dfs_visit(int k)
{
    cout<<k<<" "<<dist[k]<<endl;
    color[k]=1;
    for(int i=0;i<5;i++)
    {
        if(g[k][i]==1 && color[i]==0)
        {
            dist[i]=dist[k]+1;
            dfs_visit(i);
        }
    }
    color[k]=2;
}

void parent()
{
    for(int i=0; i<5; i++)
        for(int j=0; j<5; j++)
        {
            if(g[i][j]==1)
                cout<<j<<"->"<<i<<endl;
```

```
    }  
}  
int main()  
{  
  
    g[0][1]=1;  
    g[0][2]=1;  
    g[1][4]=1;  
    g[1][3]=1;  
    dist[0]=0;  
    dfs_visit(0);  
    parent();  
}
```