



# Course Title: Digital Logic Design

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Credit Hr: 3.00

Contact Hr: 3.00



# Overview

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- **Map Method**
  - **Two and Three Variable Maps**
  - **Four Variable Map**
  - **Five Variable Map**
- **Product of Sums Simplification**
- **Don't Care Conditions**
- **NAND Implementation**
- **NOR Implementation**
- **Other Two Level Implementations**
- **Determination of Prime Implicants**
- **Selection of Prime Implicants**



# Circuit Optimization

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- Goal: To obtain the simplest implementation for a given function
- Optimization is a more formal approach to simplification that is performed using a specific procedure or algorithm
- Optimization requires a cost criterion to measure the simplicity of a circuit



# Karnaugh Maps (K-map)

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- **A K-map is a collection of squares**
  - Each square represents a minterm
  - The collection of squares is a graphical representation of a Boolean function
  - Adjacent squares differ in the value of one variable
  
- **The K-map can be viewed as**
  - A reorganized version of the truth table



# Two Variable Maps

- A 2-variable Karnaugh Map:

- Note that minterm  $m_0$  and minterm  $m_1$  are “adjacent” and differ in the value of the

variable  $y$

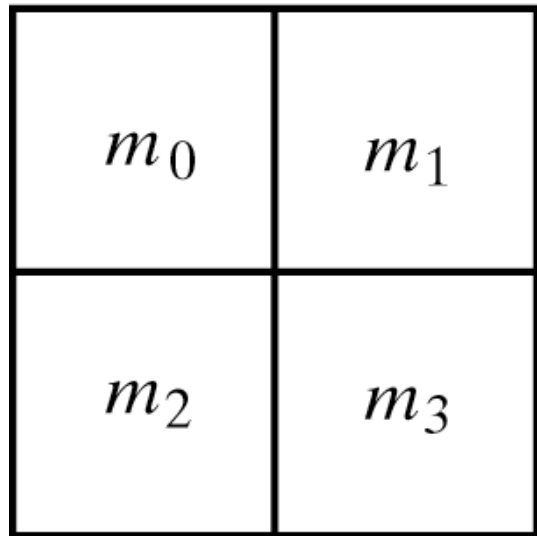
- Similarly, minterm  $m_0$  and

minterm  $m_2$  differ in the  $x$  variable.

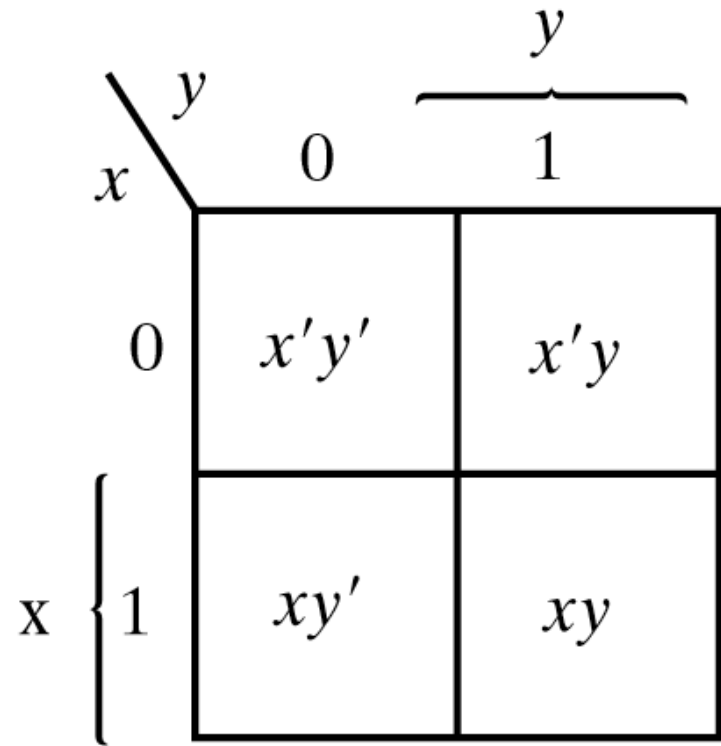
- Also,  $m_1$  and  $m_3$  differ in the  $x$  variable as well.

- Finally,  $m_2$  and  $m_3$  differ in the value of the variable  $y$

	$y = 0$	$y = 1$
$x = 0$	$m_0 = \overline{x} \overline{y}$	$m_1 = \overline{x} y$
$x = 1$	$m_2 = x \overline{y}$	$m_3 = x y$



(a)



(b)

Fig. 3-1 Two-variable Map



# K-Map Function Representation

- **Example:  $F(x,y) = x$**

$F = x$	$y = 0$	$y = 1$
$x = 0$	0	0
$x = 1$	1	1

- For function  $F(x,y)$ , the two adjacent cells containing 1's can be combined using the Minimization Theorem:

$$F(x, y) = x\bar{y} + xy = x$$



# K-Map Function Representation

- Example:  $G(x,y) = x + y$ 

$G = x+y$	$y = 0$	$y = 1$
$x = 0$	0	1
$x = 1$	1	1

- For  $G(x,y)$ , two pairs of adjacent cells containing 1's can be combined using the Minimization Theorem:

$$G(x, y) = (x\bar{y} + xy) + (xy + \bar{x}y) = x + y$$

Duplicate  $xy$





# Three Variable Maps

- A three-variable K-map:

	$yz=00$	$yz=01$	$yz=11$	$yz=10$
$x=0$	$m_0$	$m_1$	$m_3$	$m_2$
$x=1$	$m_4$	$m_5$	$m_7$	$m_6$

- Where each minterm corresponds to the product terms:

	$yz=00$	$yz=01$	$yz=11$	$yz=10$
$x=0$	$\bar{x} \bar{y} \bar{z}$	$\bar{x} \bar{y} z$	$\bar{x} y z$	$\bar{x} y \bar{z}$
$x=1$	$x \bar{y} \bar{z}$	$x \bar{y} z$	$x y z$	$x y \bar{z}$

- Note that if the binary value for an index differs in one bit position, the minterms are adjacent on the K-Map



# Alternative Map Labeling

- Map use largely involves:
  - Entering values into the map, and
  - Reading off product terms from the map.
- Alternate labelings are useful:

	$\bar{y}$		$y$	
$\bar{x}$	0	1	3	2
$x$	4	5	7	6
	$\bar{z}$	$z$		$\bar{z}$

		$y \ z$		$y$	
		00	01	11	10
$x$	0	0	1	3	2
	1	4	5	7	6
		$z$			



# Example

		$yz$		$y$	
$x$		0 0	0 1	1 1	1 0
$x$	0			1	1
	1	1	1		

Fig. 3-4 Map for Example 3-1;  $F(x, y, z) = \Sigma(2, 3, 4, 5) = x'y + xy'$



# Example

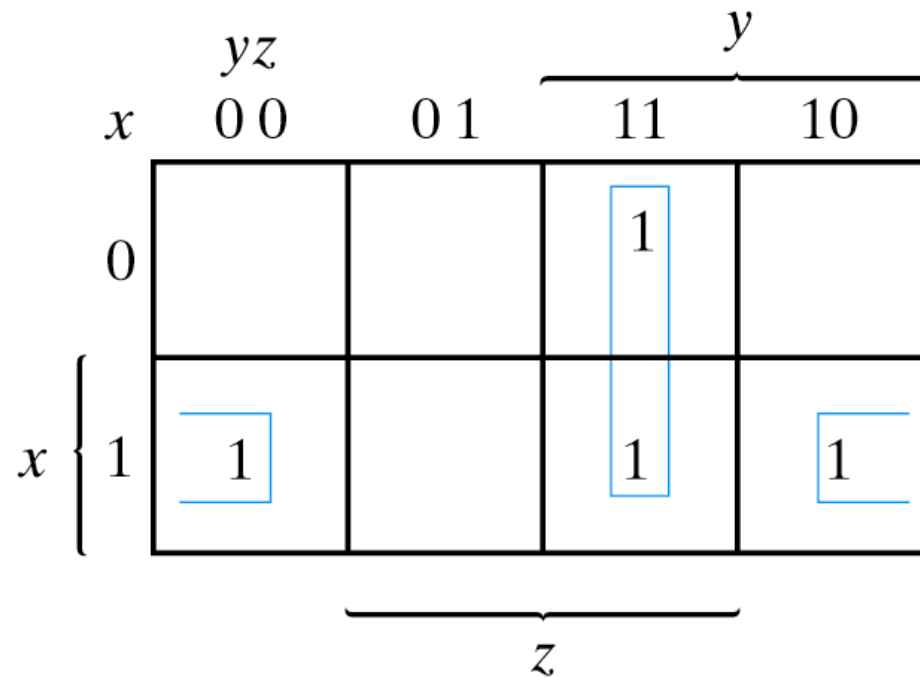


Fig. 3-5 Map for Example 3-2;  $F(x, y, z) = \Sigma(3, 4, 6, 7) = yz + xz'$



# Example

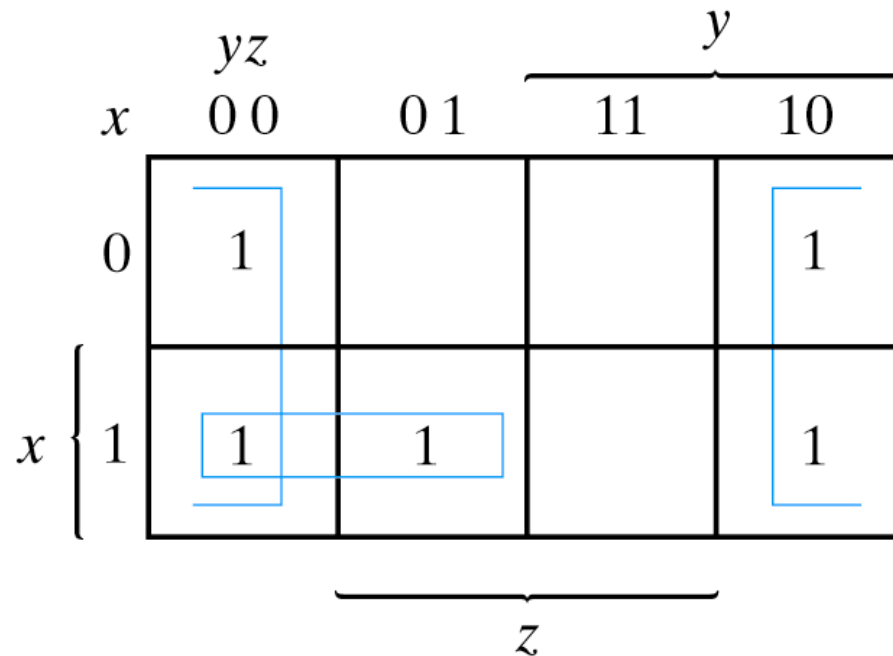


Fig. 3-6 Map for Example 3-3;  $F(x, y, z) = \Sigma(0, 2, 4, 5, 6) = z' + xy'$



# Example

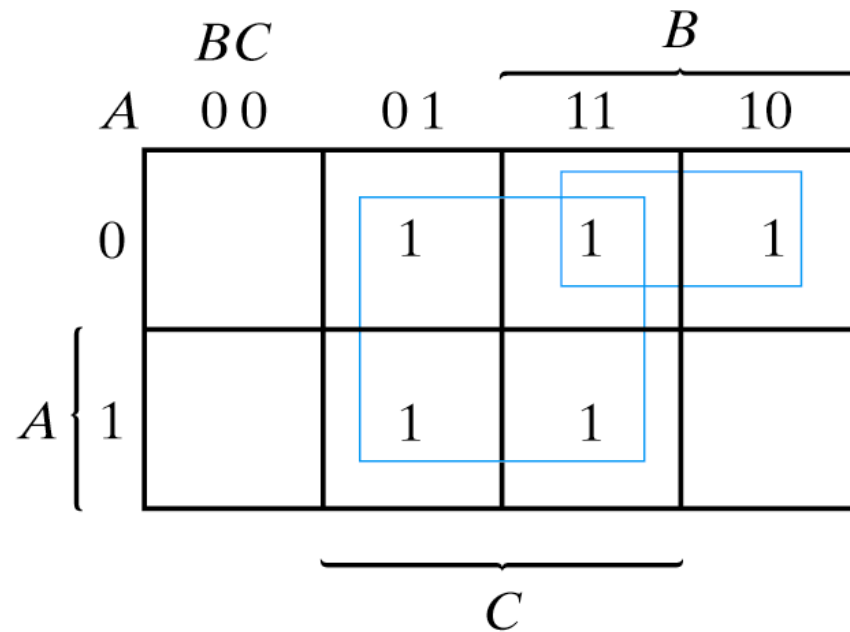


Fig. 3-7 Map for Example 3-4;  $A'C + A'B + AB'C + BC = C + A'B$



# Example Functions

- By convention, we represent the minterms of  $F$  by a "1" in the map and leave the minterms of  $\bar{F}$  blank or fill the blank cells with 0.

- Example:

$$F(x, y, z) = \sum_m(2, 3, 4, 5)$$

- Example:

$$G(a, b, c) = \sum_m(3, 4, 6, 7)$$

- Learn the locations of the 8 indices based on the variable order shown (x, most significant and z, least significant) on the map boundaries

				$y$
	0	1	3 $\mathbf{1}$	2 $\mathbf{1}$
$\mathbf{x}$	4 $\mathbf{1}$	5 $\mathbf{1}$	7	6
			$\mathbf{z}$	

				$y$
	0	1	3 $\mathbf{1}$	2
$\mathbf{x}$	4 $\mathbf{1}$	5	7 $\mathbf{1}$	6 $\mathbf{1}$
			$\mathbf{z}$	



# Combining Squares

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- **By combining squares, we reduce number of literals in a product term, reducing the literal cost, thereby reducing the other two cost criteria**
- **On a 3-variable K-Map:**
  - **One square represents a minterm with three variables**
  - **Two adjacent squares represent a product term with two variables**
  - **Four “adjacent” terms represent a product term with one variable**
  - **Eight “adjacent” terms is the function of all ones (no variables) = 1.**





# Example: Combining Squares

- Example: Let  $F = \Sigma m(2,3,6,7)$

2,3,6,7)		y		
	0	1	31	21
x	4	5	71	61
		z		

- Applying the Minimization Theorem three times:

$$\begin{aligned} F(x, y, z) &= \bar{x} y z + x y z + \bar{x} y \bar{z} + x y \bar{z} \\ &= yz + y\bar{z} \\ &= y \end{aligned}$$

- Thus the four terms that form a  $2 \times 2$  square correspond to the term "y".



# Three-Variable Maps

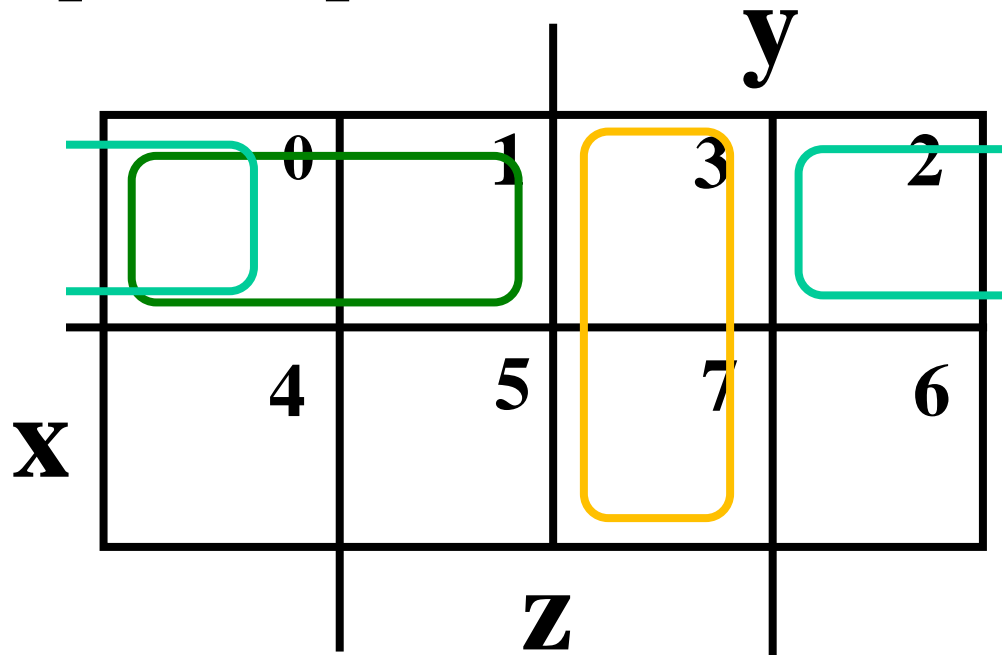
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- **Reduced literal product terms for SOP standard forms correspond to rectangles on K-maps containing cell counts that are powers of 2.**
- **Rectangles of 2 cells represent 2 adjacent minterms; of 4 cells represent 4 minterms that form a “pairwise adjacent” ring.**
- **Rectangles can contain non-adjacent cells as illustrated by the “pairwise adjacent” ring above.**



# Three-Variable Maps

- Example Shapes of 2-cell Rectangles:

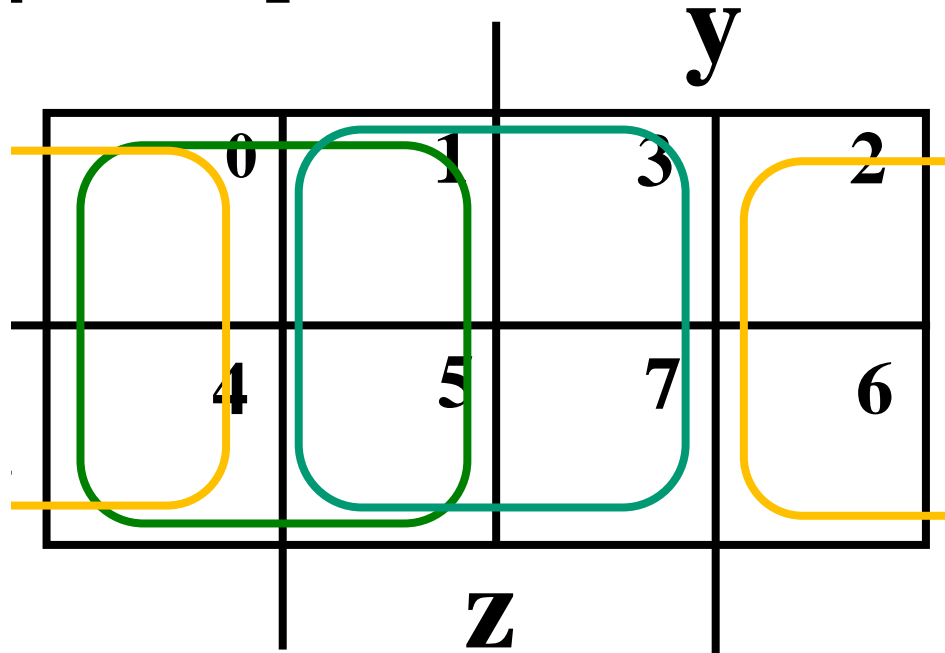


- Read off the product terms for the rectangles shown



# Three-Variable Maps

- Example Shapes of 4-cell Rectangles:

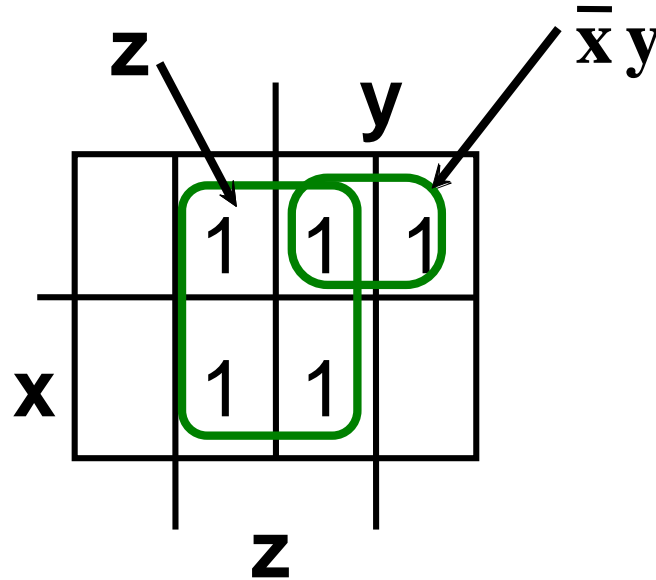


- Read off the product terms for the rectangles shown



# Three Variable Maps

- K-Maps can be used to simplify Boolean functions by systematic methods. Terms are selected to cover the “1s” in the map.
- Example: Simplify  $F(x, y, z) = \Sigma_m(1, 2, 3, 5, 7)$



$$F(x, y, z) = z + \bar{x}y$$



# Three-Variable Map Simplification

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- Use a K-map to find an optimum SOP equation for  $F(X, Y, Z) = \Sigma_m(0,1,2,4,6,7)$

$m_0$	$m_1$	$m_3$	$m_2$
$m_4$	$m_5$	$m_7$	$m_6$
$m_{12}$	$m_{13}$	$m_{15}$	$m_{14}$
$m_8$	$m_9$	$m_{11}$	$m_{10}$

(a)

		$yz$		$y$	
		00	01	11	10
$w$	$wx$	$w'x'y'z'$	$w'x'y'z$	$w'x'yz$	$w'x'yz'$
	00	$w'xy'z'$	$w'xy'z$	$w'xyz$	$w'xyz'$
	01	$wxy'z'$	$wxy'z$	$wxyz$	$wxyz'$
	11	$wx'y'z'$	$wx'y'z$	$wx'yz$	$wx'yz'$
	10	$wx'y'z'$	$wx'y'z$	$wx'yz$	$wx'yz'$
	10	$wx'y'z'$	$wx'y'z$	$wx'yz$	$wx'yz'$

(b)

Fig. 3-8 Four-variable Map



# Four Variable Terms

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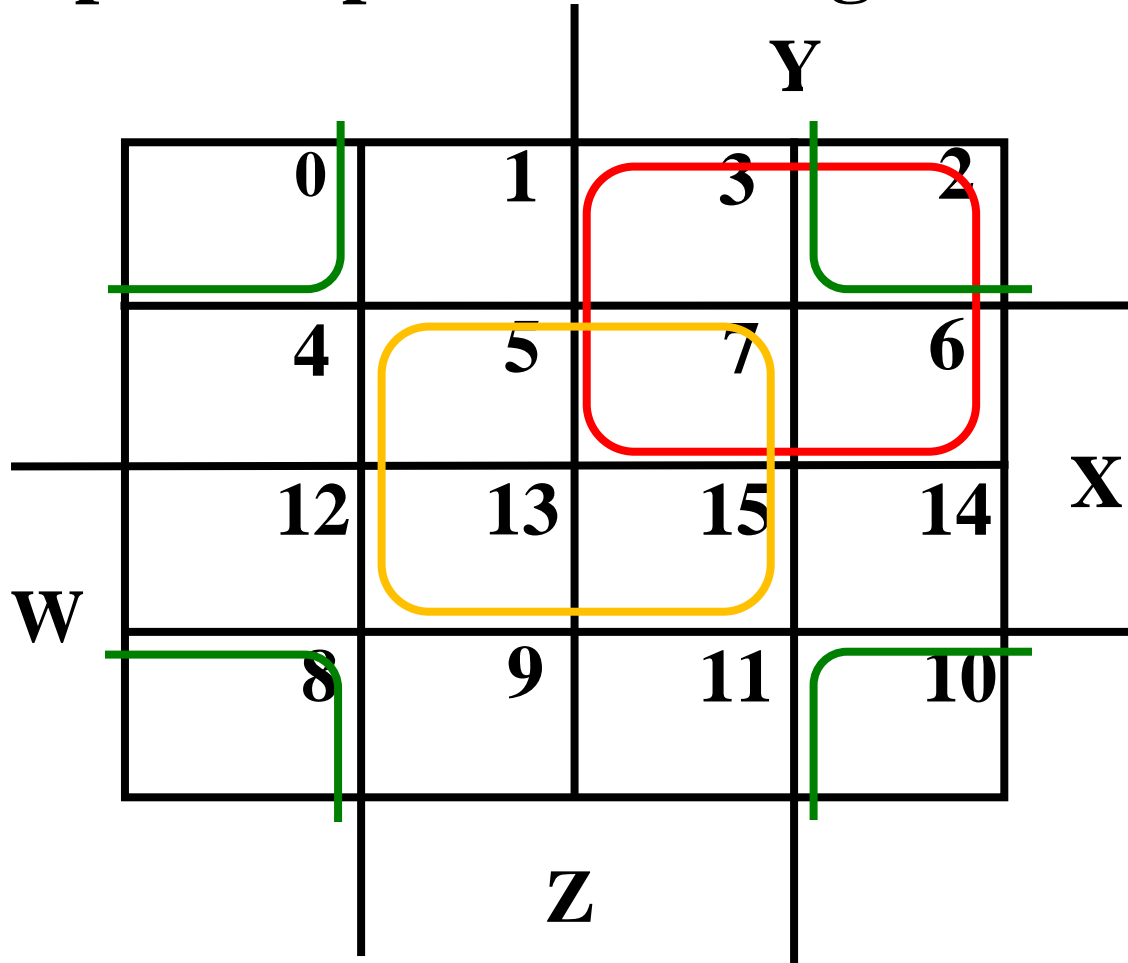
- **Four variable maps can have rectangles corresponding to:**
  - **A single 1 = 4 variables, (i.e. Minterm)**
  - **Two 1s = 3 variables,**
  - **Four 1s = 2 variables**
  - **Eight 1s = 1 variable,**
  - **Sixteen 1s = zero variables (i.e. Constant "1")**





# Four-Variable Maps

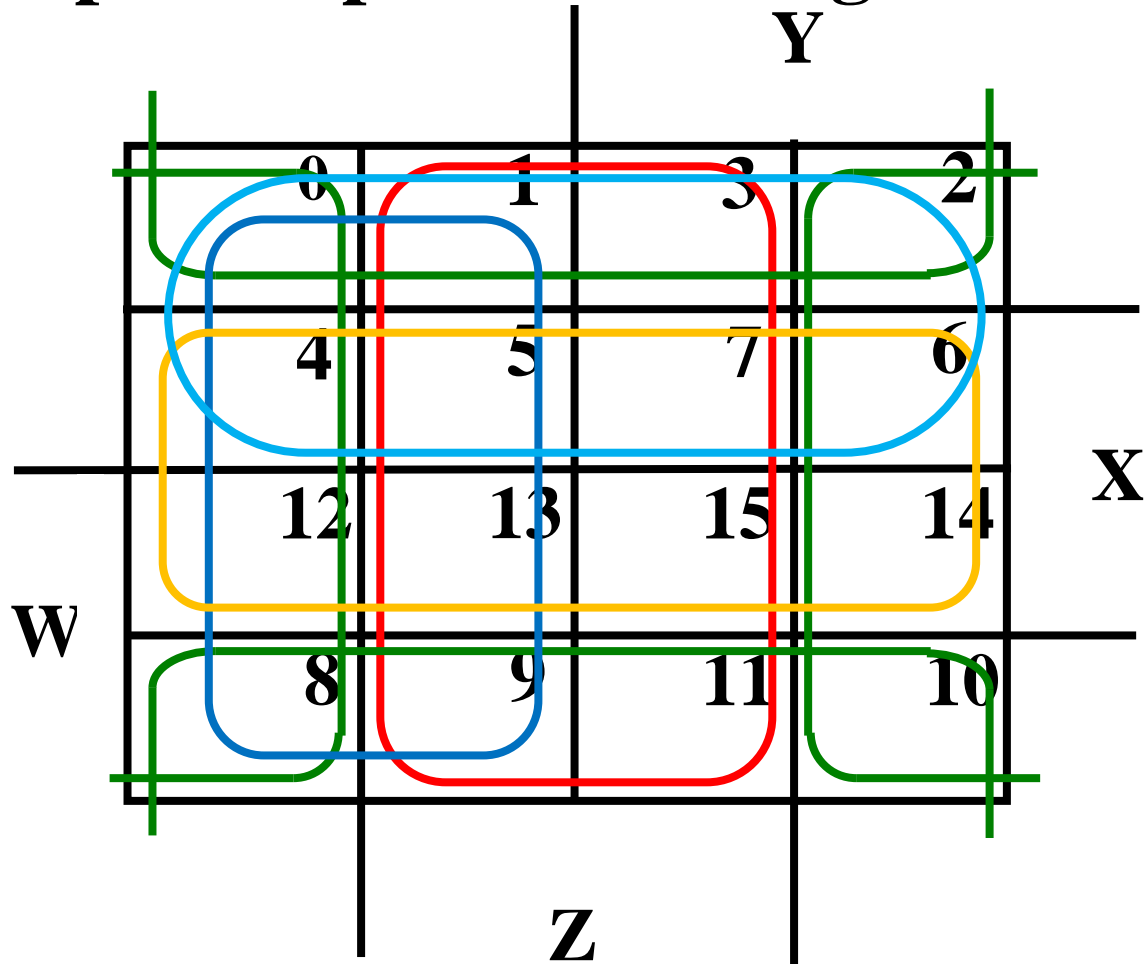
- Example Shapes of Rectangles:





# Four-Variable Maps

- Example Shapes of Rectangles:





# Four-Variable Map Simplification

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$$F(W, X, Y, Z) = \Sigma_m(0, 2, 4, 5, 6, 7, 8, 10, 13, 15)$$



# Four-Variable Map Simplification

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- $F(W, X, Y, Z) = \Sigma_m(3, 4, 5, 7, 9, 13, 14, 15)$



# Example

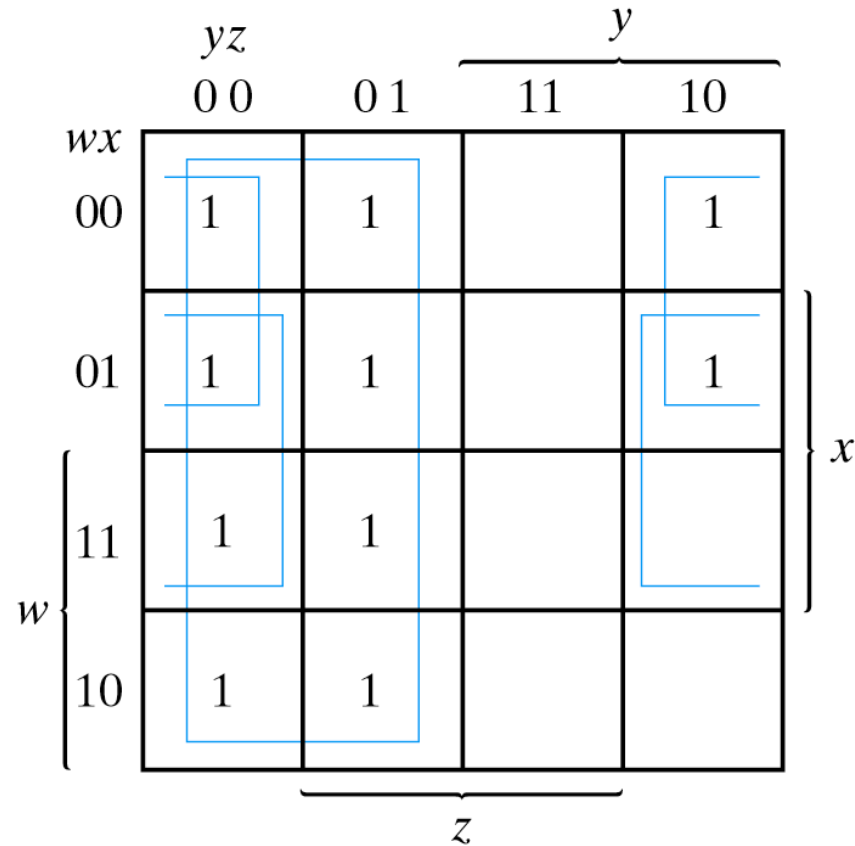


Fig. 3-9 Map for Example 3-5;  $F(w, x, y, z)$

$$= \Sigma (0, 1, 2, 4, 5, 6, 8, 9, 12, 13, 14) = y' + w'z' + xz'$$



# Example

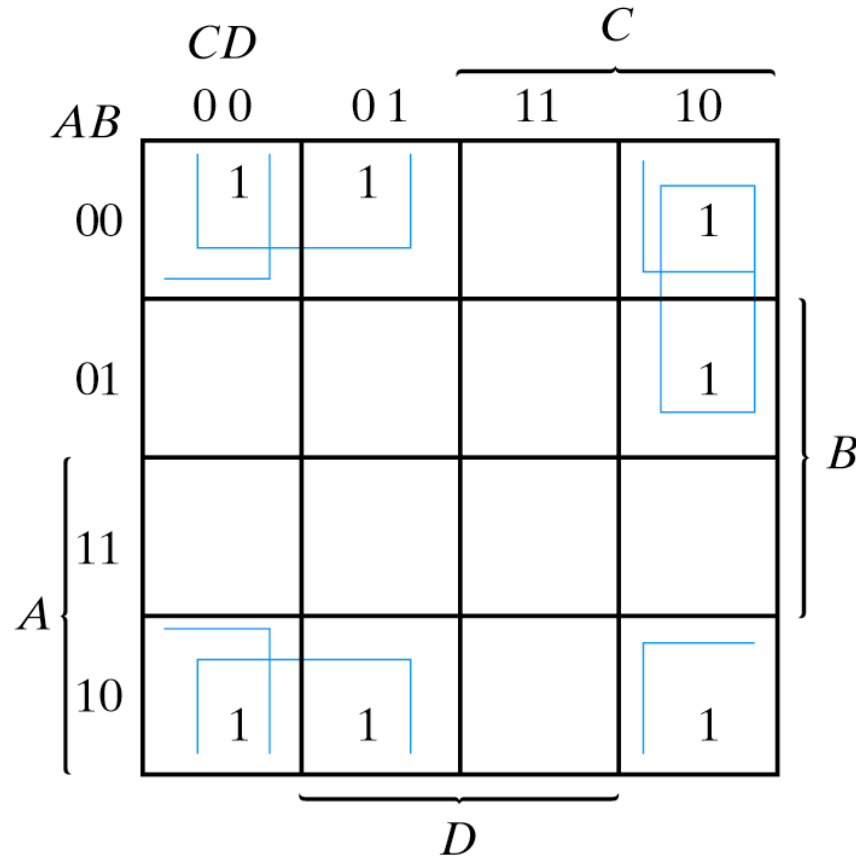
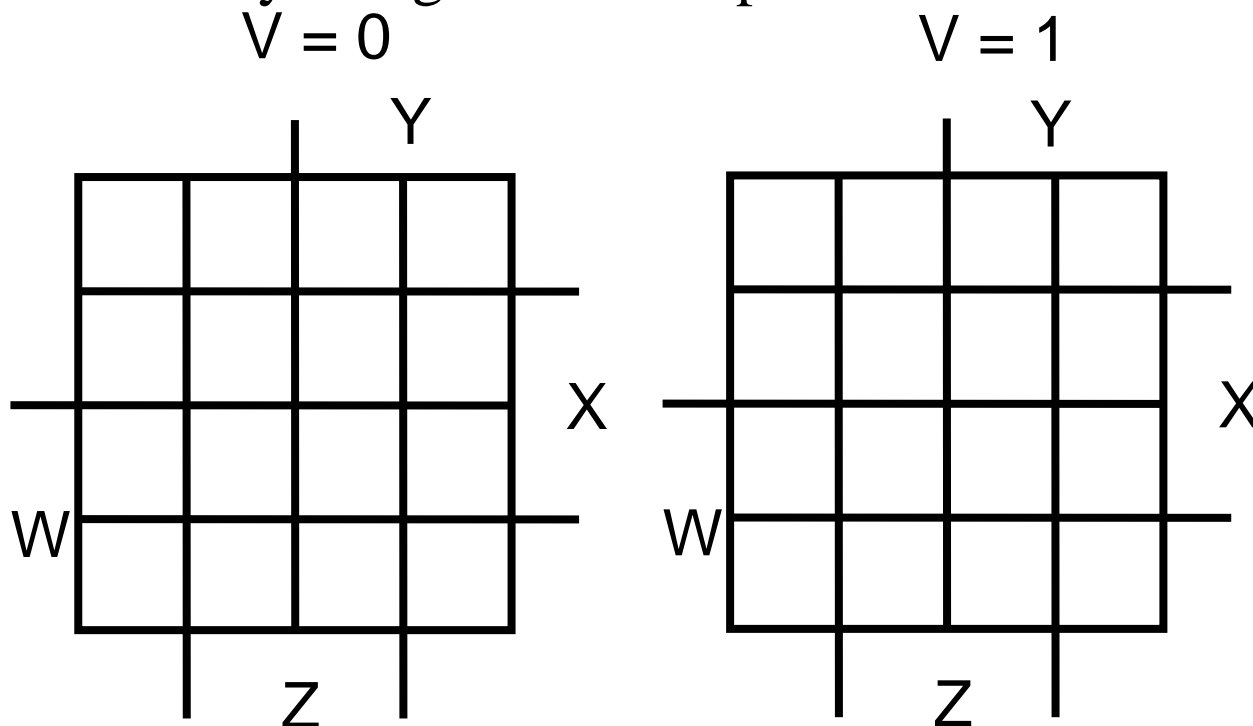


Fig.3-10 Map for Example 3-6;  $A'B'C + B'CD' + A'BCD' + AB'C' = B'D' + B'C' + A'CD'$



# Five Variable or More K-Maps

- For five variable problems, we use *two adjacent K-maps*. It becomes harder to visualize adjacent minterms for selecting PIs. You can extend the problem to six variables by using four K-Maps.





# Five Variable or More K-Maps

A \ B		CDE							
		000	001	011	010	110	111	101	100
00									
01									
11									
10									

5-variable Karnaugh map (Gray code)





# POS Simplification using K-Map

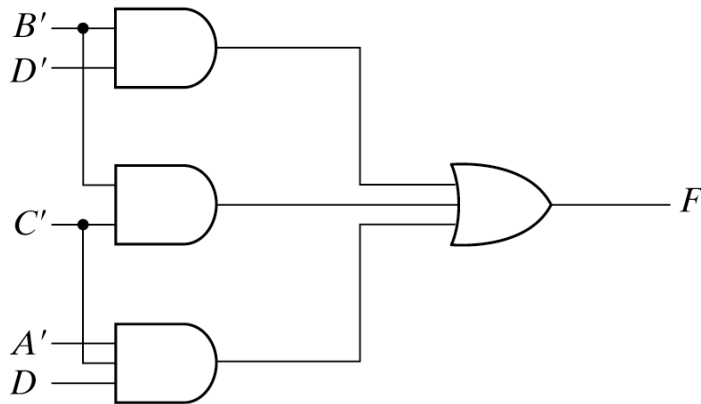
		<i>CD</i>		<i>C</i>	
		00	01	11	10
<i>AB</i>	00	1	1	0	1
	01	0	1	0	0
	11	0	0	0	0
	10	1	1	0	1

Diagram illustrating a 4x4 K-Map for POS simplification. The map shows the values of the function  $F(A, B, C, D)$  for all combinations of  $A, B, C, D$ . The map is labeled with  $AB$  on the vertical axis and  $CD$  on the horizontal axis. The values are 1 for  $(0,0,0,0)$ ,  $(0,0,1,0)$ ,  $(0,1,0,1)$ ,  $(0,1,1,1)$ ,  $(1,0,0,1)$ ,  $(1,0,1,1)$ , and 0 for  $(0,0,1,1)$ ,  $(0,1,0,0)$ ,  $(0,1,1,0)$ ,  $(0,1,1,1)$ ,  $(1,0,0,0)$ ,  $(1,0,1,0)$ , and  $(1,1,0,0)$ . The map is grouped into four regions:  $B$  (rows 00 and 01),  $D$  (columns 00 and 01),  $C$  (columns 11 and 10), and  $A$  (rows 11 and 10). The groups are indicated by blue lines and labels  $B$ ,  $D$ ,  $C$ , and  $A$ .

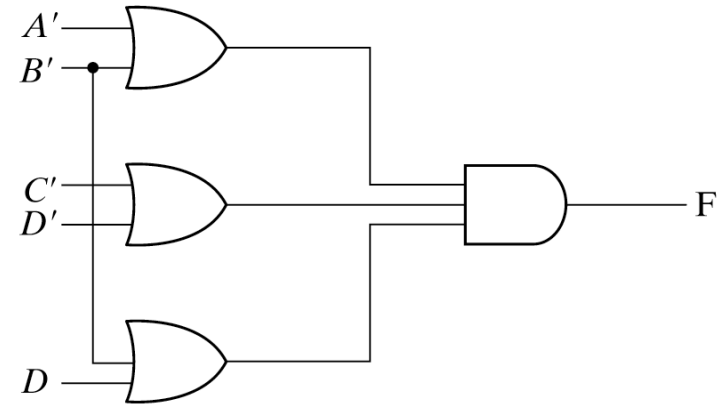
Fig. 3-14 Map for Example 3-8;  $F(A, B, C, D) = \Sigma(0, 1, 2, 5, 8, 9, 10)$   
 $= B'D' + B'C' + A'C'D = (A' + B')(C' + D')(B' + D)$



# POS Simplification using K-Map



(a)  $F = B'D' + B'C' + A'C'D$



(b)  $F = (A' + B')(C' + D')(B' + D)$

Fig. 3-15 Gate Implementation of the Function of Example 3-8



# Don't Cares in K-Maps

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- Up to this point we have considered logic reduction problems where the input conditions were completely specified. That is, a 3-variable truth table or Karnaugh map had  $2^n = 2^3 = 8$  entries, a full table or map. It is not always necessary to fill in the complete truth table for some real-world problems. We may have a choice to not fill in the complete table.
- Sometimes a function table or map contains entries for which it is known:
  - the input values for the minterm will never occur, or
  - The output value for the minterm is not used
- In these cases, the output value need not be defined
- Instead, the output value is defined as a “don't care”
- By placing “don't cares” ( an “x” entry) in the function table or map, the cost of the logic circuit may be lowered.



# Don't Cares in K-Maps

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- The "Don't care" condition says that we can use the blank cells of a K-map to make a group of the variables. To make a group of cells, we can use the "don't care" cells as either 0 or 1, and if required, we can also ignore that cell. We mainly use the "don't care" cell to make a large group of cells.
- The cross(x) symbol is used to represent the "don't care" cell in K-map. This cross symbol represents an invalid combination. The "don't care" in excess-3 code are 0000, 0001, 0010, 1101, 1110, and 1111 because they are invalid combinations. Apart from this, the 4-bit BCD to Excess-3 code, the "don't care" are 1010, 1011, 1100, 1101, 1110, and 1111.



# Don't Cares in K-Maps

Minimize the following function in SOP minimal form using K-Maps:

$$F(A, B, C, D) = m(1, 2, 6, 7, 8, 13, 14, 15) + d(3, 5, 12)$$

The SOP K-map for the given expression is:

AB \ CD				
	00	01	11	10
00		1	X	1
01		X	1	1
11	X	1	1	1
10	1			

Therefore,

$$f = AC'D' + A'D + A'C + AB$$



# Don't Cares in K-Maps

Example 2: Minimize  $F(A,B,C,D) = m(0,1,2,3,4,5) + d(10,11,12,13,14,15)$  in POS minimal form

The POS form of the given function is:

$$F(A,B,C,D) = M(6,7,8,9) + d(10,11,12,13,14,15)$$

The POS K-map for the given expression is:

So, the minimized POS form of the function is:

$$F = A'(B' + C')$$

AB \ CD				
	00	01	11	10
00				
01			0	0
11	X	X	X	X
10	0	0	X	X



# Significance of Don't Cares in K-Maps

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- **Simplification:**

These conditions denote the set of inputs that never occurs for given digital circuits. Therefore, to simplify the Boolean output expressions, the 'don't care' are used.

- **Reduced Power Consumption:**

The switching of the state is reduced when we group the terms long with "don't care". This reduces the required memory space resulting in lower power consumption.

- **Lesser number of gates:**

For reducing the number of gates that are used to implement the given expression, simplification places an important role. So, the 'don't care' makes the logic design more economical.



# Product of Sums of Don't Care Example


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- Find the optimum POS solution:

$$F(A,B,C,D) = \Sigma_m(3,9,11,12,13,14,15) + \Sigma_d(1,4,6)$$

Hint: Use  $\overline{F}$  and complement it to get the result.





GOOD NEWS!  
THE CLASS IS  
OVER...  
THANK YOU!