

f(int l, m)

f(int)

f(

operator overloading →

L-2 → namespace → code → output

inheritance diagram + code

oop → 5 types
short note

L-3 → Access Specifier → :: → code

14 page → example (valid / not valid)

const, destructor, virtual, 29 slide

L-4 → Global var, local var, friend func, shadowing var

malloc, (free func, destructor) use

L-5 → copy constructor → call 22, → output, use

default copy constr

L-6 → short note, polymorphism, binding, operator & func overloading example, short note 12 slide

L-7 → func call → inline func

L-9 → multiple inheritance, multilevel inheritance → output / code

L-10 → slide-17, example-2, slide-31, slide-36, slide-22, 26, (private, public, protected), func overriding slide-71

Lec-11 → contr-destructor → sequence

multilevel inheritance, binding, object slicing

Lec-12 → 36 slide → virtual destructor

Lec 13 → diamond problem → code

Lec 15 → slide → 10. → op overloading → cheat