

Key Features

- Mobile friendly,
- 33 modular walls and floor tiles,
- 105 different office furniture models,
- 11 different textures,
- 2 different normal maps,
- Demo scene included.

Compatibility

- Work in unity 2018.4 and above
- Support built-in and scriptable renderer pipelines.

POLYGON COUNTS

138 x Different Environment Props & floorswalls Average polygon count 1,7k,

TEXTURES

512x64 px 1 Texture,
512x512 px 1 Texture,
1024x512 px 1 Texture,
1024x1024 px 2 Textures,
2048x2048 px 6 Textures & 2 Normal Maps