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Coordinates and Basis

In previous slides, we always represent vectors by coordinates such as $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$, $\begin{bmatrix} 3 \\ 2 \\ 7 \end{bmatrix}$. That is natural because we use the standard basis! For example:

$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 2 \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

But, a space can have infinite bases, if we change the basis, the coordinates will also change. Suppose we choose $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ and $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$ as a basis, then the coordinates becomes $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ because:

$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + 1 \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

A summary: coordinates come from the choice of basis.

The Transformation Matrix with Other Basis

Our transformation matrix A do the easy thing: input the coordinates before transformation, and output the coordinates after transformation.

Let's now consider the new basis for \mathbb{R}^2 : $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ and $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$.

Suppose an input coordinates $\begin{bmatrix} x \\ y \end{bmatrix}$ $\left(x \begin{bmatrix} 1 \\ 1 \end{bmatrix} + y \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right)$, the coordinates after transformation is $T\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = xT\left(\begin{bmatrix} 1 \\ 1 \end{bmatrix}\right) + yT\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right)$.

$$T\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} T\left(\begin{bmatrix} 1 \\ 1 \end{bmatrix}\right) & T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

Things get easier now. Every column in transformation matrix A is the output coordinates of an input basis vector.

Example

Example

Let $L: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ be the linear transformation defined by

$$L(\mathbf{x}) = \begin{bmatrix} x_2 \\ x_1 + x_2 \\ x_1 - x_2 \end{bmatrix}$$

Find the matrix representations of L with respect to the ordered bases $\{\mathbf{u}_1, \mathbf{u}_2\}$ and $\{\mathbf{b}_1, \mathbf{b}_2, \mathbf{b}_3\}$, where

$$\mathbf{u}_1 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \mathbf{u}_2 = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

and

$$\mathbf{b}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \mathbf{b}_2 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \mathbf{b}_3 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

输入是 $\{\mathbf{u}_1, \mathbf{u}_2\}$ 为基底坐标
输出是 $\{\mathbf{b}_1, \mathbf{b}_2, \mathbf{b}_3\}$ 为基底坐标
[4 3] 1 2

Example

Solution:

Input coordinates $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$, which is $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ in natural basis.

The output in natural basis will be

$$L\left(\begin{bmatrix} 1 \\ 2 \end{bmatrix}\right) = \begin{bmatrix} 2 \\ 1+2 \\ 1-2 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix}$$

Transform to the coordinates under new basis **b**.

$$\begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix} = a_{11} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + a_{21} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + a_{31} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

Output coordinates $\begin{bmatrix} -1 \\ 4 \\ -1 \end{bmatrix}$, which is $\begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix}$ in natural basis.

Example

Solution:

Input coordinates $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$, which is $\begin{bmatrix} 3 \\ 1 \end{bmatrix}$ in natural basis.

The output in natural basis will be

$$L\left(\begin{bmatrix} 3 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 3+1 \\ 3-1 \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \\ 2 \end{bmatrix}$$

Transform to the coordinates under new basis **b**.

$$\begin{bmatrix} 1 \\ 4 \\ 2 \end{bmatrix} = a_{12} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + a_{22} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + a_{32} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

Output coordinates $\begin{bmatrix} -3 \\ 2 \\ 2 \end{bmatrix}$, which is $\begin{bmatrix} 1 \\ 4 \\ 2 \end{bmatrix}$ in natural basis.