# Nahyuk Lee

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#### PERSONAL DATA

- Birth: 13th Jan, 2000, in Republic of Korea
- Language: Native Speaker in Korean, Proficient in English
- Homepage: https://github.com/NahyukLEE

#### **EDUCATION**

Mar. 2019 ~ Chung-Ang University

Seoul, Korea

Present

School of Computer Science & Engineering

Bachelor's Course GPA: 4.26/4.5

## **RESEARCH INTEREST**

- Computer Vision
- ✓ 3D Vision
- ✓ Event-based 3D Reconstruction & Depth Estimation
- ✓ Machine Learning & Deep Learning

## **EXPERIENCES**

• Research Intern at Computer Graphics Lab, Chung-Ang University Research Area: 3D Reconstruction, Affective Computing via machine learning Advisor: Prof. Kyunghyun Yoon & Prof. Sanghyun Seo Dec. 2019 ~ Feb. 2021

• Research Intern at Computer Vision Lab, Korea University

Research Area: Event-based 3D Reconstruction

Advisor: Prof. Sangpil Kim

## Mar. 2021 ~ Present

## **PUBLICATIONS**

1. N. Lee, K. Lee, Y. Park, S. Seo, T. Lee\*, "Development of 3D Reconstruction and Object Recognition Model using Video", Journal of Digital Contents Society, vol. 21, no. 11, pp. 2011-2019 (KCI)

### INTERNATIONAL CONFERENCES

- 1. T. Lee, N. Lee, S. Seo, K. Yoon, "The Method for Creating Paintings depend on User's Emotion", Intenational Conference on Innovation Convergence Technology (ICICT2020), pp. 153-155, Jeju, Korea, 2020 oral.
- 2. T. Lee, N. Lee, S. Seo, D. Kang, "A Study on the Prediction of Emotion from Image by Time-flow using Color Analysis", 2020 International Conference on Computational Science and Computational Intelligence (CSCI'20). IEEE, Las Vegas, NV, USA, 2020 oral. (proceeding accepted)

## **DOMESTIC CONFERENCES**

1. <u>N. Lee</u>, T. Lee, S. Seo, "A Study on Color-Based Emotional Analysis of Image using Machine Learning", Digital Contents Society 2020 Meeting, Korea, On-line, 2020 – oral.

## **PROJECTS**

• Immersive Interaction in eXtended Reality Space for Real-world Recognition,

Augmentation and Control

Funded by National Research Foundation of Korea (NRF)

• Development of AI-based Virtual Space Structure Estimation Technology

**Using Interior Space Point Cloud** 

May. 2020 ~ Feb. 2021

Dec. 2019 ~ Feb. 2021

Funded by Korea Electronics Technology Institute (KETI)

• AI-based Dementia Severity Prediction

Jun. 2020 ~ Feb. 2021

Funded by Chung-Ang University Hospital

• Development of Virtual Reality (VR) Contents for Overcoming Cultural Conflicts in Post-Harmonic Society

Apr. 2021 ~ Present

Funded by National Research Foundation of Korea (NRF)

## **AWARDS & SCHOLARSHIPS**

Kwanjeong Scholarship

Feb. 2021 ~ Present

Funded by the Kwanjeong Educational Foundation. (*Recommended by Chung-Ang Univ.*) Full-tuition & fees during 2 years of undergraduate studies.

Undergraduate Fellowship (merit-based)

1. Da Vinci Scholarship V 2019-1 ~ 2019-2

Admission with highest distinction, Full-tuition during 1 year of Freshman

2. Faculty Honor Scholarship 2019-2

Dean's List (1st of All), Full-tuition during 1 semester

3. Department Secondary Honor Scholarship 2020-1, 2020-2

Dean's List (Top 10%), 30%-tuition during 1 semester

4. SW Specialization Scholarship 2020-1 ~ 2020-2

Research Fellowship funded by Davinci Software Institute at Chung-Ang Univ.

## • Award

1. Best Paper Award (2 <sup>nd</sup> Grade), Humanities Research Institute, Chung-Ang Univ.	Jul. 2020
2. Best Paper Award (Top 10%), International Next-generation Convergence technology Association	Jul. 2020
3. Excellence Award in Project, Innovation Center for Engineering Education, Chung-Ang Univ.	Aug. 2020
4. Best Paper Award, Digital Contents, Society	Dec. 2020