Step 1(實現基本功能、一個 server、一個 client) Server

```
_____
Server's ip is 192.168.1.112
Server is listening on port 100
_____
listening.....
====start the three-way handshake=====
Server's ip is 192.168.0.1
Server is listening on port 101
Send a packet(SYNACK) to 192.168.0.1:200
Received a packet(ACK) from 192.168.0.1:200
              Receive a packet (seq_num = 9233, ack_num = 6807)
====complete the three-way handshake=====
Start to calculate the equation 1.1*60
[Ans] 66
client
[AKIde-MacBook-Pro:c aki$ ./client -c 1.1*60
_____
Client's ip is 192.168.0.1
Client is listening on port 200
_____
Please Input Node [IP] [Port] you want to connect to:
192.168.1.112 100
====start the three-way handshake=====
Send a packet(SYN) to 192.168.1.112:100
Received a packet(SYNACK) from 192.168.0.1:101
1:-c:1.1*60
Send a packet(ACK) to 192.168.0.1:101
====complete the three-way handshake=====
Receive a answer from 192.168.0.1
               Receive a packet (seq_num = 6807, ack_num = 9244)
The answer is 66
```

Step2(server 可以同時接收兩個 client request、) server

```
Receive a packet (seq_num = 801, ack_num = 73729)
                 Send a packet at : 1024 byte
Receive a packet (seq_num = 802, ack_num = 74753)
                Send a packet at : 1024 byte
Receive a packet (seq_num = 803, ack_num = 75777)
                 Send a packet at : 1024 byte
Server's ip is 192.168.1.112
Server is listening on port 100
listening.....
====start the three-way handshake=====
Server's ip is 192.168.0.1
Server is listening on port 102
Send a packet(SYNACK) to 192.168.0.1:400
                 Receive a packet (seq_num = 804, ack_num = 76801)
Send a packet at : 1024 byte
Received a packet(ACK) from 192.168.0.1:400
                Receive a packet (seq_num = 1960, ack_num = 6807)
====complete the three-way handshake=====
Start to response DNS request www.google.com
                Receive a packet (seq_num = 805, ack_num = 77825)
                 Send a packet at : 1024 byte
                 Receive a packet (seq_num = 806, ack_num = 78849)
                Send a packet at : 1024 byte
Receive a packet (seq_num = 807, ack_num = 79873)
                 Send a packet at : 1024 byte
[IP] 216.58.200.228
Server's ip is 192.168.1.112
Server is listening on port 100
listening.....
                Receive a packet (seq_num = 808, ack_num = 80897)
Client1
AKIde-MacBook-Pro:c aki$ ./client -f 1
Client's ip is 192.168.0.1
Client is listening on port 200
Please Input Node [IP] [Port] you want to connect to:
192.168.1.112 100
====start the three-way handshake=====
Send a packet(SYN) to 192.168.1.112:100
Received a packet(SYNACK) from 192.168.0.1:101
1:-f:1
Send a packet(ACK) to 192.168.0.1:101
====complete the three-way handshake=====
```

Receive a packet (seq_num = 1, ack_num = 735) Receive a packet (seq_num = 1025, ack_num = 736) Receive a packet (seq_num = 2049, ack_num = 737) Receive a packet (seq_num = 3073, ack_num = 738) Receive a packet (seq_num = 4097, ack_num = 739) Receive a packet (seq_num = 5121, ack_num = 740) Receive a packet (seq_num = 6145, ack_num = 741) Receive a packet (seq_num = 7169, ack_num = 742) Receive a packet (seq_num = 8193, ack_num = 743) Receive a packet (seq_num = 9217, ack_num = 744) Receive a packet (seq_num = 11265, ack_num = 746) Receive a packet (seq_num = 9217, ack_num = 743) Receive a packet (seq_num = 10241, ack_num = 744) Receive a packet (seq_num = 11265, ack_num = 745) Receive a packet (seq_num = 12289, ack_num = 746) Receive a packet (seq_num = 13313, ack_num = 747)

Client2

Receive a file from 192.168.0.1

Step3(client 可以要求多個 request) Server

```
Server's ip is 192.168.1.112
Server is listening on port 100
_____
listening.....
_____
Server's ip is 192.168.1.112
Server is listening on port 100
_____
listening.....
====start the three-way handshake=====
Server's ip is 192.168.0.1
Server is listening on port 101
Send a packet(SYNACK) to 192.168.0.1:400
Received a packet(ACK) from 192.168.0.1:400
               Receive a packet (seq_num = 3822, ack_num = 6807)
====complete the three-way handshake=====
Start to response DNS request www.google.com
[IP] 216.58.200.228
Start to calculate the equation 1+1
[Ansl 2
client
[AKIde-MacBook-Pro:c aki$ ./client2 -d www.google.com -c 1+1
Client's ip is 192.168.0.1
Client is listening on port 400
_____
Please Input Node [IP] [Port] you want to connect to:
192.168.1.112 100
====start the three-way handshake=====
Send a packet(SYN) to 192.168.1.112:100
Received a packet(SYNACK) from 192.168.0.1:101
Send a packet(ACK) to 192.168.0.1:101
====complete the three-way handshake=====
Receive a dns response from 192.168.0.1
               Receive a packet (seq_num = 6807, ack_num = 3848)
The IP of www.google.com is 216.58.200.228
Receive a answer from 192.168.0.1
               Receive a packet (seq_num = 6807, ack_num = 3848)
The answer is 2
```

Step4(增加丢失的封包)

server

```
Receive a packet (seq_num = 254977, ack_num = 1409)
Receive a packet (seq_num = 256001, ack_num = 1410)
Receive a packet (seq_num = 257025, ack_num = 1411)
Receive a packet (seq_num = 258049, ack_num = 1412)
Receive a packet (seq_num = 259073, ack_num = 1413)
Receive a packet (seq_num = 260097, ack_num = 1414)
Receive a packet (seq_num = 261121, ack_num = 1415)
Receive a packet (seq_num = 262145, ack_num = 1416)
Receive a packet (seq_num = 263169, ack_num = 1417)
Receive a packet (seq_num = 264193, ack_num = 1418)
Receive a packet (seq_num = 265217, ack_num = 1419)
```

```
Step5(延遲封包)
Step6(雍塞避免)
Step7(重傳)
Step8(快速重傳)
server
=====fast retransmit=====
=====fast recovery=====
Sack list:
left = 16385 , right = 17408
cwnd = 5, rwnd = 524288, threshold = 2560
               Send a packet at : 1024 byte
               Receive a packet (seq_num = 1172, ack_num = 16385)
               Send a packet at : 1024 byte
               Receive a packet (seq_num = 1173, ack_num = 17409)
====congestion avoidance=====
Sack list:
left = 19457 , right = 15360
cwnd = 2, rwnd = 522240, threshold = 2560
               Send a packet at : 1024 byte
               Receive a packet (seq_num = 1174, ack_num = 18433)
               Send a packet at: 1024 byte
               Receive a packet (seq_num = 1175, ack_num = 19457)
Sack list:
left = 19457 , right = 15360
cwnd = 3, rwnd = 520192, threshold = 2560
               Send a packet at : 1024 byte
               Receive a packet (seq_num = 1176, ack_num = 20481)
               Send a packet at : 1024 byte
   Receive a packet (seq_num = 258049, ack_num = 1412)
   Receive a packet (seq_num = 259073, ack_num = 1413)
   Receive a packet (seg_num = 260097, ack_num = 1414)
   Receive a packet (seg_num = 261121, ack_num = 1415)
   Receive a packet (seq_num = 262145, ack_num = 1416)
   Receive a packet (seq_num = 263169, ack_num = 1417)
   Receive a packet (seq_num = 264193, ack_num = 1418)
   Receive a packet (seq_num = 265217, ack_num = 1419)
   Receive a packet (seq_num = 266241, ack_num = 1420)
   Receive a packet (seq_num = 267265, ack_num = 1421)
   Receive a packet (seq_num = 268289, ack_num = 1422)
   Receive a packet (seq_num = 269313, ack_num = 1423)
   Receive a packet (seq_num = 270337, ack_num = 1424)
   Receive a packet (seq_num = 271361, ack_num = 1425)
   Receive a packet (seq_num = 272385, ack_num = 1426)
   Receive a packet (seg_num = 273409, ack_num = 1427)
   Receive a packet (seq_num = 274433, ack_num = 1428)
   Receive a packet (seq_num = 275457, ack_num = 1429)
```

Client

```
Receive a packet (seq_num = 254977, ack_num = 1409)
Receive a packet (seq_num = 256001, ack_num = 1410)
Receive a packet (seq_num = 257025, ack_num = 1411)
Receive a packet (seq_num = 258049, ack_num = 1412)
Receive a packet (seq_num = 259073, ack_num = 1413)
Receive a packet (seq_num = 260097, ack_num = 1414)
Receive a packet (seq_num = 261121, ack_num = 1414)
Receive a packet (seq_num = 262145, ack_num = 1416)
Receive a packet (seq_num = 263169, ack_num = 1417)
Receive a packet (seq_num = 264193, ack_num = 1418)
Receive a packet (seq_num = 265217, ack_num = 1419)
```