# The Quad

Team members:

Albert Essiaw, Kenneth Lao, Qitao Yang, Zach Berritt

### **Problem Statement**

Motivating people can be hard to do in a team setting, especially when the rewards are predictable and given out at regular intervals, like annual bonuses or performance reviews. After some time, members lose their interest and do not work quite as hard or as efficient as before because they know when and how the reward comes.

# **Proposed Solution**

In order to motivate people we decided to implement a "Reward Bot" which is a system that randomly rewards team members for performing actions.

### Relation to the Problem

By using a reward bot/system, we will be able to track individual activities and see what kind of tasks they are performing day to day. We will design this system in a way that it provides more bonus/reward for bigger moves, thus motivating developers in a job setting.

## Requirement Elicitation

### **Method:** Interview

- 1. How do you stay focused at work?
- 2. What keeps you motivated in a job setting?
- 3. Do you know of any sort of incentives that would improve your motivation?

### **Results:**

- 1. Being in public/private settings, removing distractions (i.e. phones)
- 2. Positive feedback, Focusing on bigger picture, "motivational reminders"
- 3. Bonuses, recognition, slow incremental progress, gamification

# Questions?