

Compiler Construction

Task 1

Sebastian Puck, Alexander Perko, Christopher Liebmann

March 7, 2024

Outline

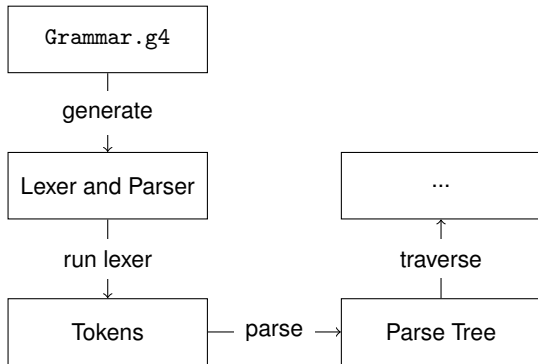
- 1 Lexers, Parsers and ANTLR 4
- 2 Task 1 - Lexer and Parser
- 3 Semantical analysis and ANTLR 4
- 4 Task 1 - Semantical Analysis

Why Lexers and Parsers

- we want to inspect some input ...
- ... to verify if it follows a grammar

ANother Tool for Language Recognition (ANTLR)

1. define a grammar
2. generate lexer and parser
3. retrieve parse tree
4. traverse parse tree



ANTLR 4 - Lexer and Parser Rules

- lexer rules start in uppercase
- parser rules start in lowercase
- rules defined at the top are considered first

```
1 // lexer rules
2 START : '[' ;
3 END : ']' ;
4 ID : [A-Za-z]+ ;
5 VALUE_INT : DIGIT+ ;
6 fragment DIGIT : [0-9] ;
7
8 // parser rules
9 attribute : ID ':' VALUE_INT ';' ;
10 object : START attribute+ END EOF ;
```

ANTLR 4 - Left Recursion

- direct left recursion is supported (line 4)
- indirect left recursion is not supported (line 5)
- rewrite indirect to direct left recursion

```
1  AND : '&' ;
2  OR  : '|' ;
3
4  operand : operand AND operand
5           | otherOperation
6           ;
7
8  otherOperation : operand OR operand ;
```

ANTLR 4 - Alternative Labels

- parser rules support alternatives

```
1 value : VALUE_INT      # INT
2       | VALUE_STRING   # STRING
3       ;
```

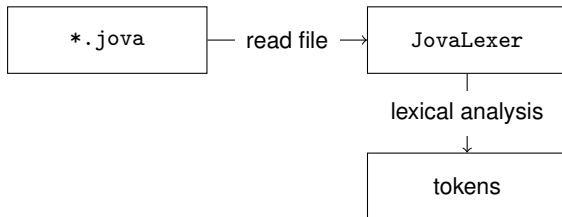
- value is either VALUE_INT or VALUE_STRING
- #<label> to label each alternative
- label as orientation for generated visitor / listener methods
- for example: visitINT, visitSTRING

Live Demo

ANTLR 4 Lexer and Parser

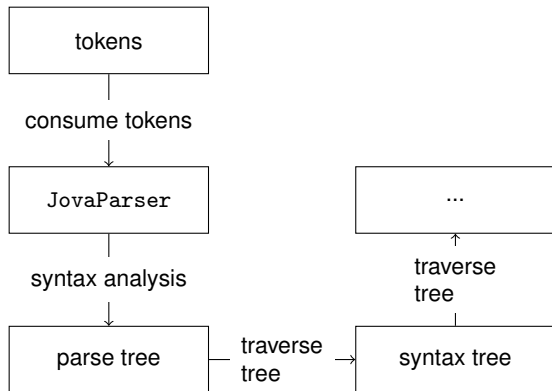
Jova Compiler - Lexer

- process *.jova files
- perform lexical analysis
- generate tokens



Jova Compiler - Parser

- run syntax analysis
- produce parse tree
- further operations
 - build data structures
 - inspect other attributes



Gradle Tasks

- `./gradlew compileJava`
compiles the project
- `./gradlew compileTestJava`
compiles the project with test files
- `./gradlew testRig -P fileName=<jova_file>`
visualizes the parse tree
- `./gradlew clean`
cleans the project
- `./gradlew test`
executes tests

Why semantic analysis

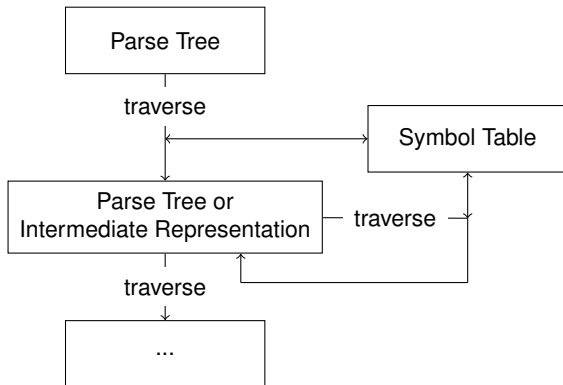
- parsing checks an input's syntax
 - does the input follow a grammar?
- semantic analysis performs further checks
 - checking types
 - validating class inheritance
 - and more

Data Structures and how to use them

1. perform semantic analysis

- traverse and build trees
- read / write symbol table
- handle problems

2. further steps (e.g. code generation)



ANTLR 4 - Traversing Parse Trees

Visitors

- can use java method returns
- ANTLR 4 generates
`<grammar>BaseVisitor` class

Listeners

- no method returns, have to simulate them
- ANTLR 4 generates
`<grammar>BaseListener` class

ANTLR 4 - Error Handling

- errors may occur when
 - executing the lexer or
 - running the parser
- default error handling can be altered
 - extend ANTLR's `BaseErrorListener` class

Symbol Table

- data structure involved in several compile steps
- matches the language's requirements
 - classes
 - variables
 - environments
- helps to perform checks

Live Demo

ANTLR 4 Parse Tree Traversal

Jova - Basics

- types (`int`, `bool`, `string`)
- class definitions and `nix` type
- built-in functions (`print`, `readInt`, `readLine`)
- operators, conditions and return statements
- main method

Jova - Environments

- type of environments
 - program
 - class
 - method
- if and while statements do not have environments
- identifiers and method signatures are unique within an environment
- field shadowing

Jova - Inheritance

- a class can inherit from another class
- a subclass contains the fields of its superclass
- field and method hiding
- method overwriting

Live Demo

Task 1 Framework and Assignment Sheet