# FEWD Class 2

# Homework

Review

## Colors

• rgb and rgba

```
background-color:rgba(0, 255, 0, 1);
```

hsl and hsla

```
background-color:hsla(120, 100%, 25%, 1);
```

Keyword

```
background-color: green;
```

Hexadecimal

```
background-color: #008000;
```

• Alpha channels are in values from 0 to 1, where zero is transparent (think of this as 'turned off') and 1 is 100% opaque.

```
rgba(0, 255, 0, .5);
```

## Getting into more advanced CSS

- Selectors, properties and values?
- What's the meaning behind cascading?

Selectors, Properties and Values (Oh my!)

```
selector {
   property: value;
}
```

## Selectors

- Elements
- Classes and IDs
- Attributes
- Pseudo Classes and Elements
- Combinators
  - descendant selector (*space*)
  - child selector (>)
  - adjacent sibling selector (+)
  - general sibling selector (~)

## Weighting Rules

```
HTML:
Inline Styles (highest)
                         ...
                         HTML:
                         ID
                         CSS:
                         #special { background-color: orange; }
                         HTML:
                         Classes and attributes
                         CSS:
                         .special { background-color: yellow; }
                         HTML:
                         >
Elements (lowest)
                         CSS:
                            background-color: blue; }
```

## How styles cascade...

- Last declaration for a selector wins!
- Styles added directly to an element are the last that will be rendered.
- One exception is the special !important attribute.
- The more specific the rule the more importance it is given
- When there are multiple rules that contradict one another, the specificity and weighting rules are applied

# Understanding the Rules (...so you can be less angry and more Zen)

- Know how things actually behave and why
- Understand the default properties and characteristics of html elements
- Topics:
  - Units of measurement
  - Block vs. inline elements
  - Setting the height of things (understanding collapse)
  - Setting the width of things (understanding the box-model)
  - Collapsing margins

## Units of measurement

#### Relative

%	It depends 😊
em	Relative to the font-size of the element ( $2em = 2 x$ the size of the current font)
ех	Relative to the x-height of the current font (rarely used)
ch	Relative to width of the "0" (zero)
rem	Relative to font-size of the root element
vw	Relative to 1% of the width of the viewport*
vh	Relative to 1% of the height of the viewport*
vmin	Relative to 1% of viewport's* smaller dimension
vmax	Relative to 1% of viewport's* larger dimension

#### Fixed or absolute values

#### рх

there are others (cm, pt, pc, in, mm), but don't use them they are hold overs from typesetting

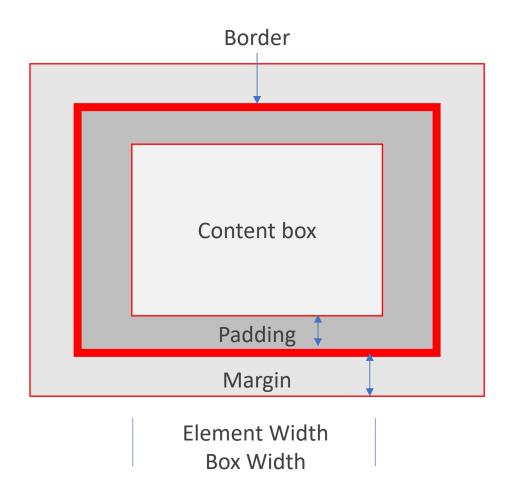
## Block vs. Inline Elements

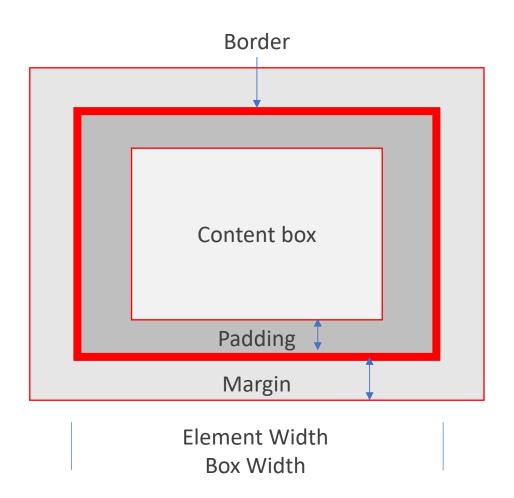
#### Block <address> <figcaption> <noscript> <article> <figure> <01> <aside> <footer> <output> <blockquote> <form> > <canvas> <h1><h6> < dd ><header> <section> <div> <hr>> <1i>> <d1> <tfoot> <dt> <main> <u1> <fieldset> <video> <nav>

#### Inline $\leq m >$ <select> <a>> <abbr> <small> <i>> <img> <acronym> <span> <input> **<**b> <strong> <kbd> <sub> <label> <br/> <br/> dig> <sup> <br> <textarea> <map> <button> <object> <time> <cite> <tt> <q> <code> <samp> <var> <dfn> <script>

# Setting heights and widths

## The Box Model





### CSS Reset

- How do we know how things will look on ALL browsers? (we don't)
- How can we baseline browsers?

## **Images**

• HTML:

```
<img src="img/filename.jpg" alt="My Dogs">
• CSS:
div {
  background-image: url("../img/filename.jpg");
```

# Image Types

- It varies by browser:
  - ✓ .jpg
  - ✓ .png
  - ✓ .gif
  - ✓ .svg
  - ✓ .bmp

# A refresher on linking files...

```
Webroot/
                                  images/photo.jpg
index.html
           CSS/
                                  ../images/photo.jpg
       main.css
          images/
          background.gif
          logo.png
          photo.jpg
```