

Sach Dubey

UX Designer / Visual Designer

sachdubey.com

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Education

University of California, Davis

September 2019 - September 2023

B. A. Design

Minor in Computer Science

Coursework

Design

UI/UX Design, Visual Communication: Graphic Design, Letterforms & Type, Type in Motion, Graphics & The Computer, Form & Color, Design Aesthetics/Experience, Intro to 3-D Design, Drafting & Perspective, Interactive Media

Code

Web Programming, Intro to Programming, Intro to Data Structures, Impl Data Struct in C, Agent-Based Modeling, Coding for Designers, Computer Vision

Skills

Tools

Figma, Adobe XD, Photoshop, Illustrator, Sketch, Indesign, After Effects

Design

Sketching, Wireframing, Storyboards, Typography, User Research, User Flow, Prototyping, Interaction Design, Lo/Hi-fi Mockups, Journey Maps, Usability Testing, Visual Design

Code

HTML, CSS, Javascript, Python

Experience

Davis Downtown Business Association

Project Manager / Design Lead ~ June 2023 - Current

- Managed a staff of five designers and five developers throughout the web development process through design critiques, deliverable assignments, collaborative work sessions, and client reviews.
- Utilized HTML, CSS, Javascript, and Figma to bring the program from customer insights to final implementation.

Aloki Design Lab

UI/UX Intern ~ June 2022 - August 2022

- Spearheaded user research, structure, and design of portfolio website of Aloki Design Lab.
- Redesigned contact page in Figma to have a more personalized touch, catering to the different types of contacts the organization receives.

Inner Eye Arts

UI/UX Intern ~ March 2023 - June 2023

- Conducted UX Research through competitive analysis, affinity mapping, mood-boarding, and user flow in order to implement strategies, modernizing the organizations' web page.
- Utilized Figma to redesign the Inner Eye Arts website in completion.

Graphic Design Intern ~ June 2021 - August 2021

- Designed graphics for multidisciplinary art shows and film screenings aimed at celebrating the power of creative resistance and immigrant cultures.
- Graphics made in Adobe Illustrator and Photoshop to develop brochures and promotional materials for art exhibitions.

Leadership

Davis Computer Science Club

President ~ September 2022 - September 2023

- Managed an organization with over four thousand members to establish the largest professional network of computer scientists on UC Davis' Campus.
- Worked with companies such as Lawrence Livermore National Laboratories and HMP Bikes to provide career events and panels for undergraduate students.
- Collaborated directly with the Computer Science department serving as an educational extension to host technical workshops, project presentations, and community enrichment.