

# Table of Contents

Introduction

Functions as Values

Partial Application

Operators

Map

Filter

Fold

Zip

Lambda Expressions

Function Operators

Summary

# Higher-Order Functions

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hardcore developer training

# Overview

- Functions with function arguments
- Create functions on the fly
  - Partial function application
  - Lambda expressions
  - Function composition

# Table of Contents

Introduction

**Functions as Values**

Partial Application

Operators

Map

Filter

Fold

Zip

Lambda Expressions

Function Operators

Summary

# Functions as Values

- Passed as function arguments
- Created on the fly
- Higher-Order Functions

# Functions as Values

```
pass3 f = f 3
```

```
add1 x = x + 1
```

```
GHCi> pass3 add1
```

```
Result: 4 -- add1 3 = 3 + 1 = 4
```

# Functions as Values

```
compose f g x = f (g x)
```

```
add1 x = x + 1  
mult2 x = 2 * x
```

```
GHCi> compose add1 mult2 4
```

```
Result: 9 -- add1 (mult2 4) = (2 * 4) + 1 = 9
```

# Functions as Values

```
always7 x = 7
```

```
always7' = const 7
```

```
GHCi> (const 7) 5
```

```
Result: 7
```



# Table of Contents

Introduction

Functions as Values

**Partial Application**

Operators

Map

Filter

Fold

Zip

Lambda Expressions

Function Operators

Summary

# Partial Application

```
int foo(int x, int y, int z) {  
    return x + y + z;  
}
```

```
foo_1_2 = foo(1,2);
```

# Partial Application

```
foo x y z = x + y + z
```

```
foo_1_2 = foo 1 2
```

```
GHCi> foo_1_2 3
```

```
Result: 6 -- 1 + 2 + 3
```

# Partial Application

```
pass x f = f x  
pass3 = pass 3
```

# Partial Application

- Arguments given in order

# Table of Contents

Introduction

Functions as Values

Partial Application

**Operators**

Map

Filter

Fold

Zip

Lambda Expressions

Function Operators

Summary

# Operators

- `+`, `*`, `:`, `++` are all functions
- `(+)`, `(*)`, `(:)`, `(++)`

```
GHCi> (+) 5 3
```

```
Result: 8
```

# Operators

```
pass_3_4 f = f 3 4
```

```
GHCi> pass_3_4 (+)
```

```
Result: 7
```



# Operator Definitions

$$(a, b) \ .+ \ (c, d) = (a + c, b + d)$$

# Partially Applying Operators

```
plus1 = (+) 1
```

```
plus1' = (1+)
```

```
plus1'' = (+1)
```

## Turning functions into operators

**GHCi>** mod 10 2

**Result:** 0

**GHCi>** 10 `mod` 2

**Result:** 0

# Table of Contents

Introduction

Functions as Values

Partial Application

Operators

**Map**

Filter

Fold

Zip

Lambda Expressions

Function Operators

Summary

# Map

- Applies a function to every element in a list

# Map

```
GHCi> map length ["hello", "abc", "1234"]
```

```
Result: [5, 3, 4]
```

# Map

```
GHCi> map (1+) [1,3,5,7]
```

```
Result: [2,4,6,8]
```

# Map

```
double = map (2*)
```



# Table of Contents

Introduction

Functions as Values

Partial Application

Operators

Map

**Filter**

Fold

Zip

Lambda Expressions

Function Operators

Summary

# Filter

- Tests each element, keeps those that pass

# Filter

```
notNull xs = not (null xs)
```

```
GHCi> filter notNull [ "", "abc", "", "hello", "" ]
```

```
Result: [ "abc", "hello" ]
```

# Filter

```
isEven x = x `mod` 2 == 0  
removeOdd = filter isEven
```

# Filter

```
GHCi> map snd (filter fst  
                [(True,1), (False,7), (True,11)])
```

```
Result: [1,11]
```

# Table of Contents

Introduction

Functions as Values

Partial Application

Operators

Map

Filter

**Fold**

Zip

Lambda Expressions

Function Operators

Summary

# Fold

- Combines all the values in a list
- Two versions
  - foldl
  - foldr

# foldl

**GHCi>** foldl (+) 0 [1,2,3,4]

**Result:** 10 -- 0 + 1 + 2 + 3 + 4 = 10



# foldl

```
showPlus s x = "(" ++ s ++ "+" ++ (show x) ++ ") "
```

```
GHCi> showPlus "(1+2)" 3
```

```
Result: "((1+2)+3) "
```

```
GHCi> foldl showPlus "0" [1,2,3,4]
```

```
Result: (((0 + 1) + 2) + 3) + 4)
```

# foldr

**GHCi>** foldr (+) 0 [1,2,3,4]

**Result:** 10 -- 1 + 2 + 3 + 4 + 0 = 10

# foldr

```
showPlus' x s = "(" ++ (show x) ++ "+" ++ s ++ ")"
```

```
GHCi> foldr showPlus' "0" [1,2,3,4]
```

```
Result: (1+(2+(3+(4+0))))
```

```
GHCi> foldl showPlus "0" [1,2,3,4]
```

```
Result: (((0+1)+2)+3)+4
```

## foldl vs foldr

```
GHCi> foldl (-) 0 [1,2,3]
```

```
Result: -6
```

$$((0 - 1) - 2) - 3 = ((-1) - 2) - 3 = (-3) - 3 = -6$$

```
GHCi> foldr (-) 0 [1,2,3]
```

```
Result: 2
```

$$1 - (2 - (3 - 0)) = 1 - (2 - 3) = 1 - (-1) = 1 + 1 = 2$$

## **foldl vs foldr**

- foldl: slightly faster
- foldr: infinite lists

# Table of Contents

Introduction

Functions as Values

Partial Application

Operators

Map

Filter

Fold

**Zip**

Lambda Expressions

Function Operators

Summary

# Zip

```
GHCi> zip [1, 2, 3] [4, 5, 6]
```

```
Result: [(1,4), (2,5), (3,6)]
```

# Zip

**GHCi>** zip [1, 2] [3, 4, 5, 6]

**Result:** [(1, 3), (2, 4)]



# zipWith

```
GHCi> zipWith (+) [1,2,3] [4,5,6]
```

```
Result: [5,7,9]
```

# zipWith3

```
plus3 x y z = x + y + z
```

```
GHCi> zipWith3 plus3 [1,2,3] [4,5,6] [7,8,9]
```

```
Result: [12,15,18]
```

# Table of Contents

Introduction

Functions as Values

Partial Application

Operators

Map

Filter

Fold

Zip

**Lambda Expressions**

Function Operators

Summary

# Lambda Expressions

```
plus3 x y z = x + y + z
```

- Clutter
- Disrupts flow

# Lambda Expressions

```
GHCi> zipWith3 (\ x y z -> x + y + z)  
          [1,2,3] [4,5,6] [7,8,9]
```

```
Result: [12,15,18]
```

# Lambda Expressions

```
GHCi> map (\ x -> 2 * x) [1,2,3]
```

```
Result: [2,4,6]
```

```
GHCi> map (2*) [1,2,3]
```

```
Result: [2,4,6]
```

```
GHCi> map (\x -> 2 * x + 1) [1,2,3]
```

```
Result: [3,5,7]
```

## When to use Lambda Expressions

- Too simple: partial application
- Too complex: named function

# Table of Contents

Introduction

Functions as Values

Partial Application

Operators

Map

Filter

Fold

Zip

Lambda Expressions

**Function Operators**

Summary



# Function Operators

- $(.)$  - Function Composition
- $(\$)$  - Function Application

## Function Composition (.)

```
stringLength = length . show
```

```
GHCi> stringLength 120
```

```
Result: 3
```

## Function Composition (.)

```
stringLength = length . show
```

```
stringLength' x = length (show x)
```

# Function Composition (.)

```
notNull = not . null
```

# Function Composition (.)

`f a b = a + b`

`g x = 2 * x`

~~`f . g`~~

~~`g . f`~~

# Function Application (\$)

```
f $ x = f x
```

# Function Application (\$)

```
f $ g x = f (g x)
```

```
f $ g $ h $ k x = f (g (h (k x)))
```

## Function Application (\$)

```
GHCi> map (\f -> f 3) [(+1), (\x -> 2*x + 3), (*2)]
```

```
Result: [4, 9, 6]
```

```
GHCi> map ($3) [(+1), (\x -> 2*x + 3), (*2)]
```

```
Result: [4, 9, 6]
```

```
GHCi> zipWith ($) [(+1), (\x -> 2*x + 3), (*2)]  
               [1, 2, 3]
```

```
Result: [2, 7, 6]
```



# Table of Contents

Introduction

Functions as Values

Partial Application

Operators

Map

Filter

Fold

Zip

Lambda Expressions

Function Operators

**Summary**

# Summary

- Functions are values
- Operators are functions
- Partial Application
- Higher-Order Functions
  - map
  - filter
  - fold
  - zipWith
- Lambda Expressions
- Function Operators
  - (.) - Composition
  - (\$) - Application