

# **Department of Computer Science and Engineering**

**Course Title: Operating System Lab** 

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## **Submitted To:**

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Title: Disk Scheduling Algorithms in Operating Systems

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Report: Disk Scheduling Algorithms in Operating Systems

#### Introduction

Disk scheduling is a key process in operating systems that ensures efficient retrieval and storage of data on disk drives. The scheduling algorithm determines the order in which disk I/O requests are processed. This report discusses the implementation and evaluation of three disk scheduling algorithms: FIFO (First-In-First-Out), SJF (Shortest Job First), and Round Robin (RR). Each algorithm is demonstrated with head movement calculations and performance analysis.

## **Disk Scheduling Algorithms**

#### 1. FIFO Scheduling

The FIFO algorithm processes disk requests in the order they arrive in the queue, ensuring fairness but potentially leading to inefficient movements.

## **Execution Steps:**

- The algorithm iterates through the request queue sequentially.
- It calculates the total head movement by summing the absolute differences between consecutive requests and the head's initial position.

#### Results:

• **Total Head Movements**: The sum of all movements between head positions. • **Average Head Movements**: Total movements divided by the number of requests.

#### 2. SJF (Shortest Job First) Scheduling

SJF scheduling minimizes the distance traveled by servicing the nearest request first, reducing seek time and improving performance.

#### **Execution Steps:**

- Sort the request queue in ascending order based on the request positions. Process requests sequentially from the sorted list, starting from the initial head position
- Calculate total and average head movements as in FIFO.

#### Advantages:

- Reduced seek time compared to FIFO.
- Efficient for scenarios where the majority of requests are clustered.

### 3. RR (Round Robin) Scheduling

The Round Robin (RR) algorithm processes requests in a cyclic manner, ensuring fairness among all requests. It is parameterized by a **time quantum**.

### **Execution Steps:**

- Insert all requests into a queue.
- Process requests in a cyclic order without skipping any.
- Calculate the total and average head movements by summing the absolute differences between consecutive requests.

## Advantages:

- Guarantees fair allocation of service to all requests.
- Suitable for real-time or time-sharing environments.

# **Implementation Details**

The algorithms were implemented using C++. Each algorithm calculates the total head movements and average head movements for performance evaluation. Below is the sample output for given inputs:

## Input

• Disk size: 200

• Number of requests: 5

• Requests: [98, 183, 37, 122, 14]

Initial head position: 53Time quantum (for RR): 2

### Output

#### FIFO Scheduling

Execution Order: 53 -> 98 -> 183 -> 37 -> 122 -> 14

Total Head Movements: 640 Average Head Movements: 128

### SJF Scheduling

Execution Order: 53 -> 14 -> 37 -> 98 -> 122 -> 183

Total Head Movements: 230 Average Head Movements: 46

## **Round Robin Scheduling**

Execution Order: 53 -> 98 -> 183 -> 37 -> 122 -> 14

Total Head Movements: 640 Average Head Movements: 128

# **Performance Analysis**

- **FIFO**: Easy to implement and ensures fairness, but it results in high total head movements due to lack of optimization.
- **SJF**: Achieves the least head movements, demonstrating optimal performance for minimizing seek time.
- RR: Suitable for fairness, but it doesn't necessarily minimize head movements.

## Conclusion

Each disk scheduling algorithm serves different use cases:

- FIFO for simplicity and fairness.
- SJF for efficiency in minimizing head movements.
- RR for fairness in time-sharing systems.

The choice of algorithm depends on the system's specific requirements and workload characteristics. For most scenarios requiring efficiency, **SJF** outperforms the other algorithms.

#### Code:

```
#include <bits/stdc++.h>
using namespace std;

// Function to implement FIFO Scheduling
void fifo(vector<int> requests, int head)

{
   cout << "Execution Order: " << head << " -> ";
   int cost = 0;
   int newHead = head;
   for (int i = 0; i < requests.size(); i++)
   {
      cout << requests[i];
   }
}</pre>
```

```
if (i < requests.size() - 1)</pre>
            cout << " -> ";
    cout << "Total head movements = " << cost << endl;</pre>
cout << "Average head movements = " << (double)cost /</pre>
// Function to implement SJF Scheduling
void sjf(vector<int> requests, int head)
    cout << "Execution Order: " << head << " -> ";
    int cost = 0;
    int newHead = head;
    for (int i = 0; i < requests.size(); i++)</pre>
        if (i < requests.size() - 1)</pre>
           cout << " -> ";
    cout << "Total head movements = " << cost << endl;</pre>
cout << "Average head movements = " << (double) cost /</pre>
// Function to implement RR Scheduling
void rr(vector<int> requests, int head, int quantum)
    queue<int> rq;
    for (int req : requests)
    cout << "Execution Order: " << head << " -> ";
    int cost = 0;
```

```
int newHead = head;
    while (!rq.empty())
        int current = rq.front();
        if (!rq.empty())
            cout << " -> ";
    cout << "Total head movements = " << cost << endl;</pre>
cout << "Average head movements = " << (double)cost /</pre>
int main()
    int n, size;
    cout << "Please enter the size of the disk: ";</pre>
    cout << "Please enter the number of requests: ";</pre>
    cout << "Please enter the requests: ";</pre>
    vector<int> requests;
    for (int i = 0; i < n; i++)
        int temp;
    int head;
    cout << "Please enter the initial head position: ";</pre>
         << "FIFO Scheduling" << endl;
         << "SJF Scheduling" << endl;
```