

Rounding Error Sim

Code ▾

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```
library(tidyverse)
library(ggthemes)
library(gridExtra)
```

Simulating errors that come from “reconstruction” timeseries vote deltas for presidential candidates.

For this simulation we assume that vote count deltas between timepoints are drawn from a uniform distribution.

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```

timepoints <- 50000
min_delta <- 0
max_delta <- 1000

time <- seq(from=1, to=timepoints, by=1)

getMonotonicIntegerRandomWalkDeltas <- function(boost=0) {
  diffs <- round(runif(timepoints, min_delta, max_delta+boost),0)
  return(diffs)
}

getReconstructionDeltaFrame <- function() {
  d_deltas = getMonotonicIntegerRandomWalkDeltas(0)
  d = cumsum(d_deltas)

  r_deltas = getMonotonicIntegerRandomWalkDeltas()
  r = cumsum(r_deltas)

  totals <- d+r

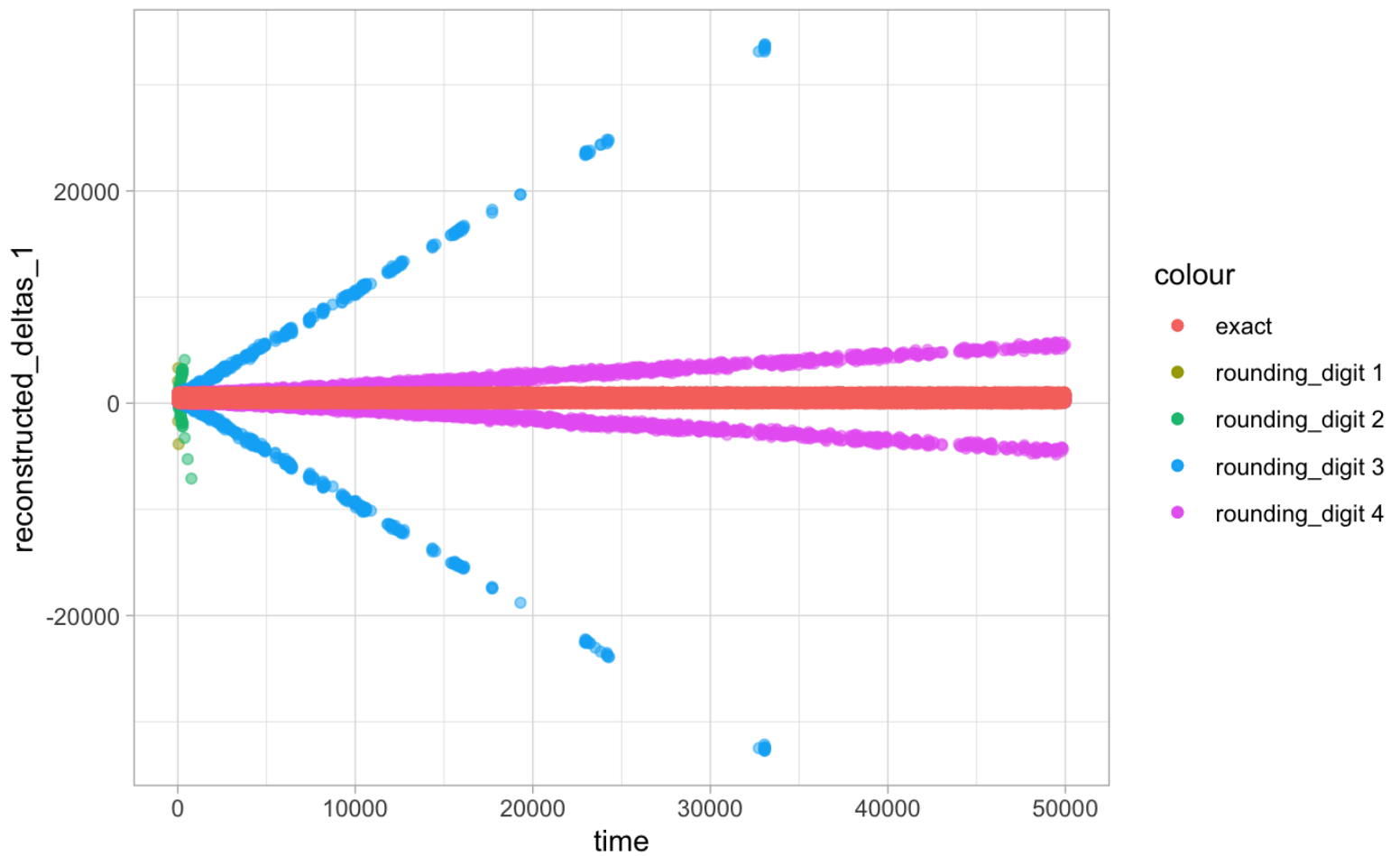
  reconstruct_deltas <- function(cum_votes, totals, rounding_digit) {
    rounded_pcts <- round(d / totals, rounding_digit)
    reconstruction <- rounded_pcts * totals
    reconstructed_deltas <- c(reconstruction[1], diff(reconstruction))
    return(reconstructed_deltas)
  }

  df <- data.frame(
    time=time,
    d=d,
    r=r,
    reconstructed_deltas_5 = reconstruct_deltas(d, totals, 5),
    reconstructed_deltas_4 = reconstruct_deltas(d, totals, 4),
    reconstructed_deltas_3 = reconstruct_deltas(d, totals, 3),
    reconstructed_deltas_2 = reconstruct_deltas(d, totals, 2),
    reconstructed_deltas_1 = reconstruct_deltas(d, totals, 1),
    reconstructed_deltas_0 = reconstruct_deltas(d, totals, 0),
    deltas=d_deltas,
    totals=totals
  )
}

df <- getReconstructionDeltaFrame()

alpha <- 0.5
g <- ggplot(df) +
  geom_point(aes(x=time, y=reconstructed_deltas_1, col='rounding_digit 1'), alpha=alpha) +
  geom_point(aes(x=time, y=reconstructed_deltas_2, col='rounding_digit 2'), alpha=alpha) +
  geom_point(aes(x=time, y=reconstructed_deltas_3, col='rounding_digit 3'), alpha=alpha) +
  geom_point(aes(x=time, y=reconstructed_deltas_4, col='rounding_digit 4'), alpha=alpha) +
  geom_point(aes(x=time, y=deltas, col='exact'), alpha=alpha) +
  theme_light()

```



There's a weird pattern that emerges where we see deltas that appear beyond the original distribution we're drawing from.

There must be a rule that governs where these deviations show up!

Let's attack this formally, focusing on negative deltas. When can a reconstructed vote for a candidate slide *backwards*?

Let's define a reconstructed vote as a rounded percentage of vote shares multiplied by the total:

$$reconstruction = R_3(\frac{v}{T})T$$

Where:

- the R_n operation is a rounding to the n th digit
- v is count of votes for one candidate at a timestep
- T is the total number of votes at a timestep

Backslides will happens when:

$$R_3(\frac{v^+}{T^+})T^+ < R_3(\frac{v}{T})T$$

Where the x^+ notation refers to the *next* timestep's quantity.

Let's say we have an operation $D_n(x)$ that tells use the n th digit of x (with subsequent digits in the mantissa). If so, then the operation $R_n(x)$ can be expressed as this piecewise function:

$$R_n(x) = \frac{C(10^n x)}{10^n}; D_{n+1}(x) \geq 5$$

$$R_n(x) = \frac{F(10^n x)}{10^n}; D_{n+1}(x) < 5$$

Where C is the ceiling function and F is the floor function. When their arguments are fractions, these functions can be defined as:

$$F(x) = F\left(\frac{n}{d}\right) = \frac{n}{d} - \frac{\text{mod}(n, d)}{d}$$

The logic being: the floor function is simply removing the part that cannot be neatly divided from some quotient.

A ceiling, then is:

$$C(x) = F(x) + 1$$

Since a ceiling gets you to the closest next integer, it's equivalent to flooring and then adding 1.

Ok, we now have all the tools we need to figure out when $R_3\left(\frac{v^+}{T^+}\right)T^+ < R_3\left(\frac{v}{T}\right)T$.

We'll have to consider every combination of when $D_4\left(\frac{v^+}{T^+}\right) \geq 5$ or $D_4\left(\frac{v}{T}\right) < 5$ etc. to see how the R_3 function will evaluate, though, which is annoying, but that's what you get when you use piecewise functions I guess.

Condition 1

$$D_4\left(\frac{v^+}{T^+}\right) \geq 5 \text{ and } D_4\left(\frac{v}{T}\right) \geq 5$$

In this condition, the statement $R_3\left(\frac{v^+}{T^+}\right)T^+ < R_3\left(\frac{v}{T}\right)T$ evaluates to:

$$\frac{C\left(10^3 \frac{v^+}{T^+}\right)}{10^3} T^+ < \frac{C\left(10^3 \frac{v}{T}\right)}{10^3} T$$

Or:

$$C\left(10^3 \frac{v^+}{T^+}\right)T^+ < C\left(10^3 \frac{v}{T}\right)T$$

Which, using the definition of C , becomes:

$$\left(\frac{10^3 v^+}{T^+} - \frac{\text{mod}(10^3 v^+, T^+)}{T^+} + 1\right)T^+ < \left(\frac{10^3 v}{T} - \frac{\text{mod}(10^3 v, T)}{T} + 1\right)T$$

Cleaning up to:

$$10^3 v^+ - \text{mod}(10^3 v^+, T^+) + T^+ < 10^3 v - \text{mod}(10^3 v, T) + T$$

We know that:

$$v^+ = v + \Delta_v$$

So we can write:

$$10^3 v + 10^3 \Delta_v - \text{mod}(10^3 v^+, T^+) + T^+ < 10^3 v - \text{mod}(10^3 v, T) + T$$

Making our simplified condition:

$$\Delta_v < \frac{\text{mod}(10^3 v^+, T^+) - \text{mod}(10^3 v, T) - \Delta_T}{10^3}$$

Condition 2

$$D_4(\frac{v^+}{T^+}) \geq 5 \text{ and } D_4(\frac{v}{T}) < 5$$

With similar logic to the above, this lets us say:

$$\Delta_v < \frac{mod(10^3 v^+, T^+) - mod(10^3 v, T) - T^+}{10^3}$$

Condition 3

$$D_4(\frac{v^+}{T^+}) < 5 \text{ and } D_4(\frac{v}{T}) \geq 5$$

$$\Delta_v < \frac{mod(10^3 v^+, T^+) - mod(10^3 v, T) + T^+}{10^3}$$

Condition 4

$$D_4(\frac{v^+}{T^+}) < 5 \text{ and } D_4(\frac{v}{T}) < 5$$

$$\Delta_v < \frac{mod(10^3 v^+, T^+) - mod(10^3 v, T)}{10^3}$$

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```
mod <- function(n, d){
  # Sugar to make mod functions easier to read
  return(n %% d)
}

digit <- function(number, n){
  # Getting the nth digit of a number
  return(number*(10**n) - floor((10**(n-1))*number)*10)
}
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conditionOne <- function(n, vp, tp, v, t) {
  # Applicable when D4(v+) >= 5 and D4(v) >= 5
  Vdeltas <- vp - v
  Tdeltas <- tp - t
  return(Vdeltas < (mod((10**n)*vp, tp) - mod((10**n)*v, t) - Tdeltas) / (10**n))
}

conditionTwo <- function(n, vp, tp, v, t) {
  # Applicable when D4(v+) >= 5 and D4(v) < 5
  Vdeltas <- vp - v
  Tdeltas <- tp - t
  return(Vdeltas < (mod((10**n)*vp, tp) - mod((10**n)*v, t) - tp) / (10**n))
}

conditionThree <- function(n, vp, tp, v, t) {
  # Applicable when D4(v+) < 5 and D4(v) >= 5
  Vdeltas <- vp - v
  Tdeltas <- tp - t
  return(Vdeltas < (mod((10**n)*vp, tp) - mod((10**n)*v, t) + t) / (10**n))
}

conditionFour <- function(n, vp, tp, v, t) {
  # Applicable when D4(v+) < 5 and D4(v) < 5
  Vdeltas <- vp - v
  Tdeltas <- tp - t
  return(Vdeltas < (mod((10**n)*vp, tp) - mod((10**n)*v, t)) / (10**n))
}

meetsConditions <- function(roundingDigit, votes, totals) {
  # Return a vector where we satisfy a condition for returning a negative delta

  # We're only really concerned with steps where there was a previous timestep, so we set up
  # vp, tp--vectors for the 'next timestamp' in the equations above, and
  # v, t--vectors for the current timestamp
  v <- votes[1:length(votes)-1]
  t <- totals[1:length(totals)-1]
  vp <- votes[2:length(votes)]
  tp <- totals[2:length(totals)]

  shares <- v / t
  sharesP <- vp / tp

  d <- digit(shares, roundingDigit + 1)
  dP <- digit(sharesP, roundingDigit + 1)

  meetsConditions <- logical(length(v))

  idx <- dP >= 5 & d >= 5
  meetsConditions[idx] <- conditionOne(roundingDigit, vp[idx], tp[idx], v[idx], t[idx])
  print(sum(meetsConditions[idx]))

  idx <- dP >= 5 & d < 5
  meetsConditions[idx] <- conditionTwo(roundingDigit, vp[idx], tp[idx], v[idx], t[idx])
  print(sum(meetsConditions[idx]))

  idx <- dP < 5 & d >= 5

```

```

meetsConditions[idx] <- conditionThree(roundingDigit, vp[idx], tp[idx], v[idx], t[idx])
print(sum(meetsConditions[idx]))

idx <- dP < 5 & d < 5
meetsConditions[idx] <- conditionFour(roundingDigit, vp[idx], tp[idx], v[idx], t[idx])
print(sum(meetsConditions[idx]))

# pad left
meetsConditions <- c(FALSE, meetsConditions)

return(meetsConditions)
}

meetsConditions <- meetsConditions(3, df$d, df$totals)

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```

[1] 4
[1] 0
[1] 342
[1] 3

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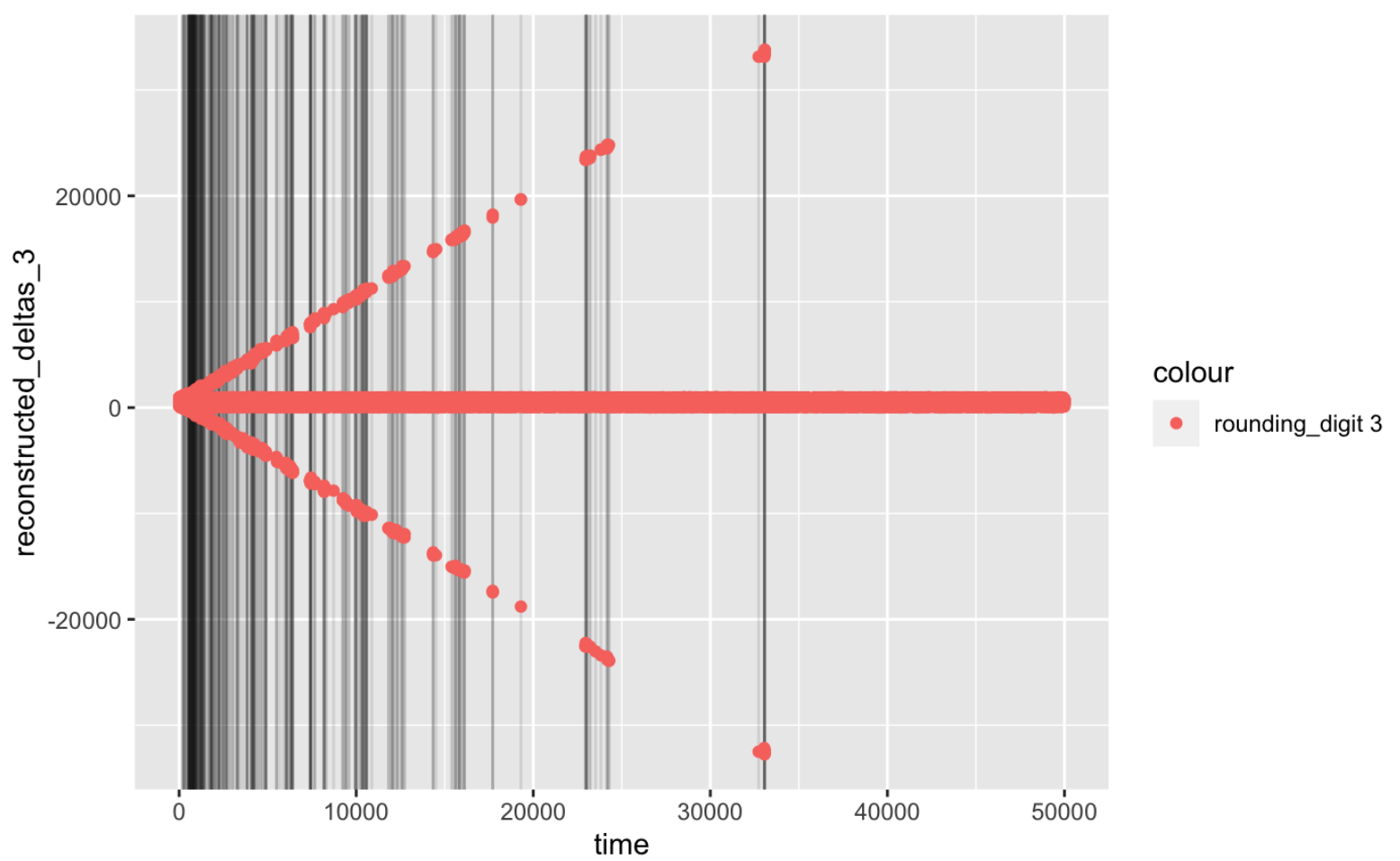
```

locs <- seq(1, length(df$totals), 1)[meetsConditions]
trueLocs <- seq(1, length(df$totals), 1)[df$reconstructed_deltas_3 < 0]

regions <- ggplot(df) +
  geom_vline(xintercept=locs, alpha=0.1) +
  #geom_vline(xintercept=trueLocs, color='red', alpha=0.1) +
  geom_point(aes(x=time, y=reconstructed_deltas_3, col='rounding_digit 3'))

regions

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```
#ggsave(file='rounding-sim-regions.png',regions)
```

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```
sum(meetsConditions)
```

```
[1] 349
```

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```
sum(trueLocs - locs)
```

```
[1] 0
```