

Introduction to Probability in Data Science

1. What is Probability?

Probability is a measure of the likelihood that a particular event will occur. It ranges from 0 (impossible) to 1 (certain). Probability is used to model uncertainty with data and make informed decisions based on that uncertainty.

Examples:

- Tossing a coin
 - Rolling a die
 - Predicting customer churn
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2. Role of Probability in Data Science

Probability forms the foundation of statistical inference, machine learning, and decision-making under uncertainty. Data scientists use it to:

- Estimate unknown values from sample data
 - Evaluate risks and uncertainties
 - Make predictions using probabilistic models
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3. Types of Probability

Theoretical Probability

Based on known possible outcomes.

- Example: Probability of getting heads in a fair coin = 0.5

Empirical (Experimental) Probability

Based on observed data.

- Example: Probability that a user clicks an ad based on 10,000 past impressions.
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4. Key Concepts

- **Sample Space (S):** All possible outcomes of an experiment.
- **Event (E):** A subset of the sample space; one or more outcomes.

Example:

For rolling a die:

- Sample space: {1, 2, 3, 4, 5, 6}
 - Event (even number): {2, 4, 6}
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5. Real-World Business Scenarios

- Predicting customer conversion rate from a marketing campaign
- Estimating product failure rate in manufacturing
- Calculating insurance risks
- Detecting fraud in financial transactions

Calculating Probability

Formula:

$P(E) = \text{Number of favorable outcomes} / \text{Total number of outcomes}$

Where:

- $P(E)$ is the probability of event E
- Number of favorable outcomes is the count of outcomes that satisfy event E
- Total number of outcomes is the count of all possible outcomes in the sample space

Example:

If you roll a die, the probability of rolling a 3 is:

$P(\text{rolling a 3}) = \text{Number of favorable outcomes (1)} / \text{Total number of outcomes (6)}$
 $= 1/6 \approx 0.1667$

Quick Quiz

1. What is the probability of rolling a 5 on a fair six-sided die?
2. Two fair six-sided dice are rolled. What is the probability that at least one of the dice shows a 4?

Homework / Practice

1. List three real-world problems in Data Science where probability is involved.
2. Identify the sample space and possible events for each.
3. Try calculating a simple empirical probability using past data (if available).