

**Sardar Vallabhbhai National Institute of Technology, Surat**  
**Department of Artificial Intelligence**  
**Data Structure (AI102)**  
**B.Tech I - II Semester**

**Assignment-3**

1. Write a program in C to create and display a Singly link list.

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 typedef struct node {
4     int data;
5     struct node *next;
6 }node;
7 node* createnode(int data){
8     node* newnode=(node*)malloc(sizeof( node));
9     newnode->data=data;
10    newnode->next=NULL;
11    return newnode;
12 }
13 int display( node* head){
14     node* temp=head;
15     while(temp!=NULL)
16     {
17         printf("%d->",temp->data);
18         temp=temp->next;
19     }
20     printf("NULL");
```

```

21 }
22 int main() {
23     node* head=NULL;
24     node* node1=NULL;
25     node* node2=NULL;
26     head=createnode(10);
27     node1=createnode(20);
28     node2=createnode(30);
29     head->next=node1;
30     node1->next=node2;
31     display(head);
32     return 0;
33 }

```

10->20->30->NULL

-----  
 Process exited after 0.09857 seconds with return value 0  
 Press any key to continue . . . |

2. Write a program in C to insert a new node at the beginning of a Singly Linked List.

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 typedef struct node {
4     int data;
5     struct node *next;
6 }node;
7 node* createnode(int data){
8     node* newnode=(node*)malloc(sizeof( node));
9     newnode->data=data;
10    newnode->next=NULL;
11    return newnode;
12 }
13 node* insertatbegin(node*head,int data){
14     node*newnode=createnode(data);
15     newnode->next=head;
16     return newnode;
17 }
18 int display( node* head){
19     node* temp=head;
20     while(temp!=NULL)
```

```

while(temp!=NULL)
{
    printf("%d->",temp->data);
    temp=temp->next;
}
printf("NULL");
}
int main() {
    node* head=NULL;
    node* node1=NULL;
    node* node2=NULL;
    head=createnode(10);
    node1=createnode(20);
    node2=createnode(30);
    head->next=node1;
    node1->next=node2;
    head=insertatbegin(head,50);
    display(head);
    return 0;
}

```

50->10->20->30->NULL

-----

Process exited after 0.1048 seconds with return value 0

Press any key to continue . . . |

3Write a program in C to traverse in a singly linked list.

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 typedef struct node {
4     int data;
5     struct node *next;
6 }node;
7 node* createnode(int data){
8     node* newnode=(node*)malloc(sizeof( node));
9     newnode->data=data;
10    newnode->next=NULL;
11    return newnode;
12 }
13 int display( node* head){
14     node* temp=head;
15     while(temp!=NULL)
16     {
17         printf("%d\t",temp->data);
18         temp=temp->next;
19     }
20 }
```

```
21 int main() {
22     node* head=NULL;
23     node* node1=NULL;
24     node* node2=NULL;
25     head=createnode(10);
26     node1=createnode(20);
27     node2=createnode(30);
28     head->next=node1;
29     node1->next=node2;
30     display(head);
31     return 0;
32 }
```

10            20            30

-----

Process exited after 0.09795 seconds with return value 0  
Press any key to continue . . . |

4. Write a program in C to copy the elements of the array to a singly linked list.

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  typedef struct node {
4      int data;
5      struct node *next;
6  } node;
7  node* createnode(int data){
8      node* newnode=(node*)malloc(sizeof( node));
9      newnode->data=data;
10     newnode->next=NULL;
11     return newnode;
12 }
13 int display( node* head){
14     node* temp=head;
15     while(temp!=NULL)
16     {
17         printf("%d->",temp->data);
18         temp=temp->next;
19     }
20     printf("NULL");
```



```

21 }
22 int main() {
23     int a[3],i;
24     printf("enter array elements\n");
25     for(i=0;i<3;i++)
26         scanf("%d",&a[i]);
27     for(i=0;i<3;i++)
28         printf("%d\t",a[i]);
29     node* head=NULL;
30     node* node1=NULL;
31     node* node2=NULL;
32     head=createnode(a[0]);
33     node1=createnode(a[1]);
34     node2=createnode(a[2]);
35     head->next=node1;
36     node1->next=node2;
37     printf("\n");
38     display(head);
39     return 0;
40 }

```

enter array elements

```

1
2
3
1      2      3
1->2->3->NULL

```

-----

Process exited after 9.343 seconds with return value 0  
 Press any key to continue . . . |



5. Write a C program that converts a singly linked list into an array and returns it.

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 typedef struct node {
4     int data;
5     struct node *next;
6 }node;
7 node* createnode(int data){
8     node* newnode=(node*)malloc(sizeof( node));
9     newnode->data=data;
10    newnode->next=NULL;
11    return newnode;
12 }
13 int display( node* head){
14     node* temp=head;
15     while(temp!=NULL)
16     {
17         printf("%d->",temp->data);
18         temp=temp->next;
19     }
20     printf("NULL");
21 }
```

```
}  
int array(node* head){  
    int a[3],i=0;  
    node* temp=head;  
    while(temp!=NULL)  
    {  
        a[i]=temp->data;  
        temp=temp->next;  
        i++;  
    }  
    for(i=0;i<3;i++)  
        printf("%d\t",a[i]);  
}  
int main() {  
    node* head=NULL;  
    node* node1=NULL;  
    node* node2=NULL;  
    head=createnode(10);  
    node1=createnode(20);  
    node2=createnode(30);
```

```

40     node2=createnode(30);
41     head->next=node1;
42     node1->next=node2;
43     printf("\n as a linked list\n");
44     display(head);
45     printf("\n");|
46     printf("as a array\n");
47     array(head);
48     return 0;
49 }

```

```

    as a linked list
10->20->30->NULL
as a array
10      20      30
-----
Process exited after 0.09989 seconds with return value 0
Press any key to continue . . . |

```