

SPI Slave with Single Port RAM

[PROJECT2]



Submitted to:

ENG. Kareem_Waseem

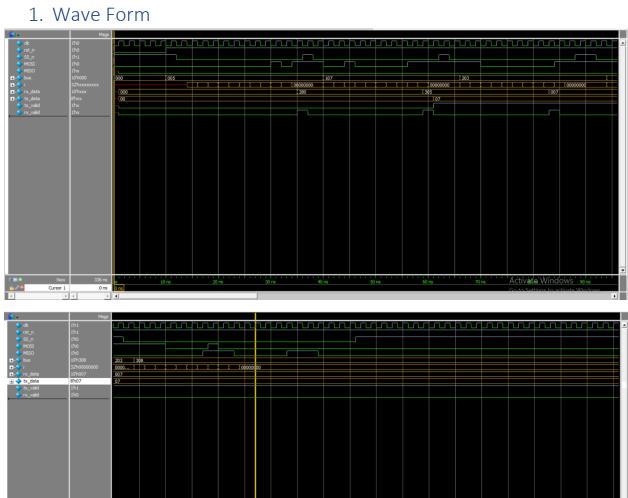
Submitted by:

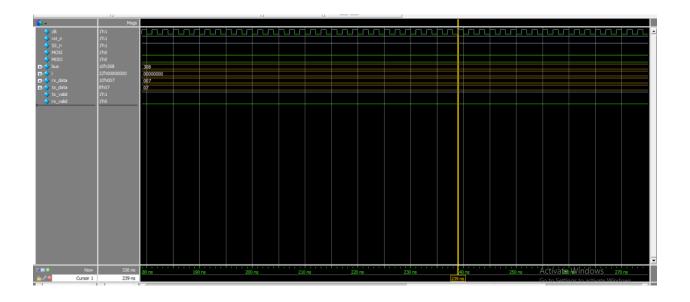
Manar Saber Abdelrahim

Naira Wasseem Ebraheem

Eslam Elsayed Elwehedy Elshokafy

SPI Slave with Single Port RAM





```
# clk= 0, rst_n= 1, SS_n= 0, MOSI= 0, MISO= 0
# clk= 1, rst_n= 1, SS_n= 0, MOSI= 0, MISO= 0
# clk= 0, rst_n= 1, SS_n= 0, MOSI= 0, MISO= 0
# clk= 1, rst_n= 1, SS_n= 0, MOSI= 0, MISO= 0
# clk= 0, rst_n= 1, SS_n= 0, MOSI= 0, MISO= 0
# clk= 1, rst_n= 1, SS_n= 0, MOSI= 0, MISO= 0
# clk= 0, rst_n= 1, SS_n= 0, MOSI= 0, MISO= 0
# clk= 1, rst n= 1, SS n= 0, MOSI= 0, MISO= 1
# clk= 0, rst_n= 1, SS_n= 0, MOSI= 1, MISO= 1
# clk= 1, rst_n= 1, SS_n= 0, MOSI= 1, MISO= 1
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# clk= 0, rst_n= 1, SS_n= 0, MOSI= 0, MISO= 0
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# clk= 1, rst_n= 1, SS_n= 1, MOSI= 0, MISO= 0
# clk= 0, rst_n= 1, SS_n= 1, MOSI= 0, MISO= 0
```

2. LINTING

```
# Top level modules:

# SPI_Wrapper

# End time: 18:06:06 on Aug 05,2025, Elapsed time: 0:00:00

# Errors: 0, Warnings: 0

# QuestaSim-64 vlog 2021.1 Compiler 2021.01 Jan 19 2021

# Start time: 18:06:06 on Aug 05,2025

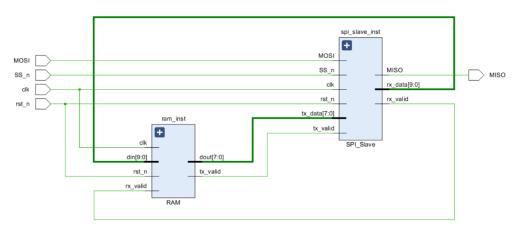
# vlog C:/questasim64_2021.1/examples/RAM2.V -work work

# -- Compiling module RAM

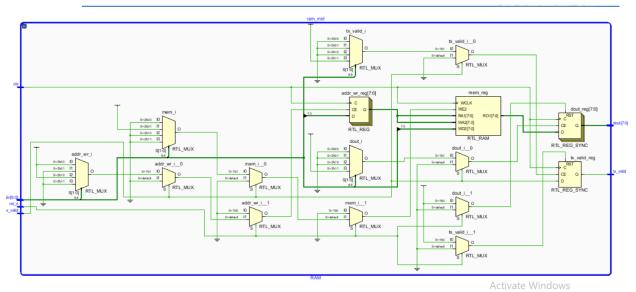
#
```

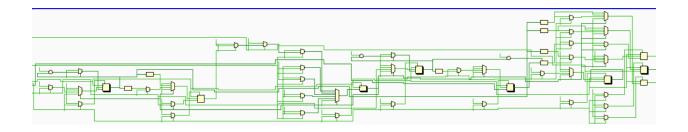
3. One_hot

3.1 Elaboration



Activate Windows







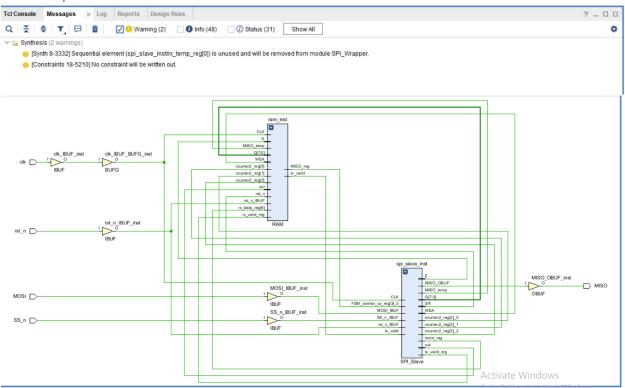
3.2 Timing report snippet

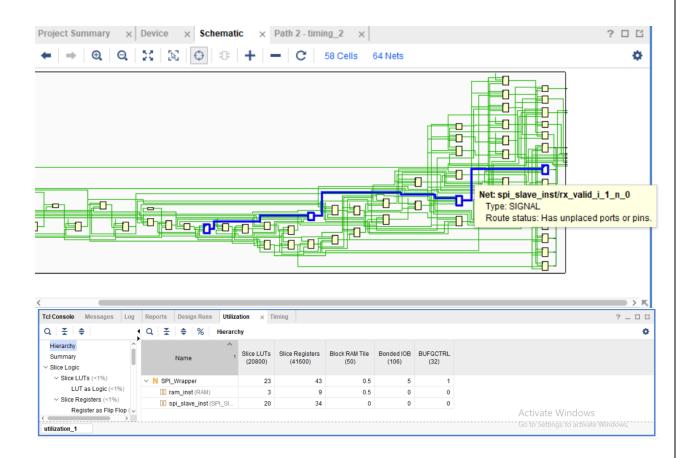
State	l New	Encoding	Previous Encoding
IDLE	 	00001	000
CHK_CMD	T.	00010	001
WRITE	T.	00100	010
READ_DATA	T.	01000	100
READ_ADD	I	10000	011

INFO: [Synth 8-3354] encoded FSM with state register 'cs_reg' using encoding 'one-hot' in module 'SPI_Slave'

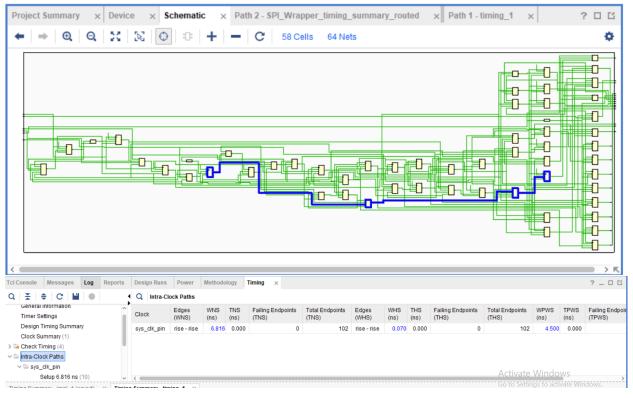


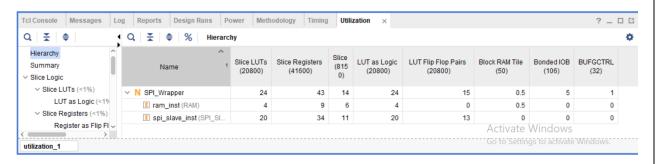
3.3 Synthesis report

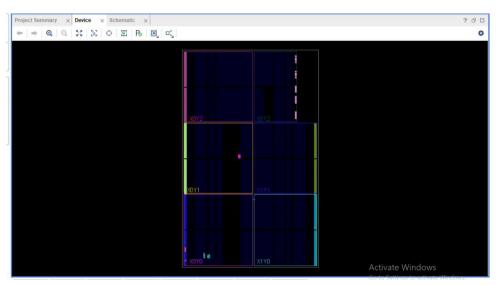




3.4 Implementation snippets

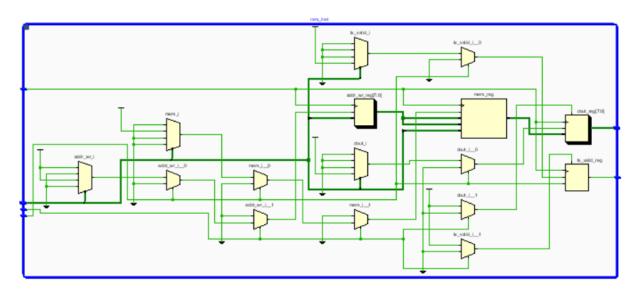


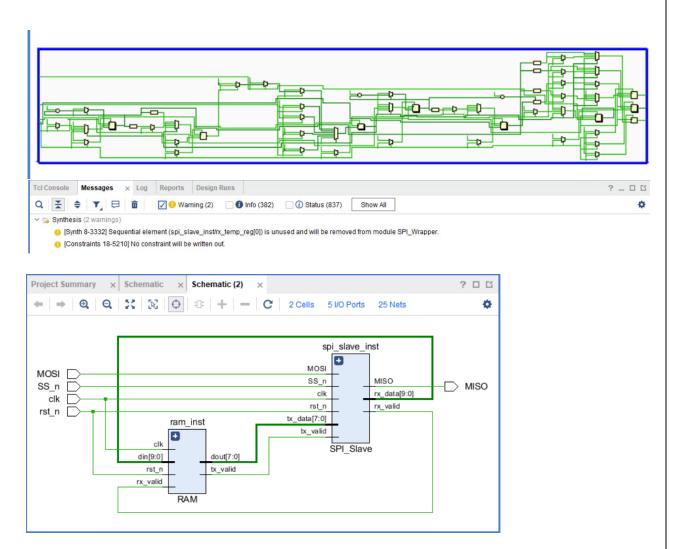




4. Gray

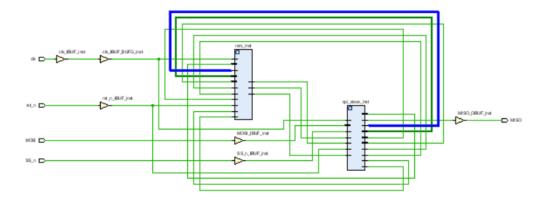
4.1 Elaboration



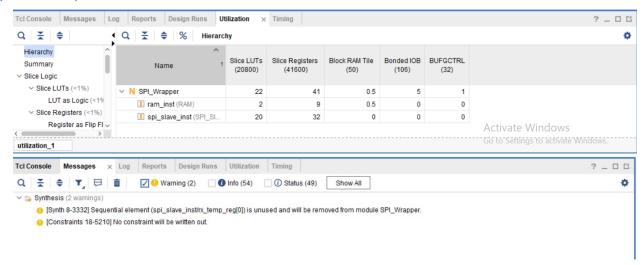


4.2 Timing report snippet

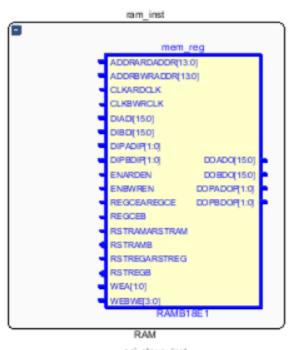


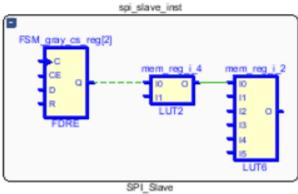


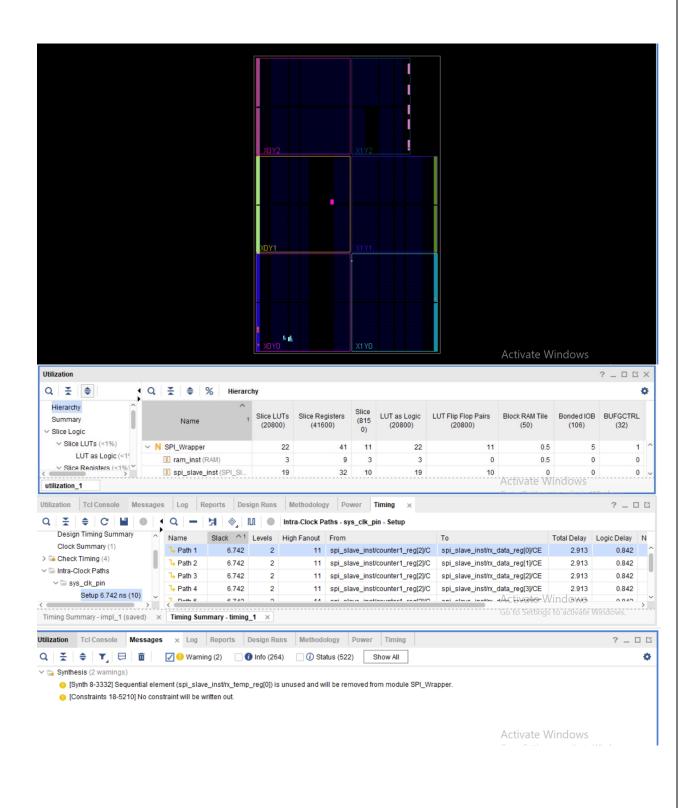
4.3 Synthesis report



4.4 Implementation snippets

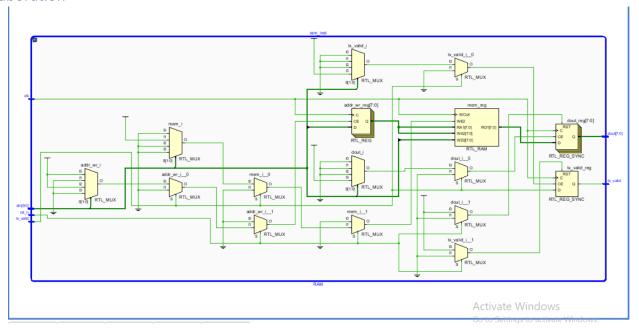


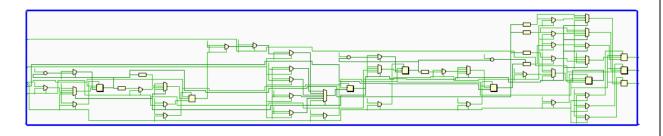


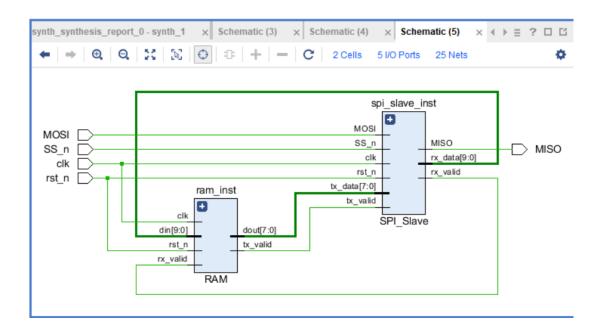


5. Sequential

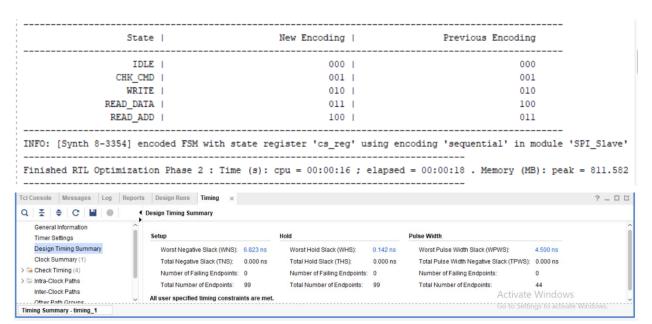
5.1 Elaboration

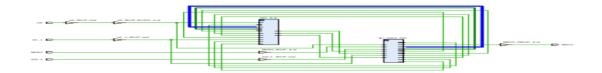




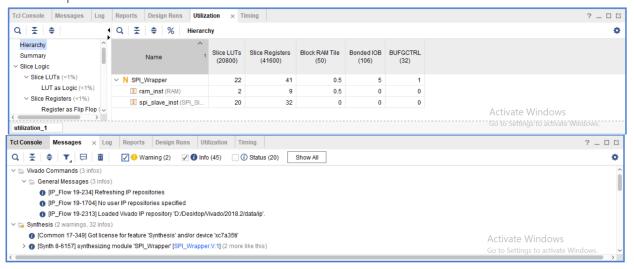


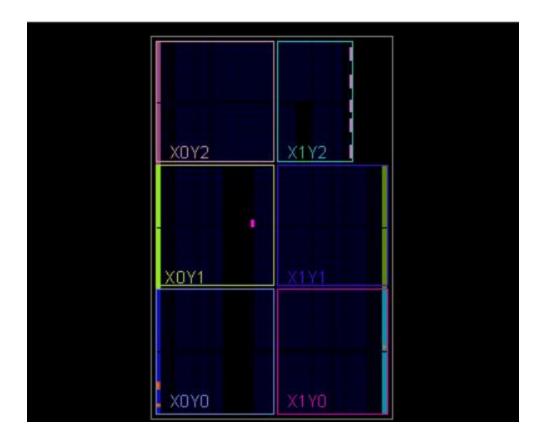
5.2 Timing report snippet



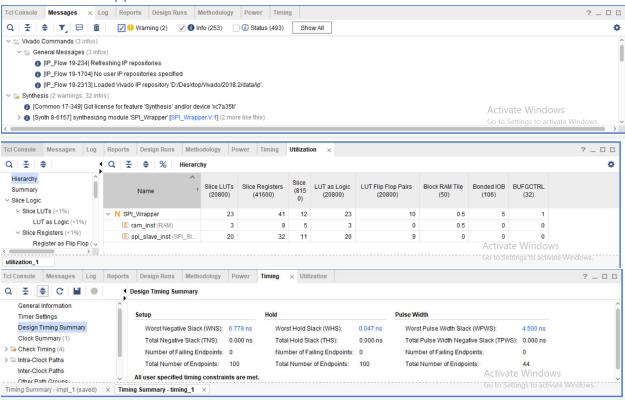


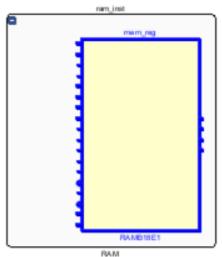
5.3 Synthesis report

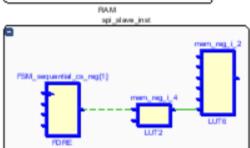


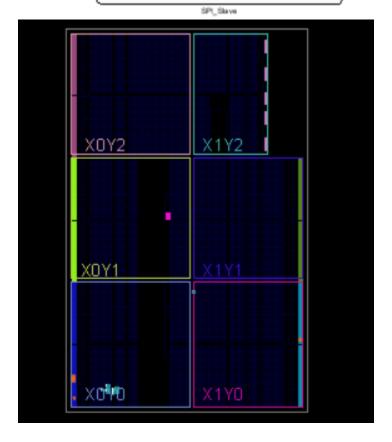


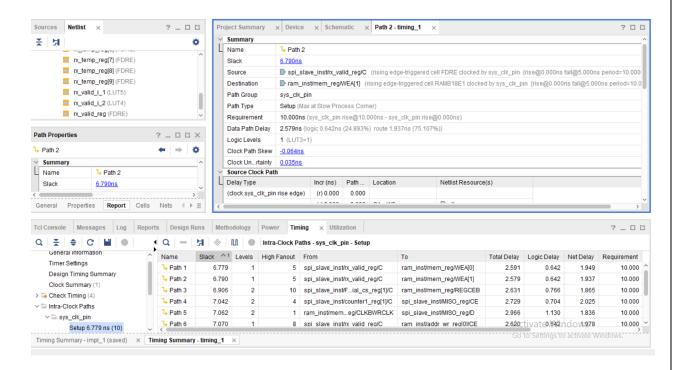
5.5 Implementation snippets











6.0 Comparison among Encoding Types

Among the three state encoding schemes—Gray, One-hot, and Sequential—One-hot encoding is preferred due to its superior slack time. This characteristic makes it more suitable for high-speed designs, as it facilitates easier timing closure and improved reliability.

7.0 Alternative Design

7.1 Wave form

