



COMPUTER ENGINEERING

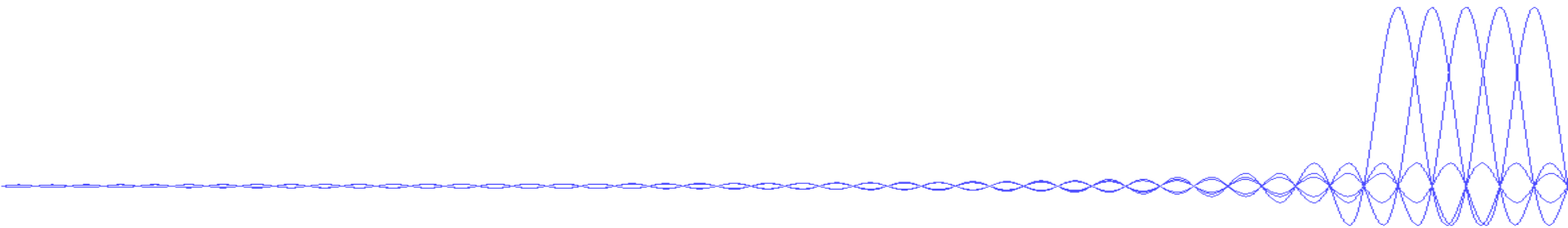


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# ADVANCED DIGITAL SIGNAL PROCESSING

## Chapter 2: Wireless Channel

20/02/2017





- Review
- Wireless Channel Overview
- Large-scale fading
  - Path loss
  - Shadowing
- Small-scale fading
  - Multi-path fading
  - Time variance



# Frequency and Wavelength



■  $c = \lambda f$

□  $c$ : speed of light

□  $\lambda$ : wavelength

□  $f$ : frequency

■ Example:

■ AM radio with frequency 1710 kHz

■ What's the wavelength? Ans: 175m

■ What's the period? Ans: 584 ns



## ■ Decibels

- $10 \log_{10} (x)$

- Power in decibels

  - dB

- $Y \text{ dB} = 10 \log_{10} (x \text{ Watt})$

- Power ratio in decibels

  - dB

  - Power P1, P2 in Watt

- $10 \log_{10} (P1/P2)$

- Example:

  - Input power 100W and output power 1W

  - What's the power ratio in decibel? Ans: 20dB



## ■ dBm

- Reference power is 1 mW

- $10 \log_{10} (\text{Watts}/10^{-3})$

## ■ Example:

- $0 \text{ dB} = 30\text{dBm} = 1 \text{ Watt}$

## ■ Summary

- $P (\text{dBW}) = 10 \log (P/1 \text{ Watt})$

- $P (\text{dBm}) = 10 \log (P/1 \text{ mWatt})$



# Gain and Attenuation in dB or dBm

## ■ Gain/attenuation in dB

- $10\log_{10} (\text{output power}/\text{input power})$

- $\text{Gain(dB)} = \text{Pout(dB)} - \text{Pin(dB)}$

- Gain:  $\text{Pout} > \text{Pin}$

- Attenuation  $\text{Pout} < \text{Pin}$

## ■ Gain/attenuation in dBm

- $X(\text{dBm}) + Y(\text{dB}) = ??(\text{dB}) = ??(\text{dBm})$

- $X(\text{dBm}) - Y(\text{dB}) = ??(\text{dB}) = ??(\text{dBm})$

- Example:

- Input power is 2dBm, system gain is 5dB

- What s output power? Ans: 7dBm

- Notice: is it dB or dBm?



# Wireless communication system

## ■ Antenna gain

- Transmitter antenna
- Receiver antenna

## ■ Wireless channel attenuation



## ■ Questions: how do you represent the relationships between $P_{tx}$ and $P_{rx}$ ?

- In dB
- In Watt



# Signal-to-Noise ratio



## ■ S/N

- SNR= signal power(Watt)/noise power(Watt)
- Signal-to-Noise power ratio
- Relate to the performance of communications systems
  - Bit-error probability
  - Shannon capacity

## ■ SNR in dB

- $S/N(\text{dB}) = 10 \log_{10} (\text{S/N power ratio})$
- $10 \log_{10} (\text{signal power(Watt)/noise power(Watt)})$





# Noise, Interference, SNR



## ■ SNR

- $(\text{signal power})/(\text{noise power})$

- Noise: thermal noise

## ■ SIR

- Signal-to-Interference

  - Sometimes known as C/I (carrier-to-interference ratio)

- $(\text{signal power})/(\text{interference power})$

- Interference: signals from other simultaneous communications

## ■ SINR

- Signal-to-Interference-Plus-Noise ratio

- $(\text{signal power})/(\text{interference power} + \text{noise power})$



# Bandwidth

- $B = f_{\text{upper}} - f_{\text{lower}}$

- Carrier frequency:  $f_c$

- Example:

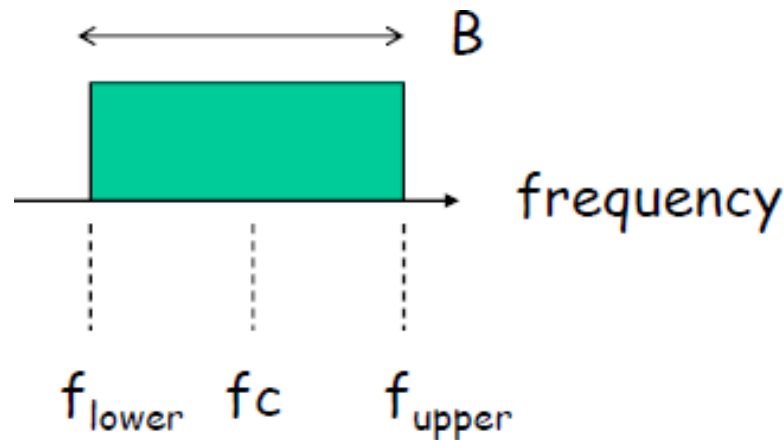
- 802.11 2.4GHz ISM band (channel 1)

- $f_{\text{upper}} = 2434 \text{ MHz}$

- $f_{\text{lower}} = 2412 \text{ MHz}$

- $f_c = 2423 \text{ MHz}$

- $B = 22 \text{ MHz}$





# Thermal Noise



## ■ Thermal noise power

□  $N = kT_N B$

□  $N$ : power in Watt

□  $k$ : Boltzman's constant =  $1.38 \times 10^{-23}$

□  $T_N$ : temperature (degree Kelvin)

□  $B$ : bandwidth of channel (Hz)



# Bit Energy to Noise Ratio



## ■ $E_b/N_0$

- Energy per bit over the noise power spectral density
- Related to SNR power ratio
- Independent of bandwidth



# Relate $E_b/N_0$ to SNR

- $SNR = S/N$  (Watt/Watt)

- $E_b = S t_b$

- $E_b$ : energy per bit (J)

- $S$ : signal power (carrier power) (W)

- $t_b$ : duration of a bit (s)

- $E_b/N_0 = (S/N_0) * t_b = (S/N_0) * (1/f_b)$

- $N_0 = N/B$

- $N$ : total noise power (W)

- $B$ : bandwidth (Hz)

- $E_b/N_0 = (S/N)(B/f_b)$



# S/N (or $E_b/N_0$ )



- To compare systems, generally they should have the same transmitted S/N (or  $E_b/N_0$ )
- The S/N (or  $E_b/N_0$ ) at the input to the receiver will determine the system performance



## Example

- Find the  $E_b/N_0$  for a system operating at 2Mbps in a bandwidth of 1MHz. The carrier power is 0.1pW. The system noise temperature is 120K.
- Ans:



# Capture model



■  $\text{SNR}_{\text{received}} \geq \text{SNR}_{\text{threshold}}$

- Minimum SNR requirement, given a target bit error-rate (or frame-error-rate)





# Shannon Capacity

- Theoretical (upper) bound of communication systems
- $C = B \cdot \log_2 (1 + S/N)$ 
  - C: capacity (bits/s)
  - B: bandwidth (Hz)
  - S/N: linear Signal-to-Noise ratio
- How to evaluate the performance of a communication scheme?
  - How close to Shannon bound?
  - Spectral efficiency
  - bit/s/Hz



# Concepts Related to Channel Capacity



## ■ Data rate

- rate at which data can be communicated (bps)

## ■ Bandwidth

- the bandwidth of the transmitted signal as constrained by the transmitter and the nature of the transmission medium (Hertz)

## ■ Noise

- average level of noise over the communications path

## ■ Error rate - rate at which errors occur

### □ Error

- transmit 1 and receive 0
- transmit 0 and receive 1



# Shannon Capacity Formula

## ■ Equation:

$$C = B \log_2(1 + \text{SNR})$$

- Represents theoretical maximum that can be achieved in AWGN channel)
- In practice, only much lower rates achieved
  - Formula assumes white noise (thermal noise)
  - Impulse noise is not accounted for
  - Attenuation distortion or delay distortion not accounted for



# Nyquist Bandwidth



- For binary signals (two voltage levels)

- $C = 2B$

- With multilevel signaling

- $C = 2B \log_2 M$

- $M$  = number of discrete signal or voltage levels



# Example of Nyquist and Shannon Formulations



- Spectrum of a channel between 3 MHz and 4 MHz ;

$$\text{SNR}_{\text{dB}} = 24 \text{ dB}$$

- $B = 4\text{MHz} - 3\text{MHz} = 1\text{MHz}$

- $\text{SNR}_{\text{dB}} = 24 \text{ dB} = 10\log_{10}(\text{SNR})$

- $\text{SNR} = 251$

- Using Shannon's formula

- $C = 10^6 \times \log_2(1 + 251) \sim 10^6 \times 8 = 8\text{Mbps}$



# Example of Nyquist and Shannon Formulations



■ How many signaling levels are required?

□  $C = 2B \log_2 M$

□  $8 \times 10^6 = 2 \times 10^6 \times \log_2 M$

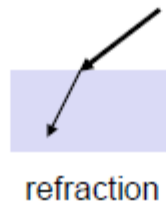
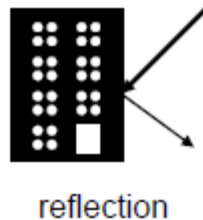
□  $4 = \log_2 M$

□  $M = 16$



# Signal propagation

- Propagation in free space always like light (straight line)
- Receiving power proportional to  $1/d^2$  in free-space
- Receiving power additionally influenced by
  - fading (frequency dependent)
  - shadowing
  - reflection at large obstacles
  - refraction depending on the density of a medium
  - scattering at small obstacles
  - diffraction at edges





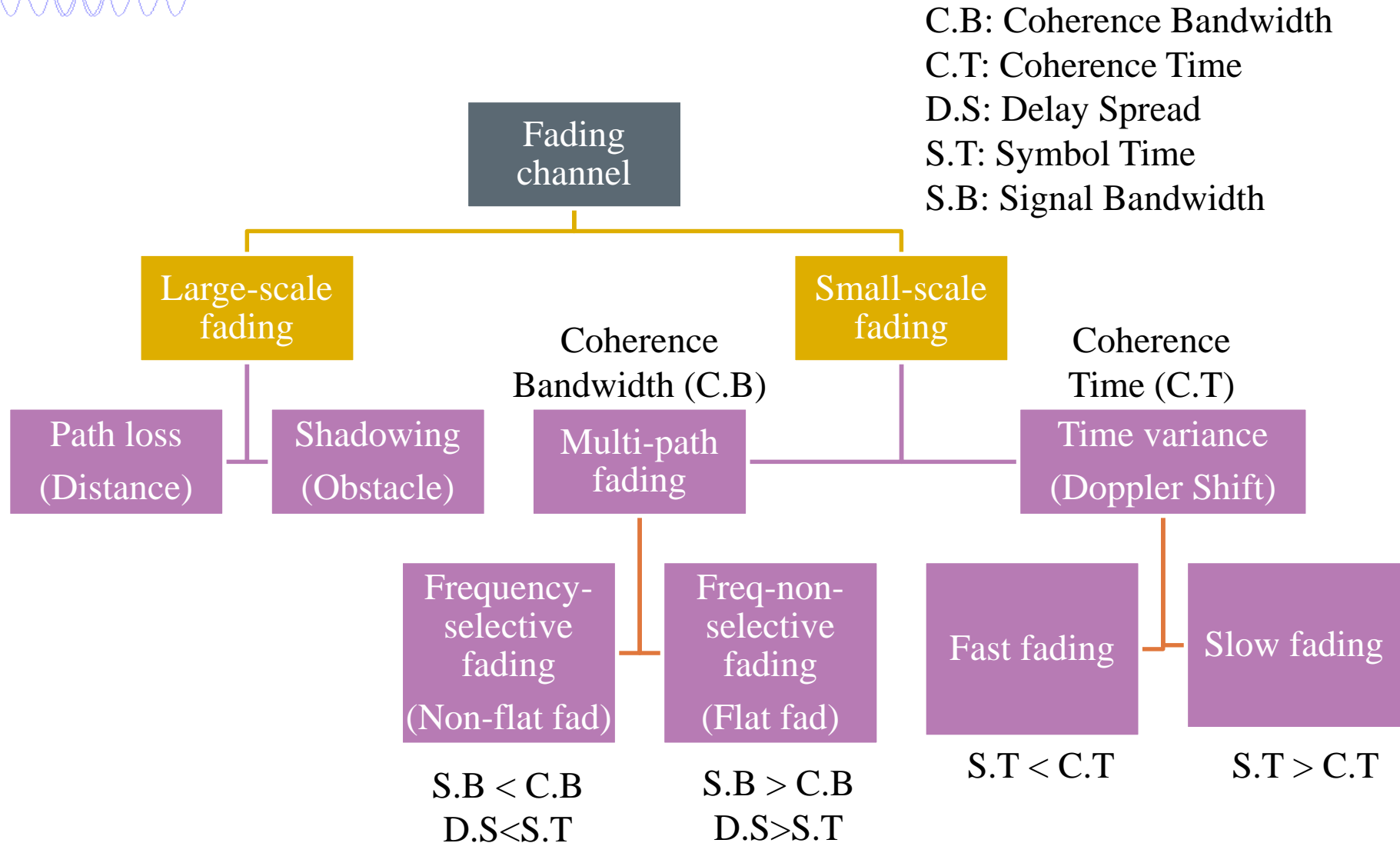
# Wireless Channel Overview





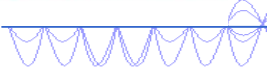


# Wireless Channel Overview





# The Effects of Multipath Propagation



- Multiple copies of a signal may arrive at different phases
  - If phases add destructively, the signal level relative to noise declines, making detection more difficult
- Inter-symbol interference (ISI)
  - One or more delayed copies of a pulse may arrive at the same time as the primary pulse for a subsequent bit



# Signal Propagation Ranges

## ■ Transmission range

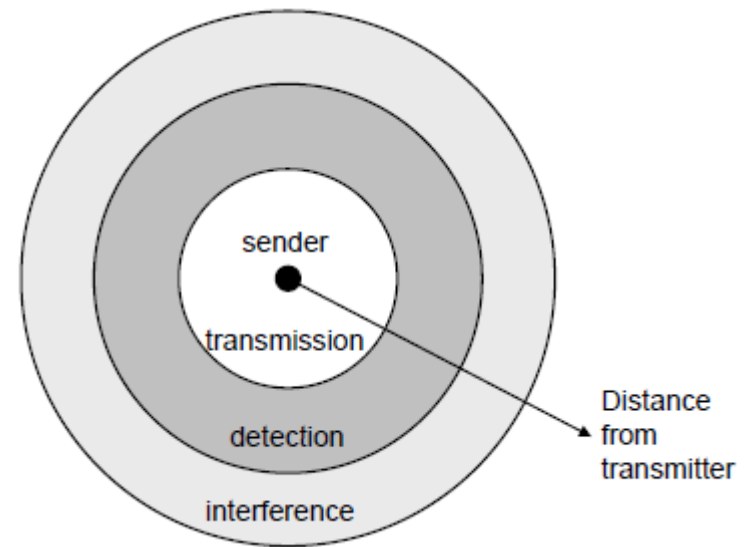
- communication possible
- low error rate

## ■ Detection range

- detection of the signal possible but communication may not be possible due to high error rate

## ■ Interference range

- signal may not be detected
- signal adds to the background noise





# Radio Propagation Models



## ■ Three components

### □ Path-loss

- Radio signal attenuation due to transmission over a certain distance
- Free-space path loss model

## ■ Shadowing

- Signal attenuation due to penetration of buildings and walls.
- Log-normal distribution model

## ■ Fading

- Due to multi-path transmission (reflection creates multiple radio paths) and Doppler Shift
- Rayleigh distribution model, Ricean distribution model



# Radio Propagation Models

- Signal power at receiver:  $G_{channel}$  includes 3 components
  - Path-loss ( $g1$ )
  - Log-normal shadowing ( $g2$ )
  - Rayleigh fading ( $g3$ )



$$P_{rx} = G_{channel} \times G_{ant,tx} \times G_{ant,rx} \times P_{tx}$$

$$G_{channel} = g1 \times g2 \times g3$$



# Path-loss model



## ■ Free-space path-loss model



# Log-normal shadowing model





# Rayleigh distribution model







# Summary of radio propagation and mitigations

## ■ Shadowing

- Problem: received signal strength
- Mitigation:
  - increase transmit power
  - reduce cell size

## ■ Fast fading

- Problem: error rate (BER, FER, PER)
- Mitigation:
  - Interleaving
  - Error correction coding
  - Frequency hopping
  - Diversity techniques

## ■ Delay spread

- Problem: ISI and error rates
- Mitigation:
  - Equalization
  - Spread spectrum
  - OFDM
  - Directional antenna



# END

