



ADVANCED DIGITAL SIGNAL PROCESSING Chapter 6: MIMO Encoding/Decoding

18/11/2017



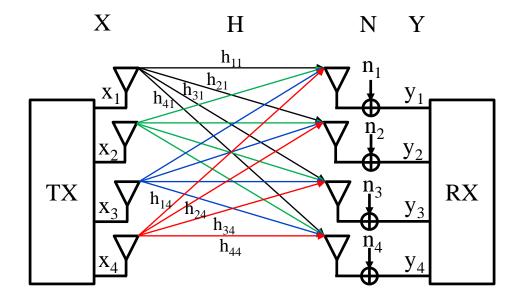
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- Introduction
- Spatial Multiplexing
 - □ ZF (Zero-Forcing)
 - MMSE (Minimum Mean Square Error)
 - MLD (Maximum Likelihood Detection)
 - □ K-Best
- Spatial Diversity
 - □ STBC



Introduction

MIMO System Model



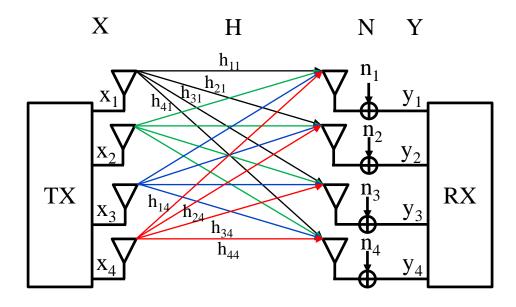
$$Y = HX + N$$

$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \end{bmatrix} = \begin{bmatrix} h_{11} & h_{12} & h_{13} & h_{14} \\ h_{21} & h_{22} & h_{23} & h_{24} \\ h_{31} & h_{32} & h_{33} & h_{34} \\ h_{41} & h_{42} & h_{43} & h_{44} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} + \begin{bmatrix} n_1 \\ n_2 \\ n_3 \\ n_4 \end{bmatrix}$$



Introduction

MIMO System Model



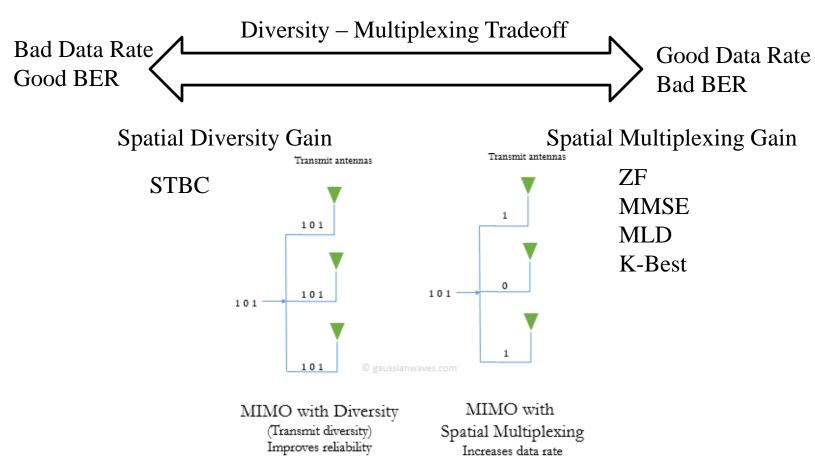
$$Y = HX + N$$

$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \end{bmatrix} = \begin{bmatrix} h_{11} \times x_1 + h_{12} \times x_2 + h_{13} \times x_3 + h_{14} \times x_4 + n_1 \\ h_{21} \times x_1 + h_{22} \times x_2 + h_{23} \times x_3 + h_{24} \times x_4 + n_2 \\ h_{31} \times x_1 + h_{32} \times x_2 + h_{33} \times x_3 + h_{34} \times x_4 + n_3 \\ h_{41} \times x_1 + h_{42} \times x_2 + h_{43} \times x_3 + h_{44} \times x_4 + n_4 \end{bmatrix}$$



Introduction

Spatial Gain



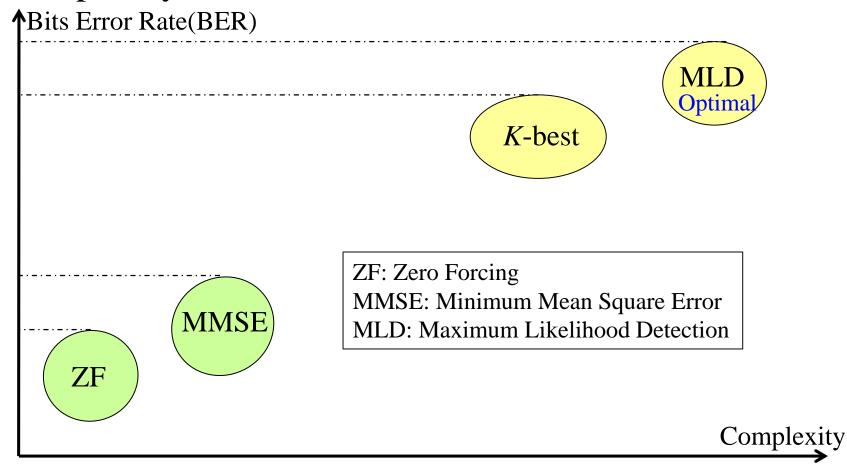


Spatial Multiplexing

- Space Division Multiplexing Access (SDMA)
 - Independent transmitted signal $X = (x_1 \ x_2 \ x_3 \ x_4)^T$ at every time slot on different Tx antennas to increase the data rate
 - Recovering the transmitted signal $X = (x_1 \ x_2 \ x_3 \ x_4)^T$ at the receiver (RX)
 - □ Linear MIMO decoding: Zero Forcing (ZF) and Minimum Mean Square Error (MMSE)
 - Non-linear MIMO decoding: MLD, K-Best



Complexity Vs BER





Zero Forcing

Received signal Y:

$$Y = HX + N$$

Multiplying both sides to ZF decoding matrix (W_{ZF})

$$W_{ZF}Y = W_{ZF}HX + W_{ZF}N$$

■ The interference can be nullified by the following matrix

$$W_{ZF} = H^{-1}$$
 if H is square matrix $W_{ZF} = (H^H H)^{-1} H^H$ if H is not square matrix



Zero Forcing

H is square matrix

$$W_{ZF}Y = W_{ZF}HX + W_{ZF}N$$
 $\rightarrow H^{-1}Y = H^{-1}HX + H^{-1}N$
 $\rightarrow X = H^{-1}Y - H^{-1}N$
 N_{ZE} : Unknown

H is non-square matrix

$$W_{ZF}Y = W_{ZF}HX + W_{ZF}N$$

$$\rightarrow (H^{H}H)^{-1}H^{H}Y = (H^{H}H)^{-1}H^{H}HX + (H^{H}H)^{-1}H^{H}N$$

$$\rightarrow X = (H^{H}H)^{-1}H^{H}Y - (H^{H}H)^{-1}H^{H}N$$

N_{ZF}: Unknown

■ The error performance is directly connected to the power of noise N_{ZE}



Received signal Y:

$$Y = HX + N$$

Multiplying both sides to MMSE decoding weight matrix (W_{MMSE})

$$W_{MMSE}Y = W_{MMSE}HX + W_{MMSE}N$$

■ The interference can be nullified by the following weight matrix

$$W_{MMSE} = (H^{H}H + \rho^{-1}I_{N_{t}})^{-1}H^{H}$$

 N_t : Number transmitted antennas

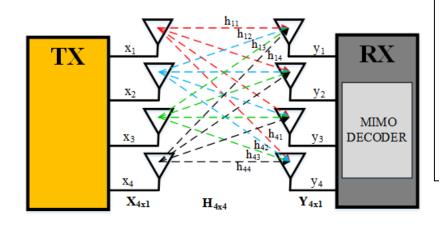
 $\rho: SNR$

 I_{N_t} : Identity matrix



Maximum Likelihood Detection (MLD)

MLD algorithm



X: transmit signal vector

H: Channel matrix

Y: Received signal vector

N: Noise vector

Q : Orthogonal matrix

Q^H: Hermitian transpose matrix

R: Upper Triangular matrix

$$Y = H \times X + N$$

$$H = Q \times R$$

$$Z = Q^H \times Y$$

$$Z = R \times X + N'$$

(5), with
$$N' = Q^H \times N$$

$$\widehat{X} = \underbrace{argmin}_{X} \|Z - R \times X\| \qquad (6)$$



Maximum Likelihood Detection (MLD)

■ Full MLD algorithm

$$\{\hat{x}_{1}, \hat{x}_{2}, \hat{x}_{3}, \hat{x}_{4}\} = \arg\min_{x_{1}, x_{2}, x_{3}, x_{4}} \left\| \begin{bmatrix} z_{1} \\ z_{2} \\ z_{3} \\ z_{4} \end{bmatrix} - \begin{bmatrix} r_{11} & r_{12} & r_{13} & r_{14} \\ 0 & r_{22} & r_{23} & r_{24} \\ 0 & 0 & r_{33} & r_{34} \\ 0 & 0 & 0 & r_{44} \end{bmatrix} \times \begin{bmatrix} x_{1} \\ x_{2} \\ x_{3} \\ x_{4} \end{bmatrix} \right\|^{2}$$
(7)

$$D_4 = |z_4 - r_{44} \times x_4|^2 \tag{8}$$

$$D_3 = |z_3 - r_{33} \times x_3 - r_{34} \times x_4|^2 \tag{9}$$

$$D_2 = |z_2 - r_{22} \times x_2 - r_{23} \times x_3 - r_{24} \times x_4|^2$$
 (10)

$$D_1 = |z_1 - r_{11} \times x_1 - r_{12} \times x_2 - r_{13} \times x_3 - r_{14} \times x_4|^2$$
 (11)

$$\{\hat{x}_1, \hat{x}_2, \hat{x}_3, \hat{x}_4\} = \arg\min_{x_1, x_2, x_3, x_4} (D_4 + D_3 + D_2 + D_1)$$
 (12)



Maximum Likelihood Detection (MLD)

K-Best algorithm

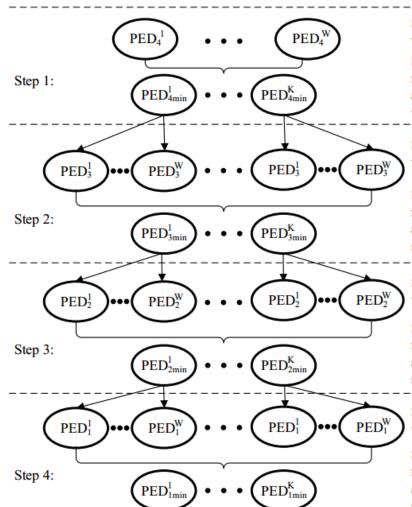
$$PED_4 = D_4 \tag{13}$$

$$PED_3 = PED_4 + D_3 \quad (14)$$

$$PED_2 = PED_3 + D_2$$
 (15)

$$PED_1 = PED_2 + D_1$$
 (16)

PED: Partial Euclidean Distance W: Modulation Constellation Points



Step 1-1: Calulating W values of PED₄

Step 1-2: Sorting to find K minimum values of PED₄ and their corresponding K values of $\{x_4\}$.

Step 2-1: Calulating KxW values of PED₃

Step 2-2: Sorting to find K minimum values of PED₃ and their corresponding K sets of $\{x_4, x_3\}$

Step 3-1: Calulating KxW values of PED₂

Step 3-2: Sorting to find K minimum values of PED₂ and their corresponding K sets of $\{x_4, x_3, x_2\}$

Step 4-1: Calulating *KxW* values of PED₁

Step 4-2: Sorting to find K minimum values of PED₁ and their corresponding K sets of $\{x_4, x_3, x_2, x_1\}$



Spatial Diversity

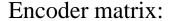
- Space-time block coding: utilizes multiple transmit antennas to create spatial diversity.
 - ☐ This allows a system to have better performance in a fading environment.
- Benefits:
 - □Good performance with minimal decoding complexity.
 - □ Can achieve maximum diversity gain equivalent to space-time trellis codes.
 - □ Receivers that use only linear processing



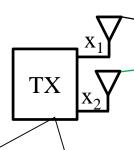
Spatial Diversity

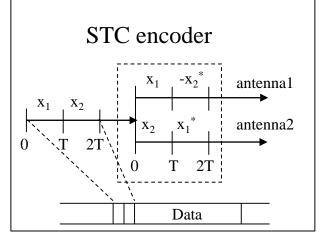
Alamouti coding

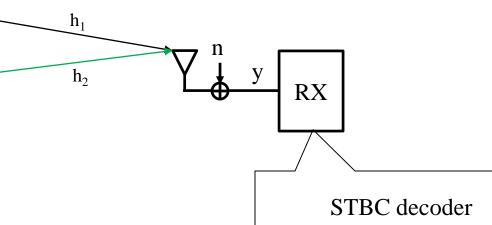




$$G_2 = \begin{pmatrix} x_1 & x_2 \\ -x_2^* & x_1^* \end{pmatrix}$$







N

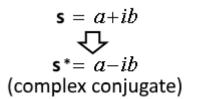
$$y_n = h_1 x_n - h_2 x^*_{n+1} + n_n$$

$$y_{n+1} = h_1 x_{n+1} + h_2 x^*_n + n_{n+1}$$

H



Spatial Diversity



Alamouti decoding

$$y_{n} = h_{1} x_{n} - h_{2} x^{*}_{n+1} + n_{n}$$

$$y_{n+1} = h_{1} x_{n+1} + h_{2} x^{*}_{n} + n_{n+1}$$

$$y_{n} = h_{1} x_{n} - h_{2} x^{*}_{n+1} + n_{n}$$

$$y^{*}_{n+1} = h^{*}_{1} x^{*}_{n+1} + h^{*}_{2} x_{n} + x^{*}_{n+1}$$

$$y_{n} = h_{1} x_{n} - h_{2} x^{*}_{n+1} + n_{n}$$

$$y^{*}_{n+1} = h^{*}_{2} x_{n} + h^{*}_{1} x^{*}_{n+1} + x^{*}_{n+1}$$



Alamouti's code

High order STBCs

Transmit Antenna	Rate	OSTBC Codeword Matrix
2	1	$\begin{pmatrix} s_1 & s_2 \\ -s_2^* & s_1^* \end{pmatrix} $ Alamouti
3	1/2	$\begin{pmatrix} s_1 & s_2 & 0 \\ -s_2^* & s_1^* & 0 \\ 0 & 0 & s_1 \\ 0 & 0 & -s_2^* \end{pmatrix}$
3	3/4	$\begin{pmatrix} s_1 & s_2 & s_3 \\ -s_2^* & s_1^* & 0 \\ s_3^* & 0 & -s_1^* \\ 0 & s_3^* & -s_2^* \end{pmatrix}$
4	1/2	$\begin{pmatrix} s_1 & s_2 & 0 & 0 \\ -s_2^* & s_1^* & 0 & 0 \\ 0 & 0 & s_1 & s_2 \\ 0 & 0 & -s_2^* & s_1^* \end{pmatrix} $ Inplement in Mathlab
4	3/4	$\begin{pmatrix} s_1 & s_2 & s_3 & 0 \\ -s_2^* & s_1^* & 0 & s_3 \\ s_3^* & 0 & -s_1^* & s_2 \\ 0 & s_3^* & -s_2^* & -s_1 \end{pmatrix}$



Summary

- MIMO Encode Decoding
 - □ Spatial Multiplexing: Improve data rate
 - ZF
 - MMSE
 - MLD
 - B-Best
 - □ Spatial Diversity: Improve BER performance
 - STBC



END