Updated on 22 April 2025

Assignment: Mobile App Development for SDGs

(Implementation - Individual Work)

Objective:

- Students can develop a mobile application using Flutter framework according to the submitted design (from the group assignment)
- The app should demonstrate understanding of both stateful and stateless widgets, proper page layout using layout widgets, and page navigation concept.

Requirements Checklist

Pages: App has at least two pages
Design: Use Material Design components or widgets (e.g., AppBar, Text, Icon, Image
IconButton, ListView)
Widgets: Includes both stateless and stateful widgets (including state change function)
Layout: Uses layout widgets such as Column, Row, Container, Padding, etc.
Navigation: Includes a navigation bar or drawer to switch between pages
Functionality: App runs without errors and is responsive
Code Quality: Code is well-structured and readable, with meaningful naming

Constraint:

- You must implement two pages based on your group's previous Figma design. The selected pages must be different from those implemented by other members of your group.
- Add: You can choose any page except the Login, Logout, Alert, or Popup pages

👲 Submission Instructions:

- Submit a ZIP file containing your full Flutter project folder
 - Named your file as ITCS424_Assignment_StudentID_Code.zip format i.e.,
 ITCS424_Assignment_6988000_Code.zip)
- Include a README file (see template on the next page)
 - Named your file as ITCS424_Assignment_StudentID_README.pdf
- Include a short video that demonstrates your application (at most 1 minute)
 - Named your file as ITCS424_Assignment_StudentID_VIDEO.mp4
- Deadline: 23 May 2025 at 5PM
- Submit via MyCourses

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Flutter App Assignment - README Template

Please complete the following information and include this file in your project submission.

Student Information
Name:
Student ID:
Section:
Pages Implemented
1. Page Name:
Description: What is the purpose or functionality of this page? 2. Page Name:
Description: What is the purpose or functionality of this page?
Features and Widgets Used
List important widgets, layout elements, and any Material Design components you used.
Known Issues or Limitations
Briefly describe any parts of the app that aren't working as expected or things you couldn't finish.
Reflection

- 1. What did you find most challenging about this project?
- 2. Which widgets or design elements are you most proud of using?
- 3. What would you add or improve with more time?

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Rubric 10 points

Criteria	Excellent (2)	Partial (1)	Needs Improvement (0)
Completeness	Two pages based on the	Two pages, but not aligned	Both pages are duplicates
	design	with the design, or having	of another member's work
		only one page	
Widget Types	Includes both stateless &	Both types were used, but	Only one widget type or no
and	stateful widgets with	with minimal or unclear use	state functionality, or the
Functionality	working state change, runs	of state change, or contain	app crashes
	smoothly without errors	some bugs	
Components	Several usages of Material	Some usage of Material	Little to no use of Material
	Design widgets, the layout	Design, but the layout is	Design widgets, the layout
	widgets are organized and	messy	is poor or not functional
	well-structured		
Navigation	The navigation is clear and	The navigation is not fully	Missing or broken
	working correctly	functional or intuitive.	navigation
Submission	Follow the instructions	Follow the instructions	Do not follow the
	correctly and completely	correctly and completely	instructions
	with good quality		
	documentation		