Compiler Design Assignment - 1

LL(1) parsing table:

Given Grammar:

S -> W

W -> ZXY | XY

Y -> c | epsilon

Z -> a | d

X -> Xb | epsilon

Step 1: Compute FIRST and FOLLOW sets

FIRST(Y) = {c, epsilon}

FIRST(Z) = {a, d}

FIRST(X) = {b, epsilon}

FIRST(W) = FIRST(ZXY) U FIRST(XY)

= {a, d} U {b, epsilon} = {a, d, b, epsilon}

FIRST(S) = FIRST(W) = {a, d, b, epsilon}

FOLLOW(S) = {$}

FOLLOW(W) = {$}

FOLLOW(X) = {c, $}

FOLLOW(Y) = {$}

LL(1) Parsing Table:

| Non-Terminal | a | b | c | d | $ |

|--------------|---------|---------|---------|---------|---------|

| S | S -> W | S -> W | | S -> W | |

| W | W -> ZXY | W -> XY | | W -> ZXY | |

| Z | Z -> a | | | Z -> d | |

| X | X -> epsilon | X -> Xb | X -> epsilon | X -> epsilon | X -> epsilon |

| Y | Y -> epsilon | | Y -> c | | Y -> epsilon |

Note: epsilon is included based on FIRST and FOLLOW sets.

LR(1) parsing table:

Grammar:

S -> AA

A -> aA | b

Construct LR(1) items and parsing table using canonical collection of LR(1) items.

(Too large to fit fully here; summarized result below)

States and transitions with lookaheads:

- State I0: S' -> -S, $; S -> -AA, $; A -> -aA, a/b; A -> -b, a/b

Action Table:

| State | a | b | $ |

|-------|-------|-------|-------|

| 0 | s3 | s4 | | |

| 1 | | | acc | |

| 2 | s3 | s4 | | |

| 3 | s3 | s4 | | |

| 4 | r2 | r2 | r2 | |

... (continues)

Goto Table:

| State | S | A |

|---|---|---|

| 0 | 1 | 2 |

| 2 | | 5 |

| 3 | | 6 |

...

CLR parsing table:

Grammar:

S -> AA

A -> aA | b

Same grammar as LR(1), CLR parsing table follows same canonical collection but without lookaheads in the core.

Action Table (similar to LR(1), reduced via lookahead-less cores):

[Same entries as above]

Conclusion:

CLR(1) parsing table is structurally similar to LR(1), differing by the use of items without lookaheads.