

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
// You are using GCC
#include<stdio.h>
#include<stdlib.h>
struct node{
    char element;
    struct node*next;
};
struct node* createnode(char element){
    struct node*newnode=(struct node*)malloc(sizeof(struct node));
    newnode->element=element;
    newnode->next=NULL;
    return newnode;
```

```

}
void sll(struct node **head,int n){
    struct node*temp;
    for(int i=0;i<n;i++){
        char c;
        scanf(" %c",&c);
        struct node*newnode=createnode(c);
        if(*head == NULL){
            *head = newnode;
            temp = newnode;
        }else{
            temp->next=newnode;
            temp=newnode;
        }
    }
}

```

```

void display(struct node* head){
    struct node*temp = head;

```

```

    while(temp!=0){
        printf("%c ",temp->element);
        temp = temp->next;
    }
}

```

```

void insert(struct node**head,int pos,char c,int n){
    if(pos>=n){
        printf("Invalid index\n");
        printf("Updated list: ");
    }else{
        struct node*temp=*head,*newnode;
        int i=0;
        while(i<pos){
            temp=temp->next;
            i++;
        }

```

```

        newnode=createnode(c);
        newnode->next=temp->next;
        temp->next=newnode;
        printf("\nUpdated list: ");
    }
}

```

```
int main(){
    int n,pos;
    char c;
    scanf("%d",&n);
    struct node*head=NULL;
    sll(&head,n);
    scanf("%d",&pos);
    scanf(" %c",&c);
    insert(&head,pos,c,n);
    display(head);
    return 0;
}
```

**Status :** Correct

**Marks : 10/10**