# Relating Monte Carlo particle tracking to Finite Element Degrees of Freedom

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#### Abstract:

The abstract

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### 1 Introduction

### 1.1 Tracklength as a measure of flux

The classical definition of flux is that of the number of particles crossing a unit area, however, the alternate definition is the tracklength per unit volume. Using the latter we can apply Monte Carlo tracking to estimate the average tracklength,  $\bar{\ell}$ , of N amount of particles traveling through (or in) a computational cell as

$$\bar{\ell} = \frac{1}{N} \sum_{n=0}^{N-1} \ell_n \tag{1.1}$$

The scalar flux,  $\phi$ , is then just the average tracklength divided by the volume of the cell,  $V_c$ ,

$$\phi = \frac{1}{V_c N} \sum_{n=0}^{N-1} \ell_n. \tag{1.2}$$

We are now interested in the expansion of the flux into,  $N_D$ , linear basis functions (one for each DOF) in the form

$$\phi \approx \phi_h = \sum_{j=0}^{N_D - 1} b_j \phi_j \tag{1.3}$$

and require that

$$\int_{V} b_{i} \left[ \phi - \sum_{j=0}^{N_{D}-1} b_{j} \phi_{j} \right] . dV = 0$$
(1.4)

After rearranging the terms we get a linear system

$$\mathbf{A}\phi = \mathbf{y} \tag{1.5}$$

where

$$\mathbf{A}_{ij} = \int_{V} b_{i}b_{j}.dV$$
$$\phi_{i} = \phi_{i}$$
$$\mathbf{y}_{i} = \int_{V} b_{i}\phi.dV$$

The  $\mathbf{A}_{ij}$  terms are normally available from the finite element matrices developed in preparation for diffusion solves. The  $\mathbf{y}_i$  terms are determined by first defining a weighted tracklength,  $\ell_{n,i}$ , for each DOF i with the average weight

$$w_{n,i} = \frac{\int_0^{s_f} b_i(s).ds}{\int_0^{s_f}.ds}$$
 (1.6)

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where  $s_f = ||\vec{r}_f - \vec{r}_i||_2$  and s is along the track corresponding to  $\vec{r}$  on the line starting at location  $\vec{r}_i$  and extending to  $\vec{r}_f$  such that

$$s = ||\vec{r} - \vec{r_i}||_2. \tag{1.7}$$

The weighted tracklength is then  $\ell_{n,i} = w_{n,i}\ell_n$  but since  $\ell_n = \int_0^{s_f} ds$  we have cancellation and

$$\ell_{n,i} = \int_0^{s_f} b_i(s).ds \tag{1.8}$$

The fluxes corresponding to each DOF i needs to be divided by the volume of trial space i which we will denote with  $V_{c,i}$  and is then

$$\int_{V} b_{i}\phi.dV = \frac{1}{N} \sum_{n=0}^{N-1} \ell_{n,i}$$
(1.9)

## 1.2 Linear shape functions on 2D triangles

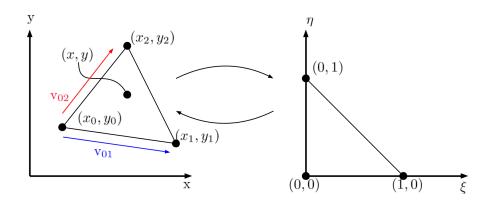


Figure 1: Triangle reference element.

The linear shape functions on the degrees of freedom of the right reference element are

$$N_0(\xi, \eta) = 1 - \xi - \eta$$
  

$$N_1(\xi, \eta) = \xi$$
  

$$N_2(\xi, \eta) = \eta.$$

From these functions we can interpolate the point (x, y) with the following

$$x = N_0 x_0 + N_1 x_1 + N_2 x_2$$
$$y = N_0 y_0 + N_1 y_1 + N_2 y_2$$

We can now express x and y as functions of  $\xi$  and  $\eta$  by substituting the expressions for  $N_0$ ,  $N_1$  and  $N_2$  into the expressions for x and y

$$x = (1 - \xi - \eta)x_0 + (\xi)x_1 + (\eta)x_2$$
  
=  $x_0 - \xi x_0 - \eta x_0 + \xi x_1 + \eta x_2$   
=  $x_0 + (x_1 - x_0)\xi + (x_2 - x_0)\eta$ 

and

$$y = (1 - \xi - \eta)y_0 + (\xi)y_1 + (\eta)y_2$$
  
=  $y_0 - \xi y_0 - \eta y_0 + \xi y_1 + \eta y_2$   
=  $y_0 + (y_1 - y_0)\xi + (y_2 - y_0)\eta$ 

In terms of the vectors from vertex 0 to the other two vertices (refer to Figure 1) we can write this as

$$x = x_0 + \mathbf{v}_{01x}\xi + \mathbf{v}_{02x}\eta \tag{1.10}$$

$$y = y_0 + \mathbf{v}_{01y}\xi + \mathbf{v}_{02y}\eta \tag{1.11}$$

which is in the form of a linear transformation and from which we can determine the very important Jacobian matrix

$$\mathbf{J} = \begin{bmatrix} \frac{dx}{d\xi} & \frac{dx}{d\eta} \\ \frac{dy}{d\xi} & \frac{dy}{d\eta} \end{bmatrix} = \begin{bmatrix} v_{01x} & v_{02x} \\ v_{01y} & v_{02y} \end{bmatrix} = \begin{bmatrix} (x_1 - x_0) & (x_2 - x_0) \\ (y_1 - y_0) & (y_2 - y_0) \end{bmatrix}.$$
(1.12)

From which we can determine any transformation

$$\begin{bmatrix} x \\ y \end{bmatrix} = \vec{\mathbf{v}}_0 + \mathbf{J} \begin{bmatrix} \xi \\ \eta \end{bmatrix} = \vec{\mathbf{v}} \tag{1.13}$$

and

$$\begin{bmatrix} \xi \\ \eta \end{bmatrix} = \mathbf{J}^{-1} \begin{bmatrix} \vec{\mathbf{v}} - \vec{\mathbf{v}}_0 \end{bmatrix}. \tag{1.14}$$

Therefore, given any position in cartesian coordinates (i.e. xy), we can use the transformation above to obtain the corresponding natural coordinates  $\xi$  and  $\eta$  and subsequently evaluate the value of the shape function. Using this approach we can see the shape functions on a triangle in Figure 2 below.

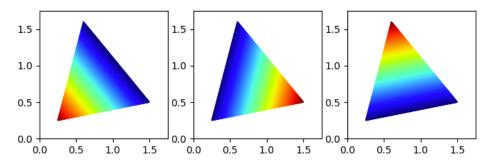


Figure 2: Linear shape functions on a triangle.

# References

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