

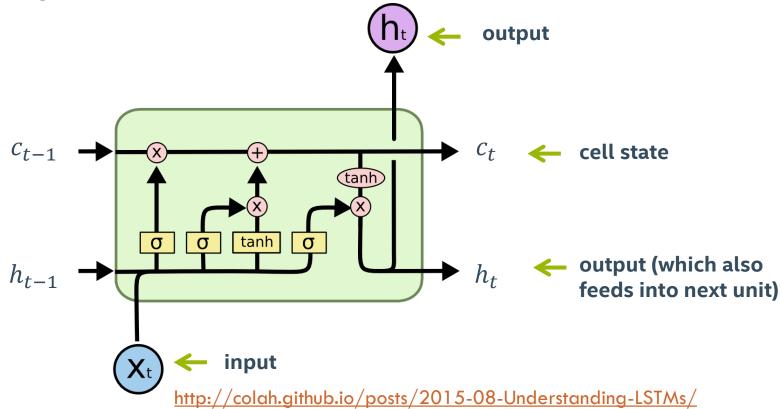
LSTM (LONG-SHORT TERM MEMORY) RNNS

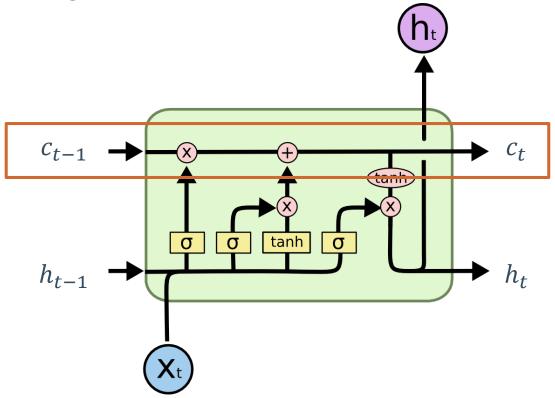
ISSUE: STANDARD RNNS HAVE POOR MEMORY

- Transition Matrix necessarily weakens signal
- Need a structure that can leave some dimensions unchanged over many steps
- This is the problem addressed by so-called Long-Short Term Memory RNNs (LSTM)

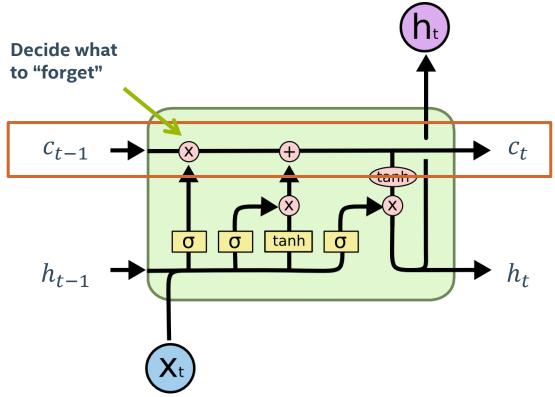
IDEA: MAKE "REMEMBERING" EASY

- Define a more complicated update mechanism for the changing of the internal state
- By default, LSTMs remember the information from the last step
- Items are overwritten as an active choice

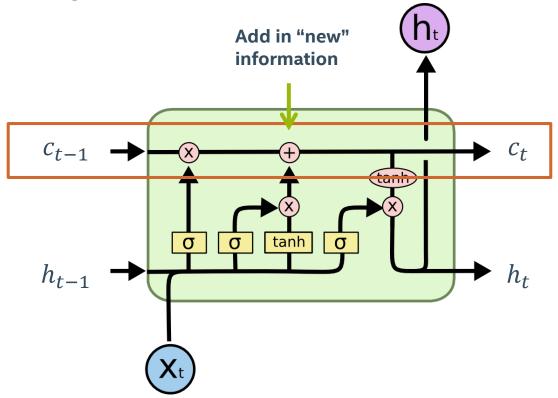




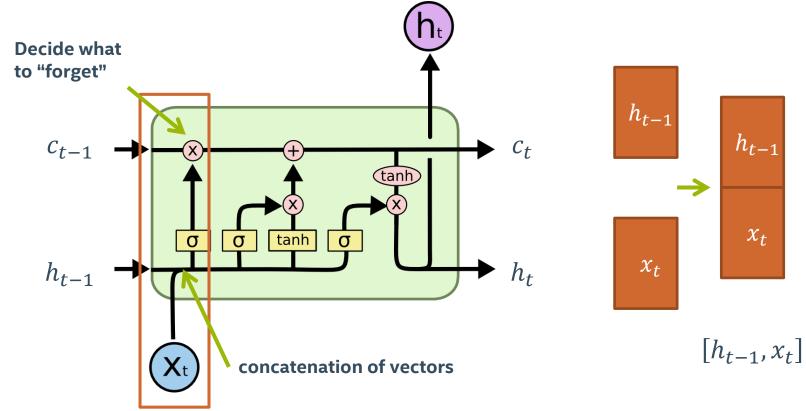
cell state gets updated in two stages

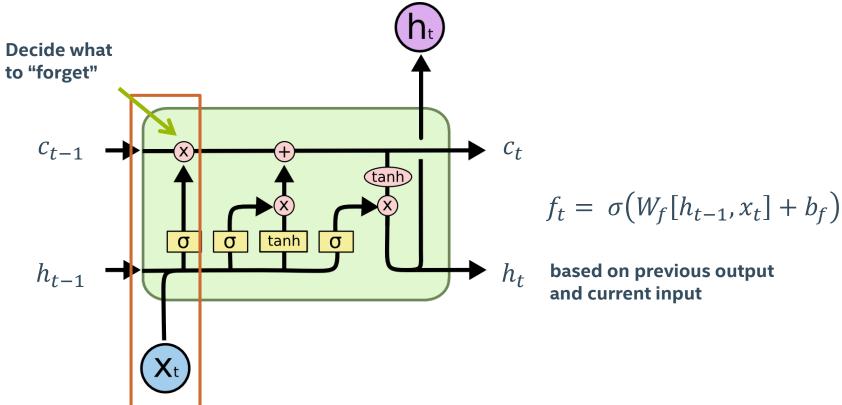


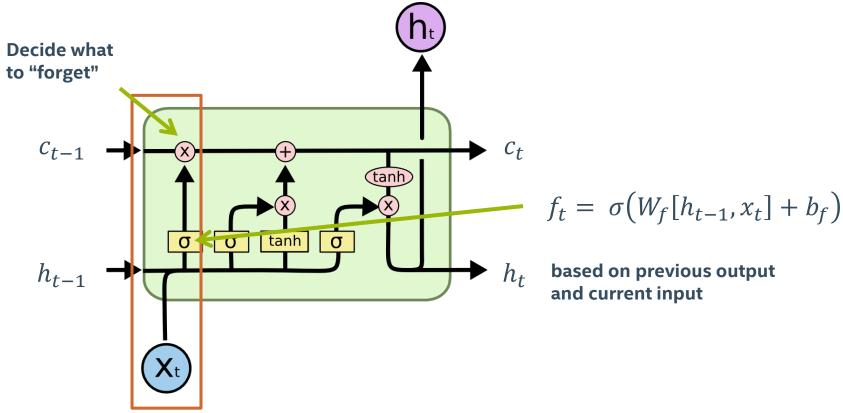
cell state gets updated in two stages

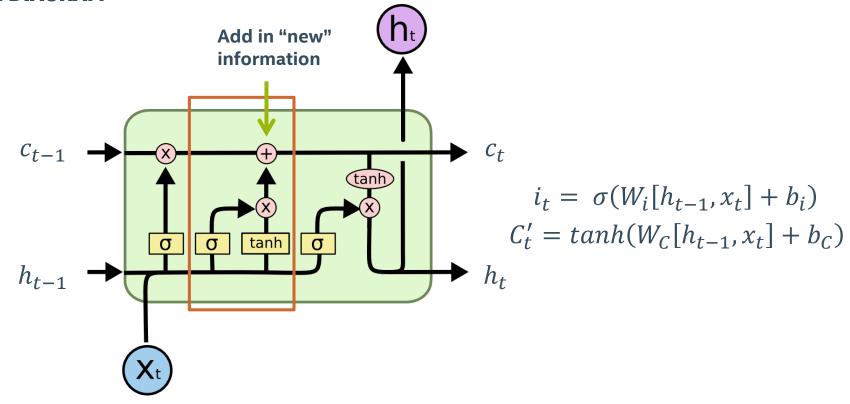


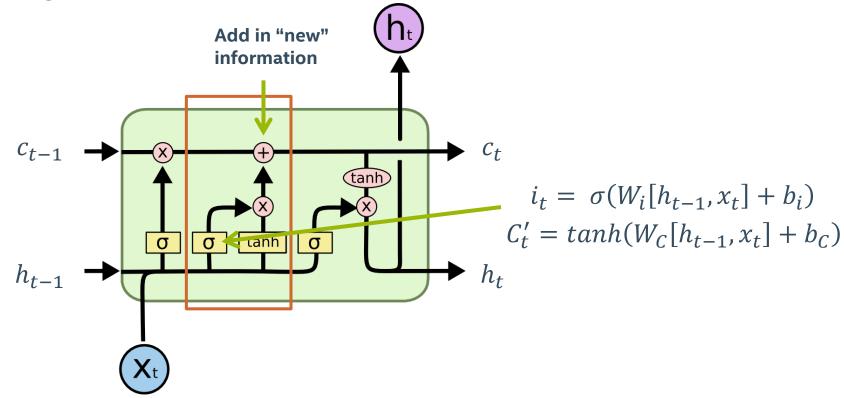
cell state gets updated in two stages

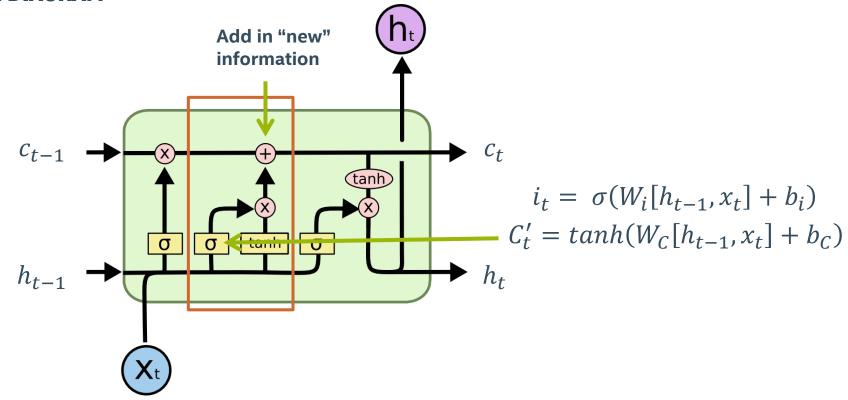


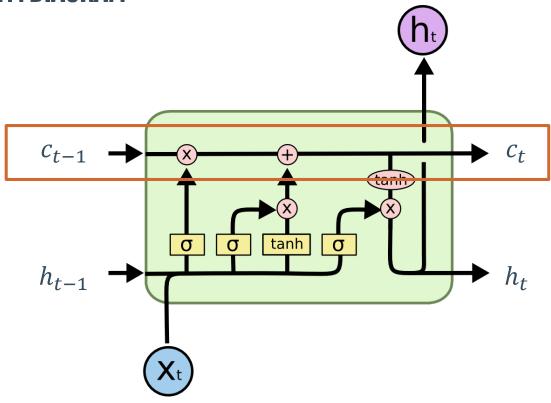








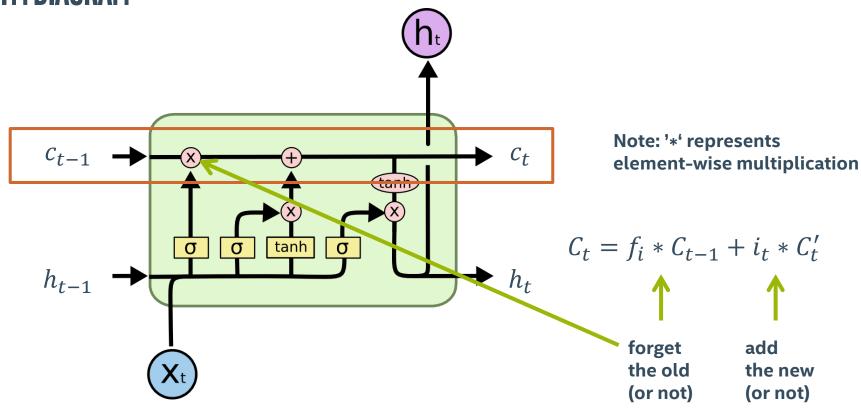


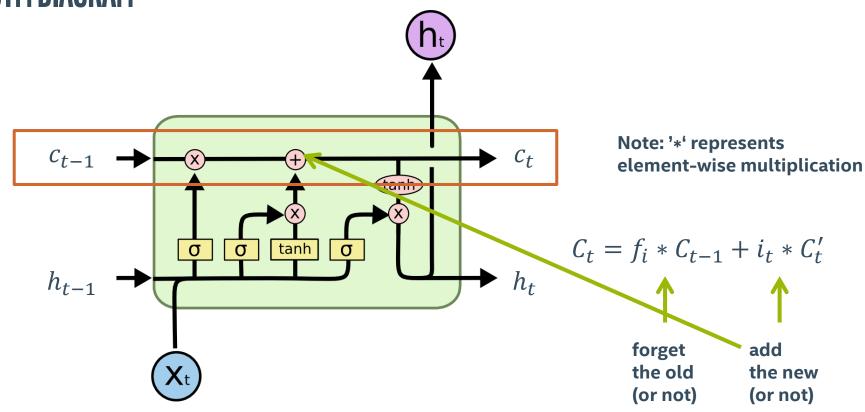


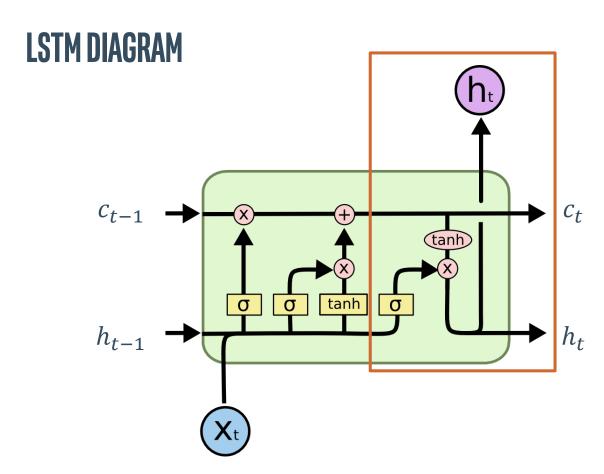
Note: '*' represents element-wise multiplication

$$C_t = f_i * C_{t-1} + i_t * C_t'$$

$$\uparrow \qquad \qquad \uparrow$$
forget add the new (or not) (or not)



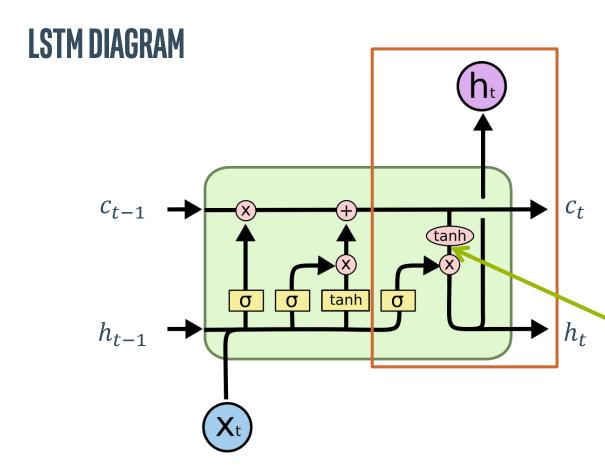




Final stage computes the output

$$o_t = \sigma(W_o[h_{t-1}, x_t] + b_o)$$

$$h_t = o_t * \tanh(C_t)$$

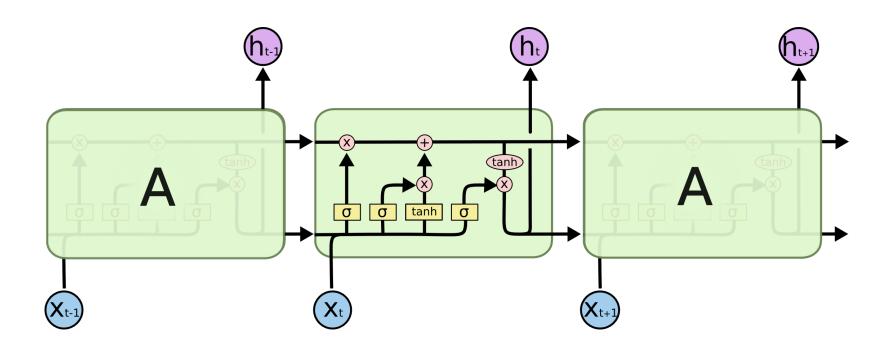


Final stage computes the output

$$o_t = \sigma(W_o[h_{t-1}, x_t] + b_o)$$
$$h_t = o_t * \tanh(C_t)$$

Note: No weights here

LSTM UNROLLED



FINAL POINTS

- This is the most common version of LSTM, but there are many different "flavors"
 - Gated Recurrent Unit (GRU)
 - Depth-Gated RNN
- LSTMs have considerably more parameters than plain RNNs
- Most of the big performance improvements in NLP have come from LSTMs, not plain RNN

