

Prim's Algorithm

```
Prim( G=(V,E) ) {
  for each vertex v in V {
                                            (V)
    d[v] = \infty; p[v] = null
    inMST[v] = false - of a minimum symmy tree 700?
  select an arbitrary vertex v and let's d[v] = 0
  H = a min heap of all vertices ordered by d[]
  while (H \neq \emptyset) {
    u = H.removeMin() O(v|ogv) [www. v n v)
    inMST[u] = true
                                        ใช้ binary heap
 for each v \in adj(u) {
      if(!inMST[v] AND w(u,v) < d[v])
         d[v] = w(u,v); H. decreaseKey(v)
        p[v] = u
                                 ¿ (cloy
                            dense graph \rightarrow e = \Theta(v^2)
               O(e log v)
                                      O(v^2 \log v)
  return p;
```

Prim's Algorithm

```
Prim(G[1..n][1..n]) {
  for (v = 1; v \le n; v++) {
    d[v] = \infty; p[v] = null
    inMST[v] = false
  select an arbitrary vertex v and let's d[v] = 0
  for ( i = 1; i <= n; i++) {
   u = minIndex(d); d[u] = \infty
                                         \Theta(n)
    inMST[u] = true
   for (v = 1; v \le n; i++) {
      if (!inMST[v] AND G[u][v] < d[v]) {
        d[v] = G[u][v];
        p[v] = u
                    ใช้ adjacency matrix
                      \Theta(n^2)
                                   \Theta(v^2)
  return p;
```

Kruskal's Algorithm

```
Krusal( G=(V,E) ) {
  D = a new group of disjoint sets
  for each v in V
   D.createNewSet(v)
  H = a min heap of all edges ordered by weights
  T = an empty list
                                            n (e)
  while (T.size() < |V|-1) {
    (u,v) = H.removeMin() \leftarrow O(e \log e)
    if ( D.findSet(u) ≠ D.findSet(v) ) {
      T.add((u,v))
      D.unionSet( D.findSet(u), D.findSet(v) )
                                          O (clony)
                        O(e log e)
  return T
                               simple graphs : e = O(v^2)
                        O(e log v)
```

Dijkstra คล้าย Prim

```
Dijkstra( G=(V,E), s ) {
                 for each v in V {
                                 d[v] = \infty; p[v] = null
                                  inWCMI--1 - folia
                 select an arbitrary vertex v and let's d[v] = 0
                 H = a min heap of all vertices ordered by d[]
                while (H \neq \emptyset) {
                                                                                                                                                                                                                            Dijkstra Anjanduo:17
                                 u = H.removeMin()
                                 for each v \in adj(u) \mid \{d[u] + adj(u)\} \mid \{d[u] 
                                                   if (\frac{\text{linMCT}[v]}{\text{AND}} w(u,v) < d[v]) {
                                                                    d[v] = w(u,v); H.decreaseKey(v)
                                                                   p[v] = u d[u] +
                 return p;
```

มี negative-weight cycle ?

- ❖ relax เส้นตึงทกเส้นเป็นจำนวน |V|-1 รอบ
- ตรวจสอบเส้นเชื่อมทุกเส้นอีกรอบ
- ชำยังมีเส้นตึง → มี negative-weight cycle

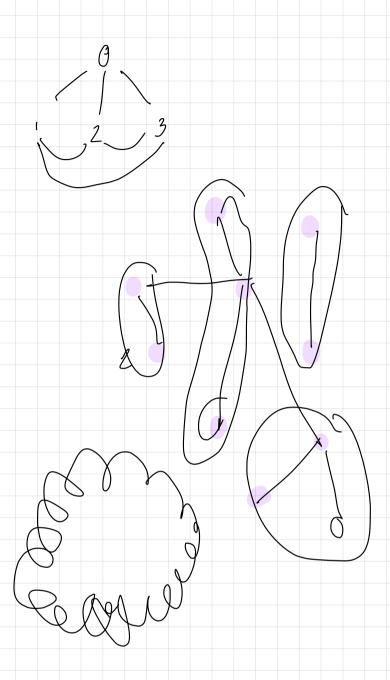
```
BellmanFord(G=(V,E), s) {
  for each v \in V {
    d[v] = \infty; p[v] = null;
 d[s] = 0
  for (i=1; i<|V|; i++)
    for each edge (u,v) \in E
      if (d[u]+w(u,v) < d[v]) {
        d[v] = d[u] + w(u,v); p[v] = u;
                                  3000302020
  for each edge (u,v) \in E
    if (d[u]+w(u,v) < d[v]) return null
  return d:
```

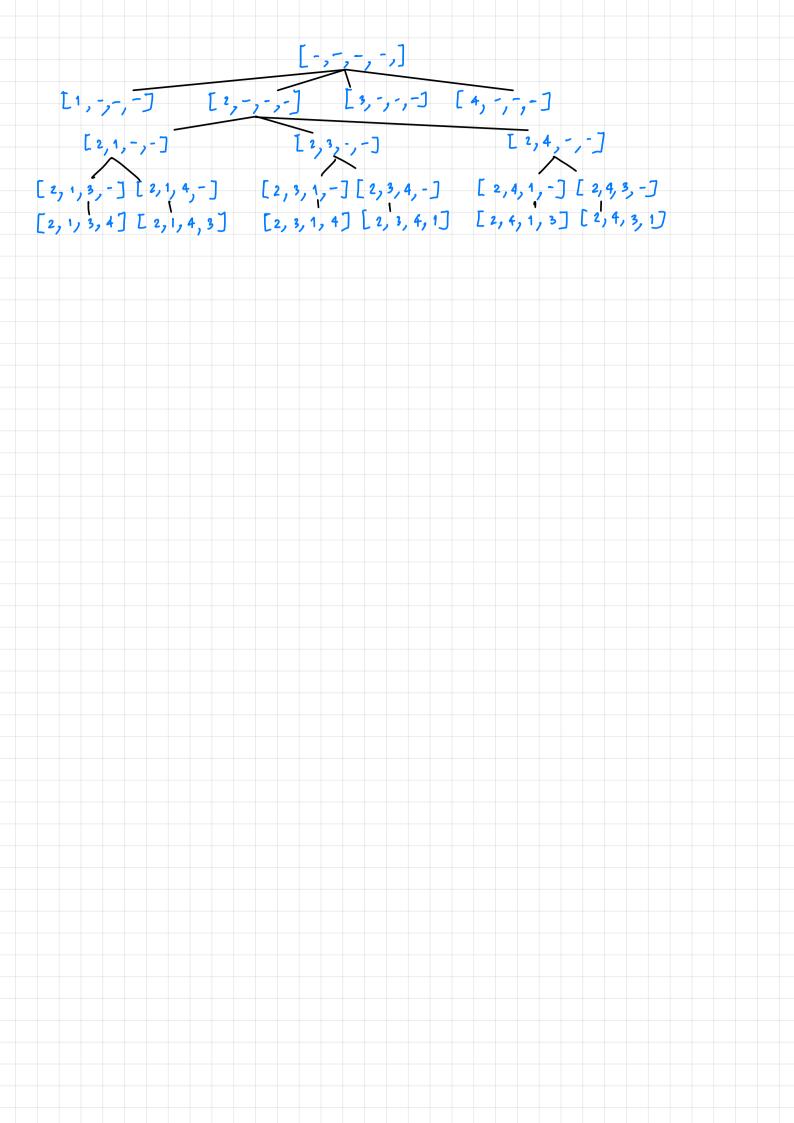
อัลกอริทึมของ Floyd-Warshall

```
ให้ใช้ปม {1,2,...,k}
FloydWarshall (W[1..v][1..v]) {
                                      เข็บบายสะหว่างทาง
  D = W
 for (k = 1; k \le v; k++)
   for (i = 1; i \le v; i++)
      for (i = 1; j \le v; j++)
        D[i][i] = min(D[i][i])
                         D[i][k] + D[k][i]);
  return D:
                                         \Theta(v^3)
     = min(d_{i,i}(k-1), d_{i,k}(k-1) + d_{k,i}(k-1))
     = W_{i}
```

อัลกอริทึมของ Johnson

```
Johnson (G) {
  create K : K.V = G.V \cup \{s\}
            : K.E = G.E \cup \{(s,i) \mid i \in G.V)\}
            : K.w = G.w, K.w(s,i) = 0, i \in K.V
  h = BellmanFord(K, s)
                                                    Θ(ve)
  if (h == null) return "Negative Cycle"
  else {
    for each edge (i,j) \in G.E
      G.w(i,j) += h[i] - h[j]
    for each vertex i ∈ G.V {
      d = Dijkstra(G, i) \leftarrow O(e log V)
      for each vertex j ∈ G.V
         D[i][j] = d[j] - (h[i] - h[j])
    return D
                            ถ้า Dijkstra ใช้ binary heap จะทำให้
                            Johnson ใช้เวลา O(ve \log v) ซึ่งดีกว่า
                            FloudWarshall เมื่อใช้กับ sparse graph
```





```
Ni,; = rmn { Ni, k + Nk+1, j + didk+ 1dj+1}
  A : 10 x 5
  t . 20 x 2
                                                                           ABCDE
                                                   ABCD - 0 + 20000 + (10)(5)(20)
                                                    - 1500 + 4 9000 + (10)(70)(20)

- 1600 + 0 + (10)(80)(20)
              10×5 × 30
                                                                        -12000+320+ (5) (20) (2) = 8300 A Ans Von 2,5
                                               Mr 8 0 + 48000 + (5)(30) (20)
                  (0)
                             5 x30 x80 =
2
                                12000
                                                  = 20000
                                                                      min {0+ 3200+ (30)(80)(2),
3
                                   0
                                                 30x 80x20 = 48000
                                                                      28000 +0 + (30)(20)(2) }
                                                                        - 8000
                                                     0) 6
                                                                           DE =
                                                                           80 ×20×2 = 3200
                                                                                                      * 11m 6 7 18 *
5
                                                                               (0)
```

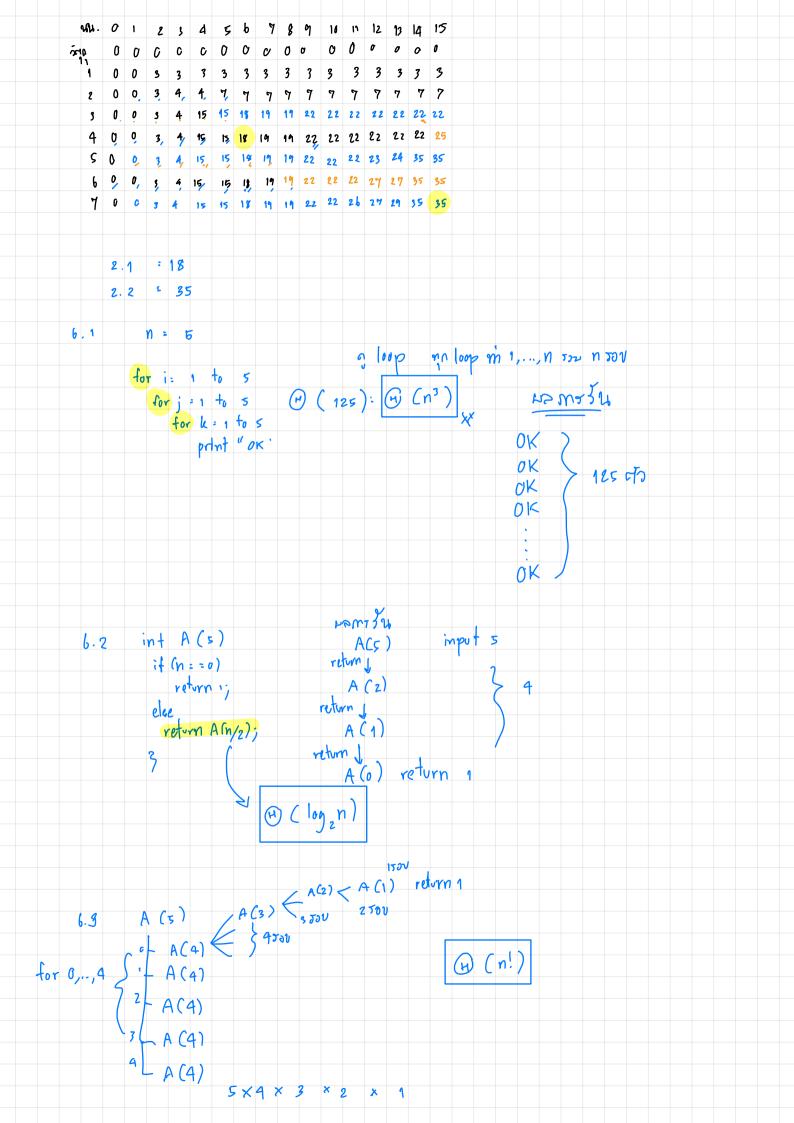
1.2 295 rod 3 = 1

$$d_{k+1}$$
 = d_{2} = 5

1.3 $d_{2}d_{3}d_{5}$ = 707 and ??

 $onn Nz, s = 4zd_{3}d_{5}$

= $s \times 30 \times 2 = 300$



```
6. 5
     f(1) = 29 = rod 4 = 3
       f(2): 295 mod 3 - 1
       (3) = f(2) + 2*f(1)+2 = 1+2(3)+2 = a
       f(4): f(3) + 2* f(2) + 2 : 9 + 2(1) + 2 = 13
       f(5): f(6) + 2 × f(3) +2 = 13 +2(9) + 2 = 33
       f(6) = f(5) f2* f(4) +2 = 33+2(13)+2 = 61
       A(7) = +(6) +2*+ (5) +2 = 61+2(33)+2 = 929
       f(8) - f(y) +2 + (6) +2 - 129 + 2(61) +2 - 253 / Ams
     6-6-1)
                    71 = 1
                    T2 = 2
                    T3 = N-1
                    T4 : n-1
                    TS = 1
                    Tb = 1
     6.6.2) Jalula
    6-6-3 1\times2\times(n-1)^{2}\times1\times1=(H)(n^{2})
    6-7.1) loglogn < log n < n 1.15 < nlog n < n2
     6.7.27 0.5 n < 2.5 < 21.5 < log n < n < nlog n
                          ~ 2.8
               for (i= 1; i< n; i+1) - (n-1) * 1,..,n-1 3 (n) (n) for (j:1; j < n; j++) - (Ln-1) * 1,..,n-1 3 (n)
     6 - 8
                          SUM+1 \rightarrow \stackrel{}{\mapsto} \stackrel{}{\mapsto} \stackrel{}{\mapsto} \stackrel{}{\mapsto} \stackrel{}{\mapsto}
                 for ( i = 1; i < M; i + f | 7 (n-1)

for ( j = 1; j < i; j + t ) -> (H) 1 2 2 ... 2

sum + f > (H) C1)
                      : (H) (n2)
                                                    } (n²)
    6.9 for (i=1; i<n; i=i+2) -7 (1) (12)
               for (j:1; j < n; j = j+2) -7 (m) (m)
                    sunti - (1)
                 tor (j=1; jci; j=, fz) = jci } loop * Koyn'n loop won
            for ( i= 1; i < n; i= i+2)
                       5UM + 1
                             : (H) (n²)
```

