```
ecs::reaistrv
+ register component()
+ aet components()
+ get components()
+ create entity()
+ entity from index()
+ delete entity()
+ emplace component()
+ remove component()
+ add system()
+ run systems()
* register component()
* get components()
* get components()
* create entity()
* entity from index()
* delete entity()
* emplace component()
* remove component()
* add system()
```

* run systems()