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ME469: Common Discretization Approaches: Control-volume Finite Element Method (CVFEM)

Stefan P. Domino^{1,2}

¹ Computational Thermal and Fluid Mechanics, Sandia National Laboratories

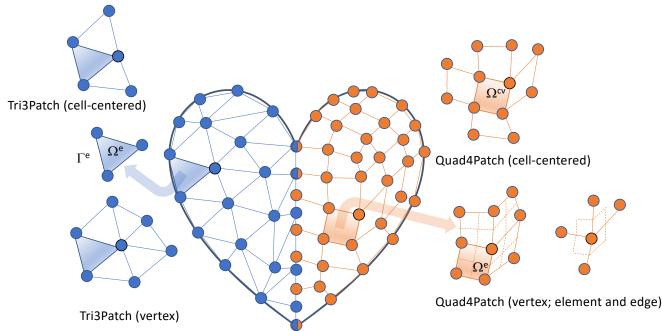
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² Institute for Computational and Mathematical Engineering, Stanford

Review of Discretization Options: New, a nodal-basis...

- Degree-of-freedom (DOF) for:
 - Cell-centered: Stencil is based on a element:face:element
 - DOFs at vertices of elements, or "nodes", element:node (CVFEM, FEM), edge:node (EBVC)



 Definition of an interpolation function:

$$\phi_{ip} = \sum_{n} N_n^{ip} \phi_n$$

- N_n^{ip} is the Lagrange function associated with node n
- ϕ_n is the value of the DOF at node n
- The nodal basis functions obey equipartition of unity and satisfy, $N_n^{x_j} = \delta_{nj}$

Fundamentals of Discretization: Surface vs Volume Integrations

Given a partial differential equation (PDE) and associated volumetric form:

$$\int_{\Omega} \frac{\partial F_j}{\partial x_j} d\Omega = \int_{\Omega} S d\Omega$$

• Applying Gauss Divergence provides the standard finite volume form for fluxes in surface integral form (no distinction between internal control volume faces and boundary faces):

$$\sum_{k} \int_{\Omega_{k}} \frac{\partial F_{j}}{\partial x_{j}} d\Omega_{k} = \sum_{k} \int_{\Omega_{k}} S d\Omega_{k} \longrightarrow \sum_{k} \int_{\Gamma_{k}} F_{j} n_{j} d\Gamma_{k} = \sum_{k} \int_{\Omega_{k}} S d\Omega \longrightarrow \int F_{j} n_{j} dS = \int S dV$$

We can also multiple PDE by an arbitrary test function, w, and integrate over a volume,

$$\int w \frac{\partial F_j}{\partial x_j} dV = \int w S dV$$

$$\int w \frac{\partial F_j}{\partial x_j} dV = \int w S dV$$

$$\int Gauss-Divergence. Note, that test function must be differentiable – shown here, at least once..$$

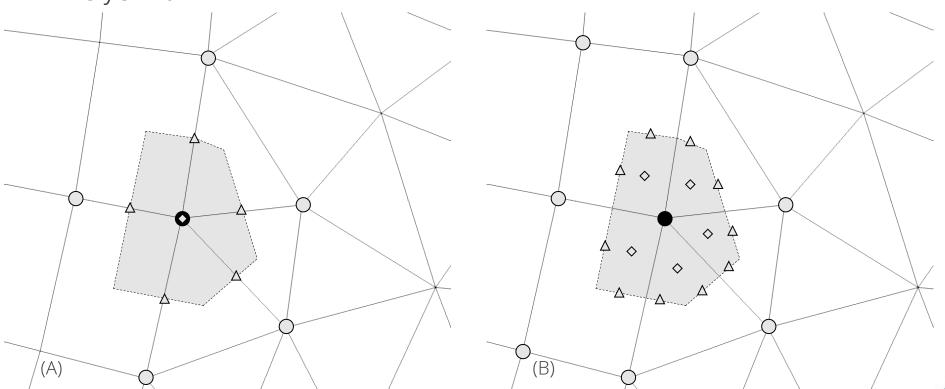
$$-\int F_j \frac{\partial w}{\partial x_j} dV + \int \frac{\partial w F_j}{\partial x_j} dV = -\int F_j \frac{\partial w}{\partial x_j} dV + \int w F_j n_j dS$$

$$\frac{\partial w F_j}{\partial x_j} = w \frac{\partial F_j}{\partial x_j} + \frac{\partial w}{\partial x_j} F_j$$
Interior
Boundary



Edge-Based Vertex-Centered Leverages the Dual-Volume Element-based Description of a Control Volume Finite Element Method (CVFEM)

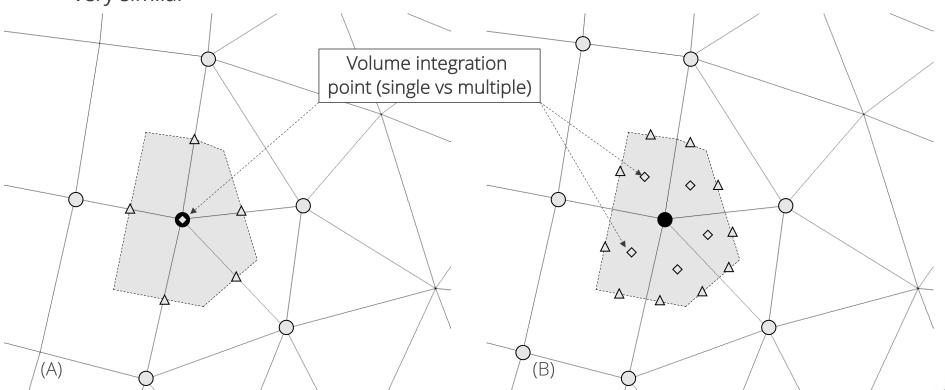
• EBVC (A) and CVFEM (B) – As shown below, the dual-volume and integration point layout is very similar





Edge-Based Vertex-Centered Leverages the Dual-Volume Element-based Description of a Control Volume Finite Element Method (CVFEM)

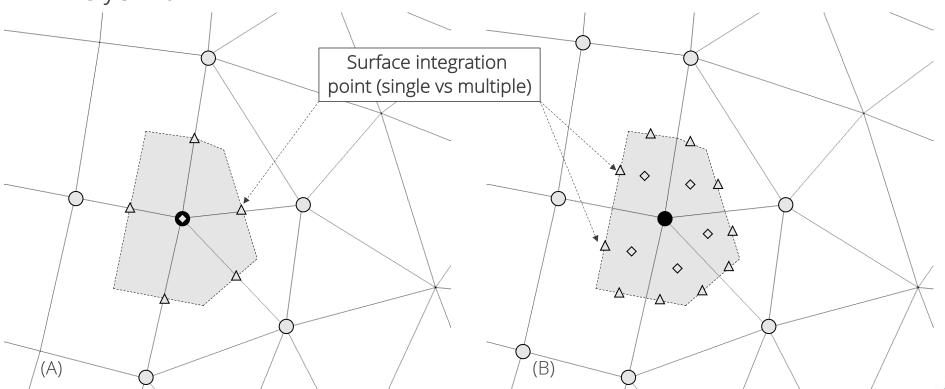
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Edge-Based Vertex-Centered Leverages the Dual-Volume Element-based Description of a Control Volume Finite Element Method (CVFEM)

• EBVC (A) and CVFEM (B) – As shown below, the dual-volume and integration point layout is very similar



Deep Dive on CVFEM

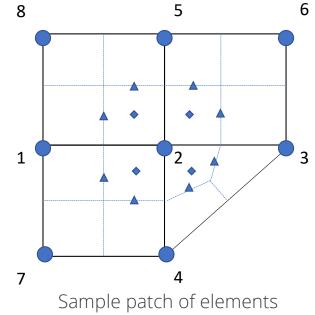
- CVFEM is a discretization scheme that:
 - Iterates over locally-owned elements for Time/Source/etc. (volumetric-based terms)
 - Iterates over locally-owned elements for Advection/Diffusion/etc. (integrated by parts terms)

Below is the patch of elements connected to node 2 (a global matrix row number)

A dual-volume is defined within each element.

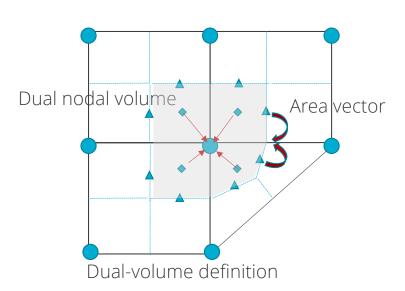
Any value of the DOF within the element can be computed based on:

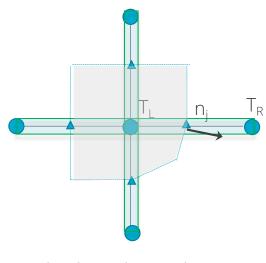
$$\phi_{ip} = \sum_{n} N_n^{ip} \phi_n$$



The Control Volume for EBVC is Defined by the *Dual-Volume*

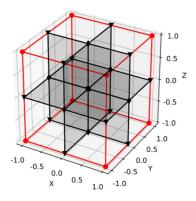
- All primitives are collocated at the vertices of the elements with equal-order interpolation
- A dual mesh is constructed to obtain flux and volume quadrature locations
- Classic two-state, "L" and "R" approach provides spatially second-order accuracy
- Iterate Nodes for volume-based contributions
- Iterate *Edges* for surface-based contributions

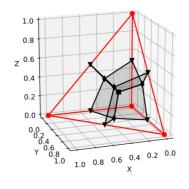




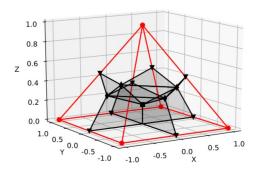
Edge-based stencil

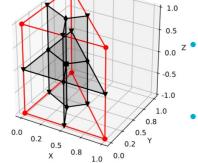
Dual Volume Definitions for Hybrid (Hex/Tet/Pyramid/Wedge) Meshes





- (a) Hexahedral topology (Hex8).
- (b) Tetrahedral topology (Tet4).





- (c) Pyramid topology (Pyramid5).
- (d) Wedge topology (Wedge6).

Fig. 1. CVFEM element and dual-volume definition for the low-order topologies.

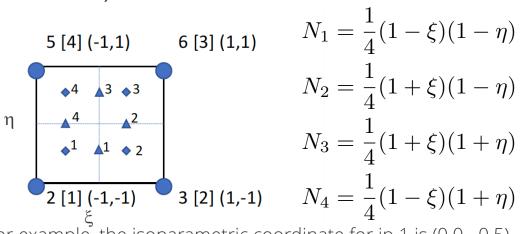
- Domino, et. al, "An assessment of atypical mesh topologies for low-Mach large-eddy simulation" 2019
- Generalized unstructured meshes support the ability to capture complex geometries, while minimizing the meshing time
- For example, near a solid wall, you might have a near-structured Hex-based mesh that is transitioned to unstructured
- For the mesh to be conformal, the faces for each adjacent element topology should match
- Drives Hex8 (Quad4 face): Pyramid5 (Quad4 face); Pyramid5 (Tri3 face) to Tet4 (Tri3 face)
 - The Pyramid is known as a transition element

Deep Dive on CVFEM: Element-loops with Rich Basis

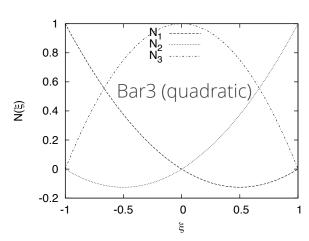
- For each element, recall that a dual volume has been constructed
- Volume-based contributions are evaluated at the sub-control volume integration points (diamonds)
- Surface-based contributions are evaluated at the sub-control surface integration points (triangles)

We define an isoparametric element than ranges from -1:1 in the $\xi-$ (x-direction) and $\eta-$ (y-direction) direction

Basis Functions for a Quad4



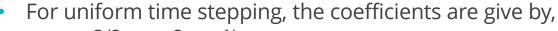
For example, the isoparametric coordinate for ip 1 is (0.0, -0.5)



Deep Dive on CVFEM: Implicit Time Discretization

- Backward Euler (two state) and is first-order accurate (Astable)
- BDF2 (three state) is second-order accurate (A-stable)
- This term is assembled over an element iteration and drives a consistent mass matrix with a full node:element:node connectivity

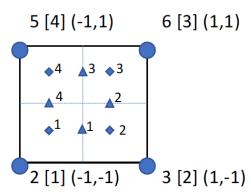
$$\int w \frac{\partial \rho \phi}{\partial t} dV \approx \sum_{in} \frac{\left(\gamma_1 \rho_{ip}^{n+1} \phi_{ip}^{n+1} + \gamma_2 \rho_{ip}^n \phi_{ip}^n + \gamma_3 \rho_{ip}^{n-1} \phi_{ip}^{n-1}\right)}{\Delta t} V_{ip}$$

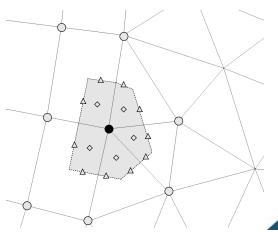


•
$$\gamma_1 = 3/2 \ \gamma_2 = -2 \ \gamma_3 = \frac{1}{2}$$

 You can easily see how the underlying basis pulls in the full node:element_node stencil:

$$\phi_{ip} = \sum_{n} N_n^{ip} \phi_n$$







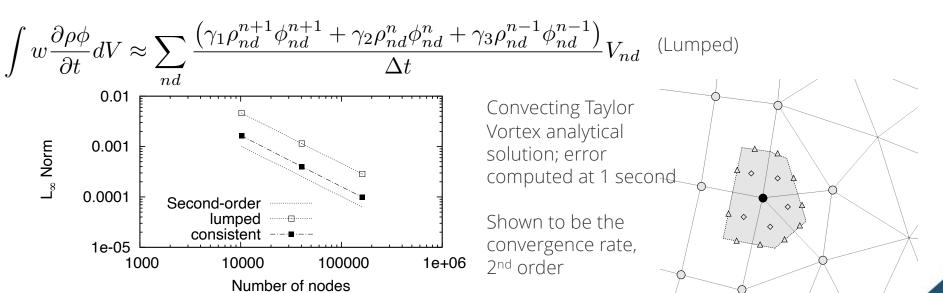
Deep Dive on CVFEM: Implicit Time Discretization; Code

• https://github.com/NaluCFD/Nalu/blob/master/src/kernel/ScalarMassElemKernel.C

The Consistent Mass Matrix

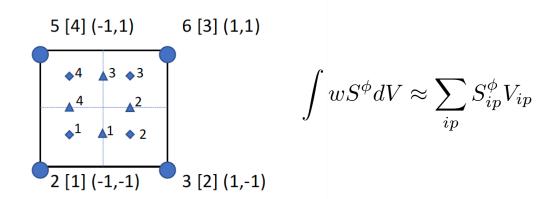
 When evaluating the volumetric contributions using the full stencil, this approach is known as a consistent mass matrix as compared to the previous lumped mass matrix that is supported by CC and EBVC

$$\int w \frac{\partial \rho \phi}{\partial t} dV \approx \sum_{ip} \frac{\left(\gamma_1 \rho_{ip}^{n+1} \phi_{ip}^{n+1} + \gamma_2 \rho_{ip}^{n} \phi_{ip}^{n} + \gamma_3 \rho_{ip}^{n-1} \phi_{ip}^{n-1}\right)}{\Delta t} V_{ip} \quad \text{(Consistent)} \quad \phi_{ip} = \sum_{n} N_n^{ip} \phi_n$$



Deep Dive on CVFEM: Source Term Discretization

- Source terms for CVFEM are also assembled over an element or nodal loop
- In some cases, the source term can be complex, i.e., includes gradients, which drives either a nodal assembly of these quantities to the nodes (recall, the projected nodal gradient), or local evaluation using the shape function derivatives (see upcoming diffusion operator)





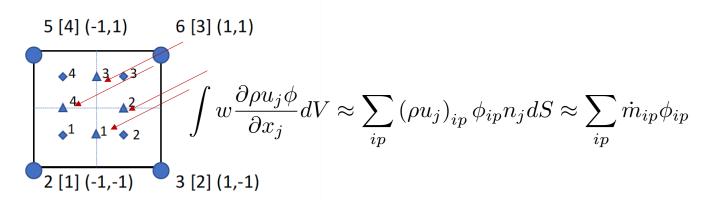
Deep Dive on CVFEM: Source Term Discretization; Code

 https://github.com/NaluCFD/ Nalu/blob/master/src/user_f unctions/SteadyThermal3dC ontactSrcElemKernel.C

```
template<typename AlgTraits>
SteadyThermal3dContactSrcElemKernel<AlgTraits>::execute(
  SharedMemView<DoubleType**>& /* lhs */,
  SharedMemView<DoubleType *>& rhs,
  ScratchViews<DoubleType>& scratchViews)
 // Forcing nDim = 3 instead of using AlgTraits::nDim_ here to avoid compiler
 // warnings when this template is instantiated for 2-D topologies.
 NALU_ALIGNED DoubleType w_scvCoords[3];
  SharedMemView<DoubleType**>& v_coordinates = scratchViews.get_scratch_view_2D(*coordinates_);
  SharedMemView<DoubleType*>& v_scv_volume = scratchViews.get_me_views(CURRENT_COORDINATES).scv_volume;
  // interpolate to ips and evaluate source
  for ( int ip = 0; ip < AlgTraits::numScvIp_; ++ip ) {</pre>
    // nearest node to ip
    const int nearestNode = ipNodeMap_[ip];
    // zero out
    for ( int j =0; j < AlgTraits::nDim_; ++j )</pre>
      w_scvCoords[j] = 0.0;
    for ( int ic = 0; ic < AlgTraits::nodesPerElement_; ++ic ) {</pre>
      const DoubleType r = v_shape_function_(ip,ic);
      for ( int j = 0; j < AlgTraits::nDim_; ++j )</pre>
        w_scvCoords[j] += r*v_coordinates(ic,j);
    rhs(nearestNode) += k_/4.0*(2.0*a_*pi_)*(2.0*a_*pi_)*(
      stk::math::cos(2.0*a_*pi_* w_scvCoords[0])
      + stk::math::cos(2.0*a_*pi_* w_scvCoords[1])
      + stk::math::cos(2.0*a_*pi_* w_scvCoords[2]))*v_scv_volume(ip);
}
```

Deep Dive on CVFEM: Advection Discretization (no stabilization)

- For advection, we have transformed the volume integral to a surface integration
- Therefore, a patch of elements are required for the full assembly at node 2



Notes:

- Common to integrate-by-parts, however, not required
- 2. Advection term need not be in divergence form (non-conserved form is suitable)
- Recall, that the mass flow rate at an integration point is prescribed
- Integration points can also be shifted from the sub-control surface to the edge midpoint (while still using the integration point area vector)
- This is a *central* or *Galerkin-based* advection operator

Deep Dive on CVFEM: Advection Discretization Non-Conserved Form

• The advection term can be integrated by parts, or not; moreover, the PDE can drive a non-conservative equation form:

$$\int w \frac{\partial \rho u_j \phi}{\partial x_j} dV = \int w \rho u_j \phi n_j dS - \int \rho u_j \phi \frac{\partial w}{\partial x_j} dV$$

$$\int w\rho u_j \frac{\partial \phi}{\partial x_j} dV + \int w\phi \frac{\partial \rho u_j}{\partial x_j} \qquad \int w \frac{\partial \rho \phi}{\partial t} dV = \int w\rho \frac{\partial \phi}{\partial t} dV + \int w\phi \frac{\partial \rho}{\partial t} dV$$

Non-conserved form, unlike CC and EBVC, provides no added complexity

$$\int w \left(\rho \frac{\partial \phi}{\partial t} + \rho u_j \frac{\partial \phi}{\partial x_j} \right) dV$$



Deep Dive on CVFEM: Advection Discretization; Code

- https://github.com/NaluCFD/Nalu/blob/master/src/kernel/ScalarAdvDiffElemKernel.C
- This routine includes advection and diffusion
- Recall that integration point value is provided by nodal loop over the underlying nodal basis for this element
- Also note that this routine is valid for all types of supported elements both low- and higher-order (polynomial promotion – coming later in the Quarter)

Deep Dive on CVFEM: Diffusion Discretization

- For diffusion, we have transformed the volume integral to a surface integration
- Therefore, a patch of elements are required for the full assembly at node 2
- Note that the CVFEM approach is absent any non-orthogonality corrections;
- However, high aspect ratio elements are now challenging...

$$\int w \frac{\partial q_j}{\partial x_j} dV \approx -\sum_{ip} \frac{\mu}{Sc_{ip}} \frac{\partial \phi}{\partial x_j}_{ip} n_j dS = -\sum_{ip} \frac{\mu}{Sc_{ip}} \sum_{nd} \frac{\partial N_{nd}^{ip}}{\partial x_j} \phi_{nd} A_j^{ip}$$

Recall our underlying basis: $\phi_{ip} = \sum N_n^{ip} \phi_n$

$$\phi_{ip} = \sum_{n} N_n^{ip} \phi_n$$

$$\frac{\partial \phi}{\partial x_j}_{ip} = \sum_{n} \frac{\partial N_n^{ip}}{\partial x_j} \phi_n$$

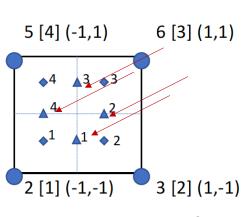
Deep Dive on CVFEM: Diffusion Discretization

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- However, high aspect ratio elements are now challenging...

No non-orthogonality! no non-orthogonality! no non-orthogonality! no non-orthogonality no non-orthogonality! $\frac{\partial \phi}{\partial x_j} \big| ip = G_j^{ip} \phi + \left[(\phi_R - \phi_L) - G_l^{ip} \phi \Delta x_l \right] \frac{A_j^{ip}}{A_k \Delta x_k}$

Deep Dive on CVFEM: Diffusion Discretization

- For diffusion, we have transformed the volume integral to a surface integration
- Therefore, a patch of elements are required for the full assembly at node 2
- Note that the CVFEM approach is absent any non-orthogonality corrections;
- However, high aspect ratio elements are now challenging...



$$\begin{bmatrix} \frac{\partial x}{\partial \xi} & \frac{\partial y}{\partial \xi} \\ \frac{\partial x}{\partial \eta} & \frac{\partial y}{\partial \eta} \end{bmatrix} \begin{bmatrix} \frac{\partial N}{\partial x} \\ \frac{\partial N}{\partial y} \end{bmatrix} = \begin{bmatrix} \frac{\partial N}{\partial \xi} \\ \frac{\partial N}{\partial \eta} \end{bmatrix}$$

$$\begin{pmatrix} \frac{\partial N}{\partial x} \\ \frac{\partial N}{\partial y} \end{pmatrix} = J^{-1} \begin{pmatrix} \frac{\partial N}{\partial \xi} \\ \frac{\partial N}{\partial n} \end{pmatrix} \qquad \mathbf{J} = \begin{pmatrix} \frac{\partial x}{\partial \xi} & \frac{\partial x}{\partial \eta} \\ \frac{\partial y}{\partial \epsilon} & \frac{\partial y}{\partial y} \end{pmatrix}$$

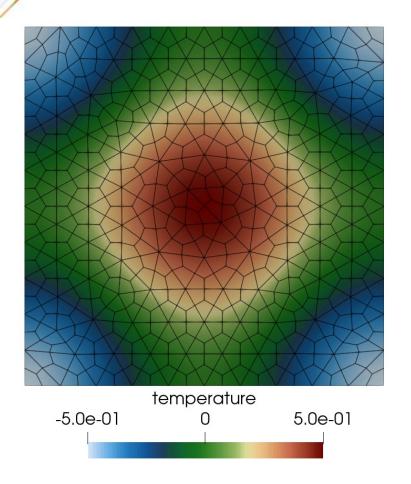
$$\int w \frac{\partial q_j}{\partial x_j} dV \approx -\sum_{in} \frac{\mu}{Sc_{ip}} \frac{\partial \phi}{\partial x_j}_{ip} n_j dS = -\sum_{in} \frac{\mu}{Sc_{ip}} \sum_{nd} \frac{\partial N_{nd}^{ip}}{\partial x_j} \phi_{nd} A_j^{ip}$$

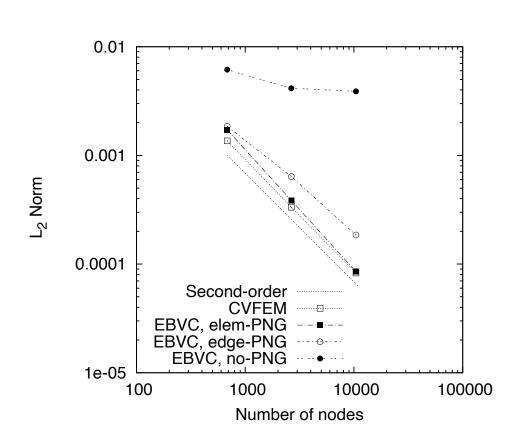
$$(\xi_{3}, \eta_{3}) = (1, 1) \qquad (x(\xi, \eta), y(\xi, \eta)) \qquad \eta \qquad (x_{3}, y_{3}) \qquad \xi \qquad (x_{4}, y_{4}) \qquad (x_{2}, y_{2}) \qquad (x_{1}, \eta_{1}) = (-1, -1)$$

$$\mathbf{J} = \begin{pmatrix} \frac{\partial x}{\partial \xi} & \frac{\partial x}{\partial \eta} \\ \frac{\partial y}{\partial \xi} & \frac{\partial y}{\partial \eta} \end{pmatrix}$$



Deep Dive on CVFEM: Diffusion Discretization; Code





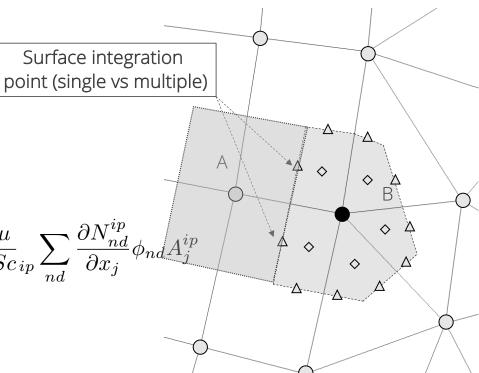
A Note on Conservation

The CC, EBVC, and CVFEM all have one aspect in common......

- Specifically, a flux contribution is evaluated at the control volume face, and dotted with the area surface normal vector
- This quantity, kg (stuff)/s, "leaves" control volume A, and fully enters control volume B and is conserved

$$\int w \frac{\partial q_j}{\partial x_j} dV \approx -\sum_{ip} \frac{\mu}{Sc_{ip}} \frac{\partial \phi}{\partial x_j}_{ip} n_j dS = -\sum_{ip} \frac{\mu}{Sc_{ip}} \sum_{nd} \frac{\partial N_{nd}^{ip}}{\partial x_j} \phi_{nd} A_j^{ip}$$

- For each integration point, the <u>Left</u> and <u>Right</u> nodal state is defined into which flux contributions are assembled
- No loss of mass/momentum/energy/etc.



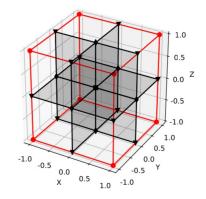
A Note on Polymorphism: Class Shape: Circle/Square/etc.

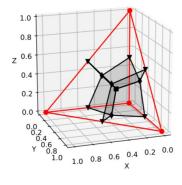
Recall, that the element type has been characterized by a set of unique attributes, take for example, a Hex8:

- Nodes Per Element: 8
- Number of surface integration points: 12
- Number of volume integration points: 8
- Number of Faces: 6
- Face Topology: Quad4
- Assembly Algoirthms can be templated, or expecting an integration rule defined by the element type

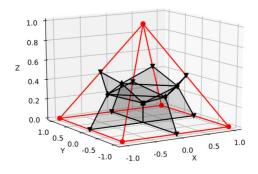
Pseudo C++

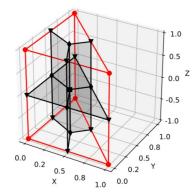
- >Shape mySquare = new Square();
- >Shape myCircle = new Circle();
- >mySquare->volume();
- >myCircle->volume();





- (a) Hexahedral topology (Hex8).
- (b) Tetrahedral topology (Tet4).



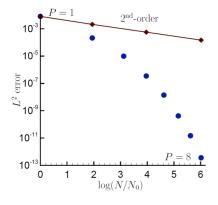


- (c) Pyramid topology (Pyramid5).
- (d) Wedge topology (Wedge6).

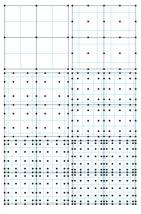
Fig. 1. CVFEM element and dual-volume definition for the low-order topologies.

Higher-Order via Polynomial Promotion

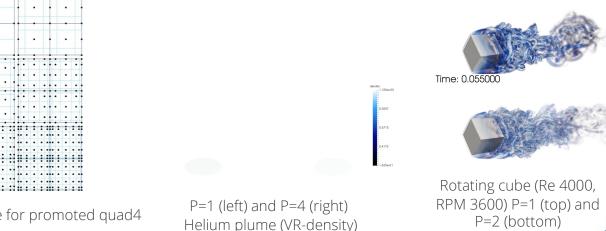
- CVFEM (like EBVC and CC) can be viewed as Petrov-Galerkin method
 - Recall how this is defined?
- Basis can also be promoted (linear to quadratic, etc), i.e., *Polynomial Promotion*, Domino, CTRSP (2014) as a first example of low-Mach fluids algorithm – or Domino, JCP (2018)
- Research Thrust: Possible higher efficiency on NGP due to increased local work)
- However, suitability of higher-order for LES is an open argument especially when other errors/uncertainties exist







Dual-volume for promoted guad4



Time: 0.055000

25