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ME469: Course Objectives

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 $^{^{\}rm 2}$ Institute for Computational and Mathematical Engineering, Stanford



<u>Course Goal</u>: Increased Proficiency in Numerical Approaches for Computational Fluid Dynamics

- Analysis and implementation of computational approaches applied to the simulation of fluid motion
 - In this class, we will focus on low-Mach flows in the acoustically incompressible regime
- Key ingredients
 - Approximations: from the real world to a physical/mathematical representation
 - <u>Computations</u>: from a continuous mathematical model to computer algorithms and, finally, to a
 discrete solution
- Emphasis
 - Numerical algorithms for fluid mechanics and their implementation
 - Analysis and understanding of the numerical properties and physical motivation
 - Verification and Validation (V&V)
- Computing and programming are of primary importance
- Classes are designed to work from fundamentals of discretization, to supporting complex multiphysics modeling and simulation (Mod/Sim) experience
 - Weekly lab-like sessions (Friday) will run canonical CFD cases (channels, pipes, jets, etc.)



Who Am I? Stefan P. Domino (he/him)







PHYSICS

low-Mach turbulent flows with emphasis on variable density reacting/multi-phase; buoyancy



NUMERICS

low-Mach Low-dissipation, generalized unstructured methods development for LES and DNS



WUO

verification Multi-physics code techniques along with structural uncertainty approaches for LES; Qol behavior for fires in crossflow



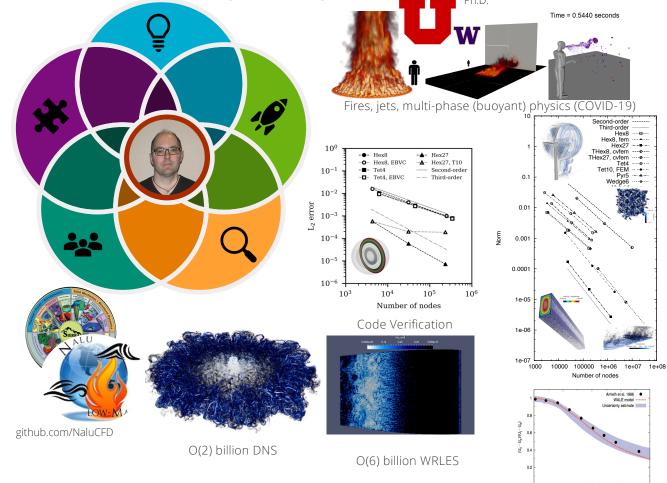
HPC

Routine massively parallel computing with unstructured, fully implicit mesh counts of O(10) billion elements on 1000-6000 nodes.



CODE

Efficient, clean coding design for modern low-Mach multi-physics applications



Ven diagram and concept modified from PresentationGO.com

Amielh et al. 1996 • WALE model



Course Support

- Stefan P. Domino Sandia National Laboratories, spdomin@stanford.edu
- Mark Benjamin <u>markben@stanford.edu</u>
- Steve Jones Stanford HPC Center stevejones@stanford.edu



Your Turn....

- Field of research/interest
- Relevant Experience
 - CFD, Simulation Software, etc.
 - Programming languages,
 - HPC libraries, etc.
 - Supercomputing,
 - Cluster access experience, etc.

Please provide me with a one-page overview of your name, interests, your background, and a picture

What is CFD?

- Computational Fluid Dynamics (CFD) is a branch of computer-aided science that enables numerical simulations and predictions of fluid flow behavior
- Mathematical modeling: typically a system on non-linear, coupled partial differential equations (PDEs)
- Numerical methods: Involves both discretization and solution techniques
- Software engineering: code implementation and software quality assurance (SQA)

CFD software tools are commercially available or accessible as open-source packages, however, research is ongoing to improve the methods, physical models, conceptual understanding, etc.



Five meter pool fire simulation, Domino et al., PoF (2022)



NASA simulation of a flow field around the nose landing gear of a Boeing 777

Image credit: NASA's Ames Research Center, Patrick Moran; NASA's Langley Research Center, Mehdi Khorrami; Exa Corporation, Ehab Fares

Milestones in CFD

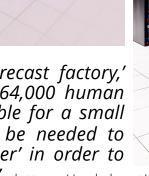
- 1910 Richardson: *Forecast Factory*: hand calculations with human computers, 2000 operations per week envisioned to 60,000 humans
- 1960 Marker and Cell methods Harlow & Welch (Los Alamos)
- 1970 Finite difference methods for Navier-Stokes
- 1972 Reynolds Averaged Navier-Stokes & k-ε models (Imperial College)
- 1975 Finite element methods for stress analysis
- 1980 Finite volume methods (Imperial)
- 1980 Direct Numerical Simulations of Channel Flow (Stanford)
- 1985 Routine use in aerospace & aeronautical industries (Boeing, General Electric, ...)
- 1995 Routine Use in "non-aero" industries (GM, Ford, ...)
- 1996 ASCI Red (Sandia) reaches 1.3 tera-FLOPS); 10¹² floating point operations per sec
- 2008 Roadrunner (LANL) reaches 1.042 peta-FLOPS; 10¹⁵ FLOPS
- 2023 Frontier (ORNL) is the first Exascale computer; 10¹⁸ FLOPS

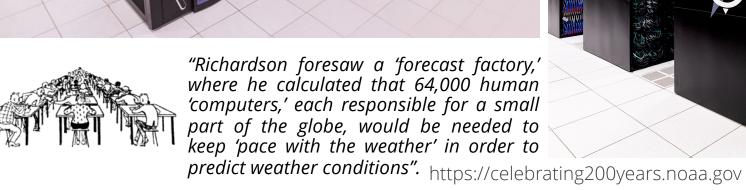
now - widespread use in all industries!



Forecast Factory, Circa 2020









CFD & ME469/CME369

Rich tradition of CFD at Sandia and Stanford - this class focuses on:

- Introduction to numerical methods and their properties
- Fluid mechanics flow equations and approximation levels
- Unstructured grid approaches:
 - Finite volume: Cell-centered, edge/element-based; and Finite Element Methods (FEM)
 - Hands on experience with edge/element-based and FEM solver
- Numerical methods for low-Mach/incompressible flow
- Verification and Validation (V&V) methodologies including Uncertainty Quantification (UQ)
- Extensions include:
 - Variable-density flows
 - High performance computing
 - Volume of Fluid
 - Move movement including sliding mesh and overset
 - Multiphysics couplings
 -others



Course Material

<u>In-class Supplied Material</u>

- Slides and tutorials will be posted to Canvas (generally, post-lecture)
- A new course reader, in partnership with Professor Gianluca laccarino, will serve as a supplement to the lecture notes and will be posted to Canvas
- Nalu: Open source software documentation
 - https://nalu.readthedocs.io/en/latest/source/theory/index.html

Optional Textbook(s)

- J. Ferziger, M. Peric: Computational Methods for Fluid Dynamic, Springer
- H. Versteeg, W. Malalasekra: An Introduction to Computational Fluid Dynamics: The Finite Volume Method, Prentice Hall
- C. Hirsch: Numerical Computations of Internal and External Flows, Butterworth-Heinemann
- R. Moser: Numerical Methods in Turbulence Simulation, Elsevier
 - Chapter 7, "Unstructured finite volume approaches for turbulence", Domino, will be distributed in class



Computational Simulations Tools Exercised

We plan on using the open-source Nalu code base that has already been installed on the dedicated mini-cluster: me469-cluster.stanford.edu

- You will receive an invitation to join (SUID)
- We are also working to provide linux-based laptops with a Nalu installation to facilitate our laboratory sessions on Fridays (one laptop per 2-3 students)

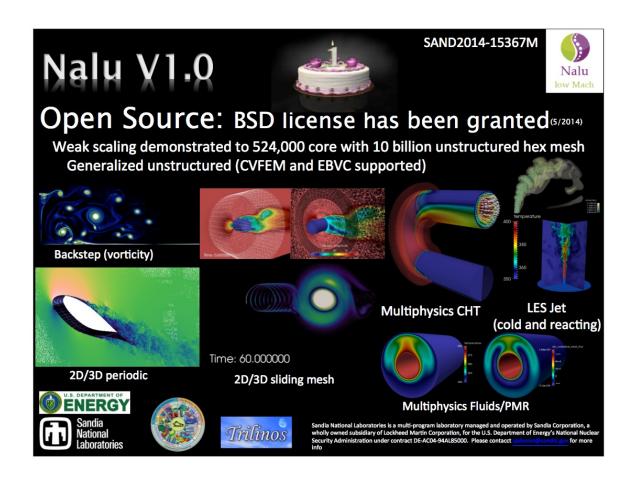
<u>Visualization</u>: Paraview (open source)

<u>Grid Generation</u>: We have created all of the meshes that you will need for this class. If you have ideas on specific problems that you would like to run, which are tractable given the cluster resources, let us know

- If you are familiar with another simulation tool, this code base can also be incorporated in the course
- The objective is not to learn Nalu, but rather to have a simulation tool to evaluate and test the concepts provided in class



Nalu: https://github.com/NaluCFD/Nalu





Course Grading

<u>Grading</u>

- Two laboratory-based write-ups (20%), see: Nalu/reg_tests/test_files/laboratory
 - You can choose the laboratory writeups including:
 - 1d_quad4_adv_diff 2d_quad9_helium 3d_hex8_open_jet 2d_quad4_channel 2d_tri3_quad4_street_3d_tet4_pipe 2d_quad9_couette 3d_hex8_dam_break
 - Format will be a brief report, i.e., ~5 pages and can follow the write-up approach (LaTex), or your document editor program of choice (provided as pdfs)
- Midterm (40%): ~10 page report
 - Focused on the 2d_tri3_quad4_street case
- Final (40%): ~10 page report

Late submissions are discouraged and allowed only under special circumstances



<u>Labs and Projects</u>: Designed to Remove the Meshing Requirement of CFD

Midterm Project: Discussed in third laboratory session

- Flow around a circular cylinder (2D vortex street), see:
 - Nalu/reg_tests/test_files/laboratory/2d_tri3_quad4_street/write_up/2d_tri3_quad4_street_laboratory.pdf
- Focuses on numerical accuracy and parametric sensitivities

Final Project: Focus on physics investigation; cases documented in the course reader

- Flow/Thermal analysis, see Nalu/examples (hula hoop)
- Rotating shapes, see Nalu/examples (shapes)
- If you have other ideas, let me know by week 6

Logistics

- Projects can be carried out as a team (2-3 members max)
- Reports no longer than 10 pages, however, should read like a manuscript, e.g., introduction, theory, numerical experiments, findings, conclusion
- You can also propose using an alternative CFD code base
- Please avoid AI-based usage!

Incoming Expectations

Familiarity with:

- Basic Unix commands
 - >ls, cd, pwd, mv, cp, rm, ...
 - See, for example, <u>http://www.ee.surrey.ac.uk/Teaching/Unix/</u>
- Editing a file under a Unix environment
 - · vi, emacs, etc.
- Numerical methods including:
 - Explicit/Implicit
 - Finite difference, finite volume, finite element, etc.
- Programing language can be useful
- Fluids mechanics and the underlying PDE set
- Reporting tool, e.g., LaTex, Word, etc.

$$\int \frac{\partial \bar{\rho}}{\partial t} \, dV + \int \bar{\rho} \tilde{u}_j n_j \, dS = 0 \qquad \text{Given filter:} \qquad \overline{\phi(x,t)} \equiv \int_{-\infty}^{+\infty} \phi(x',t) G(x'-x) \, dx'$$

$$\int \frac{\partial \bar{\rho} \tilde{u}_i}{\partial t} \, dV + \int \bar{\rho} \tilde{u}_i \tilde{u}_j n_j \, dS = \int \tilde{\sigma}_{ij} n_j \, dS - \int \tau_{ij}^{sgs} n_j \, dS + \int (\bar{\rho} - \rho_\circ) \, g_i \, dV$$

$$\int \frac{\partial \bar{\rho} \tilde{h}}{\partial t} \, dV + \int \bar{\rho} \tilde{h} \tilde{u}_j n_j \, dS = -\int \bar{q}_j n_j \, dS - \int \tau_{h,j}^{sgs} n_j \, dS - \int \frac{\partial \bar{q}_i^r}{\partial x_j} \, dV$$

$$+ \int \left(\frac{\partial \bar{P}}{\partial t} + \tilde{u}_j \frac{\partial \bar{P}}{\partial x_j} \right) \, dV + \int \tau_{ij} \frac{\partial u_i}{\partial x_j} \, dV$$

$$\tau_{ij}^{sgs} \equiv \bar{\rho} \left(\tilde{u}_i \tilde{u}_j - \tilde{u}_i \tilde{u}_j \right)$$

$$\tau_{h,j}^{sgs} \equiv \bar{\rho} \left(\tilde{u}_i \tilde{u}_j - \tilde{u}_i \tilde{u}_j \right)$$

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$$\tau_{h,j}^{sgs} \equiv \bar{\rho} \left(\tilde$$

- ME300C or similar (fundaments of numerical methods)
- ME351a/b or similar (fluid mechanics)



/ Questions?



Useful Abstractions

Real World

The intended application

Conceptual Model

 Physical laws, hypothesis and models (e.g. a set of PDEs) and initial and boundary conditions

Computer Model

A set of computational algorithms that allow to build a numerical, or approximated solution to the conceptual model



Mappings:

Real World

Conceptual Model

(

Computer Model



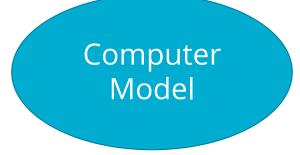
Qualification: Adequacy of the conceptual model to provide an acceptable level of agreement for the intended application

Real World

Conceptual Model

Examples:

- Is the fluid Newtonian?
- Are compressibility effects important?
- Uniform or variable-density?
- Isothermal or non-isothermal?





<u>Verification</u>: **Process of determining that (1) the model implementation faithfully represents the conceptual model (without mistakes) and (2) the solution to the model is accurate**

Real World Conceptual Model Notification

Examples:

- Is it RHS += A, RHS -=A? Which is correct?
- Should the contribution be scaled by a volume?
- How does the Quantity of Interest (QoI) behave as a function of mesh or time step resolution?

Computer Model Verification

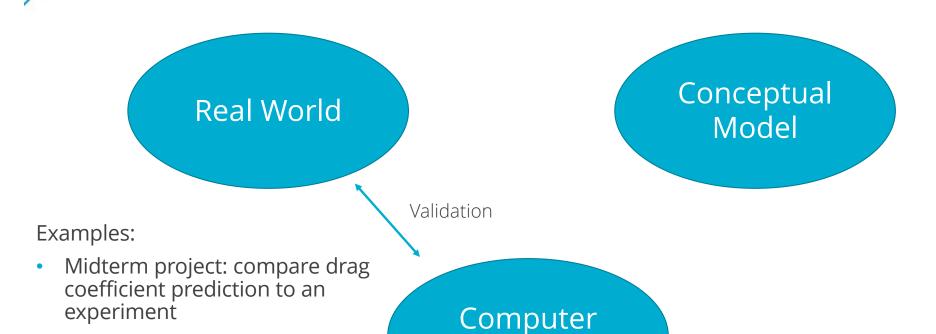


Final project: compare drag

at a given configuration

coefficient for flow past rotating shapes; chaotic flow prediction

<u>Validation</u>: **Process of determining the degree to which the numerical solutions (hence the model) is an accurate representation of reality from the perspective of the intended application**



Model



Verification vs Validation (V&V)? The Formal Lexicon

<u>Verification</u>: Are we solving the equations correctly?

- Represents an exercise in computational mathematics
- Given an equation, is the solution converging at known rates?

<u>Validation</u>: Are we solving the correct equations?

 Represents an exercise in understanding the physics associated with the real world use case

In this course, we will strongly focus on verification

- Establishing the correctness of the numerical implementation is key
- Comparisons of the numerical results to reality is not the primary objective

Verification challenges?

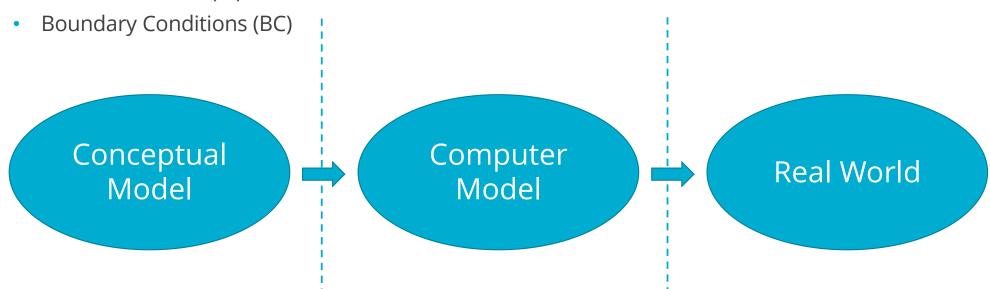
- Knowledge of the true solution, i.e., exact analytical solutions
- How many exact solutions exist for our class of physics? Not many!
- Hint: Method of Manufactured Solutions (MMS)



The Construction of a Numerical Method: Discretization and Solution

Mathematical Formulation

- Partial differential equations (PDE)
- Initial Conditions (IC)





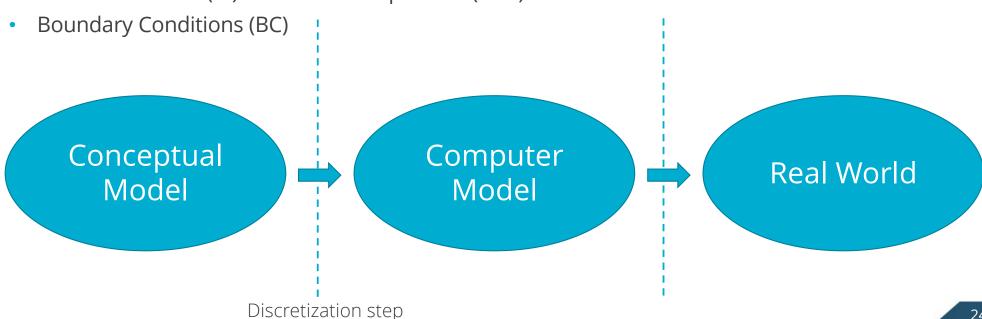
The Construction of a Numerical Method: **Discretization and Solution**

Mathematical Formulation

- Partial differential equations (PDE)
- Initial Conditions (IC)

Numerical Formulation

- Discretize in space and time
- Algebraic Differential Equations (ADE)





The Construction of a Numerical Method: Discretization and Solution

Mathematical Formulation

- Partial differential equations (PDE)
- Initial Conditions (IC)
- Boundary Conditions (BC)

Numerical Formulation

- Discretize in space and time
- Algebraic Differential Equations (ADE)

Numerical Solution

- Algebraic Differential Equations (ADE)
- Linear solvers

Solution step

 Convergence, mesh adequacy,?

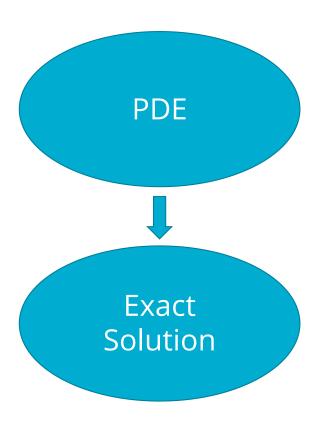
Conceptual Model Computer Model

!Real World

Discretization step

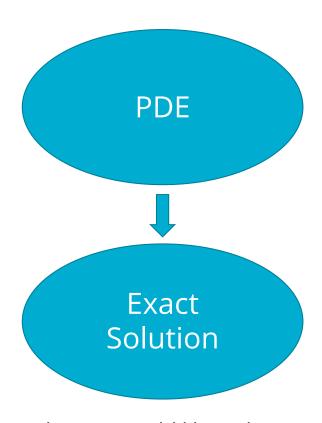
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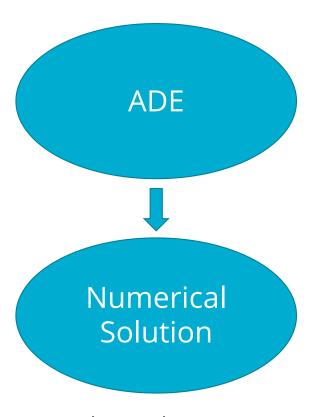


What we would like to have...



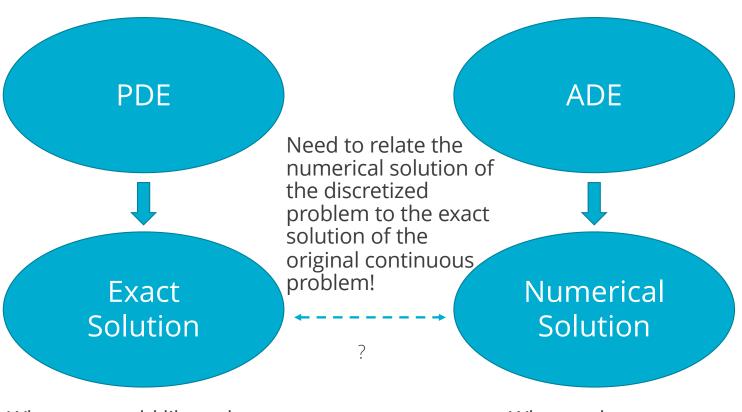


What we would like to have...



What we have....

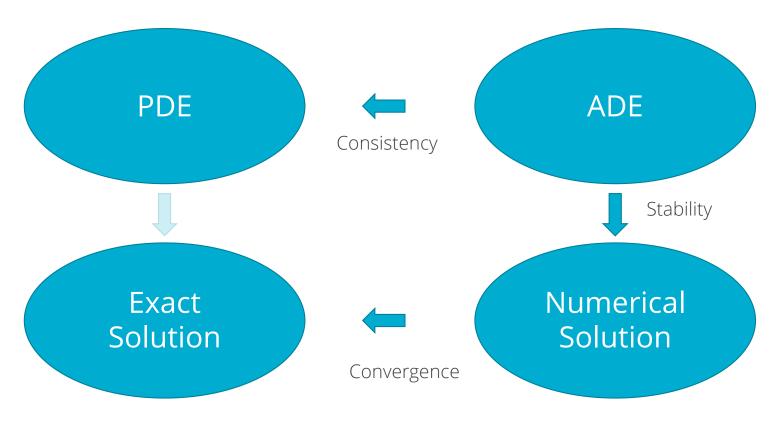




What we would like to have...

What we have....

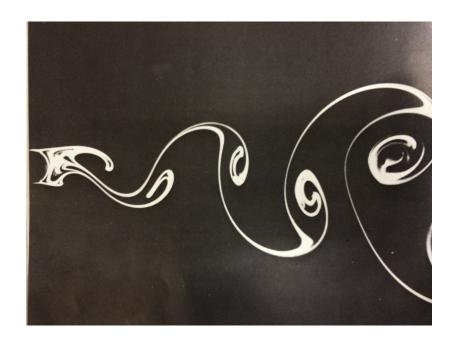




• For a well-posed, <u>linear PDE</u>, Lax-Richtmyer Equivalence Theorem, AKA the Fundamental Theorem of Numerical Analysis: Consistency+Stability = Convergence



Example 1: Vortex Street



Conceptual Model

Computer Model

Real World?



Example 2: Modeling a Luminaria – In the Snow!



Conceptual Model

Computer Model

Real World?