

## **Minutes of Meetings**

**Name: Vsevolod Ivanov Student ID: 40004286**

**Team PK-A**

**12 February 2020**

## Iteration 2

**Date:** 12 February 2020

**Start Time:** 19:15

**End Time:** 21:00

**Who:** Tiffany Ah King, Isabelle Charette, Brian Gamboc-Javiniar, Vsevolod Ivanov, Chang Liu, Nolan Mckay, Nalveer Moocheet, Hoang Thuan Pham, Audrey-Laure St-Louis, Jia Ming Wei

**Where:** H-831

**Agenda topics discussed:**

- (1) Define the new Documentation to write
- (2) Define the new features of Use Cases to develop
- (3) Discuss the QAs test plan to ensure TDD and coverage
- (4) Align the team towards the same goal
- (5) Discuss any issues involving the entire team

**Alternatives presented:**

- (1) Code first continuation to avoid DB by the use of class Serializer of existing code

**Solutions agreed upon:**

- (1) Documenters and QAs did not raise any concern about DB, we went further with it

**Assignments made and accepted:**

- (1) Vsevolod will be the Organizer acting as a facilitator and suggesting technologies
- (2) Nolah will setup sqlite DB with their tables layout for load/save game use cases
- (3) Brian will write the DB API connected to the MVC for load/save game use cases
- (4) Tiffany and Nalveer will oversee the sqlite QA entirely
- (5) Hoang will write the restart/load/save game use case as well as adjust the UI for them
- (6) Chang will perform the QA on Hoang parts

**Deadlines:**

- (1) MVC Diagram and Documentation V1 19 February 2020;
- (2) Database delivery with API and Documentation V2 26 February 2020;
- (3) Demo, Documentation V3, Tests and Integration March 4 2020;
- (4) UI Integration 11 March 2020.
- (5) Submission 15 March 2020 at 21:59.

**Follow-up actions:** The timeline for iteration 2 is clear. Use cases and tasks are assigned to coders, QAs and two documenters on everything.

Task	Progress Status
1 Suggest technological alternatives	done
2 SQLite database	in progress
3 SQLite database API	in progress
4 Database QA from our MVC code base	in progress
5 Retart game, UI for load/save game	in progress
6 QA of restart/load/save game controller etc., modular components	in progress

Table 1: Follow-up

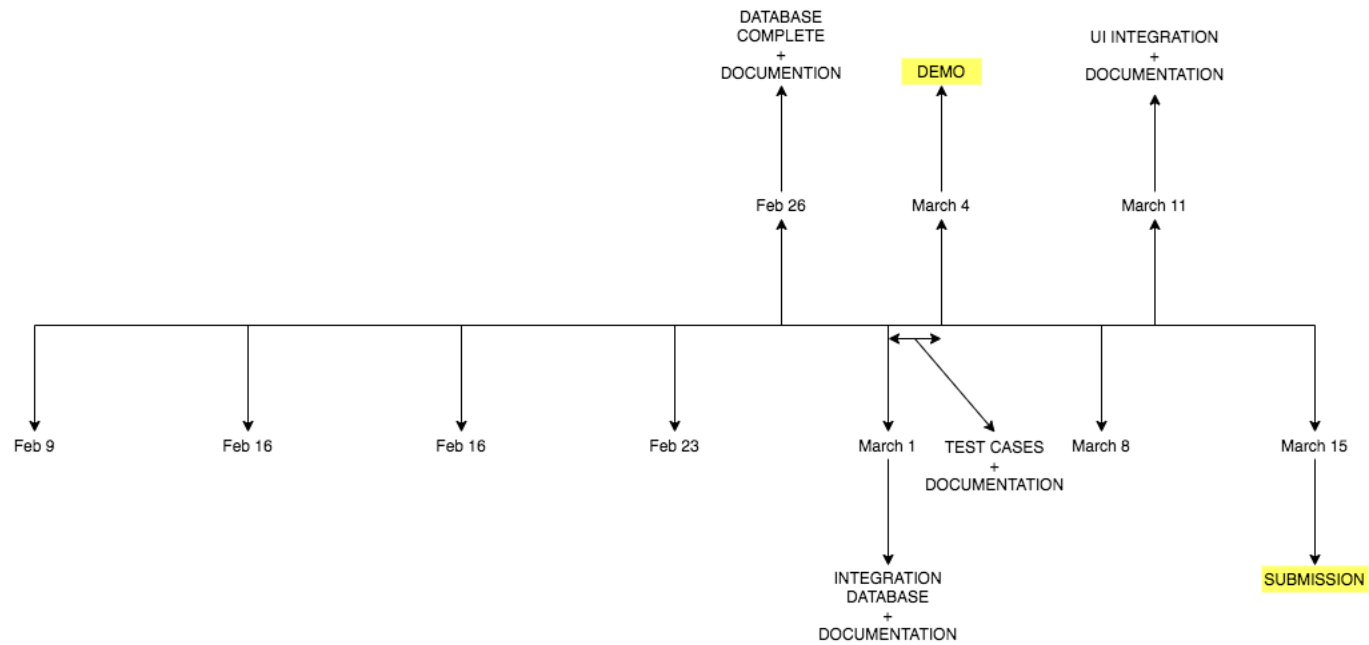


Figure 1: Timeline