

# **Basic Programming**

Lesson 05



#### Modules



## Importing Modules

```
import x
from x import y
from x import y as z
```



#### Main block

```
def main():
    "The main function for the program."
    return 42

# This is the "main block"
if __name__ == '__main__':
    main()
```



#### Modules

Python's basic tool for organizing code

Normally a single Python source file

Load modules with import

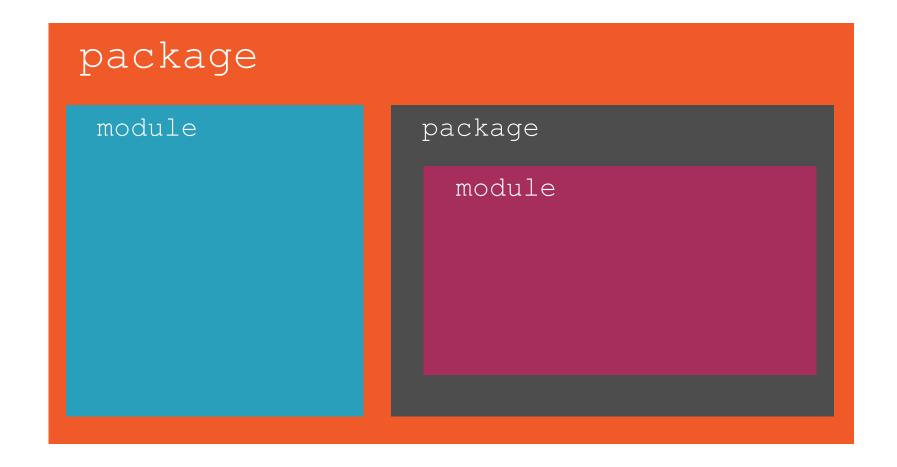
Represented by module objects



# Packages



# Packages is modules that contain other modules





#### Package vs. Modules

package
 module.py

Packages are generally directories

module.py

Modules are generally files



# A package is a directory containing

init .py



#### Project:

MultiReader

Read uncompressed text files

Read gzip-compressed files

Read bz2-compressed files



```
import
          gzip
import
          SYS
opener = gzip.open
if name == ' main ':
    f = opener(
        sys.arqv[1],
        mode='wt')
    f.write(' '.join(
        sys.argv[2:]))
    f.close()
```

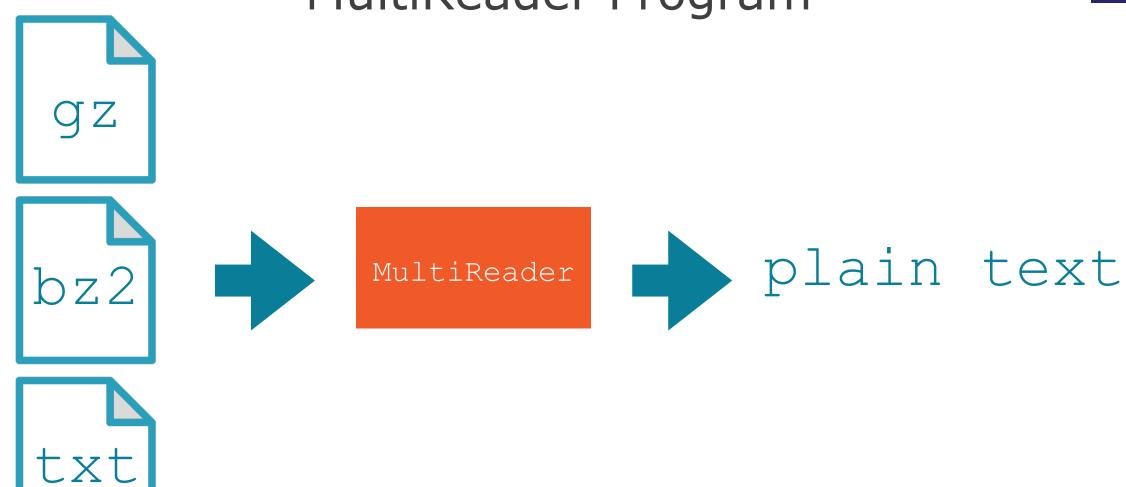
- Alias for gzip.open
  - Decompresses during read
- "main block"
- Use gzip to create compressed
- ◀ file Path to new compressed file
- Join to space-separated string
- The data to compress



```
demo reader
        init .py
      multireader.py
# ** **
      compressed
           init .py
        bzipped.py
    #"" gzipped.py
```



## MultiReader Program





# Key changes to

MultiReader

Checks for file extension in extension\_map

If found, specialized opener is used

By default open() is used



## Relative Imports



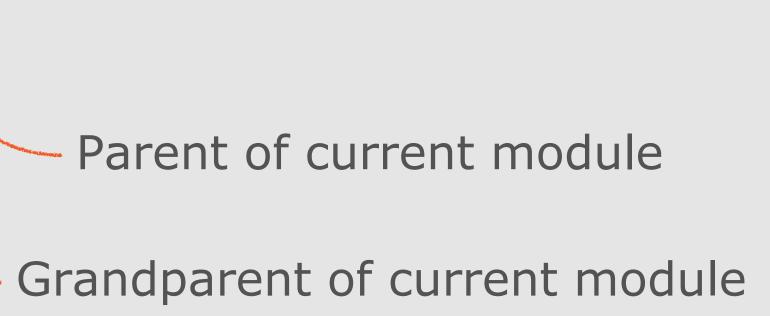
#### Absolute Imports

```
# Both of these absolute imports mention both ``demo_reader`` and ``compressed``
import demo_reader.compressed.bzipped
from demo_reader.compressed import bzipped
```



#### Relative Imports Syntax

# from ..module\_name import name





# Important Rules for Relative Imports

You can only use the

from module import name

form of import

Relative imports can only
be used to import
modules within the
current top-level package



#### Relative Imports from

demo reader/compressed/bzipped.py

Relative	Absolute
from . import name	from demo_reader.compressed import name
from import name	from demo_reader import name
fromutil import name	from demo_reader.util import name



## Summary of Relative Imports

Can reduce
typing in deeply
nested package
structures

Promote a certain form of modifiability

In general, prefer absolute imports



all

Module-level attribute

Controls from module import \* behavior

If not specified, import all public names

Must be a list of strings

- Each entry is a name to import



While \_\_all\_\_can be useful...



#### File I/O and Resource management



#### Resources

Program elements that must be released or closed after use

Python provides special syntax for managing resources



# open()

Open a file for reading or writing

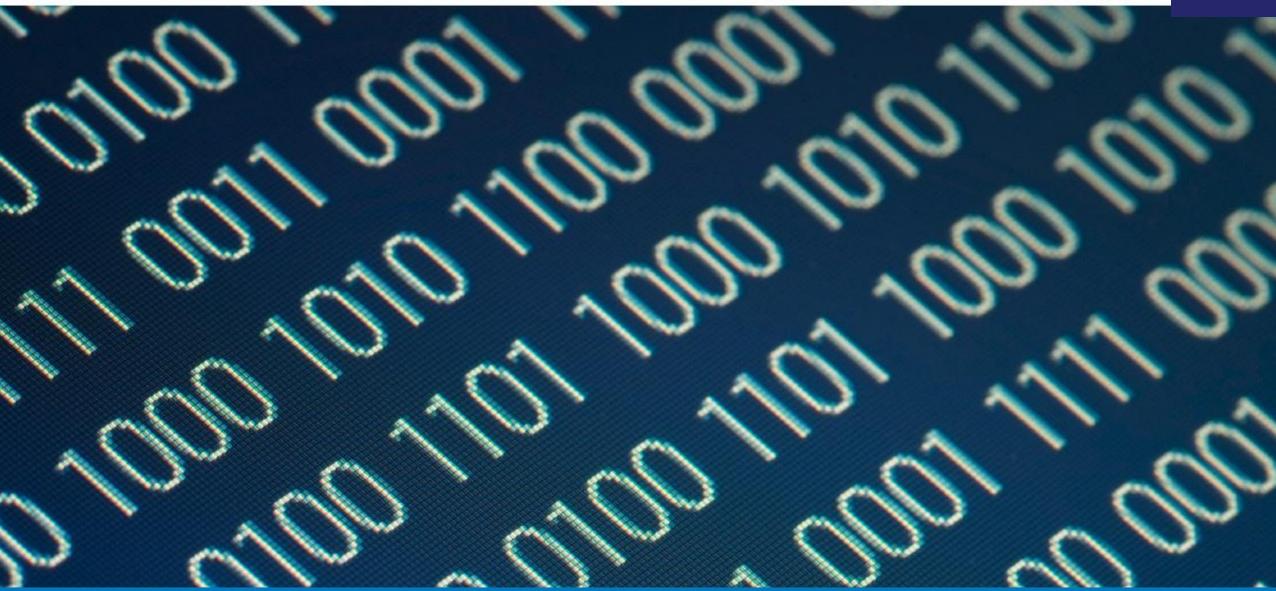
file: the path to the file (required)

mode: read, write, or append, plus binary or text

encoding: encoding to use in text mode

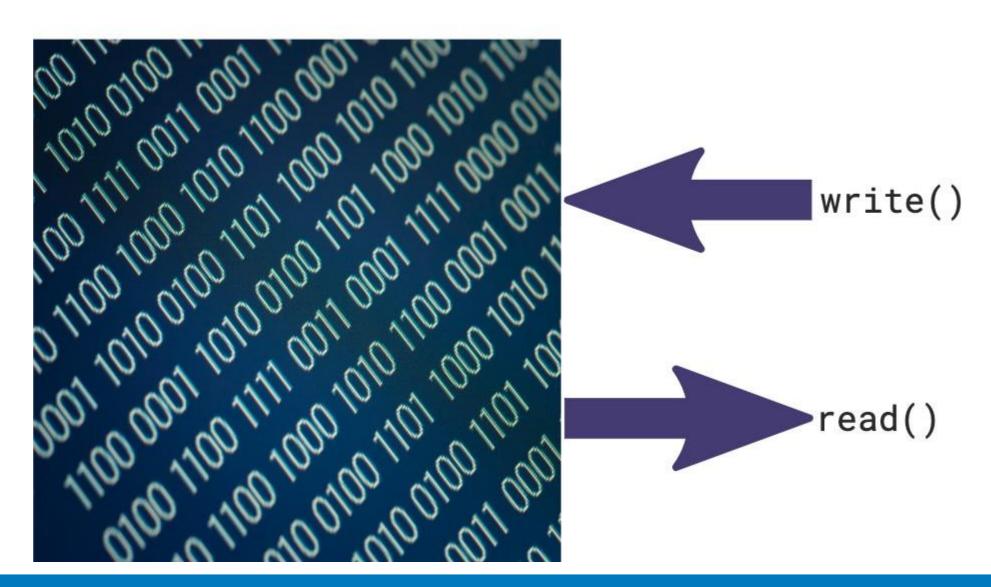
# Files Are Stored as Binary





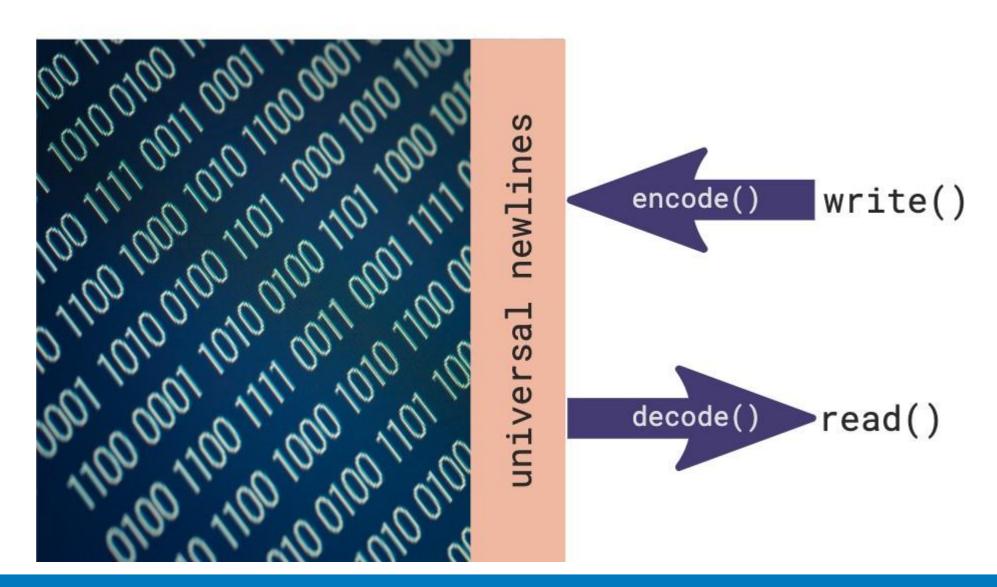
# Binary Mode





#### Text Mode







#### Default Encoding

```
>>> import sys
>>> sys.getdefaultencoding()
'utf-8'
>>>
```



#### Writing text file



#### Writing Text

```
writable(self, /)
        Return whether object was opened for writing.
        If False, write() will raise OSError.
    write(self, text, /)
        Write string to stream.
        Returns the number of characters written (which is always equal to
        the length of the string).
>>> f.write('What are the roots that clutch, ')
32
>>> f.write('what branches grow\n')
19
>>> f.write('Out of this stony rubbish?')
27
>>> f.close()
>>> exit()
$ ls -1 wasteland.txt
-rw-r--r-- 1 sixty-north staff 78 Nov 2 09:36 wasteland.txt
```

# open() Modes



Mode	Meaning	
'r'	open for reading	
'w'	open for writing	
'a'	open for appending	
Selector	Meaning	
'b'	binary mode	
't'	text mode	



#### Open Mode Examples

'wb'

Open for writing in binary mode

'at'

Open for appending in text mode





open() returns a file-like object.

help() works on modules, methods, and types.

And it works on instances, too!



write() returns the number of codepoints written.

Don't sum these values to determine file length.



#### Reading Text

```
>>> g = open('wasteland.txt', mode='rt', encoding='utf-8')
>>> g.read(32)
'What are the roots that clutch, '
>>> g.read()
'what branches grow\nOut of this stony rubbish? '
>>> g.read()
>>> q.seek(0)
0
>>> g.readline()
'What are the roots that clutch, what branches grow\n'
>>> g.readline()
'Out of this stony rubbish? '
>>> g.readline()
>>> q.seek(0)
>>> g.readlines()
['What are the roots that clutch, what branches grow\n', 'Out of this stony rubb
ish? ']
>>> g.close()
>>>
```



# Appending to a file



## Appending Text

```
>>> h = open('wasteland.txt', mode='at', encoding='utf-8')
>>> h.writelines(
        ['Son of man, \n',
         'You cannot say, or guess, ',
         'for you know only, \n',
         'A heap of broken images, ',
          'where the sun beats\n'])
>>> h.close()
>>>
```



#### File iteration

```
# files.py
import sys
f = open(sys.argv[1], mode='rt', encoding='utf-8')
for line in f:
    print(line)
f.close()
            $ python files.py wasteland.txt
            What are the roots that clutch, what branches grow
            Out of this stony rubbish? Son of man,
            You cannot say, or guess, for you know only,
```



A heap of broken images, where the sun beats



Use sys.stdout.write()
 instead of print.
This won't add newlines
 like print().

```
# files.py
import sys

f = open(sys.argv[1], mode='rt', encoding='utf-8')
for line in f:
```

sys.stdout.write(line)

f.close()



\$ python files.py wasteland.txt
What are the roots that clutch, what branches grow
Out of this stony rubbish? Son of man,
You cannot say, or guess, for you know only,
A heap of broken images, where the sun beats
\$

```
c = a + n
a = c
```



```
def write_sequence(filename, num):
    """Write Recaman's sequence to a text file."""
    f = open(filename, mode='wt', encoding='utf-8')
    f.writelines(f"{r}\n"
                 for r in islice(sequence(), num + 1))
    f.close()
if __name__ == '__main__':
   write_sequence(filename=sys.argv[1],
                   num=int(sys.argv[2]))
```



\$ python recaman.py recaman.dat 1000
\$

```
"""Read and print an integer series."""
import sys
```



```
def read_series(filename):
    f = open(filename, mode='rt', encoding='utf-8')
    series = []
    for line in f:
        a = int(line.strip())
        series.append(a)
    f.close()
    return series
def main(filename):
    series = read_series(filename)
    print(series)
```

53, 1679, 852, 1680, 851, 1681, 850, 1682, 849, 1683, 848, 1684, 847, 1685, 846, 1686, 845, 1687, 844, 1688, 2533, 3379, 2532, 3380, 2531, 3381, 2530, 3382, 252 9, 3383, 2528, 3384, 2527, 3385, 2526, 3386, 2525, 3387, 2524, 3388, 2523, 3389, 2522, 3390, 2521, 1651, 780, 1652, 779, 1653, 778, 1654, 777, 1655, 776, 1656, 775, 1657, 774, 1658, 773, 1659, 772, 1660, 771, 1661, 770, 1662, 769, 1663, 768 , 1664, 767, 1665, 766, 1666, 765, 1667, 764, 1668, 763, 1669, 762, 1670, 761, 1 671, 760, 1672, 759, 1673, 758, 1674, 757, 1675, 756, 1676, 755, 1677, 754, 1678 , 753, 1679, 752, 1680, 751, 1681, 750, 1682, 749, 1683, 748, 1684, 747, 1685, 7 46, 1686, 745, 1687, 744, 1688, 743, 1689, 742, 1690, 741, 1691, 740, 1692, 739, 1693, 738, 1694, 737, 1695, 736, 1696, 735, 1697, 734, 1698, 733, 1699, 732, 17 00, 731, 1701, 730, 1702, 729, 1703, 728, 1704, 727, 1705, 726, 1706, 725, 1707, 724, 1708, 2693, 3679, 2692, 3680, 2691, 3681, 2690, 3682, 2689, 3683, 2688, 36 84, 2687, 3685, 2686, 3686] \$ echo "oops" >> recaman.dat \$ python series.py recaman.dat Traceback (most recent call last): File "series.py", line 18, in <module> main(sys.argv[1]) File "series.py", line 14, in main series = read\_series(filename) File "series.py", line 8, in read\_series a = int(line.strip()) ValueError: invalid literal for int() with base 10: 'oops'

```
def read_series(filename):
    try:
        f = open(filename, mode='rt', encoding='utf-8')
        series = []
        for line in f:
            a = int(line.strip())
            series.append(a)
    finally:
        f.close()
    return series
def main(filename):
    series = read_series(filename)
    print(series)
```

### Sequence Reader



```
"""Read and print an integer series."""
import sys
def read_series(filename):
    try:
        f = open(filename, mode='rt', encoding='utf-8')
        return [int(line.strip()) for line in f]
    finally:
        f.close()
def main(filename):
    series = read_series(filename)
    print(series)
```

## File Usage Pattern



```
f = open(...)
# work with file
f.close()
```

If you don't close, you can lose data!



# We want a mechanism to pair open() and close() automatically.



# with-block

Control flow structure for managing resources

Can be used with any objects - such as files - which support the context-manager protocol



## Using with in read\_series()

```
def read_series(filename):
    with open(filename, mode='rt', encoding='utf-8') as f:
    return [int(line.strip()) for line in f]
```



# Using with in write\_sequence()

```
def write_sequence(filename, num):
    """Write Recaman's sequence to a text file."""
    with open(filename, mode='wt', encoding='utf-8') as f:
        f.writelines(f"{r}\n"
        for r in islice(sequence(), num + 1))
```

#### Expansion of the with-block



```
with EXPR as VAR:
BLOCK
```

```
mgr = (EXPR)
    exit = type(mgr).__exit__
    value = type(mgr).__enter__(mgr)
    exc = True
    try:
        try:
            VAR = value
            BLOCK
        except:
            exc = False
            if not exit(mgr, *sys.exc_info()):
                raise
    finally:
        if exc:
            exit(mgr, None, None, None)
```



#### I/O JSON file



#### JSON file

Parse content to JSON using json library:

```
import json
with open('data.json', 'r', encoding='utf-8') as f:
  obj = json.load(f)
```

Or you can use double quotation marks, as shown below:

```
import json
with open('data.json', 'w', encoding='utf-8') as f:
    json.dump(obj, f, ensure_ascii=False, indent=4)
```