

AI VIETNAM
All-in-One Course

Advanced Python

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Outline

- Exception
- Iterator
- Generator
- Decorator
- Text Libraries
- Sound Libraries

Try/Catch

❖ Used in functions

```
1 # exception
2
3 number1 = 5
4 number2 = 0
5
6 result = number1 / number2
7 print(result)
```

```
ZeroDivisionError                                Traceback (most recent call last)
<ipython-input-1-6495ba73fbbe> in <module>
      4 number2 = 0
      5
----> 6 result = number1 / number2
      7 print(result)

ZeroDivisionError: division by zero
```

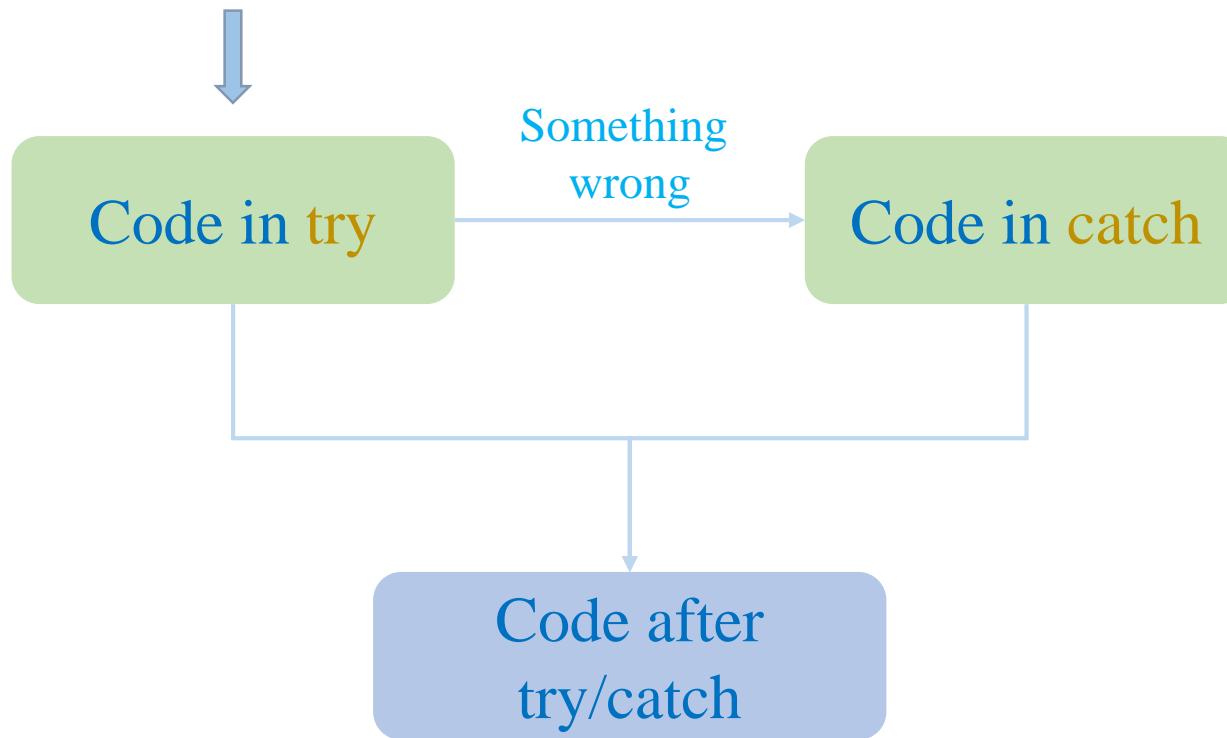
```
1 # exception
2
3 value = 'ai'
4 number = int(value)
5 print(number)
```

```
ValueError                                     Traceback (most recent call last)
<ipython-input-2-407689c09ea1> in <module>
      2
      3 value = 'ai'
----> 4 number = int(value)
      5 print(number)

ValueError: invalid literal for int() with base 10: 'ai'
```

Try/Catch

❖ Exception Handling

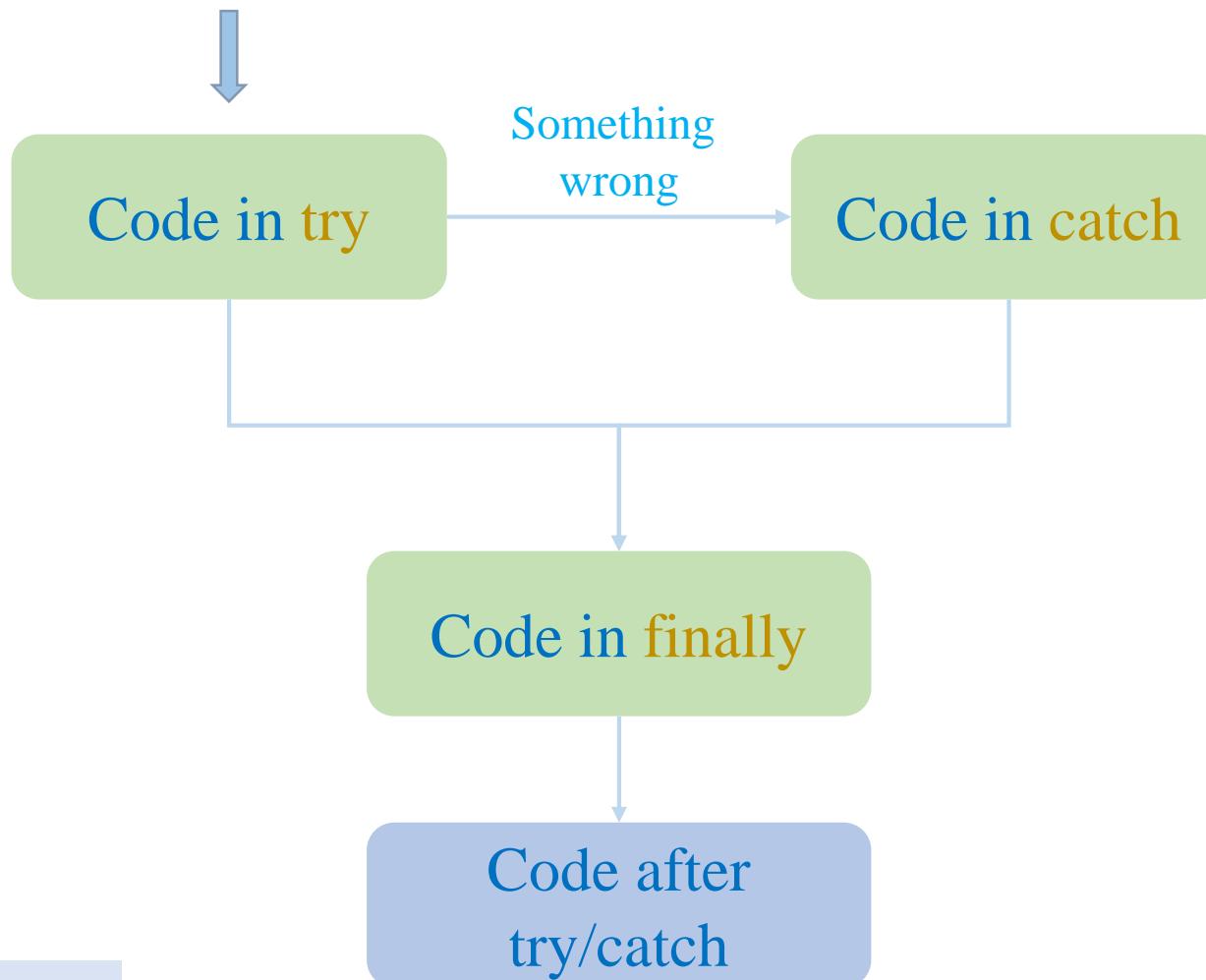


```
1 # exception
2
3 try:
4     value = input()
5     number = int(value)
6     print(f'The number is {number}')
7 except:
8     print('Something wrong.')
```

21
The number is 21

Try/Catch

❖ Exception Handling

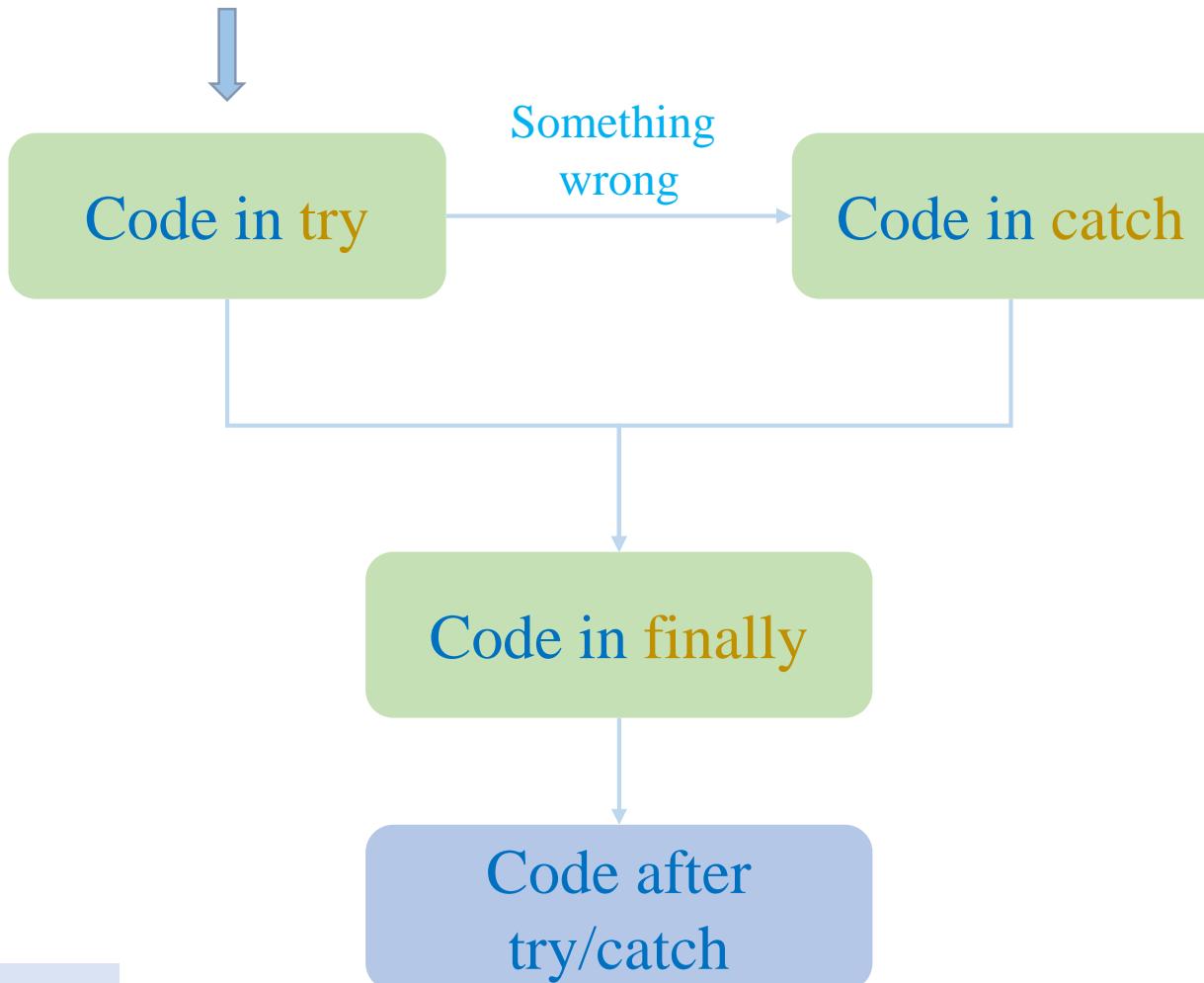


```
1 # exception
2
3 try:
4     value = input()
5     number = int(value)
6     print(f'The number is {number}')
7 except:
8     print('Something wrong.')
9 finally:
10    print('Do something in finally')
```

```
21
The number is 21
Do something in finally
```

Try/Catch

❖ Exception Handling

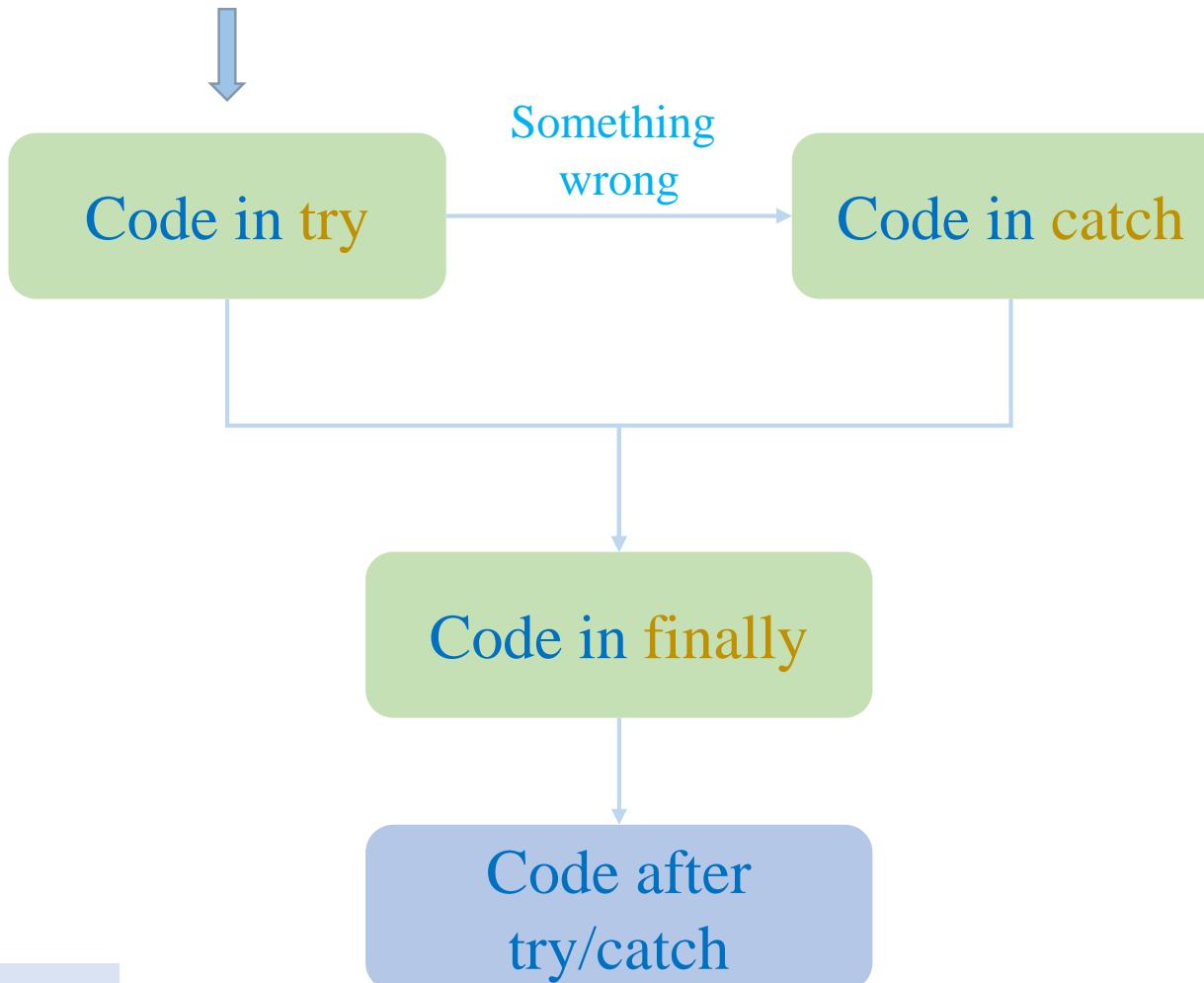


```
1 # exception
2
3 try:
4     value = input()
5     number = int(value)
6     print(f'The number is {number}')
7 except ValueError:
8     print('Something wrong.')
9 finally:
10    print('Do something in finally')
```

d
Something wrong.
Do something in finally

Try/Catch

❖ Exception Handling

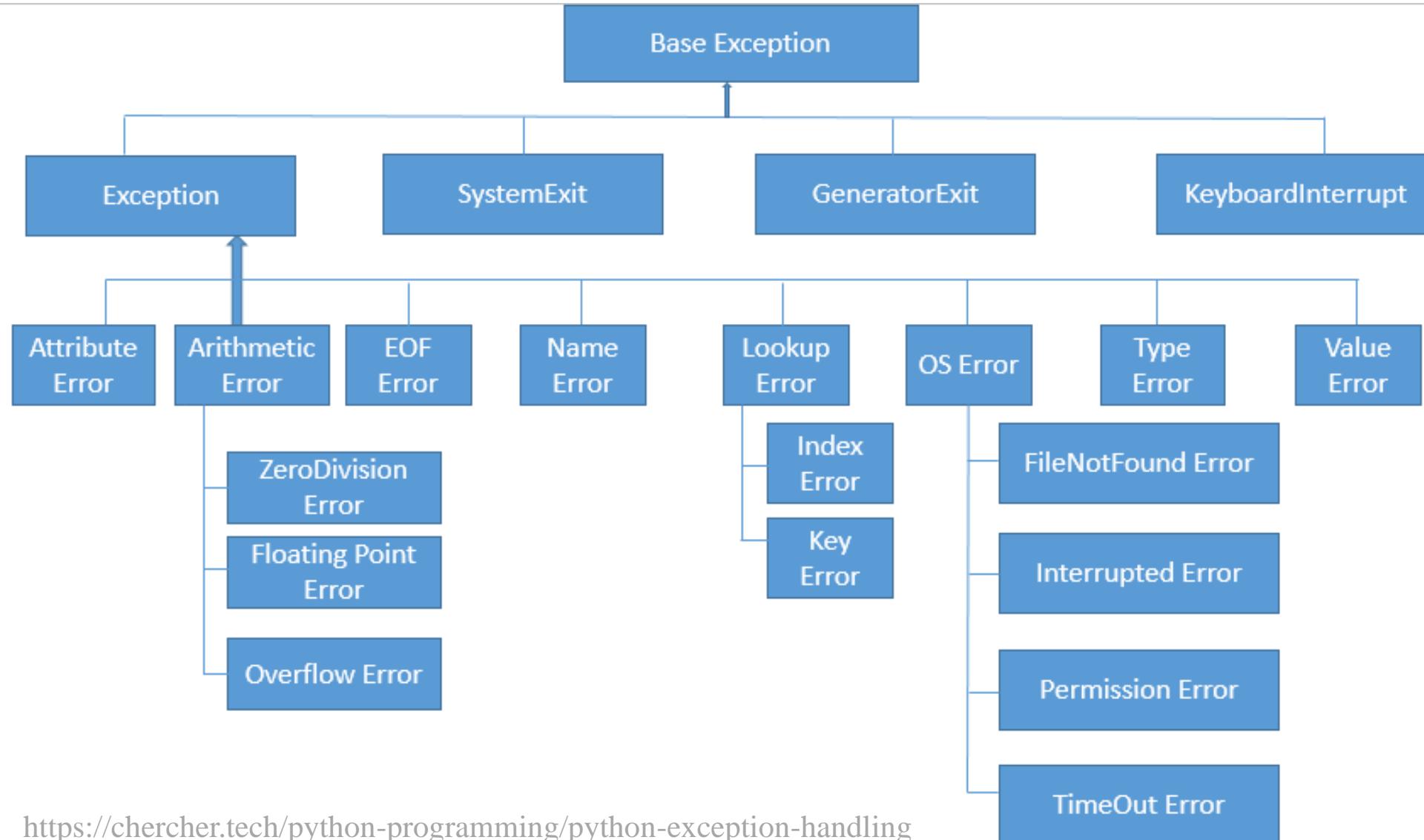


```
1 # exception
2
3 try:
4     value = input()
5     number = int(value)
6     print(f'The number is {number}')
7 except ZeroDivisionError:
8     print('Something wrong.')
9 finally:
10    print('Do something in finally')
```

d
Do something in finally

```
ValueError
<ipython-input-13-14ecc3112767> in <module>
      3 try:
      4     value = input()
----> 5     number = int(value)
      6     print(f'The number is {number}')
      7 except ZeroDivisionError:
ValueError: invalid literal for int() with base 10: 'd'
```

Exception in Python



Common Exceptions

❖ KeyError

```
1 # KeyError: Khi key không tìm thấy trong dictionary  
2  
3 parameters = {'learning_rate': 0.1,  
4                 'optimizer': 'Adam',  
5                 'metric': 'Accuracy'}  
6  
7 print(parameters['optimizer'])  
8 print(parameters['loss'])
```

Adam

```
KeyError Traceback (most recent call last)  
Input In [2], in <cell line: 8>()  
3 parameters = {'learning_rate': 0.1,  
4                 'optimizer': 'Adam',  
5                 'metric': 'Accuracy'}  
7 print(parameters['optimizer'])  
----> 8 print(parameters['loss'])
```

KeyError: 'loss'

❖ FileNotFoundError

```
1 # FileNotFoundError: Lỗi liên quan đến input/output  
2 # Ví dụ mở một file không tồn tại  
3  
4 f = open('non-existing-file.txt', 'r' )
```

```
FileNotFoundError Traceback (most recent call last)  
Input In [4], in <cell line: 4>()  
1 # IOError: raised when an input/output operation fails.  
2 # For example, trying to open a file that does not exist  
----> 4 f = open( "non-existing-file.txt", 'r' )
```

FileNotFoundError: [Errno 2] No such file or directory: 'non-existing-file.txt'

❖ IndexError

```
1 # IndexError: khi index không tìm thấy trong một sequence  
2  
3 data = 'AI VIETNAM'  
4 print(data[50])
```

```
IndexError Traceback (most recent call last)  
Input In [3], in <cell line: 4>()  
1 # IndexError  
3 data = 'AI VIETNAM'  
----> 4 print(data[50])
```

IndexError: string index out of range

Common Exceptions

❖ ZeroDivisionError

```
1 # ZeroDivisionError: Lỗi chia cho 0
2
3 a = 5
4 b = 0
5 print(a/b)
```

ZeroDivisionError

```
Input In [6], in <cell line: 5>()
    3 a = 5
    4 b = 0
----> 5 print(a/b)
```

ZeroDivisionError: division by zero

❖ OverflowError

```
1 # OverflowError: Lỗi giá trị vượt qua
2 # khả năng mô tả của biến
3
4 import math
5
6 value = math.exp(1000)
7 print(value)
```

OverflowError

```
Input In [7], in <cell line: 3>()
    1 import math
----> 3 value = math.exp(1000)
    4 print(value)
```

OverflowError: math range error

Common Exceptions

❖ ValueError

```
1 # ValueError: Lỗi khi user nhập vào
2 # một giá trị không hợp lệ
3
4 number = int(input('What is your age?'))
5 print(number)
```

What is your age?a

ValueError

Input In [11], in <cell line: 3>()

1 # ValueError:

----> 3 number = int(input('What is your age?'))
4 print(number)

ValueError: invalid literal for int() with base 10: 'a'

❖ SyntaxError

```
1 # SyntaxError: Lỗi sai cú pháp
2
3 print(2~)
```

Input In [16]

print(2~)

^

SyntaxError: invalid syntax

❖ NameError

```
1 # NameError: Lỗi dùng một biến không tồn tại
2
3 print(undefined_variable)
```

NameError

Input In [8], in <cell line: 1>()

----> 1 print(undefined_variable)

Traceback (most recent)

NameError: name 'undefined_variable' is not defined

Common Exceptions

❖ IndentationError

```
1 # IndentationError: Lỗi về indentation
2
3 a = 5
4 b = 7
5 print(a+b)
```

```
Input In [17]
  b = 7
^
IndentationError: unexpected indent
```

❖ TypeErrors

```
1 # TypeErrors: Lỗi kết hợp các kiểu
2 # dữ liệu không phù hợp
3
4 print('AI VIETNAM' + 2022)
```

```
TypeError                                         Traceback (most
Input In [26], in <cell line: 4>()
  1 # TypeErrors: Lỗi kết hợp các kiểu
  2 # dữ liệu không phù hợp
----> 4 print('AI VIETNAM' + 2022)
```

TypeError: can only concatenate str (not "int") to str

Common Exceptions

❖ StopIteration

```
1 # StopIteration: Xảy ra khi tiếp tục gọi hàm next()  
2 # khi đã duyệt hết phần tử của một iterator  
3  
4 data = ['AI', 'VIETNAM']  
5  
6 iterator = iter(data)  
7 print(next(iterator))  
8 print(next(iterator))  
9 print(next(iterator))
```

AI
VIETNAM

```
StopIteration  
Input In [20], in <cell line: 7>()  
    5 print(next(iterator))  
    6 print(next(iterator))  
----> 7 print(next(iterator))
```

Traceback (most recent call last)

StopIteration:

Common Exceptions

EOFError

```
>>> data = input('What is your name?')
What is your name?Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
EOFError
>>>
```

hit Ctrl+D while waiting for input from users

PermissionError

```
1 # PermissionError: Lỗi khi không có quyền truy cập vào folders/files
2
3 f = open(r'C:\Windows\System32', 'r' )
```

```
-----  
PermissionError                                     Traceback (most recent call last)
Input In [21], in <cell line: 3>()
      1 #
----> 3 f = open(r'C:\Windows\System32', 'r' )
```

PermissionError: [Errno 13] Permission denied: 'C:\\Windows\\System32'

Iterator

❖ Introduction

```

1 # iterate a list
2
3 fruits = ['apple', 'banana', 'melon', 'peach']
4
5 for fruit in fruits:
6     print(fruit)

```

apple
banana
melon
peach

```

1 # iterate a tuple
2
3 fruits = ('apple', 'banana', 'melon')
4
5 for fruit in fruits:
6     print(fruit)

```

apple
banana
melon

```

1 # iterate a dictionary
2
3 parameters = {'learning_rate': 0.1,
4                 'optimizer': 'Adam',
5                 'metric': 'Accuracy'}
6
7 for key in parameters:
8     print(key, parameters.get(key))

```

learning_rate 0.1
optimizer Adam
metric Accuracy

```

1 # use range()
2
3 for i in range(5):
4     print(i)

```

0
1
2
3
4

```

1 # iterate a string
2
3 greeting = 'Hello'
4
5 for char in greeting:
6     print(char)

```

H
e
l
l
o

Iterator

❖ Range and Iterator

```
1 # range and iterator
2
3 for v in range(3):
4     print('Value: ', v)
```

```
Value: 0
Value: 1
Value: 2
```

```
1 # range and iterator
2
3 range_object = range(3)
4 print(range_object)
5
6 iterator = iter(range_object)
7 print(next(iterator))
8 print(next(iterator))
9 print(next(iterator))
```

```
range(0, 3)
0
1
2
```

Iterator

❖ Range and Iterator

```
1 # range and iterator
2
3 for v in range(3):
4     print('Value: ', v)
```

```
Value: 0
Value: 1
Value: 2
```

```
1 # range and iterator
2
3 range_object = range(3)
4 print(range_object)
5
6 iterator = iter(range_object)
7 print(next(iterator))
8 print(next(iterator))
9 print(next(iterator))
10 print(next(iterator))
```

```
range(0, 3)
0
1
2
```

```
StopIteration                                         Traceback
<ipython-input-31-38407993d207> in <module>
      8     print(next(iterator))
      9     print(next(iterator))
---> 10    print(next(iterator))
```

```
StopIteration:
```

Iterator

❖ Range and Iterator

```
1 # range and iterator
2
3 for v in range(3):
4     print('Value: ', v)
```

```
Value: 0
Value: 1
Value: 2
```

```
1 # range and iterator
2
3 range_object = range(3)
4 iterator = iter(range_object)
5
6 while True:
7     v = next(iterator)
8     print('Value ', v)
```

```
Value 0
Value 1
Value 2
```

```
-----
StopIteration                                         Traceback
<ipython-input-8-9548022965d3> in <module>
      3
      4 while True:
----> 5     v = next(iterator)
      6     print('Value ', v)
```

```
StopIteration:
```

Iterator

❖ Range and Iterator

```
1 # range and iterator
2
3 for v in range(3):
4     print('Value: ', v)
```

```
Value: 0
Value: 1
Value: 2
```

```
1 # range and iterator
2
3 range_object = range(3)
4 iterator = iter(range_object)
5
6 try:
7     while True:
8         v = next(iterator)
9         print('Value: ', v)
10 except StopIteration:
11     pass
12 finally:
13     del iterator
```

```
Value: 0
Value: 1
Value: 2
```

Iterator

❖ Range and Iterator

```
1 # list and iterator
2
3 a_list = [1, 2, 3]
4 for v in a_list:
5     print('Value: ', v)
```

```
Value: 1
Value: 2
Value: 3
```

```
1 # list and iterator
2
3 a_list = [1, 2, 3]
4
5 # get an iterator
6 iterator = iter(a_list)
7
8 print(next(iterator))
9 print(next(iterator))
10 print(next(iterator))
11 print(next(iterator))
```

```
1
2
3
```

StopIteration

Traceback

```
<ipython-input-35-da58936b18b1> in <module>
```

```
    9 print(next(iterator))
10 print(next(iterator))
--> 11 print(next(iterator))
```

StopIteration:

Iterator

❖ List and Iterator

```
1 # list and iterator
2
3 a_list = [1, 2, 3]
4 for v in a_list:
5     print('Value: ', v)
```

```
Value: 1
Value: 2
Value: 3
```

```
1 # list and iterator
2
3 a_list = [1, 2, 3]
4 iterator = iter(a_list)
5
6 try:
7     while True:
8         v = next(iterator)
9         print('Value: ', v)
10    except StopIteration:
11        pass
12    finally:
13        del iterator
```

```
Value: 1
Value: 2
Value: 3
```

Iterator

❖ Tuple and Iterator

```
1 # tuple and iterator
2
3 a_tuple = (1, 2, 3)
4 for v in a_tuple:
5     print('Value ', v)
```

```
Value 1
Value 2
Value 3
```

```
1 # tuple and iterator
2
3 a_tuple = (1, 2, 3)
4
5 # get an iterator
6 iterator = iter(a_tuple)
7
8 print(next(iterator))
9 print(next(iterator))
10 print(next(iterator))
11 print(next(iterator))
```

```
1
2
3
```

```
StopIteration
```

```
Traceback
```

```
<ipython-input-14-df3a94ab29ed> in <module>
      9 print(next(iterator))
     10 print(next(iterator))
--> 11 print(next(iterator))
```

```
StopIteration:
```

Iterator

❖ Tuple and Iterator

```
1 # tuple and iterator
2
3 a_tuple = (1, 2, 3)
4 for v in a_tuple:
5     print('Value ', v)
```

```
Value 1
Value 2
Value 3
```

```
1 # tuple and iterator
2
3 a_tuple = (1, 2, 3)
4 iterator = iter(a_tuple)
5
6 try:
7     while True:
8         v = next(iterator)
9         print('Value: ', v)
10    except StopIteration:
11        pass
12    finally:
13        del iterator
```

```
Value: 1
Value: 2
Value: 3
```

Iterator

❖ String and Iterator

```
1 # string and iterator
2
3 name = 'ai'
4 for v in name:
5     print('Value: ', v)
```

```
Value: a
Value: i
```

```
1 # string and iterator
2
3 name = 'ai'
4
5 # get an iterator
6 iterator = iter(name)
7
8 print(next(iterator))
9 print(next(iterator))
10 print(next(iterator))
```

```
a
i
```

```
StopIteration
```

```
Traceback
```

```
<ipython-input-18-f93d9638a1a9> in <module>
```

```
    8 print(next(iterator))
    9 print(next(iterator))
--> 10 print(next(iterator))
```

```
StopIteration:
```

Iterator

❖ String and Iterator

```
1 # string and iterator
2
3 name = 'ai'
4 for v in name:
5     print('Value: ', v)
```

Value: a
Value: i

```
1 # string and iterator
2
3 name = 'ai'
4 iterator = iter(name)
5
6 try:
7     while True:
8         v = next(iterator)
9         print('Value: ', v)
10 except StopIteration:
11     pass
12 finally:
13     del iterator
```

Value: a
Value: i

Iterator

❖ Set and Iterator

```
1 # set and iterator
2
3 a_set = {1, 3, 5}
4 for v in a_set:
5     print('Value: ', v)
```

```
Value: 1
Value: 3
Value: 5
```

```
1 # set and iterator
2
3 a_set = {1, 3, 5}
4
5 # get an iterator
6 iterator = iter(a_set)
7
8 print(next(iterator))
9 print(next(iterator))
10 print(next(iterator))
11 print(next(iterator))
```

```
1
3
5
```

```
StopIteration
```

```
Traceback
```

```
<ipython-input-41-2a143e840bc9> in <module>
      9 print(next(iterator))
     10 print(next(iterator))
---> 11 print(next(iterator))
```

```
StopIteration:
```

Iterator

❖ Set and Iterator

```
1 # set and iterator
2
3 a_set = {1, 3, 5}
4 for v in a_set:
5     print('Value: ', v)
```

```
Value: 1
Value: 3
Value: 5
```

```
1 # set and iterator
2
3 a_set = {1, 3, 5}
4 iterator = iter(a_set)
5
6 try:
7     while True:
8         v = next(iterator)
9         print('Value: ', v)
10 except StopIteration:
11     pass
12 finally:
13     del iterator
```

```
Value: 1
Value: 3
Value: 5
```

Iterator

❖ Dictionary and Iterator

```
1 # dictionary and iterator
2
3 parameters = {'learning_rate': 0.1,
4                 'optimizer': 'Adam',
5                 'metric': 'Accuracy'}
6
7 for key in parameters:
8     print(key)
```

```
learning_rate
optimizer
metric
```

```
1 # dictionary and iterator
2
3 parameters = {'learning_rate': 0.1,
4                 'optimizer': 'Adam',
5                 'metric': 'Accuracy'}
6
7 # get an iterator
8 iterator = iter(parameters)
9
10 print(next(iterator))
11 print(next(iterator))
12 print(next(iterator))
13 print(next(iterator))
```

```
learning_rate
optimizer
metric
```

```
StopIteration                                         Traceback
<ipython-input-43-b68adca850c8> in <module>
      11 print(next(iterator))
      12 print(next(iterator))
---> 13 print(next(iterator))
```

StopIteration:

Iterator

❖ Dictionary and Iterator

```
1 # dictionary and iterator
2
3 parameters = {'learning_rate': 0.1,
4                 'optimizer': 'Adam',
5                 'metric': 'Accuracy'}
6
7 for key in parameters:
8     print(key)
```

```
learning_rate
optimizer
metric
```

```
1 # dictionary and iterator
2
3 parameters = {'learning_rate': 0.1,
4                 'optimizer': 'Adam',
5                 'metric': 'Accuracy'}
6 iterator = iter(parameters)
7
8 try:
9     while True:
10         v = next(iterator)
11         print('Value ', v)
12 except StopIteration:
13     pass
14 finally:
15     del iterator
```

```
Value learning_rate
Value optimizer
Value metric
```

Iterator

- 1 Create iterator using `iter()`
- 2 Get value using `next()`

```
1 # iterator
2
3 a_list = [1, 2, 3]
4
5 # get an iterator
6 a_iter = iter(a_list)
7
8 print(next(a_iter))
9 print(next(a_iter))
10 print(next(a_iter))
```

```
1
2
3
```

```
1 # iterator
2
3 a_list = [1, 2, 3]
4
5 # get an iterator
6 a_iter = iter(a_list)
7
8 print(next(a_iter))
9 print(next(a_iter))
10 print(next(a_iter))
11 print(next(a_iter))
```

```
1
2
3
```

`StopIteration`

Traceback

```
<ipython-input-1-251788936f93> in <module>
```

```
    9 print(next(a_iter))
   10 print(next(a_iter))
--> 11 print(next(a_iter))
```

`StopIteration:`

Iterator

❖ Classes and Iterator

```
1 class AdditionValueSeries:  
2     '''  
3     Comment ...  
4     '''  
5  
6     def __init__(self, value, max=0):  
7         self.value = value  
8         self.max = max  
9  
10    # create an object  
11    numbers = AdditionValueSeries(5, 2)  
12    # return 5, 6, 7
```

Iterator

```
1 class AdditionValueSeries:  
2     '''  
3     Comment ...  
4     '''  
5  
6     def __init__(self, value, max=0):  
7         self.value = value  
8         self.max = max  
9  
10    def __iter__(self):  
11        self.n = 0  
12        return self  
13  
14    def __next__(self):  
15        if self.n <= self.max:  
16            result = self.n + self.value  
17            self.n += 1  
18  
19            return result  
20        else:  
21            raise StopIteration
```

- | | |
|---|---------------------|
| 1 | Implement iter() |
| 2 | Implement next() |
| 3 | Raise StopIteration |

```
1 # create an object  
2 numbers = AdditionValueSeries(5, 2)  
3  
4 for n in numbers:  
5     print(n)
```

5
6
7

Iterator

```
1 class AdditionValueSeries:  
2     '''  
3     Comment ...  
4     '''  
5  
6     def __init__(self, value, max=0):  
7         self.value = value  
8         self.max = max  
9  
10    def __iter__(self):  
11        self.n = 0  
12        return self  
13  
14    def __next__(self):  
15        if self.n <= self.max:  
16            result = self.n + self.value  
17            self.n += 1  
18  
19            return result  
20        else:  
21            raise StopIteration
```

```
1 # create an object  
2 numbers = AdditionValueSeries(5, 2)  
3  
4 # create an iterator  
5 a_iter = iter(numbers)  
6  
7 # get iterator elements  
8 print(next(a_iter))  
9 print(next(a_iter))  
10 print(next(a_iter))  
11 print(next(a_iter))
```

```
5  
6  
7
```

```
-----  
StopIteration                                     Traceback  
<ipython-input-46-ab07f2303243> in <module>  
      9 print(next(a_iter))  
     10 print(next(a_iter))  
---> 11 print(next(a_iter))  
  
<ipython-input-44-577d77e46614> in __next__(self)  
     19             return result  
     20         else:  
---> 21             raise StopIteration
```

StopIteration:

Iterator

```
1 class AdditionValueSeries:  
2     '''  
3     Comment ...  
4     '''  
5  
6     def __init__(self, value, max=0):  
7         self.value = value  
8         self.max = max  
9  
10    def __iter__(self):  
11        self.n = 0  
12        return self  
13  
14    def __next__(self):  
15        if self.n <= self.max:  
16            result = self.n + self.value  
17            self.n += 1  
18  
19            return result  
20        else:  
21            raise StopIteration
```

```
1 # create an object  
2 numbers = AdditionValueSeries(5, 2)  
3  
4 for number in numbers:  
5     print(number)  
6  
7  
5  
6  
7
```

Iterator

```
1 class AdditionValueSeries:  
2     '''  
3     Comment ...  
4     '''  
5  
6     def __init__(self, value, max=0):  
7         self.value = value  
8         self.max = max  
9  
10    def __iter__(self):  
11        self.n = 0  
12        return self  
13  
14    def __next__(self):  
15        if self.n <= self.max:  
16            result = self.n + self.value  
17            self.n += 1  
18  
19            return result  
20        else:  
21            raise StopIteration
```

```
1 # classes and iterator  
2  
3 numbers = AdditionValueSeries(5, 2)  
4 iterator = iter(numbers)  
5  
6 try:  
7     while True:  
8         v = next(iterator)  
9         print(v)  
10    except StopIteration:  
11        pass  
12    finally:  
13        del iterator
```

5
6
7

Iterator

❖ For large datasets

Features															Label	
crim	zn	indus	chas	nox	rm	age	dis	rad	tax	ptratio	black	Istat	medv			
0.00632	18	2.31	0	0.538	6.575	65.2	4.09	1	296	15.3	396.9	4.98	24			
0.02731	0	7.07	0	0.469	6.421	78.9	4.9671	2	242	17.8	396.9	9.14	21.6			
0.03237	0	2.18	0	0.458	6.998	45.8	6.0622	3	222	18.7	394.63	2.94	33.4			
0.06905	0	2.18	0	0.458	7.147	54.2	6.0622	3	222	18.7	396.9	5.33	36.2			
0.08829	12.5	7.87	0	0.524	6.012	66.6	5.5605	5	311	15.2	395.6	12.43	22.9			

“A wonderful little production.

The filming technique is very unassuming- very old-time-BBC fashion and gives a comforting, and sometimes disco entire piece.....”

“This show was an amazing, fresh & innovative idea in the 70's years were brilliant, but things dropped off after that. By 1990, t anymore, and it's continued its decline further to the complete w

“I thought this was a wonderful way to spend time on a too hot s conditioned theater and watching a light-hearted comedy. The p witty and the characters are likable (even the well bread suspect

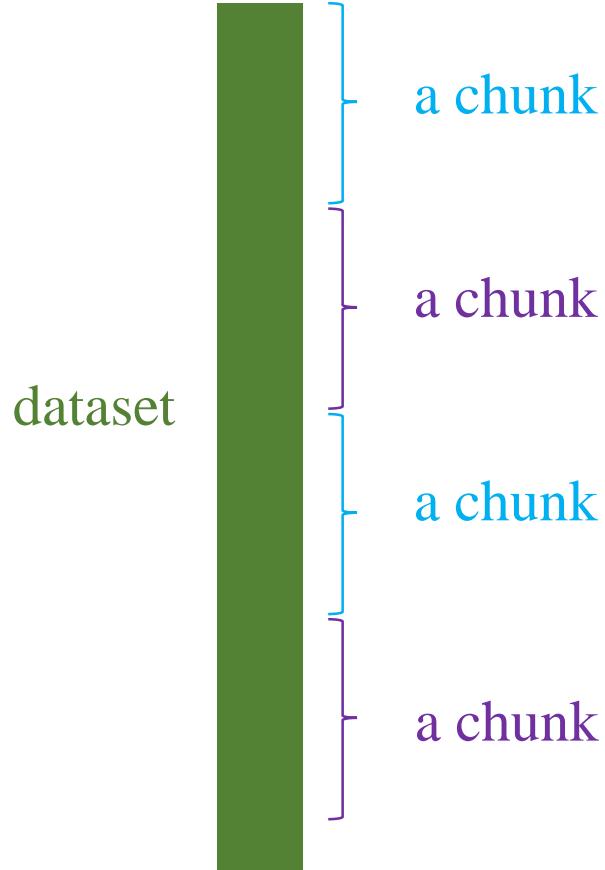
“BTW Carver gets a very annoying sidekick who makes you wa minutes he's on screen.”

positive



Iterator

❖ For large datasets



A whole dataset does not fit the memory, but a chunk does

```
1 class DataLoading:  
2     def __init__(self, path, data_size, chunk_size=0):  
3         self.path = path  
4         self.data_size = data_size  
5         self.chunk_size = chunk_size  
6  
7     def __iter__(self):  
8         self.index = 0  
9         return self  
10  
11    def __next__(self):  
12        if self.index * self.chunk_size <= self.data_size:  
13            # Load data from hard disk  
14            from_index = self.index * self.chunk_size  
15            to_index = min(self.data_size, (self.index+1) * self.chunk_size)  
16            data = [i for i in range(from_index, to_index)]  
17  
18            self.index += 1  
19  
20            return data  
21        else:  
22            raise StopIteration
```


Generator

```
1 # Generator
2
3 def addValueSeries(value, max=0):
4     n = 0
5     while n <= max:
6         yield n + value
7         n += 1
```

```
1 numbers = addValueSeries(5, 2)
2
3 # create an iterable
4 a_iter = iter(numbers)
5
6 # get iterator elements
7 print(next(a_iter))
8 print(next(a_iter))
9 print(next(a_iter))
```

```
5
6
7
```

```
1 # Generator
2
3 numbers = addValueSeries(5, 2)
4
5 # create an iterable
6 a_iter = iter(numbers)
7
8 # get iterator elements
9 print(next(a_iter))
10 print(next(a_iter))
11 print(next(a_iter))
12 print(next(a_iter))
```

```
5
6
7
```

StopIteration

Traceback

```
<ipython-input-56-48a0c5434dc3> in <module>
      10 print(next(a_iter))
      11 print(next(a_iter))
---> 12 print(next(a_iter))
```

StopIteration:

Generator

```
1 # Generator
2
3 def addValueSeries(value, max=0):
4     n = 0
5     while n <= max:
6         yield n + value
7         n += 1
```

```
1 numbers = addValueSeries(5, 2)
2
3 # create an iterable
4 a_iter = iter(numbers)
5
6 # get iterator elements
7 print(next(a_iter))
8 print(next(a_iter))
9 print(next(a_iter))
```

5
6
7

```
1 # Generator
2
3 numbers = addValueSeries(5, 2)
4
5 for number in numbers:
6     print(number)
```

5
6
7

```
1 # Generator
2
3 numbers = addValueSeries(5, 2)
4 iterator = iter(numbers)
5
6 try:
7     while True:
8         v = next(iterator)
9         print(v)
10    except StopIteration:
11        pass
12    finally:
13        del iterator
```

5
6
7

Generator

❖ Create a generator

```
1 # Generator expression
2
3 data = (i*i for i in range(3))
```

```
1 print(data)
2 print(type(data))
```

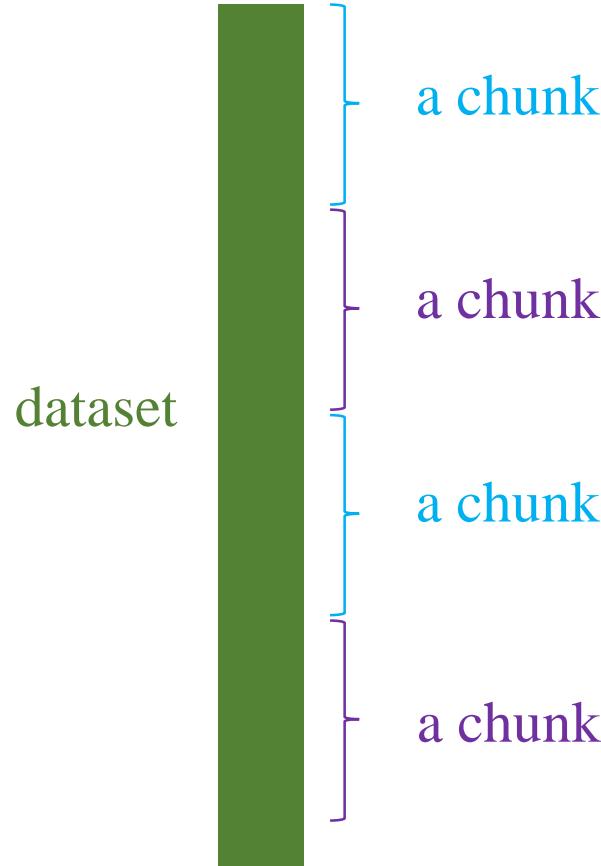
```
<generator object <genexpr> at 0x000
<class 'generator'>
```

```
1 # create an iterable
2 a_iter = iter(data)
3
4 # get iterator elements
5 print(next(a_iter))
6 print(next(a_iter))
7 print(next(a_iter))
```

```
0
1
4
```

Iterator

❖ For large datasets



A whole dataset does not fit the memory, but a chunk does

```
1 def DataLoadingGenerator(path, data_size, chunk_size=0):
2     index = 0
3
4     while index*chunk_size <= data_size:
5         # Load data from harddisk
6         from_index = index*chunk_size
7         to_index = min(data_size, (index+1)*chunk_size)
8         data = [i for i in range(from_index, to_index)]
9
10        index += 1
11
12        yield data
1
1 generator = DataLoadingGenerator('some path', 22, 5)
2
1 for chunk in generator:
2     print(chunk)
[0, 1, 2, 3, 4]
[5, 6, 7, 8, 9]
[10, 11, 12, 13, 14]
[15, 16, 17, 18, 19]
[20, 21]
```

Outline

- Exception
- Iterator
- Generator
- Decorator
- Text Libraries
- Sound Libraries

Inner Functions

❖ Functions as variables

```
1 def power(base):  
2     return base**2  
3  
4 var = power  
5 print(var)  
6 print(var(3))
```

```
<function power at 0x000001F93C3B2280>  
9
```

```
1 def generate_power(exponent):  
2     def power(base):  
3         return base**exponent  
4     return power
```

```
1 var = generate_power(2)  
2 print(var)  
3 print(var(3))
```

```
<function generate_power.<locals>.power at 0x000001F93C3B2EE0>  
9
```

Decorator

❖ Motivation

$$y = ax^2 + bx + c$$

$$\Delta = b^2 - 4ac$$

...

```
1 import math
2
3 def quadratic_equation(a, b, c):
4     result = ()
5
6     # compute delta
7     delta = b*b - 4*a*c
8
9     if delta == 0: # one solution
10        x = (-b+math.sqrt(delta))/2*a
11        result = (x,)
12    elif delta > 0: # two solutions
13        x1 = (-b+math.sqrt(delta))/(2*a)
14        x2 = (-b-math.sqrt(delta))/(2*a)
15        result = (x1,x2)
16
17 return result
```

```
1 import math
2
3 def quadratic_equation(a, b, c):
4     result = ()
5
6     # compute delta
7     delta = b*b - 4*a*c
8
9     if delta == 0: # one solution
10        x = (-b+math.sqrt(delta))/2*a
11        result = (x,)
12    elif delta > 0: # two solutions
13        x1 = (-b+math.sqrt(delta))/(2*a)
14        x2 = (-b-math.sqrt(delta))/(2*a)
15        result = (x1,x2)
16
17 return result
```

```
1 result = quadratic_equation(a=5, b=0, c=1)
2 print(result)
()

1 result = quadratic_equation(a=5, b=5, c=-1)
2 print(result)

(0.17082039324993695, -1.170820393249937)

1 result = quadratic_equation(a=4, b=4, c=1)
2 print(result)

(-8.0,)

1 result = quadratic_equation(a=0, b=3, c=1)
2 print(result)
```

ZeroDivisionError

Traceback (most rece

Decorator

❖ Motivation

$$y = ax^2 + bx + c$$

$$\Delta = b^2 - 4ac$$

...

Constraint

$$a \neq 0$$

How to add the constraint without modifying the existing code?

```
1 import math
2
3 def quadratic_equation(a, b, c):
4     result = ()
5
6     # compute delta
7     delta = b*b - 4*a*c
8
9     if delta == 0: # one solution
10        x = (-b+math.sqrt(delta))/2*a
11        result = (x,)
12    elif delta > 0: # two solutions
13        x1 = (-b+math.sqrt(delta))/(2*a)
14        x2 = (-b-math.sqrt(delta))/(2*a)
15        result = (x1,x2)
16
17 return result
```

Decorator

❖ Solution 1

```
1 def helper_function(a, b, c):
2     if a == 0:
3         return None
4     else:
5         return quadratic_equation(a, b, c)

1 def helper_function(a, b, c):
2     def check():
3         if a == 0:
4             return None
5         else:
6             return quadratic_equation(a, b, c)
7     return check()
```

```
1 result = helper_function(a=5, b=0, c=1)
2 print(result)
```

```
()
```

```
1 result = helper_function(a=5, b=5, c=-1)
2 print(result)
```

```
(0.17082039324993695, -1.170820393249937)
```

```
1 result = helper_function(a=4, b=4, c=1)
2 print(result)
```

```
(-8.0,
```

```
1 result = helper_function(a=0, b=3, c=1)
2 print(result)
```

```
None
```

Decorator

❖ Solution 2

❖ Using an inner function

```
1 def helper_function(func):  
2     def check(a, b, c):  
3         if a == 0:  
4             return None  
5         else:  
6             return func(a, b, c)  
7     return check
```

```
1 check_fn = helper_function(quadratic_equation)  
2 print(check_fn(a=5, b=0, c=1))
```

```
()
```

```
1 check_fn = helper_function(quadratic_equation)  
2 print(check_fn(a=5, b=5, c=-1))
```

```
(0.17082039324993695, -1.170820393249937)
```

```
1 check_fn = helper_function(quadratic_equation)  
2 print(check_fn(a=4, b=4, c=1))
```

```
(-8.0,
```

```
1 check_fn = helper_function(quadratic_equation)  
2 print(check_fn(a=0, b=3, c=1))
```

```
None
```

Decorator

❖ Solution 3

```
1 def helper_function(func):  
2     def check(a, b, c):  
3         if a == 0:  
4             return None  
5         else:  
6             return func(a, b, c)  
7     return check
```

```
1 import math  
2  
3 @helper_function  
4 def quadratic_equation(a, b, c):  
5     result = ()  
6  
7     # compute delta  
8     delta = b*b - 4*a*c  
9  
10    if delta == 0: # one solution  
11        x = (-b+math.sqrt(delta))/(2*a)  
12        result = (x,)  
13    elif delta > 0: # two solutions  
14        x1 = (-b+math.sqrt(delta))/(2*a)  
15        x2 = (-b-math.sqrt(delta))/(2*a)  
16        result = (x1,x2)  
17  
18    return result
```

Decorator

❖ Solution 3

```
1 def helper_function(func):  
2     def check(a, b, c):  
3         if a == 0:  
4             return None  
5         else:  
6             return func(a, b, c)  
7     return check
```

```
1 result = quadratic_equation(a=5, b=0, c=1)  
2 print(result)
```

()

```
1 result = quadratic_equation(a=5, b=5, c=-1)  
2 print(result)
```

(0.17082039324993695, -1.170820393249937)

```
1 result = quadratic_equation(a=4, b=4, c=1)  
2 print(result)
```

(-8.0,)

```
1 result = quadratic_equation(a=0, b=3, c=1)  
2 print(result)
```

None

Walrus Operator

❖ Variable assignments inside of larger expressions

```
1 # Text processing
2
3 def preprocess(data, maxLength):
4     dataLength = len(data)
5
6     if dataLength <= maxLength:
7         padding = maxLength - dataLength
8         print(f'padding={padding}')
9     else:
10        cutting = dataLength - maxLength
11        print(f'cutting={cutting}')
```



```
1 data = ['a', 'b', 'c']
2 maxLength = 5
3
4 preprocess(data, maxLength)
```

padding=2

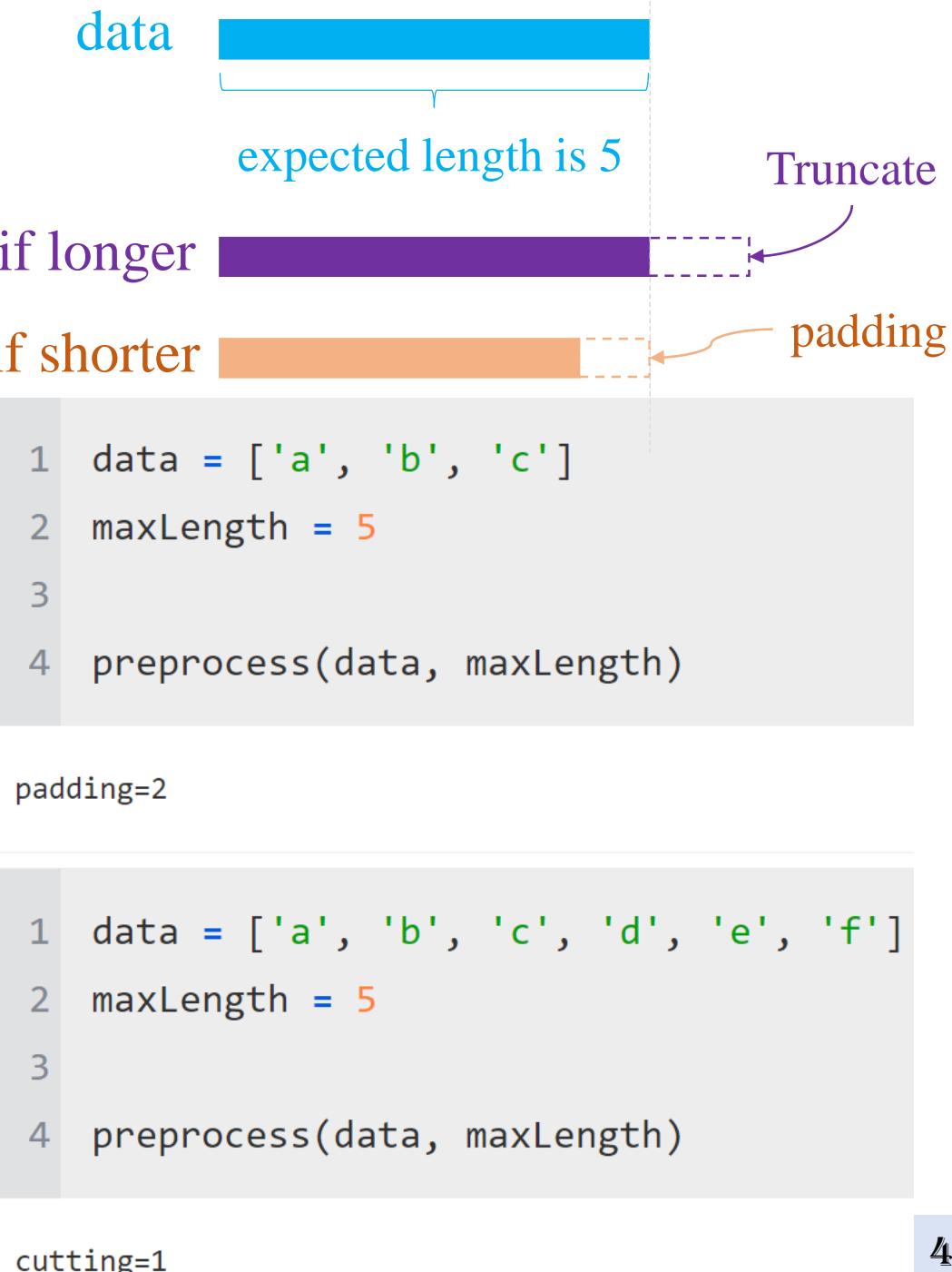
```
1 data = ['a', 'b', 'c', 'd', 'e', 'f']
2 maxLength = 5
3
4 preprocess(data, maxLength)
```

cutting=1

Walrus Operator

❖ Variable assignments inside of larger expressions

```
1 # Text processing
2 # Using Walrus operator
3
4 def preprocess(data, maxLength):
5     if (dataLength := len(data)) <= maxLength:
6         padding = maxLength - dataLength
7         print(f'padding={padding}')
8     else:
9         cutting = dataLength - maxLength
10        print(f'cutting={cutting}')
```



Walrus Operator

❖ Variable assignments inside of larger expressions

Generate random numbers until getting 5

```
1 import random
2
3 while True:
4     value = random.randint(0, 9)
5     print(value)
6
7     if value==5:
8         break
```

```
1 import random
2
3 value = random.randint(0, 9)
4 print(value)
5
6 while value != 5:
7     value = random.randint(0, 9)
8     print(value)
```

Walrus Operator

❖ Variable assignments inside of larger expressions

Generate random numbers until getting 5

```
1 # Generate random numbers until getting 5
2 import random
3
4 while (value := random.randint(0, 9)) != 5:
5     print(value)
```

```
1 # Generate random numbers until getting 5
2 import random
3
4 while value := random.randint(0, 9) != 5:
5     print(value)
```

```
8
6
8
8
9
1
```

True
True
True

Outline

- Exception
- Iterator
- Generator
- Decorator
- Text Libraries
- Sound Libraries

Text Libraries

❖ Underthesea Library



Underthesea

Open-source Vietnamese Natural Language Process Toolkit

📖 Description:

- **A Vietnamese NLP toolkit:** API for apply some pretrained NLP models.
- **A Pytorch library:** backed by Pytorch libraray.
- **A open-source software**

⚡ Installation:

```
1 !pip install underthesea
```

Text Libraries

❖ Underthesea Library: Usages

★ POS Tagging

Input	She	sells	seashells	on	the	seashore
Output	PRP	VBZ	NNS	IN	DT	NN

⌚ Syntax: `underthesea.pos_tag(sentence)`

Input:

- *sentence*: raw sentence (unicode, str)

Output:

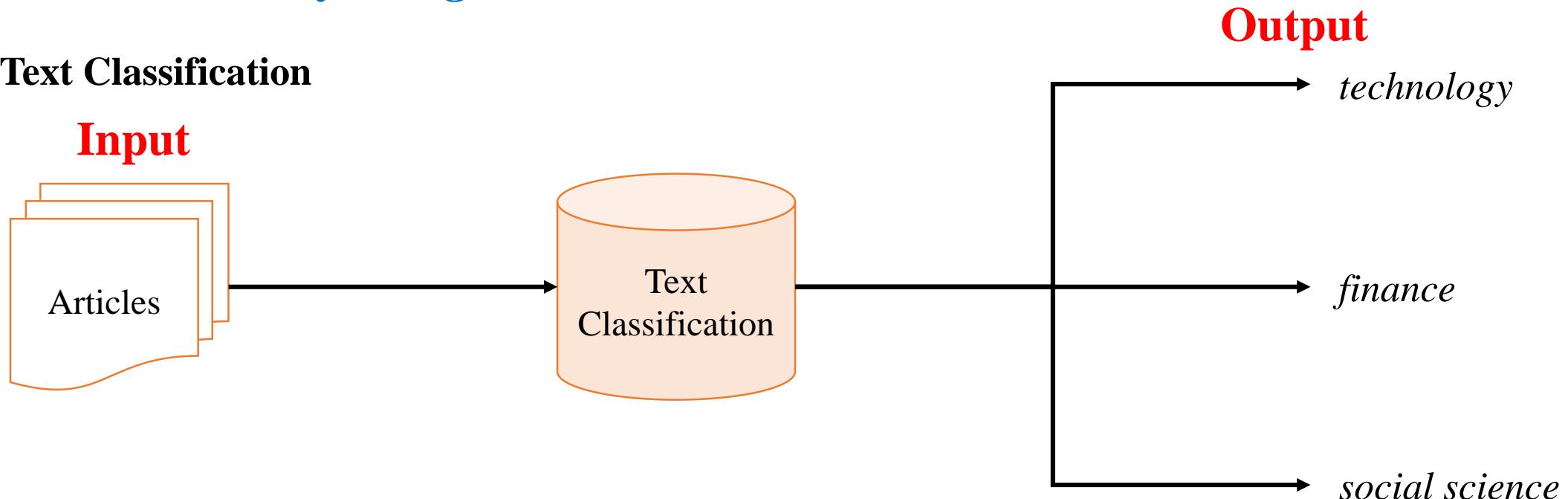
- *tokens*: list of tuple with word, pos tag

```
1 #1. Gán nhãn từ loại (POS tagging)
2 from underthesea import pos_tag
3 pos_tag("học sinh đang học")
[('học sinh', 'N'), ('đang', 'R'), ('học', 'V')]
```

Text Libraries

❖ Underthesea Library: Usages

★ Text Classification



⌚ Syntax: `underthesea.classify(X, domain=None)`

Input:

- *X*: raw sentence (unicode, str)
- *domain*: domain of text

Output:

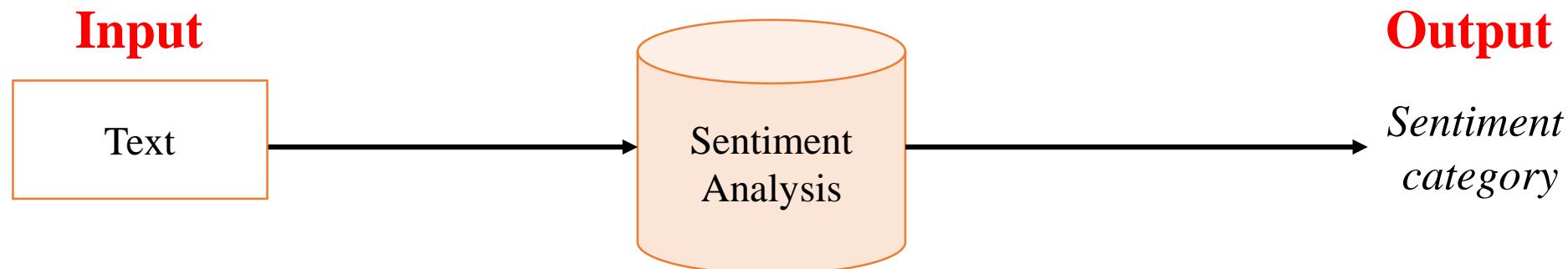
- *tokens*: list categories of sentence

```
1 #2.Phân loại văn bản (Text classification)
2 from underthesea import classify
3 classify("giá cổ phiếu đang có nhiều biến động trong thời gian qua")
['kinh_doanh']
```

Text Libraries

❖ Underthesea Library: Usages

★ Sentiment Analysis



⌚ Syntax: `underthesea.sentiment(X, domain='general')`

Input:

- *X*: raw sentence (unicode, str)
- *domain*: domain of text

Output:

- *labels*: *sentiment of sentence*

```
1 #3.Phân tích cảm xúc (Sentiment Analysis)
2 from underthesea import sentiment
3 sentiment("Sản phẩm mình đặt về không như quảng cáo")
'negative'
```

Text Libraries

❖ translate Library

The screenshot shows the PyPI project page for 'translate 3.6.1'. At the top, there's a search bar labeled 'Search projects' and navigation links for 'Help', 'Sponsors', 'Log in', and 'Register'. Below the header, the project name 'translate 3.6.1' is displayed, along with a 'pip install translate' button and a download icon. To the right, there's a green button with a checkmark labeled 'Latest version' and a release date of 'Released: Jul 6, 2021'. A descriptive text box below the header states: 'This is a simple, yet powerful command line translator with google translate behind it. You can also use it as a Python module in your code.' On the left, under 'Navigation', there are links for 'Project description' (which is currently selected), 'Release history', and 'Download files'. On the right, under 'Project description', there's a list of badges: pypi v3.6.1, python 2.6 | 2.7 | 3.5, license MIT, docs passing, build error. The main description text reads: 'Translate is a simple but powerful translation tool written in python with support for multiple translation providers. By now we offer integration with Microsoft Translation API, Translated MyMemory API, LibreTranslate, and DeepL's free and pro APIs'. Below this, there's a section titled 'Why Should I Use This?' with the text: 'The biggest reason to use translate is to make translations in a simple way without the need of bigger effort and can'.

A simple yet powerful command line translator with google translate behind it

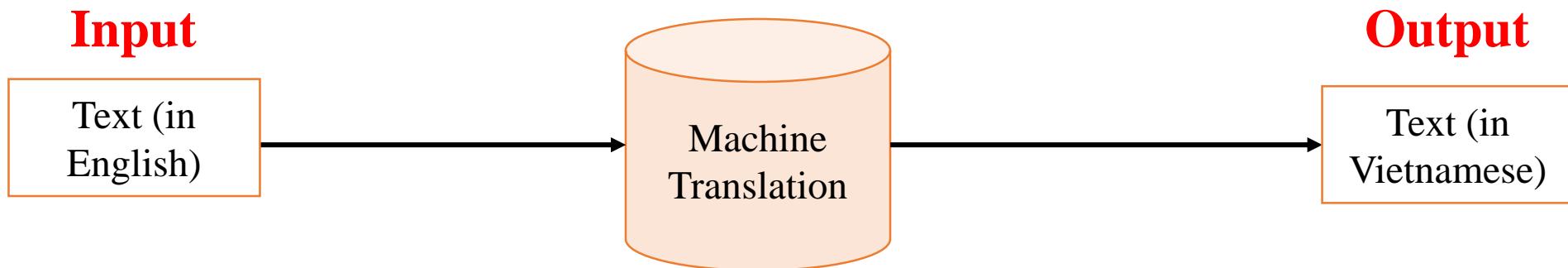
↖ Installation:

```
1 !pip install translate
```

Text Libraries

❖ translate Library

★ Machine Translation



⌚ Syntax: `translate.Translator.translate(X)`

Input:

- X : raw sentence (unicode, str)

Output:

- y : *translated sentence*

```
1 #5. Dịch máy anh => việt (Machine Translate)
2 from translate import Translator
3
4 translator= Translator(to_lang="vi")
5 translation = translator.translate("Don't cry because it's over, smile because it happened.")
6 translation
```

'Đừng khóc vì nó đã kết thúc, hãy mỉm cười vì nó đã xảy ra.'

Text Libraries

❖ googletrans Library



A free and unlimited python library that implemented Google Translate API

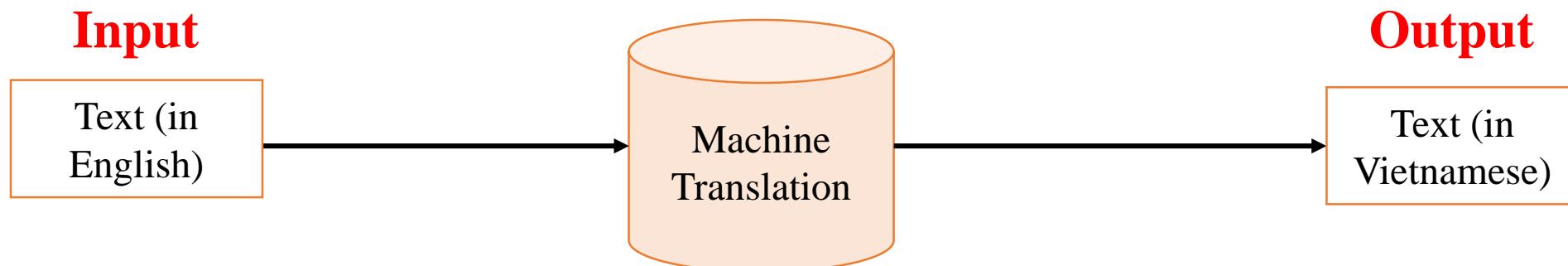
↖ Installation:

```
1 !pip install googletrans==4.0.0rc1
```

Text Libraries

❖ googletrans Library

★ Machine Translation



⌚ Syntax: `googletrans.Translator.translate(text)`

Input:

- `text`: raw text (unicode, str)

Output:

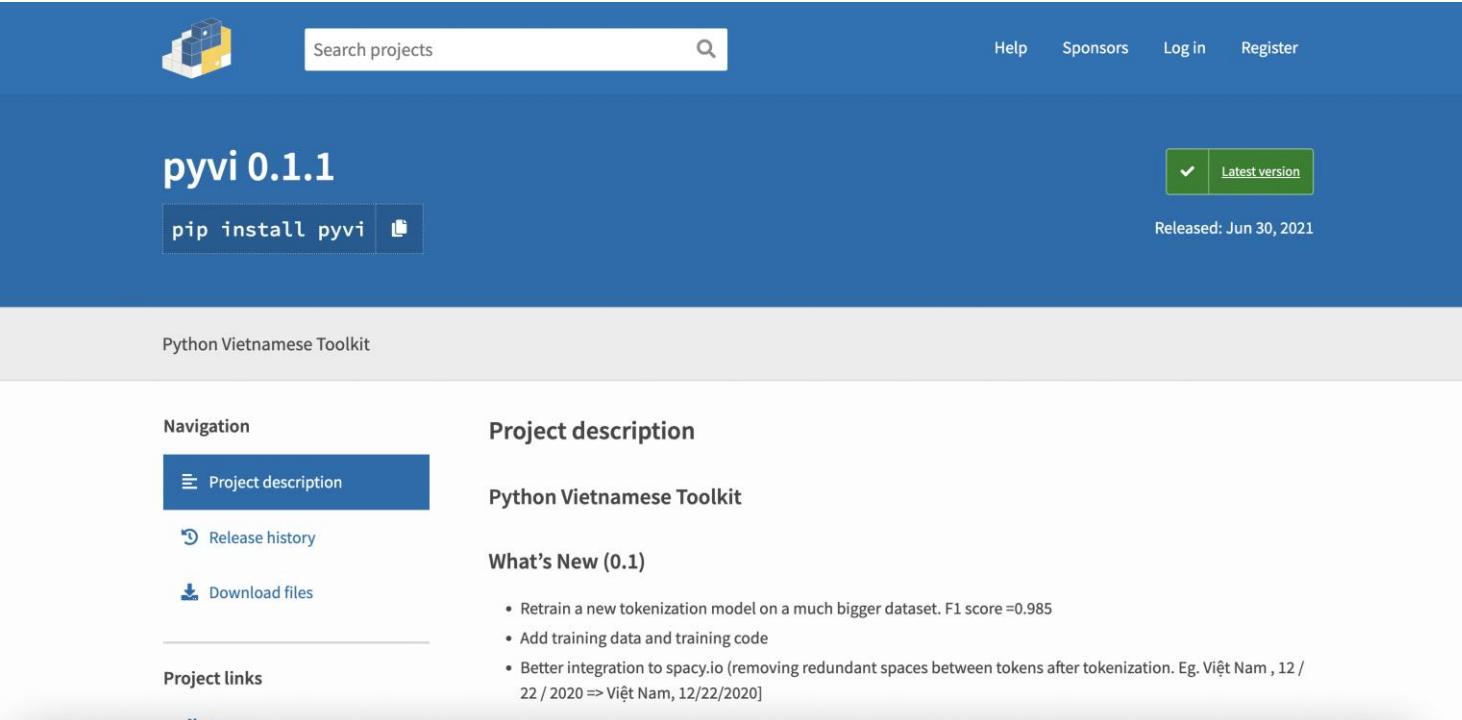
- <class 'googletrans.models.Translated'>

```
1 from googletrans import Translator
2 # define a translate object
3 translate = Translator()
4 # Translate some text
5 result = translate.translate('Chúng tôi là nhóm vinasupport')
6 print(result)
7 print(result.text)

Translated(src=vi, dest=en, text=We are Vinasupport, pronunciation=None, extra_data={'confiden...'})
We are Vinasupport
```

Text Libraries

❖ pyvi Library



The screenshot shows the PyPI project page for 'pyvi'. The header includes a search bar, navigation links for Help, Sponsors, Log in, and Register, and a dropdown menu showing 'Latest version' (selected). The main title is 'pyvi 0.1.1'. Below it are download links for 'pip install pyvi' and a GitHub icon. To the right, it says 'Released: Jun 30, 2021'. The page content includes a 'Project description' section with the heading 'Python Vietnamese Toolkit', a 'What's New (0.1)' section listing improvements like retraining a tokenization model and better integration with spacy.io, and a 'Navigation' sidebar with links for Project description, Release history, Download files, and Project links.

Python Vietnamese Toolkit

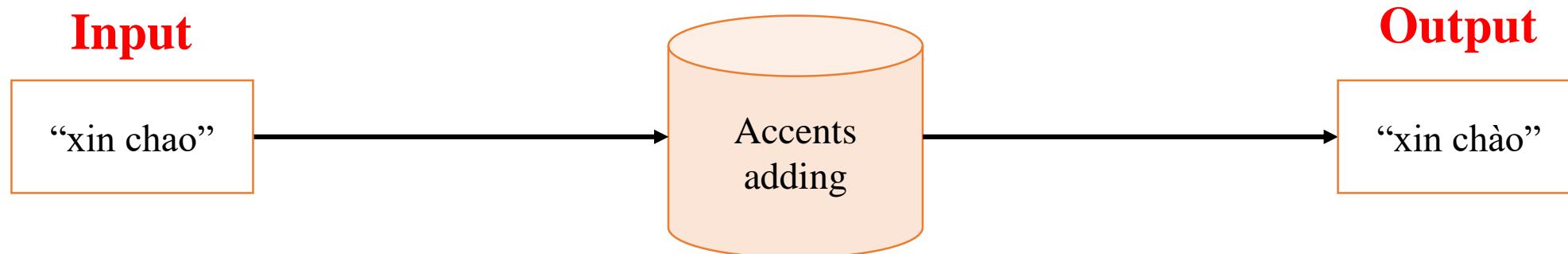
🔧 Installation:

```
1 !pip install pyvi
```

Text Libraries

❖ pyvi Library

★ Accents adding



⌚ Syntax: `pyvi.ViUtils.add_accents(text)`

Input:

- `text`: un-accented text (unicode)

Output:

- Input text with accents

```
1 #4. Thêm dấu cho tiếng việt (Accents adding)
2 from pyvi import ViUtils
3 ViUtils.add_accents(u'truong dai hoc bach khoa ha noi')
```

'Trường Đại học Bách Khoa Hà Nội'

Text Libraries

❖ newspaper3k Library



Useful Links

[Newspaper @ GitHub](#)

[Newspaper @ PyPI](#)

[Issue Tracker](#)

This Page

[Show Source](#)

Quick search

Newspaper3k: Article scraping & curation

[pypi package 0.2.8](#) [build passing](#) [coverage unknown](#)

Inspired by [requests](#) for its simplicity and powered by [lxml](#) for its speed:

“Newspaper is an amazing python library for extracting & curating articles.” –
tweeted by Kenneth Reitz, Author of [requests](#)

“Newspaper delivers Instapaper style article extraction.” – [The Changelog](#)

Newspaper is a Python3 library! [View on Github here](#), or, view our **deprecated** and **buggy** [Python2 branch](#)

A Glance:

```
>>> from newspaper import Article  
  
>>> url = 'http://fox13now.com/2013/12/30/new-year-new-laws-obamacare-pot-g  
>>> article = Article(url)
```

Amazing Python library for extracting & curating articles

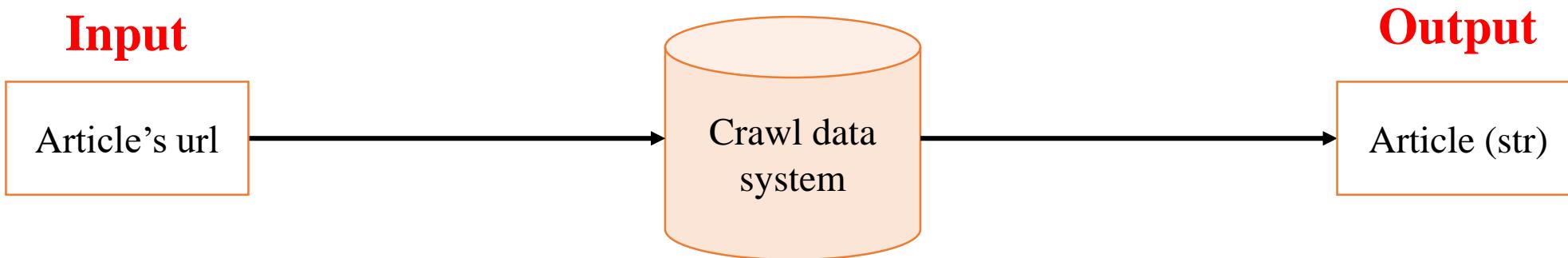
👉 Installation:

```
1 !pip install newspaper3k
```

Text Libraries

❖ newspaper3k Library

★ Text crawler



⌚ Syntax: newspaper.Article

Input:

- *url*: article's url (str)

Output:

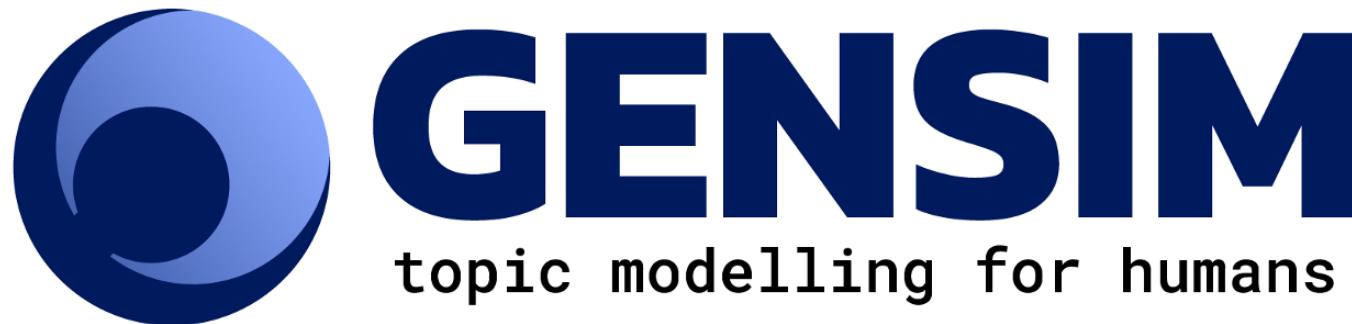
- <class 'newspaper.article.Article'>

```
1 #6. Crawl văn bản
2 from newspaper import Article
3 url = "https://thanhnien.vn/tai-chinh-kinh-doanh/gia-vang-hom-nay-2692021-chuyen-gia-du-bao-se-tiep-tuc-giam-1454975.html"
4 article = Article(url)
5 article.download()
6 article.parse()
7 article.text.replace("\n", "")
```

'Sáng 26.9, giá vàng miếng chốt tuần tại Công ty vàng bạc đá quý Sài Gòn - SJC được mua vào là 56,35 triệu đồng/lượng và bán ra 57 triệu đồng/lượng. So với cuối tuần qua, mỗi lượng vàng miếng tăng 350.000 đồng ở cả hai chiều. Mức chênh lệch giữa giá mua và bán vàng miếng SJC lên 700.000 đồng/lượng thay vì mức 650.000 đồng vào cuối tuần qua.Trên thị trường thế giới, giá vàng chốt phiên cuối tuần ở mức 1.750,7 USD/ounce, giảm gần 4 USD so với cuối tuần trước. Vàng thế giới quy đổi theo tỷ giá của ngân hàng Vietcombank tương đương 48,43 triệu đồng/lượng (chưa bao gồm thuế, phí), giảm 100.000 đồng/lượng so với cuối tuần qua. Bất chấp vàng thế giới di xuồng thì trong tuần SJC lại tăng giá bán ra. Vì vậy, mỗi lượng vàng miếng SJC trong nước hiện cao hơn thế giới lên đến 8,7 triệu đồng.Kim loại quý đã giảm tuần thứ ba liên tiếp và vẫn đang giao dịch dưới ngưỡng 1.800 USD/ounce. Sau khi Cục Dự trữ Liên bang Mỹ (Fed) đưa ra quan điểm vẫn giữ lãi suất gần bằng 0% ở hiện tại và chưa công bố thời điểm nâng lãi suất tiếp theo, giá vàng thế giới có thể sẽ tiếp tục duy trì xu hướng đi xuống trong ngắn hạn.'

Text Libraries

❖ gensim Library



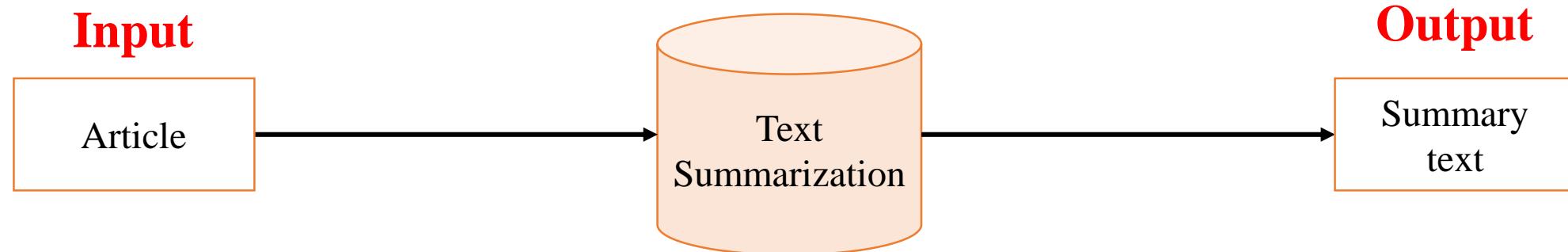
A Python library for topic modelling, document indexing and similarity retrieval with large corpora

⚡ Installation:

```
1 !pip install gensim==3.6.0
```

Text Libraries

❖ gensim Library



⌚ Syntax: `gensim.summarization.summarize(text, ratio=0.2)` (*deprecated in gensim 4.x*)

Input:

- `text`: article text (str)
- `ratio`: the proportion of the number of sentences of the original text to be chosen for the summary

Output:

- Most representative sentences of the given text

```
1 #6.Tóm tắt văn bản (Text Summrization)
2 from gensim.summarization import summarize
3 short_summary = summarize(article.text.replace("\n", " "), ratio=0.2)
4 short_summary
```

'Vì vậy, mỗi lượng vàng miếng SJC trong nước hiện cao hơn thế giới lên đến 8,7 triệu đồng.Kim loại quý đã giảm tuần thứ ba liên tiếp và vẫn đang giao dịch dưới ngưỡng 1.800 USD/ounce.\nViệc ngân hàng trung ương nhiều nước sáp tới cũng dự kiến sẽ tăng lãi suất trở lại cũng là một yếu tố bất lợi cho giá vàng.Cuộc khảo sát về giá vàng hàng tuần của Kitco News cho thấy nhiều chuyên gia tiếp tục bi quan trong tuần tới.'

Speech Libraries

❖ librosa Library



A python package for music and audio analysis

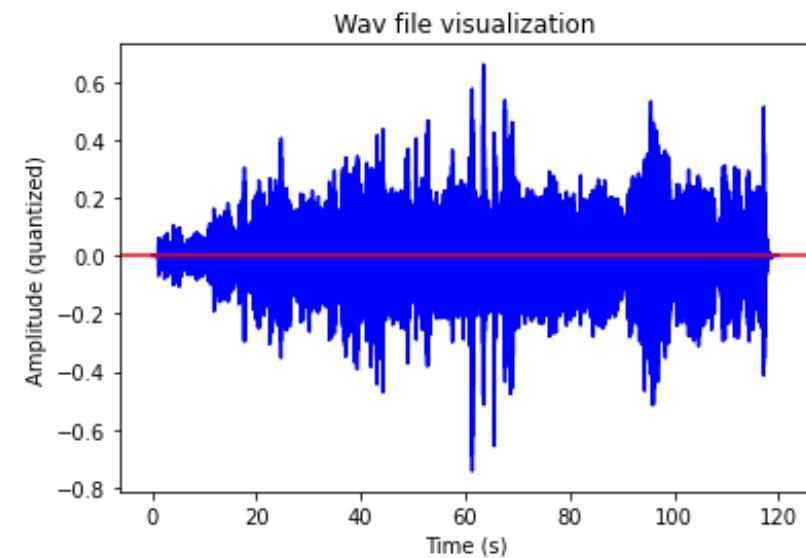
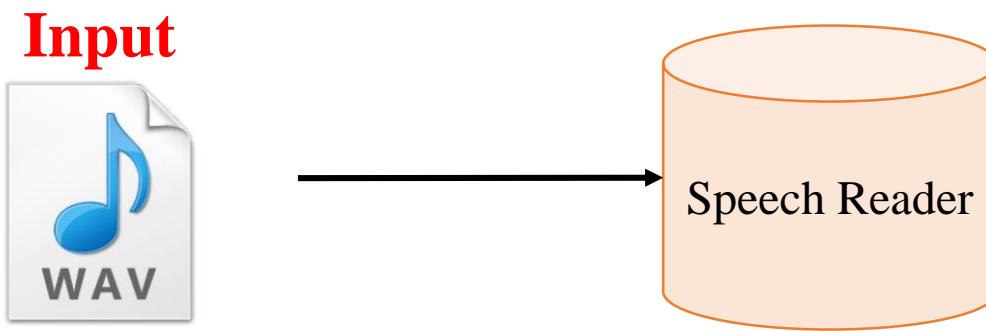
⚡ Installation:

```
1 !pip install librosa
```

Text Libraries

❖ librosa Library: Usages

★ Sound reader



⌚ Syntax: `librosa.load(filename, sr=22050)`

Input:

- *filename*: filepath of .wav soundfile

Output:

- data: sound datapoints (in time-domain)
- sr: sampling rate of the sound

```
1 # 1. read .wav
2 import librosa
3 filename = librosa.example('nutcracker')
4 # Load the audio as a waveform `y`
5 # Store the sampling rate as `sr`
6 audio, sr = librosa.load(filename)
```

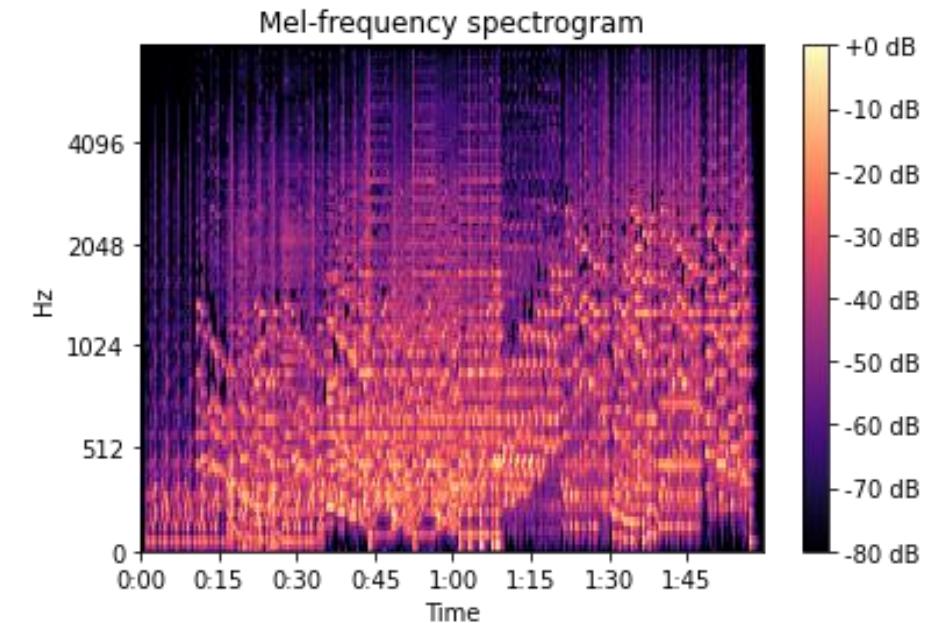
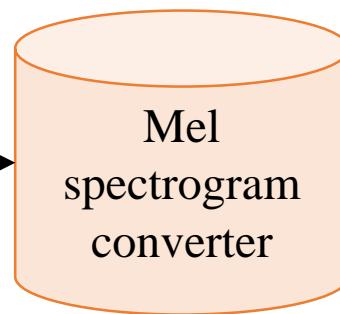
Text Libraries

❖ librosa Library: Usages

★ Mel spectrogram converter

Input

Audio data points,
sampling rate



⌚ Syntax: `librosa.feature.melspectrogram(y, sr)`

Input:

- `y`: audio datapoints
- `sr`: sampling rate of audio

Output:

- `S`: vector of mel spectrogram

```
1 # 2. mel spectrogram
2 import librosa
3 filename = librosa.example('nutcracker')
4 # Load the audio as a waveform `y`
5 # Store the sampling rate as `sr`
6 audio, sr = librosa.load(filename)
7 S = librosa.feature.melspectrogram(y=audio, sr=sr)
```

Speech Libraries

❖ **scipy Library**



A free and open-source Python library used scientific computing and technical computing

⚡ Installation:

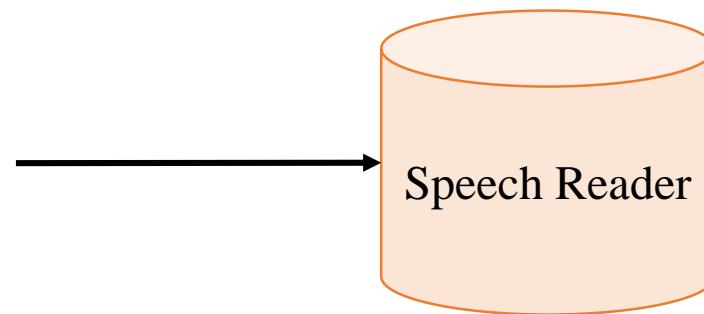
```
1 !pip install scipy
```

Text Libraries

❖ **scipy Library**

★ Sound reader

Input



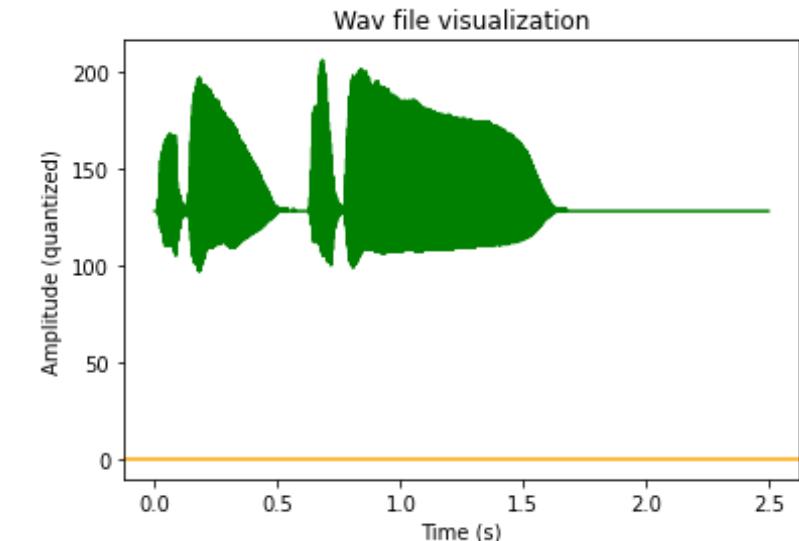
⌚ Syntax: `scipy.io.wavfile(filename)`

Input:

- *filename*: filepath of .wav soundfile

Output:

- sr: sampling rate of the sound
- data: sound datapoints (in time-domain)



```
1 # 3. read wav
2 from scipy.io import wavfile
3
4 wav_filepath = './51.wav'
5 sampling_rate, data = wavfile.read(wav_filepath)
```

Speech Libraries

❖ SpeechRecognition Library

The screenshot shows the PyPI project page for 'SpeechRecognition 3.8.1'. At the top, there's a navigation bar with links for Help, Sponsors, Log in, and Register. Below the bar, the title 'SpeechRecognition 3.8.1' is displayed, along with a download button labeled 'pip install SpeechRecognition' and a link to the GitHub repository. A green button indicates it's the 'Latest version'. The release date 'Released: Dec 5, 2017' is also shown. The main content area describes the library as 'Library for performing speech recognition, with support for several engines and APIs, online and offline.' On the left, a sidebar titled 'Navigation' includes links for 'Project description' (which is currently selected and highlighted in blue), 'Release history', and 'Download files'. Below that is a 'Project links' section with a 'Finder' button. The 'Project description' main content area includes badges for pypi v3.8.1, status stable, python 2.7 | 3.3 | 3.4 | 3.5 | 3.6, license BSD, and build failing. It also lists supported speech recognition engines/APIs: CMU Sphinx, Google Speech Recognition, Google Cloud Speech API, and Wit.ai.

Library for performing speech recognition, with support for several engines and APIs, online and offline

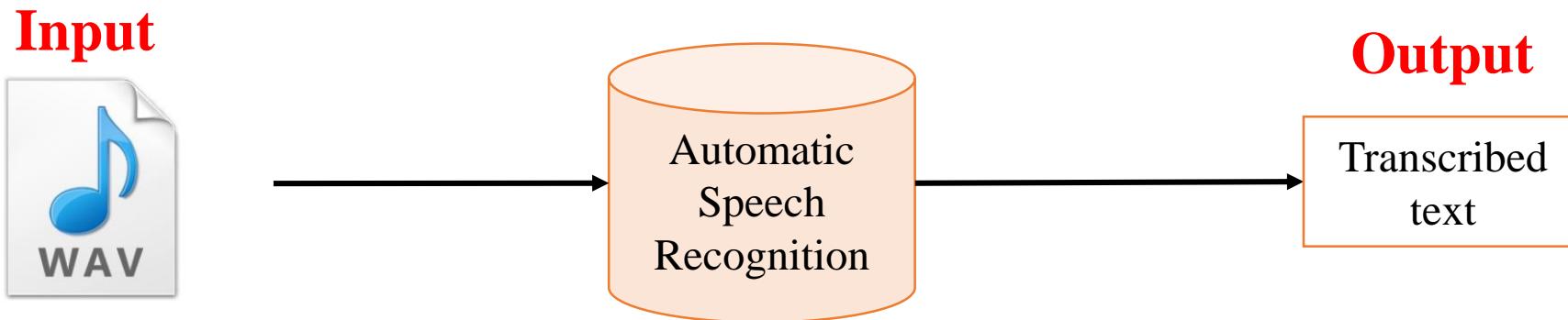
⚡ Installation:

```
1 !pip install SpeechRecognition
```

Text Libraries

❖ SpeechRecognition Library

★ Automatic Speech Recognition



⌚ Syntax: `speech_recognition.Recognizer().recognize_google(audio, language)`

Input:

- *audio*: audio data (AudioData class)
- *language*: input audio language

Output:

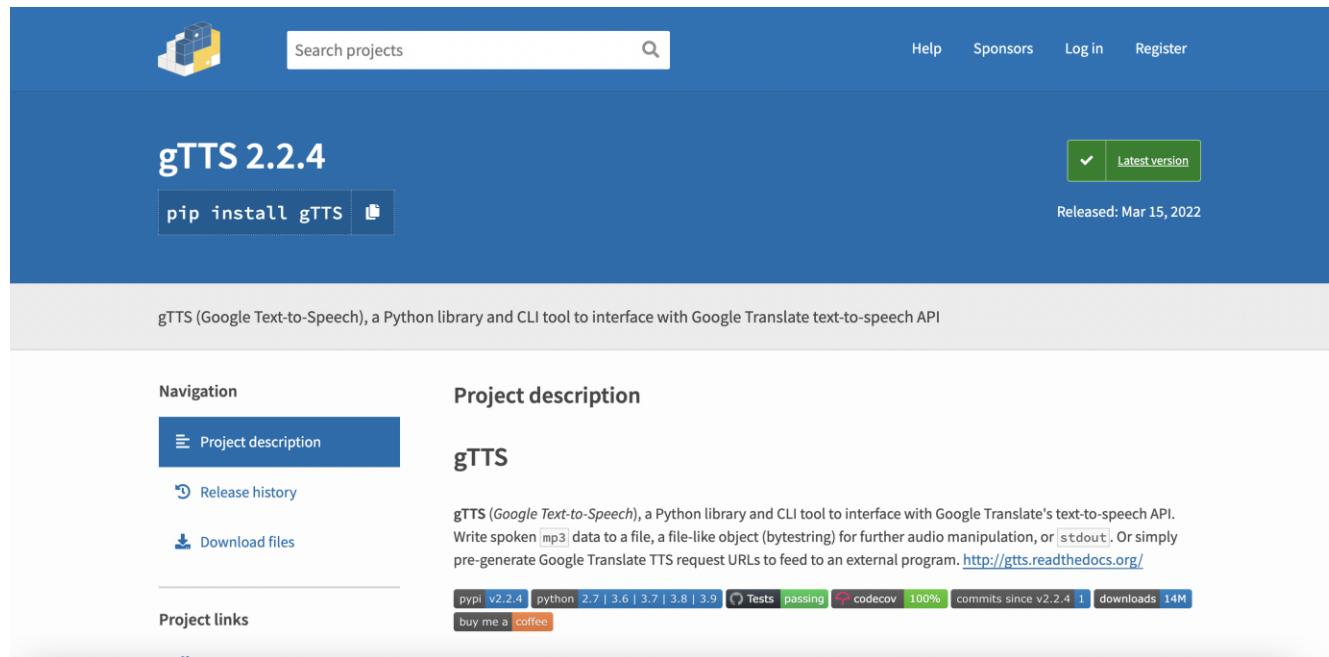
- text: transcribed text (str)

```
1 # 3. automatic speech recognition
2 import speech_recognition as sr
3
4 r = sr.Recognizer()
5 audio_filename = './vivos/train/waves/VIVOSSPK01/VIVOSSPK01_R002.wav'
6 my_audio = sr.AudioFile(audio_filename)
7 with my_audio as source:
8     audio = r.record(source)
9
10 your_speech = r.recognize_google(audio, language="vi-VN")
11 print("Audio transcription: ", your_speech)
```

Audio transcription: chỉ bằng cách luôn nỗ lực thì cuối cùng bạn mới được đền đáp

Speech Libraries

❖ gTTS Library



A Python library and CLI tool to interface with Google Translate's text-to-speech API.

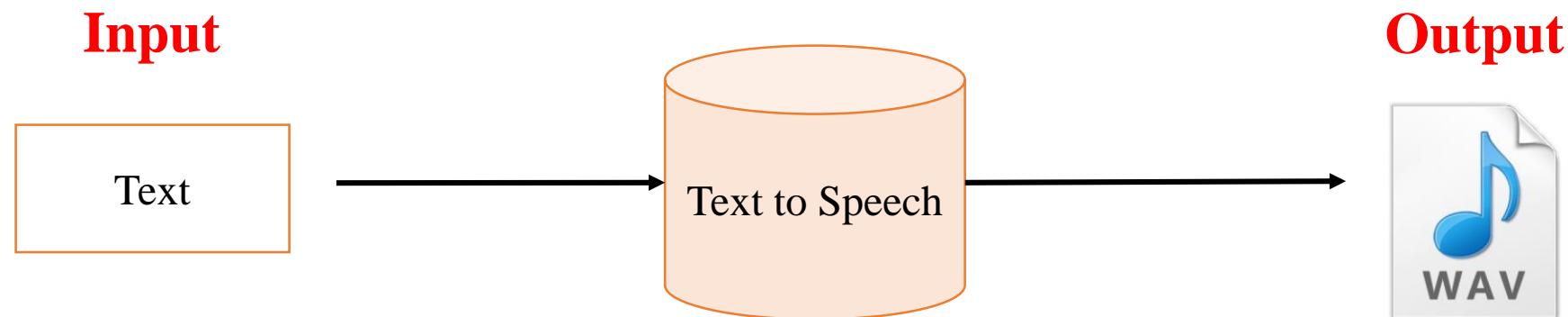
🔧 Installation:

```
1 !pip install gtts
```

Text Libraries

❖ gTTS Library

★ Text to Speech



⌚ Syntax: gTTS(content, lang)

Input:

- *content*: a string
- *lang*: spoken language

Output: <class 'gtts.tts.gTTS'>

```
1 from gtts import gTTS
2 lang='vi'
3 output_filename = 'record.mp3'
4 content = "xin chào mọi người"
5 output = gTTS(content, lang=lang, slow=False) # text to speech
6
7 output.save(output_filename) # save google audio to a file
```

