Nam Tran

TESTING REPORT

Tester: Irvin (classmate)

I really likes how in the beginning of the game the screen is animated and it has the star wars theme. What also was really nice was the music that was throughout the game , which made it very fun to play. Each level was fairly easy to understand and play. The animations of the game where also a nice touch. Being able to walk around in the beginning of the game to piloting a ship and shooting down enemies was a good touch. There was some lag in level 3.

Response:

Thanks for your comment. The lag in level 3 is due to java heap space being used up. I will fix it by strategizing the code to be more efficient.

Tester: Thao Tran (friend)

The story flows smoothly, creatively portraying Star War theme. Characters are restricted to move only in proper terrains so make the game more realistic. Every level requires different sets of skills to complete, making it very interesting. Character's dialog could be improved to make it more readable and no overlapped with others. There were several mouse bugs. Overall, it is a very enjoyable game.

Response:

Thanks for your comment. I fixed the dialogues as you said. Minor mouse bugs are all fixed.