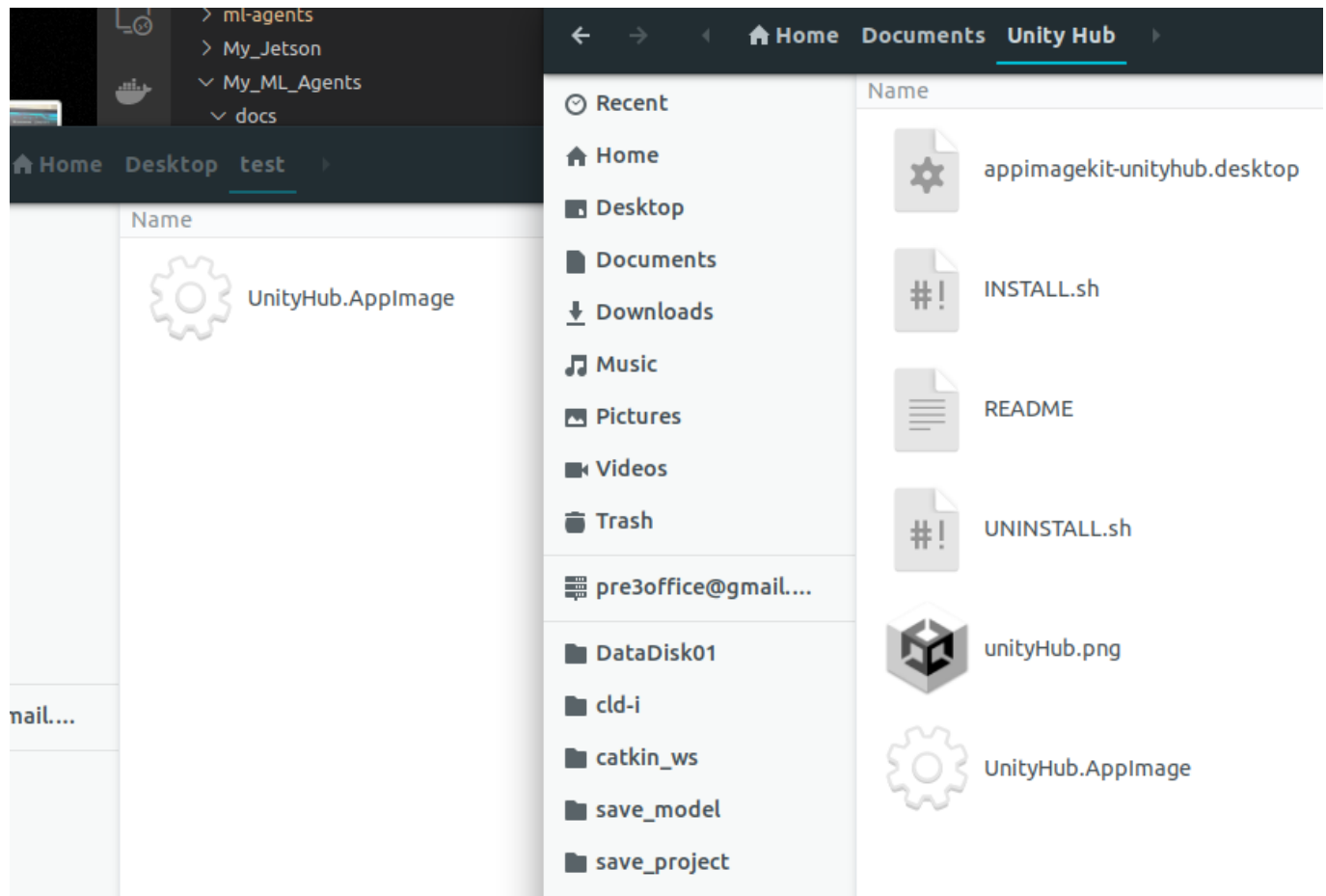


set unity

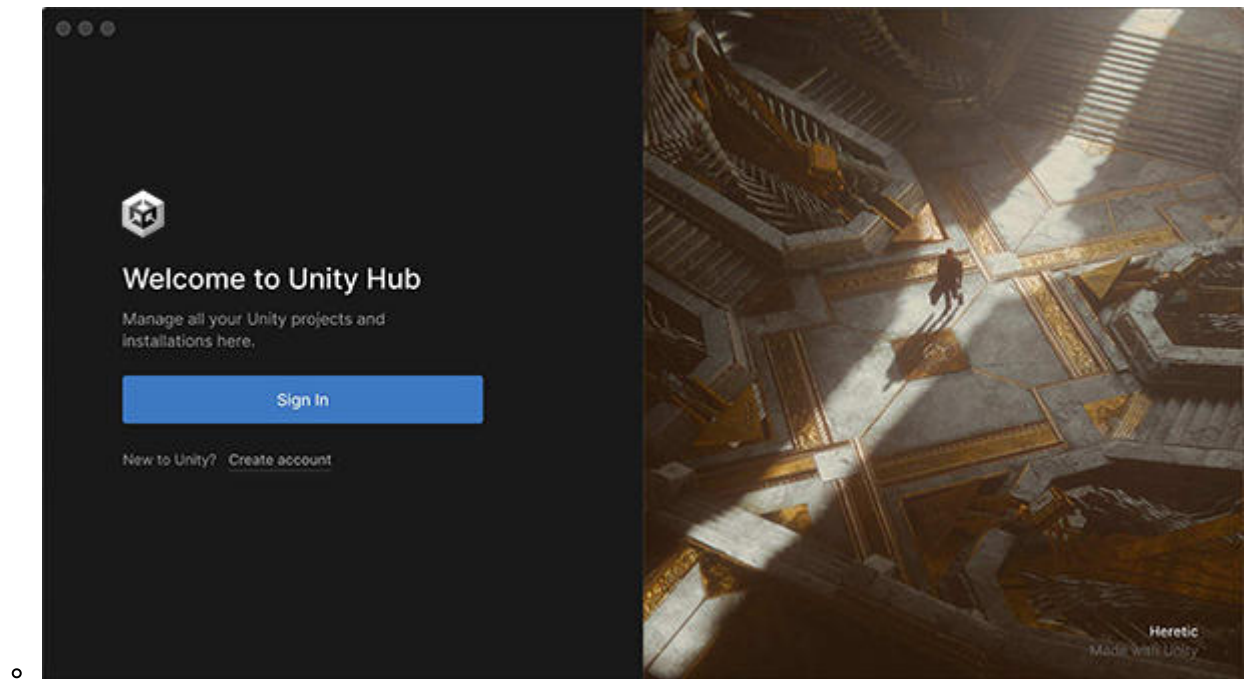
unity hub

- GettingStartedInstallingHub <https://docs.unity3d.com/Manual/GettingStartedInstallingHub.html>
- download unity <https://unity3d.com/unity/qa/lts-releases>
- InstallHub <https://docs.unity3d.com/hub/manual/InstallHub.html>

다운 후 실행시



- 왼쪽이 Unity 2.x.x (~2.4.5)
- 오른쪽이 Unity Hub 3.x



최초에 더블 클릭 하면 실행 안되고

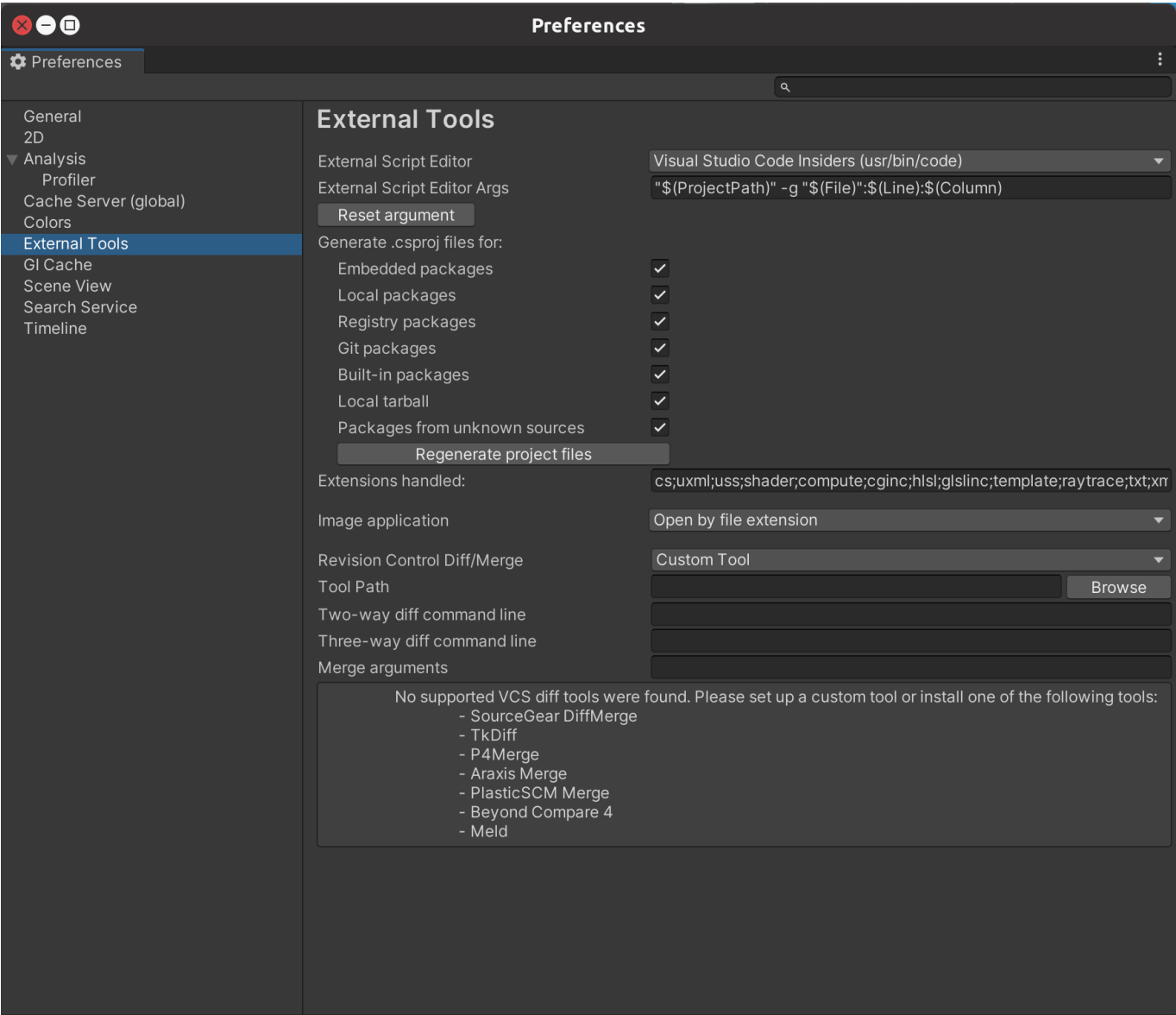
```
chmod +x ./UnityHub.AppImage  
./UnityHub.AppImage
```

In Unity - ML Agents

External Tools

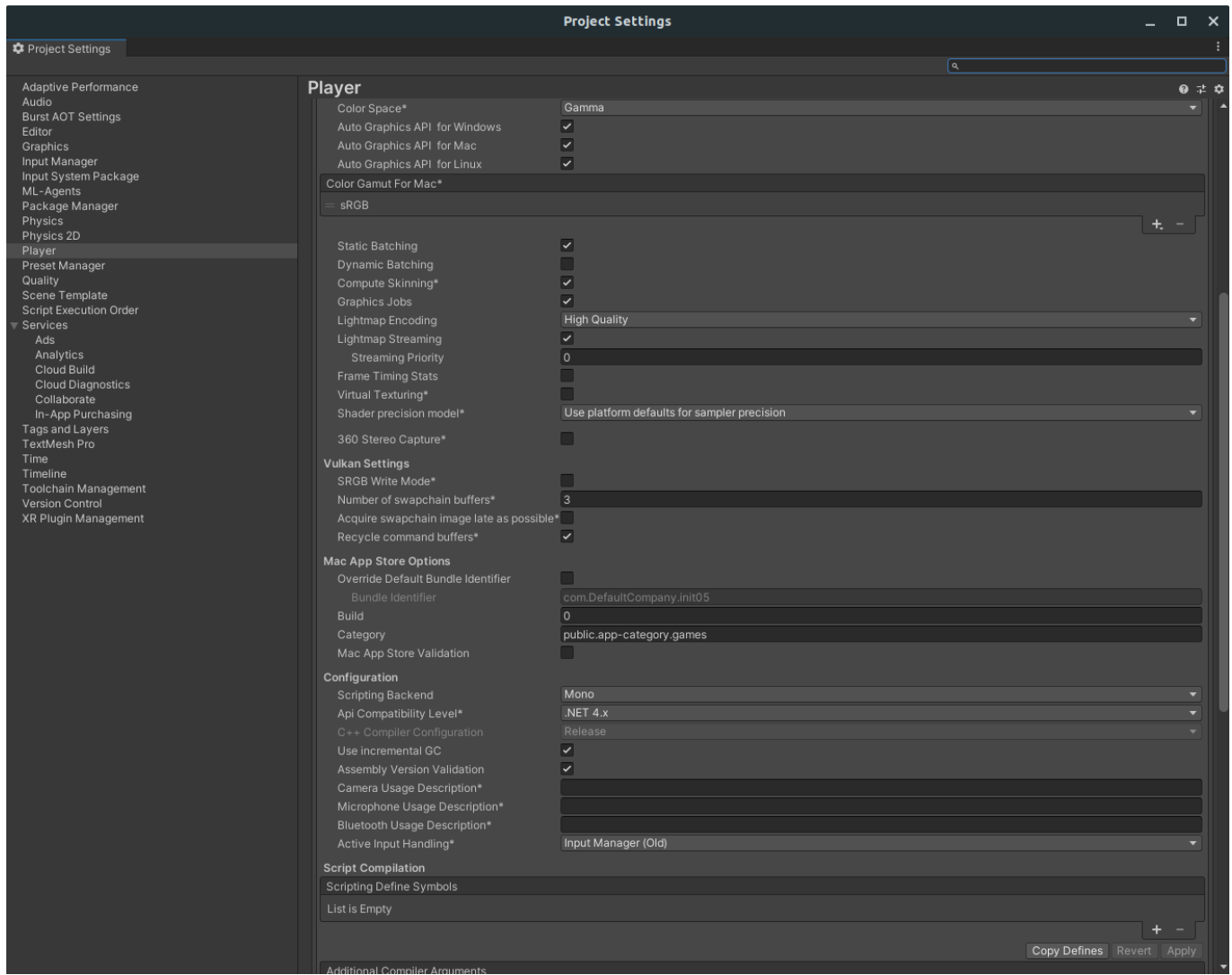
vscode 설치

External Scripts Editor - Visual Studio Code Insiders



Project Settings

Player - Other Settings Configuration



1. Api Compatibility Level .NET 4.X
2. Active Input Handling - Input Manager(OLD)

[다시 # Home main 으로](#)