How Does it Work?

Drag Source

Drop Target

Cancel Default Behavior

to allow drop operations

Events

drag

dragover

drop

dragstart

dragleave

dragend

dragenter

Events

Drag Source	Drop Target
dragstart	
drag	dragenter
	dragover
	dragleave
	drop
dragend	

Events: Drag Source

Drag Source

Drop Target

dragstart

drag

dragend

Events: Drop Target

Drag Source

Drop Target

dragenter

dragover

Events: Drop Target

Drag
Source

dragenter

dragover
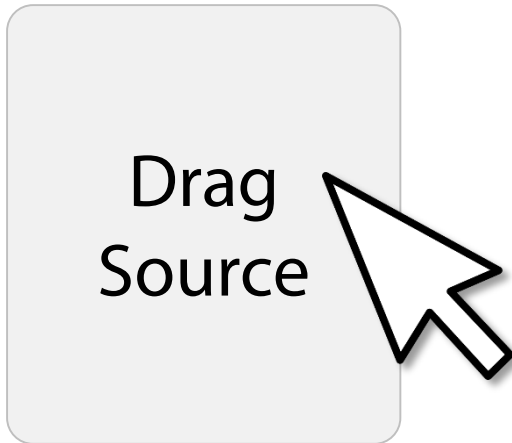
dragleave
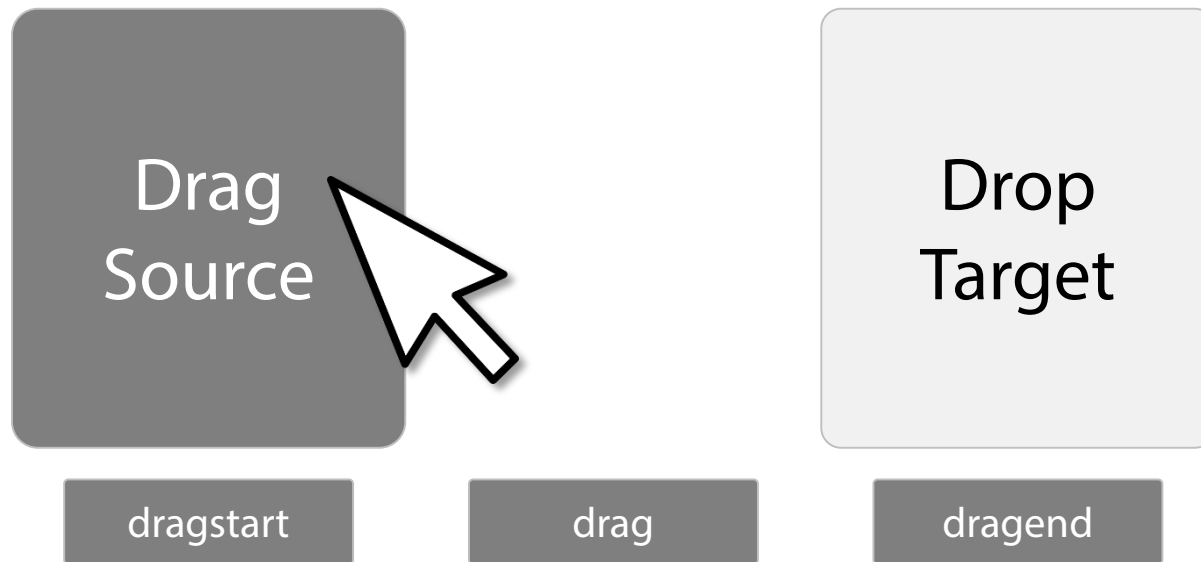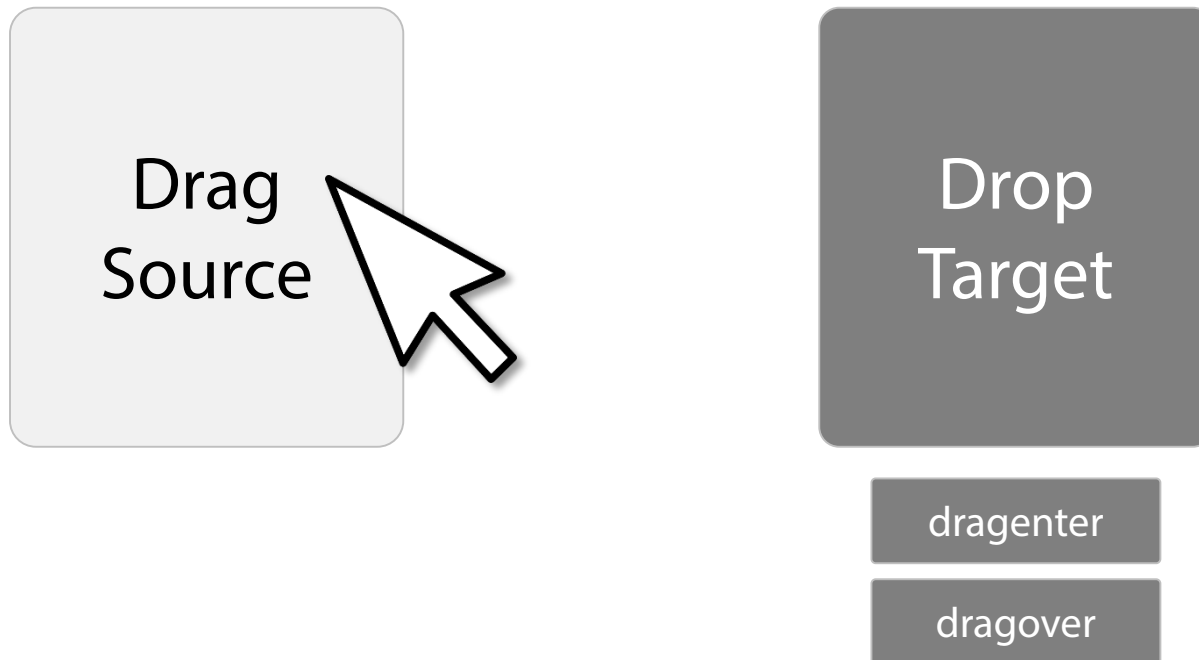
Events: Drop Target
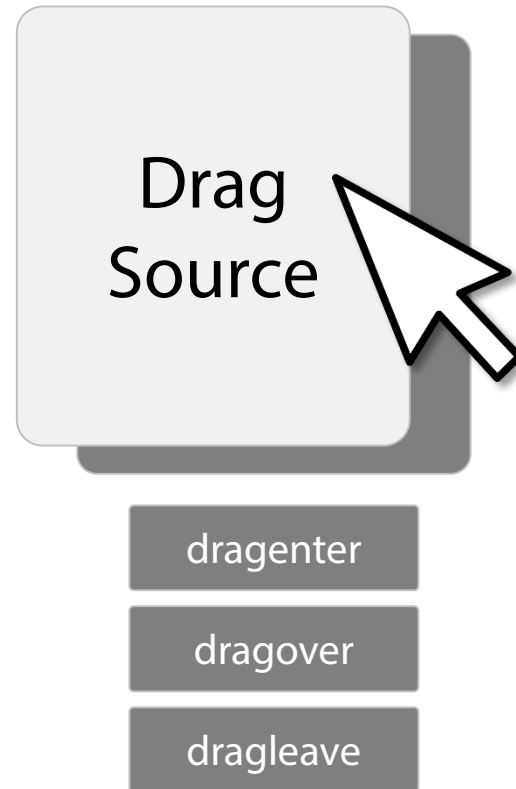
Drag
Source

Drop
Target

dragenter

dragover

drop

dragstart source

Fires on drag source as dragging begins.

drag `source`

Fires on drag source as dragging occurs.

dragend `source`

Fires on drag source when dragging is complete.

dragenter `target`

Fires on drop target when drag source enters its boundaries.

⚠️ requires cancellation

dragover `target`

Fires on drop target as drag source is being dragged inside its boundaries.

⚠️ requires cancellation

dragleave `target`

Fires on drop target when drag source is dragged outside the target's boundaries.

drop `target`

Fires on drop target when the mouse button is released on the drag source while inside the target's boundaries.

Events

Drag Source	Drop Target
dragstart	
drag	dragenter
	dragover
	dragleave
	drop
dragend	