



# VLSI MIDSEM PROJECT

## Kasukabe Defence Group



### Team Members :

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- The errors we got while executing the original file:  
Errors in simulation->

CSimulation
ERROR: [SIM 211-100] 'csim_design' failed: compilation error(s).
ERROR: [APCC 202-1] APCC failed.
ERROR: [APCC 202-3] Gcc Compile failed:
ERROR: [APCC 202-1] APCC failed.
ERROR: [APCC 202-3] Gcc Compile failed:

Errors in synthesis->

Message
<div> <div>Synthesis</div> <div> <div>ERROR: [HLS 200-70] Synthesizability check failed.</div> <div>ERROR: [SYNCHK 200-61] ../IITG/VLSI/Project/dilithium3_original/poly.c:701: unsupported memory access on variable 'r' which is (or contains) an array with unknown size at compile time.</div> </div> </div>

- Changes that we did in the project along with their reasoning:-
1. The Source will contain all files except PQCgenKAT\_sign.c.  
Reasoning: Since PQCgenKAT\_sign.c contains error checks and no new function is implemented, which gives us the clue that it should be in testbench.
  2. Testbench contains only PQCgenKAT\_sign.c.  
Reasoning: As we can see only PQCgenKAT\_sign.c contains the top function- crypto\_sign\_keypair, it is the only file that we are keeping in testbench.
  3. All the “#define macros” are commented out in api.h and sign.h.  
Reasoning: Since only these files contain our top function, crypto\_sign\_keypair. The reason why we did this is because using #define is renaming our function and hence its making it hard for our software to discover it. For example, we can see that here

```
#define crypto_sign_keypair DILITHIUM_NAMESPACE(_keypair)
int crypto_sign_keypair(uint8_t *pk, uint8_t *sk);
```

The crypto\_sign\_keypair is getting renamed as DILITHIUM\_NAMESPACE.

4. randombytes() function exists in two different files randombytes.c and rng.c. The function name is changed into randombytes2() in randombytes.c so as to distinguish those two functions.

```
int crypto_sign_keypair(uint8_t pk[CRYPTO_PUBLICKEYBYTES], uint8_t sk[CRYPTO_SECRETKEYBYTES]) {
    // #pragma HLS INTERFACE ap_bus port = pk depth = 2000000000
    // #pragma HLS INTERFACE ap_bus port = sk depth = 2000000000

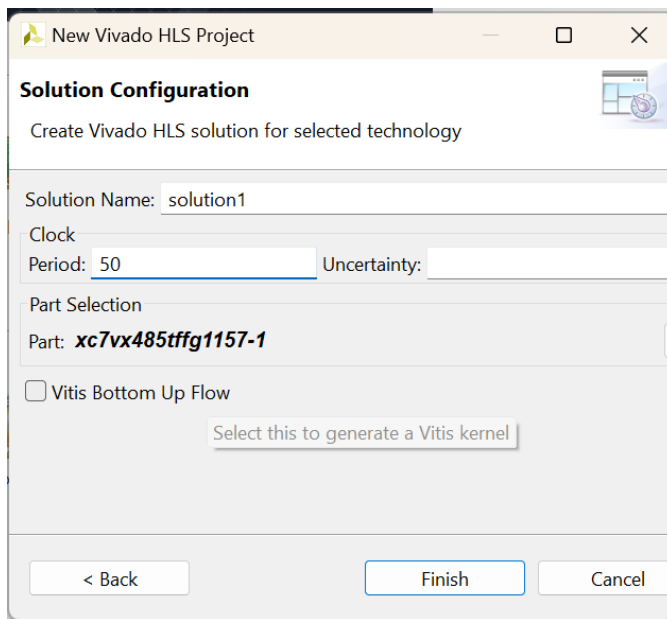
    uint8_t seedbuf[3*SEEDBYTES];
    uint8_t tr[CRHBYTES];
    const uint8_t *rho, *rho_prime, *key;
    polyvec1 mat[K];
    polyvec1 s1, s1_hat;
    polyvec1 s2, t1, t0;

    /* Get randomness for rho, rho_prime and key */
    randombytes(seedbuf, SEEDBYTES);
    shake256(seedbuf, 3*SEEDBYTES, seedbuf, SEEDBYTES);
    rho = seedbuf;
    rho_prime = seedbuf + SEEDBYTES;
    key = seedbuf + 2*SEEDBYTES;
```

5. Unsupported memory access error was handled by replacing pointers with fixed sized array.

```
23 int crypto_sign_keypair(uint8_t pk[CRYPTO_PUBLICKEYBYTES], uint8_t sk[CRYPTO_SECRETKEYBYTES]) {  
24  
25     uint8_t seedbuf[3*SEEDBYTES];  
26     uint8_t tr[CRHBYTES];  
27     const uint8_t *rho, *rho_prime, *key;  
...
```

6. We tried it at 10 clock period but it wasn't working, so we increased it gradually and settled at 50 since it worked smoothly at that.



- Various other attempts to resolve the issues.
  1. As the array was referenced by the pointer, the interface can be synthesized only when it has been declared as ap\_bus.  
So we used the pragma HLS INTERFACE ap\_bus port = sk depth = d,  
Where we gradually incremented d but insufficient depth issue still arose even if depth was given max int value of  $2^{32} - 1$ .
  2. We tried to change the test bench by keeping only call to crypto\_sign\_keypair and commenting the rest but this attempt proved to be a failure.
  - 3.