# CS528 Introduction to Cloud

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### **Outline**

- What is Cloud Computing?
- (HPC, Data Center, Grid) Vs Cloud
- Virtualization
- Advantage of Cloud System : User Prospects
- Dis-advantage of Cloud System : User Prospects

# **HPC/Grid Vs Cloud**

- Grid/HPC: Self owned
  - Too costly: CAPEX (Capital Expenditure)
  - IITG HPC Example: 10.6 Crores, 3800 J cores
  - OPEX : Operational cost, AC, electricity, AMC
- Cloud: User and Owner are Separated
  - Lets of VC own the HPC but users uses as RENT
  - User get cheaply at need time
  - Owner get a lots of demand for USE
  - Win-Win for Both, Example Public BUS
- OLA, UBER, Any Taxi Service
  - Get a CAR and used for Taxi

## **Utility Model**

- Do we require to own a car to ride?
- Rent a CAR for 1 month (schedule your self how you will use)
- Rent a CAR for 1 Day (schedule your self how you will use)
- Use Pickup or Drop service, personalized
  - Src-Dst defined
- Use shared services: Piggy back with others

# **Utility Computing**



- Long been a vision
- Grid computing failed to really catch on
- Technology advances as well as a viable business model have helped Cloud Computing catch on
- Cloud Computing allows for fuller utilization of hardware
- Energy consumption is turning into a major issue

### **Cloud Computing Economic Benefits**

- Most identifiable economic benefit of cloud computing is
  - direct cost savings, which occur from changes within the organization and the data centers that house the IT infrastructure.
  - Supply Side Large scale data centers lower cost due to superior buying power

### **Cloud Computing Economic Benefits**

- Other economic benefit of cloud
  - Demand Side Allowing multiple users across varying industries regions & time zones allowing for server utilization
  - Multi-user efficiency Increasing # of users lowers server cost per tenant
  - Data center efficiency Advanced data center designs reduce power loss and improved cooling

## What is Cloud Computing?

- Cloud Computing is a general term
- Used to describe a new class of network based computing that takes place over the Internet,
  - Basically a step on from Utility Computing
  - A collection/group of integrated and networked hardware, software and Internet infrastructure (called a platform).
  - Using the Internet for communication and transport provides hardware, software and networking services to clients

## What is Cloud Computing?

- These platforms
  - hide the complexity and details of the underlying infrastructure from users and applications
  - by providing very simple graphical interface or API (Applications Programming Interface).

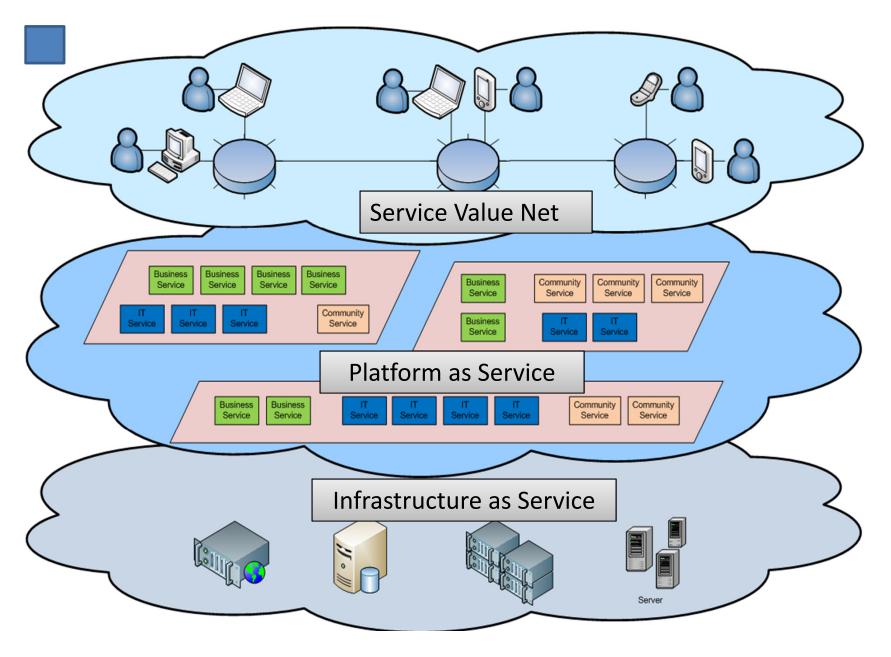
## What is Cloud Computing?

- In addition, the platform provides on demand services, that are always on, anywhere, anytime and any place.
- Pay for use and as needed, elastic
  - Scale Up and Down in capacity and functionalities
- The H/W and S/W services are available to
  - general public, enterprises, corporations and businesses markets

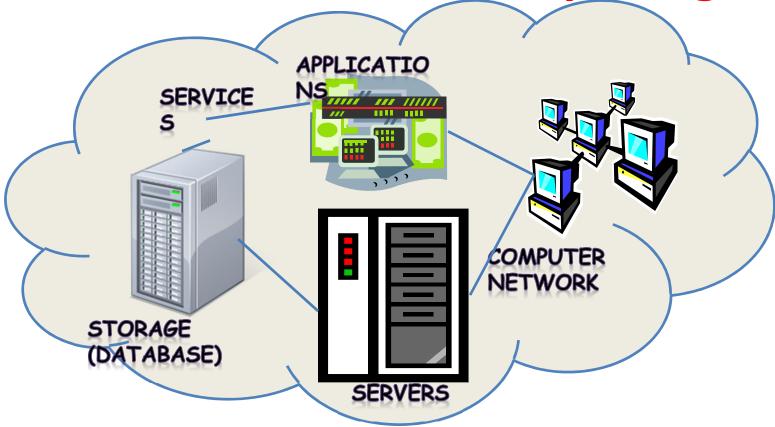
### **Cloud Summary**

- Cloud computing: an umbrella term used to refer to Internet based development and services
- A number of characteristics define cloud data, applications services and infrastructure:
  - Remotely hosted: Services or data are hosted on remote infrastructure.
  - Ubiquitous: Services or data are available from anywhere.
  - Commodified: The result is a utility computing model similar to traditional that of traditional utilities, like gas and electricity - you pay for what you would want!

### **Cloud Architecture**



What is Cloud Computing



- Shared pool of configurable computing resources
- On-demand network access
- Provisioned by the Service Provider

#### **Common Characteristics:**

**Massive Scale** 

**Resilient Computing** 

Homogeneity

**Geographic Distribution** 

**Virtualization** 

**Service Orientation** 

**Low Cost Software** 

**Advanced Security** 

#### **Essential Characteristics:**

On Demand Self-Service

**Broad Network Access** 

**Rapid Elasticity** 

**Resource Pooling** 

**Measured Service** 

- Scalability Infrastructure capacity allows for traffic spikes and minimizes delays.
- Resiliency Cloud providers have mirrored solutions
  - To minimize downtime in the event of a disaster.
  - This type of resiliency can give businesses the sustainability they need during unanticipated events.
- Homogeneity: No matter which cloud provider and architecture an organization uses
  - An open cloud will make it easy for them to work with other groups,
  - even if those other groups choose different providers and architectures.

- On-demand self-service: A consumer can unilaterally provision computing capabilities
  - Such as server time and network storage,
  - as needed automatically without requiring human interaction with each service's provider.
- Broad network access. Capabilities are available over the network and
  - Accessed through standard mechanisms
  - promote use by heterogeneous thin or thick client platforms (e.g., mobile phones, laptops, PDAs).

- Resource pooling: Multi-tenant model
  - There is a sense of location independence in that
  - The customer generally has no control or knowledge over the exact location of the provided resources
  - but may be able to specify location at a higher level of abstraction (e.g., country, state, or datacenter).
  - Examples of resources include storage, processing, memory, network bandwidth, and virtual machines.
- Rapid elasticity. Capabilities can be rapidly and elastically provisioned
  - In some cases automatically
  - To quickly scale out and rapidly released to quickly scale in.
  - To the consumer, the capabilities available for provisioning often appear to be unlimited
  - can be purchased in any quantity at any time.

- Measured Service
  - Cloud systems automatically control and optimize resource use
  - by leveraging a metering capability at some level of abstraction appropriate to the type of service
  - E.g., storage, processing, bandwidth, and active user accounts

### **Cloud Service Models**

Software as a Service (SaaS)

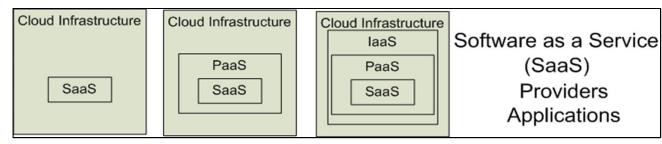
Platform as a Service (PaaS) Infrastructure as a Service (laaS)

(SaaS)

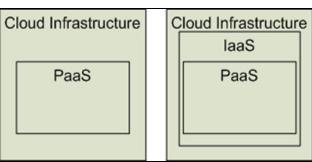
**Providers** 

**Applications** 

SalesForce CRM LotusLive





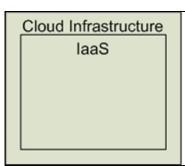


Platform as a Service (PaaS)

Deploy customer created Applications







Infrastructure as a Service (laaS)

Rent Processing, storage, N/W capacity & computing resources

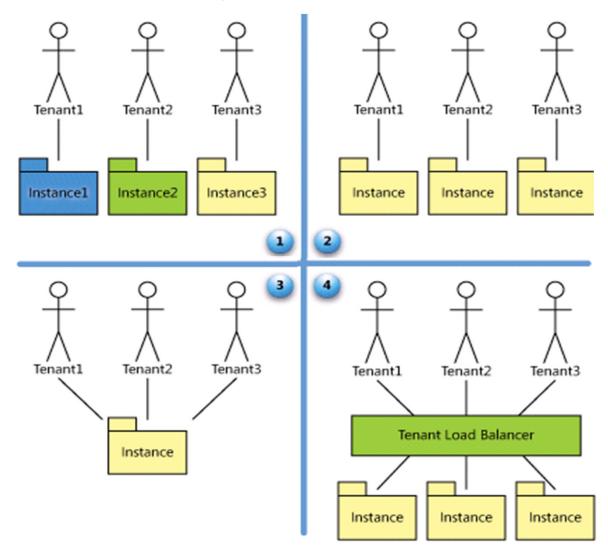
# **SaaS Maturity Model**

Level 1: Ad-Hoc/Custom – One Instance per customer

Level 2: Configurable per customer

Level 3: configurable & Multi-Tenant-Efficient

Level 4: Scalable,
Configurable & MultiTenant-Efficient



### Different Cloud Computing Layers

MS Live/ExchangeLabs, IBM, **Application Service** Google Apps; Salesforce.com (SaaS) Quicken Online, Zoho, Cisco Google App Engine, Mosso, **Application Platform** Force.com, Engine Yard, Facebook, Heroku, AWS 3Tera, EC2, SliceHost, **Server Platform** GoGrid, RightScale, Linode **Storage Platform** Amazon S3, Dell, Apple, ...

### **Cloud Computing Service Layers**

Services **Description** 

App. **Focused** Infra. **Focused** 

Services	Services – Complete business services such as PayPal, OpenID, OAuth, Google Maps, Alexa
Application	Application-Cloud based S/W that eliminates local installation: Google Apps, MS Online
Development	Development – S/W Dev. platforms used to build custom cloud based applications (PAAS & SAAS) such as SalesForce
Platform	Platform – Cloud based platforms, typically provided using virtualization, such as Amazon ECC, Sun Grid
Storage	Storage – Data storage or cloud based NAS such as CTERA, iDisk, CloudNAS
Hosting	Hosting – Physical data centers such as those run by IBM, HP, NaviSite, etc.

### **Basic Cloud Characteristics**

- The "no-need-to-know" in terms of the underlying details of infrastructure, applications interface with the infrastructure via the APIs.
- The "flexibility and elasticity" allows these systems to scale up and down at will
  - utilising the resources of all kinds
    - CPU, storage, server capacity, load balancing, and databases
- The "pay as much as used and needed" type of utility computing and the "always on!, anywhere and any place" type of network-based computing.

### **Basic Cloud Characteristics**

- Cloud are transparent to users and applications, they can be built in multiple ways
  - branded products, proprietary open source,
     hardware or software, or just off-the-shelf PCs.
- In general, they are built on clusters of PC servers and off-the-shelf components plus Open Source software combined with inhouse applications and/or system software.

# Software as a Service (SaaS)

- SaaS is a model of software deployment where an application is hosted as a service provided to customers across the Internet.
- Saas alleviates the burden of software maintenance/support
  - but users relinquish control over software versions and requirements.
- Terms that are used in this sphere include
  - Platform as a Service (PaaS) and
  - Infrastructure as a Service (laaS)

Cloud computing model where software applications are provided over the internet as a service, rather than being installed and run locally on a user's computer. In a SaaS model, the software application is hosted by a third-party provider and made available to customers on a subscription basis.