

Advance Node.js concepts sheet

- **Middleware** → This is crucial for handling and modifying requests and responses in an express application. They can perform various tasks such as logging, authentication, error handling etc.
- **Asynchronous programming**
Node.js employs asynchronous programming to handle multiple operations concurrently without blocking the main thread. This approach allows Node.js to manage I/O operation efficiently.
- **Streams** → They are used to process data incrementally, which is especially useful for handling large files or data sets. There are 4 types of streams: readable, writable, duplex & transform streams.
- **Event loop** → The event loop is a mechanism that enables Node.js to perform non-blocking I/O operation. It continuously checks for the processes' events or callbacks.

Child processes →

Node.js can spawn processes to execute other scripts or system commands leveraging the underlying operating system capabilities for multiprocessing.

Cluster module → allow you to create child processes that share the same server port. This is useful for taking advantage of multi-core system, enabling better scalability & performance.

Debugging & profiling

↳ They are essential for diagnosing and optimizing Node.js application. Tools like Node.js built-in debugger, Chrome Devtools provide capabilities.

Security → It involves practices & tools to protect applications from various vulnerabilities. Common security measures include validating & sanitizing user inputs, implementing authentication & authorization.