

tinyrenderer

1. "Help jumping from 2D to 3D in Lesson 1 "
["https://github.com/ssloy/tinyrenderer/issues/99"](https://github.com/ssloy/tinyrenderer/issues/99)
2. "Perspective division before Viewport transformation"
["https://github.com/ssloy/tinyrenderer/issues/97"](https://github.com/ssloy/tinyrenderer/issues/97)
3. "Lesson 5 suggestion"
["https://github.com/ssloy/tinyrenderer/issues/96"](https://github.com/ssloy/tinyrenderer/issues/96)
4. "3d model"
["https://github.com/ssloy/tinyrenderer/issues/93"](https://github.com/ssloy/tinyrenderer/issues/93)
5. "Change the background color of formula pictures in wiki pages"
["https://github.com/ssloy/tinyrenderer/issues/92"](https://github.com/ssloy/tinyrenderer/issues/92)
6. "Missing file"
["https://github.com/ssloy/tinyrenderer/issues/91"](https://github.com/ssloy/tinyrenderer/issues/91)
7. "Lesson 4 what is rz in matrix in \"Time to work in full 3D\""
["https://github.com/ssloy/tinyrenderer/issues/90"](https://github.com/ssloy/tinyrenderer/issues/90)
8. ". /tinyrenderer ../obj/diablo3_pose/diablo3_pose.obj ../obj/floor.obj"
["https://github.com/ssloy/tinyrenderer/issues/89"](https://github.com/ssloy/tinyrenderer/issues/89)
9. "Some questions in lesson 6"
["https://github.com/ssloy/tinyrenderer/issues/87"](https://github.com/ssloy/tinyrenderer/issues/87)
10. "Add SECURITY.md"
["https://github.com/ssloy/tinyrenderer/issues/83"](https://github.com/ssloy/tinyrenderer/issues/83)
11. "Linear sampling and texture wrapping"
["https://github.com/ssloy/tinyrenderer/issues/82"](https://github.com/ssloy/tinyrenderer/issues/82)
12. "[Lesson 4] Small bug in provided geometry.h header file."
["https://github.com/ssloy/tinyrenderer/issues/80"](https://github.com/ssloy/tinyrenderer/issues/80)
13. "Cloning Wiki on Windows"
["https://github.com/ssloy/tinyrenderer/issues/77"](https://github.com/ssloy/tinyrenderer/issues/77)
14. "Specular map usage incorrect?"
["https://github.com/ssloy/tinyrenderer/issues/76"](https://github.com/ssloy/tinyrenderer/issues/76)
15. "Is the eye's obj file of boggie correct?"
["https://github.com/ssloy/tinyrenderer/issues/75"](https://github.com/ssloy/tinyrenderer/issues/75)
16. "'max' is not a member of \"std\" in tgimage.h"
["https://github.com/ssloy/tinyrenderer/issues/68"](https://github.com/ssloy/tinyrenderer/issues/68)
17. "NDC transform skipped when building projection"
["https://github.com/ssloy/tinyrenderer/issues/65"](https://github.com/ssloy/tinyrenderer/issues/65)

18. "backface culling does not work like that"
["https://github.com/ssloy/tinyrendererer/issues/64"](https://github.com/ssloy/tinyrendererer/issues/64)
19. "questing about shadowbuffer in lesson 7"
["https://github.com/ssloy/tinyrendererer/issues/54"](https://github.com/ssloy/tinyrendererer/issues/54)
20. "blank output.tga"
["https://github.com/ssloy/tinyrendererer/issues/51"](https://github.com/ssloy/tinyrendererer/issues/51)
21. "very strange phenomenon"
["https://github.com/ssloy/tinyrendererer/issues/49"](https://github.com/ssloy/tinyrendererer/issues/49)
22. "Can't Open Other OBJ Files"
["https://github.com/ssloy/tinyrendererer/issues/45"](https://github.com/ssloy/tinyrendererer/issues/45)
23. "Cannot open output tga file"
["https://github.com/ssloy/tinyrendererer/issues/41"](https://github.com/ssloy/tinyrendererer/issues/41)
24. "lesson 3 diagram : add x, y, z axes"
["https://github.com/ssloy/tinyrendererer/issues/34"](https://github.com/ssloy/tinyrendererer/issues/34)
25. "An error in triangle rasterisation"
["https://github.com/ssloy/tinyrendererer/issues/32"](https://github.com/ssloy/tinyrendererer/issues/32)