IBM18CS057
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#

```
struct node
{
        data
        and reference.

}

class Dictionary
{

        insert ( data)
        {
                index  =   key % max.
                ptr [index]  ← data.
                if (caoot [index] = null)
                {
                        //put the value
                }
                else
                {
                        //look to the end
                        // and put the value then
                }
        }

        search (data)
        {       index = data % max.
                // loop through the index to seach
                    the value
        }

        delete (data)
        {
                index  =  data % max.
```

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// loop to find the data.
  and the delete from the list.

}   }