

## Group -15

### P2 Corrigendum

#### **Recommendations by Professor on P2-**

Following recommendations were mentioned by the professor on our P2 model which has been implemented in our final P3 E-R model.

1. Addition of attributes for more realistic models.
2. Addition of time components on teams, coaches, ownership etc.
3. Matches need FK for teams playing.

1. **Addition of attributes-** New attributes have been added under many entities to make the E-R model realistic.

| S.No | Entity     | Attributes from P2  | Additional attributes added for P3                     |
|------|------------|---|--|
| 1.   | Team       | Name, Rank  | City, address, contact                                 |
| 2.   | Venue      | VenueName,<br>VenueAddress,FieldSize  | Capacity, SurfaceType                                  |
| 3.   | Player     | PlayerName,<br>DateofBirth, Gender,<br>PlayerType, NoOfGoals,<br>NoOfYellowCard,<br>NoOfRedCard | Nationality ,<br>ContractStartDate,<br>ContractEndDate |
| 4.   | Coach      | TeamName, Name,<br>PhoneNumber  | Nationality ,<br>ContractStartDate,<br>ContractEndDate |
| 5.   | Defender   | NoOfTackles   | Speed, strength  |
| 6.   | MidFielder | DominantLeg,<br>NoOfAssist  | Tackling, FreeKicks                                    |
| 7.   | GoalKeeper | NoOfSaves   | FreeKicks,<br>PenaltiesSaved                           |
| 8.   | Attack     | DominantLeg,<br>NoOfPenaltiesScored   | Speed, Finishing                                       |

2. **Modification in attributes-** Attributes of few entities have been modified to fit the new realistic E-R model.

| S.No | Entity | Attributes in P2                      | Modified attributes for P3               |
|------|--------|---------------------------------------|--|
| 1.   | Match  | Score, WinTeam, LosingTeam, MatchTime | LosingTeamScore, WinTeamScore, ExtraTime |

3. **Addition of New Entity-** New entity has been added in the E-R model.
- A Goal entity with the attributes of Time has been added in the model having GoalID as primary key and MatchID, PlayerID as foreign key.
4. **Addition of Time component-** Time component has been added in the SponsoredBy, Match, Coach, Player, Goal entities of the E-R model.
5. **Addition of Foreign Keys-** Additional foreign keys have been added in the E-R table for better linkages/referencing with other tables.

| S.No | Entity | FK in P2                        | additional/modified FK in P3        |
|------|--------|---------------------------------|-------------------------------------|
| 1.   | Team   | nil                             | VenueID                             |
| 2.   | Match  | CommitteeID, RefereeID, VenueID | WinTeam(TeamID), LosingTeam(TeamID) |
| 3.   | Goal   | nil                             | MatchID, PlayerID                   |

## Updated ER-Diagram

