

School of Computer Science Engineering and Technology

Course- BTech

Course Code- CSET109

Year- First

Type- Core

Course Name- Object Oriented Programming Using Java

Semester- Even Batch- BTech 2nd Semester

Tutorial-2

Tutorial No.	Name	CO1	CO2	CO3
2	Basics	✓	--	--

Objective: The main objective of this tutorial is to learn about the basics of Java language.

2.1 Predict the output of the program:

```
public class prg {  
    public static void main(String[] args) {  
        char a=0x41;  
        char b=0x42;  
  
        System.out.print(a+" " + b+"");  
        System.out.print("-");  
        System.out.print(a+b);  
    }  
}
```

2.2 Compile and run the below code? Mention the reason?

```
package com.softwaretestingo.java.wrapperclasses;  
public class WrapDemo  
{  
    public static void main(String[] args)  
    {  
        int i1=10;  
        System.out.println("\t"+i1);  
        Integer i2=new Integer(10);  
        System.out.print("\t" +i2);  
        if(i1==i2)  
        {  
            System.out.print("\t i1 and i2 are same");  
        }  
        else  
        {  
            System.out.print("\t i1 and i2 are not same");  
        }  
    }  
}
```

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2.3. Consider the following code and guess the output.

```
public class Test
{
public static void main(String args[])
{
int i=20+ +9- -12+ +4- -13+ +19;
System.out.println(i);
}
}
```

2.4. Find out the statements with incorrect code?

```
public class Test {
1. public void main(String[] args)
2. {
3. int a=10;
4. string s="World";
5. system.out.println("Hello"+s);
6. System.out.println(x);
7. }
8. }
```

2.5 What will be the output of the program?

```
package com.softwaretestingo.wrapperclasses;
public class WrappingUnwrapping
{
    public static void main(String[] args)
    {
        byte grade = 2;
        int marks = 50;
        float price = 8.6f;
        double rate = 50.5;
        Byte g1 = new Byte(grade); // wrapping
        Integer m1 = new Integer(marks);
        Float f1 = new Float(price);
        Double r1 = new Double(rate);
        System.out.println("Values of Wrapper objects (printing as objects)");
        System.out.println("Byte object g1: " + g1);
        System.out.println("Integer object m1: " + m1);
        System.out.println("Float object f1: " + f1);
        System.out.println("Double object r1: " + r1);
    }
}
```

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2.6 What line in this code snippet will give compilation error?

```
double d1 = 5f; // s1
double d2 = 5.0; // s2
float f1 = 5f; // s3
float f2 = 5.0; // s4
```

2.7 What will be the output of the program?

```
class SSBool
{
    public static void main(String [] args)
    {
        boolean b1 = true;
        boolean b2 = false;
        boolean b3 = true;
        if ( b1 & b2 | b2 & b3 | b2 ) /* Line 8 */
            System.out.print("ok ");
        if ( b1 & b2 | b2 & b3 | b2 | b1 ) /*Line 10*/
            System.out.println("dokey");
    }
}
```

2.8 What will be the output of the program?

```
class Test
{
    public static void main(String [] args)
    {
        int x= 0;
        int y= 0;
        for (int z = 0; z < 5; z++)
        {
            if (( ++x > 2 ) && (++y > 2))
            {
                x++;
            }
        }
        System.out.println(x + " " + y);
    }
}
```

2.9 Discuss the output of the following code snippet?

```
public class BoolTest
{
    public static void main(String [] args)
    {
        Boolean b1 = "false";
        boolean b2;
```

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```
b2 = b1
if (!b2)
{
    b2 = true;
    System.out.print("x ");
}
if (b1 & b2) /* Line 13 */
{
    System.out.print("y ");
}
System.out.println("z");
}
```

2.10 What will be the output of the following code and why?

```
switch(x)
{
case x>70:
System.out.println("True");
break;
case 65<x<=70:
System.out.println("False");
break;
}
```